

# 2022 Dundy County 4-H Fair & Contest Schedule



## Saturday, July 16

5:30 p.m. Registration for Trap  
6:00 p.m. Trap Contest – Benkelman, Fairgrounds

## Saturday, July 23

7:30 a.m. Registration for .22 Rifle  
8:00 a.m. .22 Rifle Contest – Benkelman, Fairgrounds  
9:00 a.m. Registration for Archery (or following .22 rifle contest)  
9:15 a.m. Archery Contest – Benkelman, Fairgrounds

## Sunday, July 24

3:00 p.m. Fashion Show Judging and Public Fashion Show  
5:00 p.m. Fairgrounds Clean Up  
6:30 p.m. 4-H Hamburger Feed for 4-H members and families

## Monday, July 25

9:00 a.m. Dog Show – Covered Show Arena  
1:00 p.m. Companion Animal Show—Exhibit Hall  
– including Rabbit, Poultry and Other Small  
Cat Show will follow companion Animal Show  
5:00—7:00 p.m. Enter Exhibits for **Open Class** in Exhibit Hall

## Tuesday, July 26

8:30 – 11:30 a.m. Enter **4-H** Exhibits in Exhibit Hall  
12:30 p.m. Exhibit Hall Judging Begins

## Wednesday, July 27

8:00 a.m. Horse Show Registration  
8:30 a.m. Horse Show Begins – Arena  
3:30 p.m. Hog Weigh-in (all hogs must be in barns)  
4:30 p.m. Sheep & Goat Weigh-in (all sheep and goats must be in barns)  
4:30 p.m. Beef Weigh-in (all market beef must be in barns)

## Thursday, July 28

8:30 a.m. Llama – Covered Show Arena  
1:00 p.m. Livestock Judging Contest – Covered Show Arena

## Friday, July 29

8:00 a.m. Hog Show – Covered Show Arena  
Beef Show (Beef show will begin 45 minutes after hog show)  
Sheep Show  
Goat Show  
2:00 p.m. Round Robin (or 45 minutes following goat show)  
3:00 p.m. Ultrasound Livestock

## Saturday, July 30

11:30 a.m.–2:00 p.m. **4-H and Open Class Exhibit Hall Release & Clean Up**

2:00 p.m. Livestock Sale – Covered Show Arena

Following Sale **Livestock Release & Clean up** for animals being taken home

NOTE: Youth will be responsible for taking care of any market animals that are being shipped for processing until they are shipped. Youth must be present to assist with loading animals at time of shipping and must clean pen/stalls.

