## SHOOTING SPORTS EXHIBITS <br> DEPARTMENT Z

Shooting Sports entries shall be pre-entered at the Extension Office by July 10th.

Enter static exhibits in the 4-H Center on Monday, August 5, between 5:00-8:00 p.m.
*Denotes entries not eligible for State Fair

## Department Z-SHOOTING SPORTS

Pay Category \#5
*Class 1 Shooting Sports Accessory, Tool, or Equipment- This has to be made by the $4-\mathrm{H}$ member, and needs to include a picture of the item being used and a written explanation of what it does to help the $4-\mathrm{H}$ member perform better in their 4-H project skills.
*Class $2 \quad$ You Be the Teacher-A display board or poster that teaches the public about an area of $4-\mathrm{H}$ Shooting Sports. The educational information along with creativity and neatness of presentation will be judged.

## Department Z - COMPETITIONS

To participate in these competitions a 4-H'er SHALL have been in the Seward County Shooting Sports Program during the current year and SHALL have attended at least four practices of the program supervised by a certified 4-H shooting sports instructor. Archery requirement is six hours.

Safety Statement
Safety is of highest priority before, during, and after the competition. Any 4-H member not exhibiting proper shooting safety or using unsafe equipment will be notified not to shoot/compete. The decision of the superintendent, officials, safety officers and line judges will be final. Inspection of all shooting sports equipment will be required at check-in. Superintendent reserves the right to not allow participation for substandard equipment.

In order to maintain NCAA intercollegiate eligibility of youth in 4-H Shooting Sports, no cash prizes, fair premiums, etc., will be awarded based on how a 4H'er or team ranks or finishes in a specific competition.

## Department Z - ARCHERY

Dress-4-H members involved in the Archery Shooting Sports competition will wear a 4-H t-shirt (official Seward County Fair shirt) or white shirt with a 4-H chevron; jeans or jean shorts (NO HOLES); and closed-toed shoes. No club shirts may be worn for any shooting sports events.

Each 4-H Archer SHALL be in the Seward County Shooting Sports Archery Program during the current year and SHALL have attended at least six hours of practices of the program, supervised by a certified 4-H shooting sports instructor.

Competition Rules-

1) Each archer will shoot a total of 50 arrows (5 arrows at a time) at a 48 " target face or 3-D target at the following distances:
Ages for 4-H tournaments based on age on or before January 1 of the current year.
Junior Division: 8-10 years old (Cubs): 50 arrows at 10-20 yards
Intermediate Division: 11-13 years old (Youth): 50 arrows at 15-25 yards
Senior Division: 14-18 years old (Young Adult): 50 arrows at 20-30 yards
2) 

Scoring will be on a 48" multi-ring (10) target face or 3-D target.
The outermost ring, on a multi-ring target, is worth one point All other rings scored in numerical order.
Scoring for 3-D is as follows:
Inner circle is worth ten points
Outer circle is worth eight points
Anywhere else on the body is worth five points.
3) Ties will be broken with a single arrow shot to see who is closest to the " $X$ " in the bullseye on a multi-ring target.
4) Equipment category Classes or Styles:

It is the responsibility of the shooter to make sure they are in the proper class before the start of the tournament.

## Group \#1- FREESTYLE LIMITED RECURVE (FSLR) (formerly Traditional \& Olympic Style)

1. Competition is limited to archers shooting recurve or longbows only
2. Gloves, tabs, or fingers are the only legal releases
3. Any sights with no magnification are legal
4. Levels, string peeps, or electronics not allowed
5. Stabilizers and/or counter balances are allowed
6. String shall have single color middle serving
7. Only one or two nock locators at a single point are allowed
8. Only one anchor point is allowed on the string
9. Archers shall touch the arrow, when nocked, with index finger against the nock
10. Finger position may not be changed during competition If not covered here it is illegal.

## Group \#2- Barebow: (BB)

1. Archers shooting barebow style will use bows, arrows, strings and accessories free of
any sights, marks, or blemishes
2. No written memoranda shall be used
3. An adjustable arrow rest may be used to control space between the arrow and the
face of the sight window
4. The use of stabilizers is permitted
5. No mechanical device will be permitted other than one non-adjustable draw check and level mounted on the bow; neither may extend above the arrow.
6. Release aids are limited to fingers, tabs, or gloves
7. Ends or edges of laminated pieces appearing on the inside of upper limbs shall be considered a sighting mechanism and are illegal
8. A cable guard shall be allowed if it is not in the sight window

## Group \#3- FREESTYLE: (FS)

Any sight or scopes, any stabilizer, any rest, and any release aid may be used, provided it is hand-operated and supports the weight of the bow

## Group \#4- FREESTYLE LIMITED: (FSL)

Any sight or scope, any stabilizer, any rest, release aids are limited to gloves, tabs, or fingers. NO mechanical releases allowed

## Group \#5- BOW HUNTER FREESTYLE (BHFS) (formerly Freestyle Unlimited)

Same as Freestyle except stabilizer cannot exceed 12" from the face of the bow; pin sights only; sights may not be adjusted after first scoring arrow is shot
5) Equipment requirements and restrictions:
a) There will be an equipment inspection and check-in from 9:30 a.m. to 9:45
a.m. prior to the tournament start time. Range rules are at 9:50 a.m. Shooting starts at 10:00 a.m.
b) Armguards SHALL be worn while shooting
c) Archer shall have at least $\mathbf{2}$ back-up arrows, all being the same shaft material, tips (no hunting tips), length, and fletching material; plastic or feather fletching, all the same size, can be used with different color mixes
d) No stabilizers allowed in Freestyle Limited Recurve
e) No sights, string peeps, string markings, tied string floss, or limb markings allowed in Freestyle Limited Recurve or Barebow
f) Refer to Indoor NFAA Tournament and Scoring Rules, Archery Superintendent or Extension Office for rule clarification

| Division $\mathbf{3 0 0 0}$ - Archery | Pay Category \#8 |  |
| :--- | :--- | :--- |
| Class 1 | Freestyle Limited Recurve, Junior (cub) |  |
| Class 2 | Freestyle Limited Recurve, Intermediate (youth) |  |
| Class 3 | Freestyle Limited Recurve, Senior (young adult) |  |
| Class 4 | Barebow, Junior (cub) |  |
| Class 5 | Barebow, Intermediate (youth) |  |
| Class 6 | Barebow, Senior (young adult) |  |
| Class 7 | Freestyle, Junior (cub) |  |
| Class 8 | Freestyle, Intermediate (youth) |  |
| Class 9 | Freestyle, Senior (young adult) |  |
| Class 10 | Freestyle Limited, Junior (cub) |  |
| Class 11 | Freestyle Limited, Intermediate (youth) |  |
| Class 12 | Freestyle Limited, Senior (young adult) |  |
| Class 13 | Bowhunter Freestyle, Junior (cub) |  |
| Class 14 | Bowhunter Freestyle, Intermediate (youth) |  |
| Class 15 | Bowhunter Freestyle, Senior (young adult) |  |

Department Z-BB GUN, AIR RIFLE, AIR PISTOL, . 22 Silhouettes, \& Shotgun Dress Code- 4-H members shall wear a 4-H t-shirt (Seward County Fair official 4-H shirt) or white shirt with a $4-\mathrm{H}$ chevron, jeans or jean shorts and closed-toed shoes. (Shorts may be worn for indoor events only.)

4-H'ers may compete in the BB Gun, Air Rifle, Air Pistol, and . 22 Silhouettes competitions if they are at least eight years of age by January 1 , of the current year.

Shotgun competitors shall be nine years of age by January 1 of the current year.
Definitions of BB Guns- Any spring or air powered gun that shoots BB's. Shall be smooth bore, weigh 6 pounds or less.

Definition of Air Rifles-Any . 177 caliber air rifle that shoots pellets.
Definition of Air Pistols- Any . 177 caliber air pistol sporter or precision.
Definition of . 22 Silhouettes-Any 22 caliber rifle with iron sights or telescopic sights.

Definition of Shot Guns-Any 12 or 20 gauge gun.
All contestants will use their own equipment at the fair, unless arranged prior to competition. NO MOUNTED SCOPES ALLOWED in BB Gun, Air Rifle, Air Pistol, and Shotgun.

Any questions regarding eligibility of contestant or equipment refer to NRA BB Gun rules, National Standard Three-Position, Air Rifle Rules, Air Pistol, . 22 Silhouettes, and Shotgunor the most current publication (on-line or hard copy) or refer to Superintendent or Extension Office. All decisions of the Superintendent are final.

## Basic Rules:

-All contestants will wear eye and ear protection. Shall supply own equipment. -All guns, eye, and ear protection, SHALL be checked in at registration.
-All guns will meet the specific criteria mentioned above.
-All guns SHALL arrive and depart the fair in a case or box, straight from and to vehicle, to and from the range accompanied by a responsible adult. All guns should be unloaded.
-All guns shall be unloaded, clean, and in good working condition.
-After check-in, ALL equipment will be put in safe area. Competitor's name will be taped to stock of gun.

- Only authorized people will be allowed in the Safe Zone. Competitor's coach, with authorized personnel, may enter to get gun just prior to shooting.
- No practicing at range prior to competition.
-Unsafe handling of gun, horseplay, or tampering with other contestant's guns will be immediate grounds for disqualification.
- Any questions regarding eligibility of equipment should be directed to the superintendent prior to match.
-Refer to the most current publication of the NRA BB Gun Rules, Superintendent, or Extension Office for rules.
- Clear barrel indicators are required for air rifle and air pistol.


## Division 3001- BB Gun

Pay Category \#8
The match will follow the N.R.A. 5-meter BB Gun rules. Only smooth bore guns will be allowed. Ten shots will be fired from 5 meters in the prone, standing, kneeling, and sitting positions for a total of 10 shots. The final score will be the total scores from the four positions combined. Each contestant will be allowed ten minutes to record shots plus sighters per target.

| Class 1 | Novice |
| :--- | :--- |
| Class 2 | Junior- ages 8-10 |

Class 3 Intermediate-ages 11-12
Class 4 Senior-ages 13-15

## Division 3002- Air Rifle

Pay Category \#8
The match will follow the National Standard Three-Position Air Rifle Rules with the distance at ten meters. Air Rifles shall meet the criteria listed above. Pellets will be the ammunition; NO BB's.

| Class 5 | Novice |
| :--- | :--- |
| Class 6 | Junior- ages 8-10 |
| Class 7 | Intermediate- ages 11-13 |
| Class 8 | Senior- ages 14-18 |

Division 3003- Air Pistol
Pay Category \#8
Rules will follow USAS-NRA Progressive Position Air Pistol Rules. Pellets only, no BB's.
Class $9 \quad$ Basic Supported- ages 8-10
Class 10 Standing Supported- ages 11-13
Class 11 International Standing- ages 14-18

## Division 3004-. 22 Silhouette

The match will follow NRA . 22 Silhouette rules. Chickens at 40 meters, boars at 60 meters, turkeys at 77 meters, and rams at 100 meters - 10 shots for each animal, 5 consecutive shots in $21 / 2$ minutes, from left to right.

## Class $1 \quad$ Ages 8-11

Class 2 Ages 12 \& up

## Division 3005- Shotgun

Scoring:
Scoring will follow the Orion System
Rules are to follow ATA (Amateur Trapshooting Association) guidelines

## Requirements:

Shall be at least 9 years old (4-H age)
Shall attend at least 4 practices with a certified 4-H Shooting instructor Shall have a shooting vest or shell bag for competition

## Age Groups:

Class 1 Junior- ages 9-11
Class 2 Intermediate-ages 12-14
Class $3 \quad$ Senior-ages 15-18
*Age classes can be adjusted due to participation*

## Competition Shooting:

## Juniors:

25 shots from the 16 yard line
Intermediate:
25 shots from the 16 yard line
25 shots from the 20 yard line
Senior:
25 shots from the 16 yard line
25 shots from the 20 yard line
50 shots from the 16 yard line in report pairs (the second clay is thrown immediately after the first shot is taken)
*All ties will be settled by a shoot off, sudden death style, meaning of the members shooting, the first member to miss will be done shooting. This will continue until there is one member.

