

2024 Scotts Bluff County Fair 4-H Fair Book



Fashion Show

Be ready to model for the judges on Clothing Day (July 20) at 9:00a.m. Public Style Revue is on Clothing Day at 6:00 p.m.

The 4-H Fashion Show is an opportunity for youth to showcase their clothing construction and consumer management skills. Construction garment exhibitors are judged on fit, construction, poise, and overall look of the garment on the individual. Shopping In Style exhibitors are judged on garment fit, the overall look of the outfit, and poise, as well as record keeping skills in the written report. **Clarification:** the only items that come for Attention Shoppers and Shopping in Style are the items that will go through the style show. The judging of the project posters, notebooks, etc. will happen at static check in.

State Fair Special Awards:

- 4-H Design Gallery Up to 4 constructed garments will be selected for display in the 4-H Design Gallery at the Nebraska State Fair.
- Make It With Wool Award All garments with at least 60% wool content will be considered for the Make It With Wool Award.
- Shopping in Style Fashion Show Award Up to 2 Shopping in Style exhibitors will be selected to receive top awards.

Division 410

Fair entry due July 10.

4-H members may model up to 2 entries per class of embellished garment/constructed, 1 entry Attention Shopper/Shopping in Style, 1 entry wool garment/accessory. A completed 4-H Fashion Show Script Information Form SF24 and/or 4-H Shopping In Style Fashion Show Written Report with Narration Form SF184, revised 2/2018 must be turned into the Extension Office 10 days before the style show. SHOW Script option-enter on google form at https://docs.google.com/forms/d/e/1FAlpQLSdZacSO-

516ynlOHWO1NIBWUIBCGITcSvp5oyX4iVBII-oVTg/viewform. Scoresheets, forms, contest study materials, and additional resources can be found at https://go.unl.edu/ne4hfashionshow. A photo and fabric swatch(es) are needed for the SF24. The Scoresheet SF117 for the constructed garments is also available at this site. The 4-H Shopping In Style Fashion Show Written Report with Narration Form SF184, revised 2/2018 must include a photo (print, digital, or photocopy is acceptable). Only the most current written report with narration will be accepted. The clothing revue will be divided into two divisions: Juniors - 8 - 11 years, and Seniors - 12 and over. Those 4-H exhibitors modeling constructed garments will be judged for Construction/Fit, and Selection/Creativity, and Individual Modeling/Accessories in front of a judge. Those 4-H exhibitors modeling Shopping in Style garments will be evaluated on stage for modeling skill, fit, and appearance of the outfit and accessories, worth 60% of the score. The Shopping in Style Fashion Show Form (SF184, revised 2/2018) is worth 40% of the total score and is judged on content. completeness, accurate information, and neatness. Garments must be age appropriate. Participants who were 8-18 by midnight January 1 and are enrolled in STEAM Clothing 2, STEAM Clothing 3. Beyond the Needle, Knitted or Crocheted Clothing (level 2 or 3) will be eligible for state fair. Style Revue and Shopping in Style state fair representatives will be different participants. The judge will choose state representatives for Style Revue and Shopping in Style at her/his own discretion.

STATE FAIR: All 4-H exhibitors in the Fashion Show must be registered in advance via the online State Fair entry process by the deadline (The Fashion Show is considered a contest and exhibitors must be entered by the August 10 deadline). Quota:

 A maximum of 2 modeling exhibitors from the combination of Beyond the Needle, Knitting, & Crocheting classes from each county.





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- A maximum of 5 modeling exhibitors from the combination of STEAM 2 & STEAM 3 classes from each county.
- One constructed entry and one Shopping in Style

Fashion show Classes:

Class 5 **Embellished garment** (Scoresheet SF117)

- Section Modeled "Beyond the Needle" Embellished Garment(s) with an Original Design: (Scoresheet SF117) Garment is created using intermediate or advanced techniques as defined in the project manual. Designs are the original idea of the 4-H member using the elements and principles of design to make an original statement.
- S_E Class 15 **Modeled "Beyond the Needle" Garment Constructed From Original Designed Fabric**: (Scoresheet SF117) Fabric yardage is designed first, then a garment is constructed from that fabric. Other embellishments may be added.
- S_E Class 20 **Modeled" Beyond the Needle" Textile Arts Garment(s)**: (Scoresheet SF117) Garment is constructed using new unconventional materials. Examples: rubber bands, plastic, duct tape.
- S_E Class 25 **Modeled Beyond the Needle Wearable Technology Garment:** (Scoresheet SF117) Garment has integrated technology into its design.
- SE Class 30 Modeled Constructed STEAM Clothing 2 Garment(s): (Scoresheet SF117) 4-H members who have enrolled in or who have completed STEAM Clothing 3 projects are not eligible to enter STEAM Clothing 2. Possible types of STEAM Clothing 2 garments include: 1)Dress; OR 2)Romper or Jumpsuit; OR 3)Two-Piece Outfit Combination (skirt with top, vest, or lined/unlined jacket; jumper and top; pants or shorts outfit (pants or shorts with top, vest, lined/unlined jacket). OR A purchased top can be worn to complete a skirt, pants, or vest or lined/unlined jacket outfit with a vest or lined/unlined constructed bottom. OR 4)Upcycled Outfit Combination must contain a complete constructed outfit (examples: if the top is upcycled, must include a constructed bottom, upcycled dress)...
- Modeled Constructed STEAM Clothing 3 Garment(s): (Scoresheet SF117) Possible types of STEAM Clothing 3 garments include: 1)Dress or formal; OR 2)Skirted Outfit Combination (skirt with top, vest, lined/unlined jacket OR jumper and shirt) A purchased top can be worn to complete a vest or jacket outfit with a skirt, pants or shorts.; OR 3)Pants or Shorts Outfit Combination (pants or shorts with top, vest, lined/unlined jacket) A purchased top can be worn to complete a vest or jacket outfit with a skirt, pants or shorts.; OR 4)Romper or Jumpsuit; OR 5)Specialty Wear (swim wear, costumes, western wear-chaps, chinks, riding attire or hunting gear); OR 6)Non-tailored Lined or Unlined Jacket or Coat, additional pieces with jacket or coat may either be constructed or purchased.; OR 7)Tailored Coat, Blazer, Suit Jacket, or Outerwear. Additional pieces with coat, blazer, jacket or outerwear may either be constructed or purchased. OR 8)Upcycled Outfit Combination must contain a complete constructed outfit (examples: if the top is upcycled, must include a constructed bottom, upcycled dress).
- Section Modeled Knitted or Crocheted Clothing (Level 2 or 3): (Scoresheet SF117) Knitted garment using pattern stitches such as diamond, block, twist or seed/moss stitches or advanced knitting stitches such as pass slip stitch over, double-pointed needle knitting, cable, Turkish, tamerna, plait, germaine, feather and fan or knitting with one or more patterns such as Aran or Fair Isle.





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Crocheted garment using pattern stitches such as texture, shell, cluster or mesh stitches or advance crochet stitches such as afghan, broomstick, hairpin lace, design motifs or pattern stitches.

The garment can be a sweater, cardigan, dress, coat, a top and bottom, or a two-piece ensemble.

S_E Class 60 **Modeled Shopping In Style Purchased Outfit and Written Report:** (Scoresheet SF184) Participants must be enrolled in the Shopping In Style 4-H Project to enter. The curriculum is developed and designed for youth ages 8 and older to help them strengthen their consumer skills when purchasing clothing. Participants must model a complete outfit. All pieces of the garment must be purchased.

Class 110 **STEAM Clothing 1** (Scoresheet SF117) Class 140 **Recycled Garment** (Scoresheet SF117)

