



2022 Scotts Bluff County Fair 4-H Fair Book



Consumer & Family Science Fashion Show

Be ready to model for the judges on July 23 at 9:00a.m.

Public Style Revue is on July 23, 2022 6:00 p.m.

The 4-H Fashion Show is an opportunity for youth to showcase their clothing construction and consumer management skills. Construction garment exhibitors are judged on fit, construction, poise, and overall look of the garment on the individual. Shopping In Style exhibitors are judged on garment fit, the overall look of the outfit, and poise, as well as record keeping skills in the written report.

State Fair Special Awards:

- 4-H Design Gallery - Up to 4 constructed garments will be selected for display in the 4-H Design Gallery at the Nebraska State Fair.
- Make It With Wool Award - All garments with at least 60% wool content will be considered for the Make It With Wool Award.

Division 410

Pre-Fair entry due July 01.

4-H members may model up to 2 entries per class of embellished garment/constructed, 1 entry Attention Shopper/Shopping in Style, 1 entry wool garment/accessory. A completed 4-H Fashion Show Script Information Form SF24 and/or 4-H Shopping In Style Fashion Show Written Report with Narration Form SF184, revised 2/2018 must be turned into the Extension Office by July 15. Scoresheets, forms, contest study materials, and additional resources can be found at <https://go.unl.edu/ne4hfashionshow>. A photo and fabric swatch(es) are needed for the SF24. The Scoresheet SF117 for the constructed garments is also available at this site. The 4-H Shopping In Style Fashion Show Written Report with Narration Form SF184, revised 2/2018 must include a photo (print, digital, or photocopy is acceptable). Only the most current written report with narration will be accepted. The clothing revue will be divided into two divisions: Juniors - 8 - 11 years, and Seniors - 12 and over. Those 4-H exhibitors modeling constructed garments will be judged for Construction/Fit, and Selection/Creativity, and Individual Modeling/Accessories in front of a judge. Those 4-H exhibitors modeling Shopping in Style garments will be evaluated on stage for modeling skill, fit, and appearance of the outfit and accessories, worth 60% of the score. The Shopping in Style Fashion Show Form (SF184, revised 2/2018) is worth 40% of the total score and is judged on content, completeness, accurate information, and neatness. Garments must be age appropriate. Participants who were 10 by midnight January 1 and are enrolled in STEAM Clothing 2, STEAM Clothing 3, Beyond the Needle, Knitted or Crocheted Clothing (level 2 or 3) will be eligible for state fair. Style Revue and Shopping in Style state fair representatives will be different participants. The judge will choose state representative for Style Revue and Shopping in Style at her/his own discretion.

Fashion show Classes:

Class 5 **Embellished garment** (Scoresheet SF117)

^{S_E} Class 10 **Modeled "Beyond the Needle" Embellished Garment(s) with an Original Design:** (Scoresheet SF117) Garment is created using intermediate or advanced techniques as defined in the project manual. Designs are the original idea of the 4-H member using the elements and principles of design to make an original statement.

^{S_E} Class 15 **Modeled "Beyond the Needle" Garment Constructed From Original Designed Fabric:** (Scoresheet SF117) Fabric yardage is designed first, then a garment is constructed from that fabric. Other embellishments may be added.



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- ^S_F Class 20 **Modeled” Beyond the Needle” Textile Arts Garment(s):** (Scoresheet SF117) Garment is constructed using new unconventional materials. Examples: rubber bands, plastic, duct tape.
- ^S_F Class 25 **Modeled Beyond the Needle Wearable Technology Garment:** (Scoresheet SF117) Garment has integrated technology into its design.
- ^S_F Class 30 **Modeled Constructed STEAM Clothing 2 Garment(s):** (Scoresheet SF117) 4-H members who have enrolled in or who have completed STEAM Clothing 3 projects are not eligible to enter STEAM Clothing 2. - Possible types of STEAM Clothing 2 garments include: 1) Dress; OR 2) Romper or Jumpsuit; OR 3) Two-Piece Outfit Combination (skirt with top, vest, or lined/unlined jacket; jumper and top; pants or shorts outfit (pants or shorts with top, vest, lined/unlined jacket). OR A purchased top can be worn to complete a skirt, pants, or vest or lined/unlined jacket outfit with a vest or lined/unlined constructed bottom. OR 4) Upcycled Outfit Combination – must contain a complete constructed outfit (examples: if the top is upcycled, must include a constructed bottom, upcycled dress)..
- ^S_F Class 40 **Modeled Constructed STEAM Clothing 3 Garment(s):** (Scoresheet SF117) Possible types of STEAM Clothing 3 garments include: 1) Dress or formal; OR 2) Skirted Outfit Combination (skirt with top, vest, lined/unlined jacket OR jumper and shirt) A purchased top can be worn to complete a vest or jacket outfit with a skirt, pants or shorts.; OR 3) Pants or Shorts Outfit Combination (pants or shorts with top, vest, lined/unlined jacket) A purchased top can be worn to complete a vest or jacket outfit with a skirt, pants or shorts.; OR 4) Romper or Jumpsuit; OR 5) Specialty Wear (swim wear, costumes, western wear-chaps, chinks, riding attire or hunting gear); OR 6) Non-tailored Lined or Unlined Jacket or Coat, additional pieces with jacket or coat may either be constructed or purchased.; OR 7) Tailored Coat, Blazer, Suit Jacket, or Outerwear. Additional pieces with coat, blazer, jacket or outerwear may either be constructed or purchased. OR 8) Upcycled Outfit Combination - must contain a complete constructed outfit (examples: if the top is upcycled, must include a constructed bottom, upcycled dress).
- ^S_F Class 50 **Modeled Knitted or Crocheted Clothing (Level 2 or 3):** (Scoresheet SF117) Knitted garment using pattern stitches such as diamond, block, twist or seed/moss stitches or advanced knitting stitches such as pass slip stitch over, double-pointed needle knitting, cable, Turkish, tamerna, plait, germaine, feather and fan or knitting with one or more patterns such as Aran or Fair Isle.
Crocheted garment using pattern stitches such as texture, shell, cluster or mesh stitches or advance crochet stitches such as afghan, broomstick, hairpin lace, design motifs or pattern stitches.
The garment can be a sweater, cardigan, dress, coat, a top and bottom, or a two-piece ensemble.
- ^S_F Class 60 **Modeled Shopping In Style Purchased Outfit and Written Report:** (Scoresheet SF184) Participants must be enrolled in the Shopping In Style 4-H Project to enter. The curriculum is developed and designed for youth ages 10 and older to help them strengthen their consumer skills when purchasing clothing. Participants must model a complete outfit. All pieces of the garment must be purchased.
- Class 110 **STEAM Clothing 1** (Scoresheet SF117)
- Class 140 **Recycled Garment** (Scoresheet SF117)