

CONTESTS

ALL CONTESTS REQUIRE ONLINE PRE-ENTRY!!! DEADLINE TO REGISTER IS JULY 1ST

PRE-REGISTRATION AVAILABLE ON OUR WEBSITE: <https://go.unl.edu/saunderspreentry>

DRESS CODE FOR ALL CONTESTS: Participants in all contests are to wear sponsored 4-H t-shirts, blue jeans, and closed-toed shoes. No shorts. Refer to "General Rules" at the beginning of the book. No shooting jackets will be permitted.

Exception = Best Dressed Critter Contest, Favorite Foods, Fashion Show, and the County Fair Parade

DIVISION 410 – FASHION SHOW

The 4-H Fashion Show is an opportunity for youth to showcase their clothing construction and consumer management skills. Construction garment exhibitors are judged on fit, construction, poise, and overall look of the garment on the individual. Purchased item exhibitors are judged on garment fit, the overall look of the outfit, and poise, as well as record keeping skills in the written report

Judging – Thursday, July 25th

1:00 p.m. – 7:00 p.m. *Saunders County Extension Office – Ithaca*

Times will be assigned

Public Fashion Show –
FRIDAY, August 2nd – 5:00 p.m. Open Air Pavilion

- Fashion Show Judging will be held on Thursday, July 25th at the Eastern Nebraska Research Extension and Education Building (1071 County Road G, Ithaca) beginning at 1:00 p.m. Times will be assigned, and youth will be judged on all projects consecutively with a judging timeslot between entries for changing.
- Clover kids can come for judging day, but it is not required. Pre-Registration is REQUIRED for judging day. Clover Kids should turn in information sheet by Thursday of fair week to make sure you are listed in the program.
- All garments modeled in clothing and consumer management must also be judged as a static exhibit.
- Garments should be age appropriate.
- All garments styled for ribbon placing must also style in the Fashion Show on Sunday. If the 4-H'er does not take part in the fashion show, no premium money will be paid out.
- Those 4-H exhibitors modeling constructed garments will be judged for Construction/Fit, Selection/Creativity, and Individual Modeling/Accessories in front of a judge. **A completed 4-H Constructed Garment Fashion Show Form (SF24) must be turned in at time of modeling.**
- Those 4-H exhibitors modeling Shopping in Style garments will be evaluated in front of a judge for modeling skill, fit, and appearance of the outfit and accessories, worth 60% of the score. The **Shopping in Style Fashion Show Form (SF184, revised 2/2018)** is worth 40% of the total score and is judged on content, completeness, accurate information, and neatness.
- Judging of the completed Shopping in Style Fashion Show Form and \$15 Challenge Forms will be done prior to the Public Fashion Show. Items must be turned in by **Tuesday, July 23rd** to the Saunders County Extension Office or emailed to saunders-county@unl.edu.
- The appropriate forms must be completed, found here: <https://go.unl.edu/SaundersStatic>
- Entries Not Accepted – The following items can NOT be entered in the 4-H Fashion Show.
 - Textile clothing accessories
 - Garments containing inappropriate language or images.

SPECIAL AWARDS

Champion & Reserve Champion Fashion Show Cash Award:

SPONSOR: In Memory of Alice Johnson

Divisions are:

Senior (age 15 & up)

Intermediate (age 12-14)

Junior (age 8-11)

Gold, Silver, Bronze Medals awarded to Beyond the Needle, Garment Made for Another Person, Make One/Buy One, Steam I, Steam II, Steam III, Knitted/Crochet and Shopping in Style.

PREMIUMS: Purple \$4.00; Blue \$3.00; Red \$2.00; White \$1.00

STATEWIDE CONTEST QUOTAS: At the county contest, up to **seven** constructed (from STEAM 2, STEAM 3, Beyond the Needle - classes 10-25 and Knitting/Crochet – level 2 or 3) modeling exhibitors and up to **three** Shopping In Style exhibitors ages 8–18 can be selected to participate in the Nebraska 4-H State Fashion Show held during the Nebraska State Fair.

BEYOND THE NEEDLE

- C410901** Modeled "Beyond The Needle" Beginning Original Design Garment (SF117) (**Not Eligible for State Fair Fashion Show**) a purchased, constructed, original design or recycled garment to which surface embellishment has been applied or a garment in which the design is created through the structure such as color blocks, fabric strips, texturizing fabric pieces, etc.
- C410902** Modeled "Beyond The Needle" Beginning Embellished Garment: (SF117): (**Not Eligible for State Fair Fashion Show**) Create a garment using beginning techniques as defined in the STEAM Clothing Beyond the Needle pages 51-71. Designs are the original idea of the 4-H'er using the elements and principles of design to make an original statement.
- C410010** Modeled "Beyond The Needle" Embellished Garment(s) with an Original Design (SF117): Garment is created using intermediate or advanced techniques as defined in the project manual. Designs are the original idea of the 4-H member using the elements and principles of design to make an original statement.
- C410015** Modeled "Beyond The Needle" Garment Constructed from an Original Designed Fabric (SF117). Fabric yardage is designed first, then a garment is constructed from that fabric. Other embellishments may be added.
- C410020** Modeled "Beyond The Needle" Textile Arts Garment(s) (SF117): Garment is constructed using new unconventional materials. Examples: rubber bands, plastic, duct tape.
- C410025** Modeled, "Beyond The Needle" Wearable Technology Garment (SF 117): Garment has integrated technology into its design.

FIBER ARTS – KNITTED/CROCHET

- C410951** Modeled Knitted or Crocheted Clothing (Level 1) #1: (SF117) - Knitted garment using simple pattern stitches. The garment can be a sweater, cardigan, dress, coat, a top and bottom, or a two-piece ensemble.
- C410955** Non-Wearable Knitted or Crocheted Item (CF110): Non-wearable items.(pillow, bag/purse, etc.)

C410050 Modeled Knitted or Crocheted Clothing (Level 2 or 3) #1: (SF117) - Knitted garment using pattern stitches such as diamond, block, twist or seed/moss stitches or advanced knitting stitches such as pass slip stitch over, double-pointed needle knitting, cable, Turkish, tamerna, plait, germaine, feather and fan or knitting with one or more patterns such as Aran or Fair Isle. Crocheted garment using pattern stitches such as texture, shell, cluster or mesh stitches or advance crochet stitches such as afghan, broomstick, hairpin lace, design motifs or pattern stitches. The garment can be a sweater, cardigan, dress, coat, a top and bottom, or a two-piece ensemble.

C410950 Modeled Knitted or Crocheted Clothing (Level 2 or 3) #2: (SF117) – Same rules as Class C410050.

GARMENT MADE FOR ANOTHER PERSON

C410920 Garment Made for Another Person #1 (SF117): (*Not Eligible for State Fair Fashion Show*) The entry should be a complete wearable outfit reflecting STEAM Clothing Level 2 & 3 work by the 4-H'er. The 4-H member who made the outfit must accompany the model(s).

C410921 Garment Made for Another Person #2 (SF117): Same rules as class C410920

MAKE ONE/BUY ONE

C410912 Make One-Buy One #1 (CF111): (*Not Eligible for State Fair Fashion Show*) - 4-H member enrolled in Knitting, Crocheting, STEAM Clothing 1, 2 & 3 may enter this class. It is OK to combine knitted or crocheted garment with a garment that the 4-H'er has also sewn. Please indicate this on the entry form.

C410913 Make One-Buy One #2 (CF111): Same Rules as Class C410012

STEAM CLOTHING – LEVEL I

C410944 Non-Wearable Item (CF110): (*Not Eligible for State Fair Fashion Show*) Non-wearable items. (pillow, bag/purse, etc.)

C410945 Simple Wearable Item #1 (SF117): (*Not Eligible for State Fair Fashion Show*) The entry should be a simple top or bottom or dress utilizing beginning sewing skills (4-H'ers who have enrolled in or completed STEAM Clothing Level 2 & 3 projects are not eligible). Indicate item on entry form.

C410946 Simple Wearable Item #2 (SF117): Same rules as class C410945

C410947 Simple Upcycled Garment outfit combination (SF117) (Not Eligible for State Fair Fashion Show) - An article of clothing made from a garment(s) from a secondhand, thrift store or garage sale or hand-me-down. Be sure to include a BEFORE and AFTER photo. Must contain a complete outfit, but items can be store bought. Indicate if other garment pieces are store bought or constructed.

STEAM CLOTHING – LEVEL II

May enter up to two garments – one per class

C410030 Modeled Constructed STEAM Clothing 2 Garment(s) #1 (SF117): 4-H members who have enrolled in or who have completed STEAM Clothing 3 projects **are not** eligible to enter STEAM Clothing 2.

Possible types of STEAM Clothing 2 garments include:

- Dress
- Romper or Jumpsuit
- Two-Piece Outfit Combination (skirt with top, vest, or lined/unlined jacket; jumper and top; pants or shorts outfit (pants or shorts with top, vest, lined/unlined jacket). Or a purchased top can be worn to complete a vest or lined/unlined jacket outfit with a constructed bottom. A purchased top can be worn to complete a skirt, pants, or shorts outfit with a vest or lined/unlined jacket OR
- Upcycled Outfit Combination - must contain a complete constructed outfit (examples: if the top is upcycled, must include a constructed bottom, upcycled dress).

C410930 Modeled Constructed STEAM Clothing 2 Garment(s) #2 (SF117): Same rules as class C410030.

STEAM CLOTHING – LEVEL III

C410040 Modeled Constructed STEAM Clothing 3 Garments(s) #1 (SF117): This class requires a complete outfit to be constructed by the 4-H'er. If only one piece is sewn it needs to be modeled in the Make One-Buy One class.

Possible types of STEAM Clothing 3 garments include:

- Dress or formal; OR
- Skirted Outfit Combination (skirt with top, vest, lined/unlined jacket OR jumper and shirt) A purchased top can be worn to complete a vest or jacket outfit with a skirt, pants or shorts.; OR
- Pants or Shorts Outfit Combination (pants or shorts with top, vest, lined/unlined jacket) A purchased top can be worn to complete a vest or jacket outfit with a skirt, pants, or shorts.; OR
- Romper or Jumpsuit; OR
- Specialty Wear (swim wear, costumes, western wear-chaps, chinks, riding attire or hunting gear); OR
- Non-tailored Lined or Unlined Jacket or Coat, additional pieces with jacket or coat may either be constructed or purchased.; OR
- Tailored Coat, Blazer, Suit Jacket, or Outerwear. Additional pieces with coat, blazer, jacket, or outerwear may either be constructed or purchased. OR
- Upcycled Outfit Combination - must contain a complete constructed outfit (examples: if the top is upcycled, must include a constructed bottom, upcycled dress).

C410940 Modeled Constructed STEAM Clothing 3 Garment(s) #2 (SF117): Same rules as class C410040.

PURCHASED ITEMS RULES:

(SHOPPING IN STYLE, \$15 CHALLENGE)

- The appropriate forms must be completed, found here: <https://go.unl.edu/SaundersStatic>
- Judging of the completed forms will be done prior to the judging day. Items must be turned in by Wednesday, July 23rd to the Saunders County Extension Office or emailed to saunders-county@unl.edu.
- Participants must model a complete outfit – all pieces of the garment must be purchased.

SHOPPING IN STYLE – AGES 8 & OLDER

- Those 4-H exhibitors modeling Shopping in Style garments will be evaluated in front of a judge for modeling skill, fit, and appearance of the outfit and accessories, worth 60% of the score. The Shopping in Style Fashion Show Form (SF184, revised 2/2018) is worth 40% of the total score and is judged on content, completeness, accurate information, and neatness.

C410060 Modeled Shopping In Style Purchased Outfit and Written Report (SF185). Participants must model a complete outfit. All pieces of the garment must be purchased.

\$15 CHALLENGE

- Those 4-H exhibitors modeling \$15 Challenge garments will be evaluated in front of a judge for modeling skill, fit, and appearance of the outfit and accessories, worth 60% of the score. The \$15 Challenge Fashion Show Form (CF\$15, revised 3/2022) is worth 40% of the total score and is judged on content, completeness, accurate information, and neatness.

C410960 \$15.00 Outfit Challenge (CFFS\$15) Must be a purchased outfit. Outfits may be selected and purchased from garage sale, thrift store, consignment store or resale shop (such as Goodwill, Salvation Army, or store bargain at the mall, etc.) Cost of outfit must be \$15.00 or less, not including shoes, accessories, or undergarments. An entry form (CF\$15) needs to be filled out. All entries for Fashion Show should also be entered as a static project.

DIVISION 900 - FAVORITE FOODS DAY

SUNDAY, July 28

11:00 a.m. in 4-H Building – CLOSED TO THE PUBLIC

PREMIUMS: Purple \$6.00; Blue \$4.00; Red \$2.00 (per team)
Purple \$3.00; Blue \$2.00; Red \$1.00 (individuals)

- Favorite Foods Day is a 4-H Contest that allows 4-H members to be creative. Contestants coordinate several aspects of the meal planning process.
- The contestants are evaluated on their ability to plan a nutritious menu that is appealing in its color, texture, and flavor combinations.
- Youth will present a serving of one food from the menu that allows 4-H member to demonstrate his or her food preparation skills.
- Entries should include:
 - Menu Card – consisting of an entire menu and displayed with consideration of theme.
 - One serving of one of the foods from the menu. Food item should be prepared at home. Preparation is not part of the judging process. Contestants will be interviewed for about 5 minutes by a judge. The judge will sample the food item.
 - Recipe card for the food item being served.
 - Table setting for one person complete with linens and centerpiece. Consideration is given to the use of linens, centerpieces, and table appointments to create an appetizing atmosphere for the meal.
- Favorite Foods Day Contest displays (excluding perishable food items) will remain set up in the 4-H building. These will remain on display for the whole fair and taken down after **9 a.m. on Sunday**.
- Two 4-H members may work as a team and enter one display. The 4-H'ers will be interviewed by the judge as a team and will each receive a ribbon/premium.
- Youth may enter as both a team entry and an individual entry.
- Parents/Adults may assist in carrying items to the display site. However, 4-H members are required to set up their display on their own.
- Age of youth on January 1st of current year. For teams, use the age of the oldest youth.

Z900001 Senior Team (one or both members are age 15-18)

Z900002 Senior Individual (age 15-18)

Z900003 Intermediate Team (one or both members are age 12-14)

Z900004 Intermediate Individual (age 12-14)

Z900005 Junior Team (one or both members are age 8-11)

Z900006 Junior Individual (age 8-11)

DIVISION 502 – ARCHERY

MONDAY, JULY 29

Check-in at 8:30 – 9:00 a.m.

Show at 9:30 a.m. in Rodeo Arena

Premiums: Purple \$3.00; Blue \$2.00; Red \$1.00

- Only members that have completed the safety program will be eligible to compete.
- 4-H'ers must be enrolled in the Shooting Sports - Archery project and complete a Shooting Sports Contest release form within 4-H Online by June 15th.
- The contest will be conducted according to NSSC rules.
- Shooters will be required to provide their own equipment.
- Classes will be divided by the discretion of the superintendents.

Equipment Requirements and Restrictions:

- There will be an equipment inspection and check-in at 8:30 a.m., prior to the tournament shoot time.
- Armguards must be worn while shooting.
- Archer must have at least **2 back-up arrows**, all being the same shaft material, tips (no hunting tips), length, and fletching material. Plastic or feather fletching, all the same size, can be used with different color mixes.
- Maximum bow draw weight - 60 lbs.
- Refer to Indoor NFAA Tournament and Scoring Rules, Archery Superintendent or Extension Office for rule clarification.

Contest Rules:

- Archery contestants will shoot from 30 arrows at 2 distances.
- Archery classes are defined as:
 - **Novice:** any shooter who is using a club bow or bow that is being used by more than one shooter.
 - **Barebow:** arrows drawn by hand, no sights on bow or string.
 - **Freestyle Limited:** arrows drawn by hand, no limit on sights or stabilizers.
 - **Freestyle:** same as limited but allows use of mechanical releases.
 - **Traditional:** Long bows and Recurve bows; no sights or markings of any kind on bow, no releases, or stabilizers. Shoot with fingers, tabs, or gloves.

Z502100 Senior (age 15 & up)

Z502200 Intermediate (age 12-14)

Z502300 Junior (age 8-11)

DIVISION 504 - BB GUN

MONDAY, JULY 29

1:00 p.m. or thirty minutes following archery in *Gayle Hattan Pavilion*

Premiums: Purple \$3.00; Blue \$2.00; Red \$1.00

SPECIAL AWARDS

- 4-H BB Gun High Point Champion Plaque
- 4-H BB Gun High Point Reserve Champion Plaque
- SPONSOR: In memory of Larry Lechtenberg

- The contest will be conducted according to NSSC rules.
- Shooters will be required to provide their own equipment, which includes a spring or air powered BB gun, safety glasses or goggles, and mats or pads to lie on.
- Contestants will complete a written safety quiz.
- 4-H'ers must be enrolled in the Shooting Sports – BB Gun project and complete a Shooting Sports Contest release form within 4-H Online by June 15th.
- Youth must have attended the one time shooting sports certification classes and attend a number of practices to be eligible to shoot at the county fair. That number is determined by the Superintendent and club leader.

Z504001 Senior (age 15 & up)

Z504002 Intermediate (age 12-14)

Z504003 Junior (age 8-11)

DIVISION 503 - AIR RIFLE

MONDAY, JULY 29

30 minutes following BB Gun Contest in *Gayle Hattan Pavilion*

Premiums: Purple \$3.00; Blue \$2.00; Red \$1.00

SPECIAL AWARDS

- 4-H Air Rifle High Point Champion Plaque
- 4-H Air Rifle High Point Reserve Champion Plaque
- SPONSOR: In memory of Larry Lechtenberg

- The contest will be conducted according to NSSC rules.
- Shooters will be required to provide their own equipment, which includes a 177-caliber pellet air rifle, safety glasses or goggles, and mats or pads to lie on.
- Contestants will complete a written safety quiz.
- 4-H'ers must be enrolled in the Shooting Sports – Air Rifle project and complete a Shooting Sports Contest release form within 4-H Online by June 15th.
- Youth must have attended the one time shooting sports certification classes and attend a number of practices to be eligible to shoot at the county fair. That number is determined by the Superintendent and club leader.

Z503001 Senior (age 15 & up)

Z503002 Intermediate (age 12-14)

Z503003 Junior (age 8-11)

DIVISION 506 - ATV DRIVING

WEDNESDAY, JULY 31

8:00 a.m. in *Rodeo Arena*

Premiums: Purple \$3.00; Blue \$2.00; Red \$1.00

SPECIAL AWARDS

- 4-H ATV Driving Contest Cash Award
- SPONSOR: In memory of Mitch Hanke
- 4-H ATV Driving Contest Champion Plaque for Senior, Intermediate and Junior
- SPONSOR: Saunders County Livestock & Ag Association
- 4-H ATV Driving Contest Reserve Champion Plaque for Senior, Intermediate and Junior
- SPONSOR: Saunders County Livestock & Ag Association

HALLWAY SHOWCASE PLAQUES

Mitch Hanke Memorial ATV Driving Award

SPONSOR: In memory of Mitch Hanke

- Competitors do not need to belong to a 4-H club but need to be enrolled in 4-H.
- Participants also must have completed the one time ATV Quality Assurance Certification to be able to take part in the contest.
- The contest will be based upon four-wheeler project materials, handouts and/or videos. The contest will consist of three parts.
 - Quiz on safety and general knowledge (100 points)
 - Parts identifications (100 points)
 - Skill driving (400 points)
- Four-wheelers will be provided for the contest.
- Each contestant must wear a helmet during the skill driving.
- Participants will be disqualified for reckless driving.

Z506001 Senior (age 15 & up)

Z506002 Intermediate (age 12-14)

Z506003 Junior (age 8 -11)

DIVISION 507 - TRACTOR DRIVING

WEDNESDAY, JULY 31

12:00 p.m. in *Rodeo Arena*

Premiums: Purple \$3.00; Blue \$2.00; Red \$1.00

SPECIAL AWARDS

- 4-H Tractor Driving Contest Cash Award
- SPONSOR: Sanderson Family
- 4-H Tractor Driving Contest Champion Plaque for Senior, Intermediate and Junior
- SPONSOR: Saunders County Livestock & Ag Association
- 4-H Tractor Driving Contest Reserve Champion Plaque for Senior, Intermediate and Junior
- SPONSOR: Saunders County Livestock & Ag Association

HALLWAY SHOWCASE PLAQUES

4-H Senior Champion Tractor Driving Contest

SPONSOR: In memory of Louis Sanderson

- Competitors do not need to belong to a 4-H club but need to be enrolled in 4-H and in the tractor project.
- Participants (Int. & Seniors) must have completed the one-time Tractor Quality Assurance certification to be able to take part in the contest.
- Contestants will complete a safety quiz.

Z507001 Senior (age 16 & up)

Z507002 Intermediate (age 12 - 15)

Z507003 Junior (age 8 - 11)

DIVISION 511 - COUNTY FAIR PARADE

Premiums: 1st \$60.00; 2nd \$50.00; 3rd \$40.00

- All qualifying floats will receive \$30.
- Club leaders make their entries to the Saunders County Ag Society at the parade check in stand the afternoon of the parade (approximately 4 - 5 p.m.).
- A 4-H theme must be carried out in the float.
- The FFA floats must promote FFA.
- Floats cannot be walking groups.
- Floats will be judged at 4 p.m. Parade begins at 5:00 p.m. on Thursday of the fair.

DIVISION 508 - BEST DRESSED CRITTER (YOUTH DIVISION)

THURSDAY, August 1

7:00 p.m. in *Gayle Hattan Pavilion*

Premiums: Purple \$6.00; Blue \$5.00; Red \$4.00; White \$3.00

SPECIAL AWARDS

Best Dressed Critter Cash Award

SPONSOR: Donated by Back on Track Massage

- This class is for 4-H'ers 8 years old as of January 1 of current year. **No Clover Kids.**
- 4-H members shall create a costume for both themselves and their animal.
- Costuming is limited to clothing and accessories; there shall be no change of color or modification to the physical aspect of the animal.
- **Participants will complete a narration form which will be read while they are in the show ring. This must be turned in to the office by 12:00pm day of the show.**
- Judges may ask additional questions of each exhibitor.
- Participants will be interviewed and will show their animal in full costume during the Best Dressed Critter show.
- The animal used in this needs to be entered and exhibited as a project in their respective species.

Z508001 Best Dressed Critter

DIVISION 510 - ICE CREAM ROLLING

SATURDAY, August 2

3:00 p.m. in *Open Class Patio*

Premiums: Purple \$6.00; Blue \$4.00; Red \$2.00 (per team)

- Each entry is a team of two (2) Saunders County 4-H'er's.
- 4-H'er's can compete on only one team
- Clover Kids are not eligible to participate.
- Each team will use their own ice cream recipe. Teams must bring the recipe to the contest.
- All recipes must use either pasteurized egg product or cooked eggs for food safety.
- Recipes can be prepared ahead of time but must be frozen during the contest.
- All ice cream will be frozen during the contest in coffee cans or other methods of freezing.
- Must provide own ice, rock salt, and freezing device (coffee cans or other)
- Entries will be judged on the following criteria:
 - Flavor
 - Texture
 - Frozen State
 - Recipe
 - Creativity
 - Presentation of served ice cream

Z510001 Team Ice Cream Entry

DIVISION 515 – LIVESTOCK ROUND ROBIN SHOWMANSHIP

SATURDAY, August 2

3:00pm or 30 minutes Following Swine Show in *Gayle Hattan Pavilion*

NO PRE-ENTRY REQUIRED

DEPT Z / DIV. 515

PREMIUMS:

1ST - \$30.00 / 2ND - \$20.00 / 3RD - \$20.00 / 4TH - \$10.00 / 5TH - \$10.00 / 6TH - \$10.00

SPONSOR: Saunders County Livestock & Ag Association

SPECIAL AWARDS: To be awarded

Rules and Regulations:

- The Round Robin Contest gives an opportunity for the Champion Senior showman from each species of large animals to compete head-to-head for best all-around senior showman honors at the county fair.
- In this contest each contestant will be judged on his or her showmanship skills with each species of animal (Beef, Dairy Cattle, Dairy Goats, Meat Goats, Sheep, and Swine).
- If the top individual declines to show, then the Reserve Champion showman will be eligible to compete. If the top two individuals in a species decline to show, that species of large animal will not be represented in the showmanship competition.
- Contest organizers will pick which animals will be used for the contest.
- Each contestant will show each species of animal together and then will rotate to the next species.
- Each round is worth 5 points with a total high score of 30 Points.
- There will also be a test worth 5 points for a total high score of 35 points.
- A list of the rankings will be done by the judge and kept at the Extension Office.
- Awards will be given to the top six showmen.
- Prior winners are eligible to compete regardless of qualifying species.