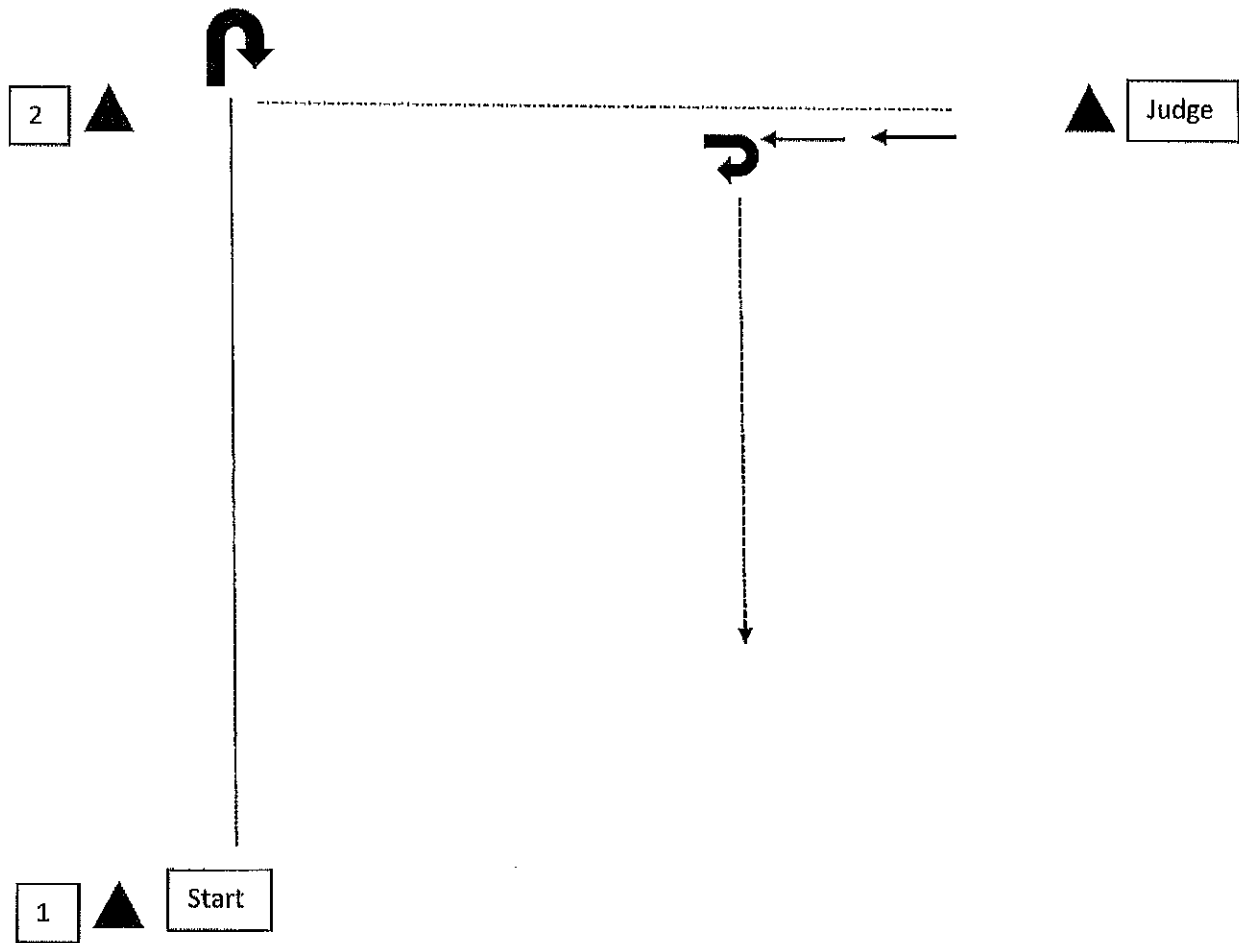


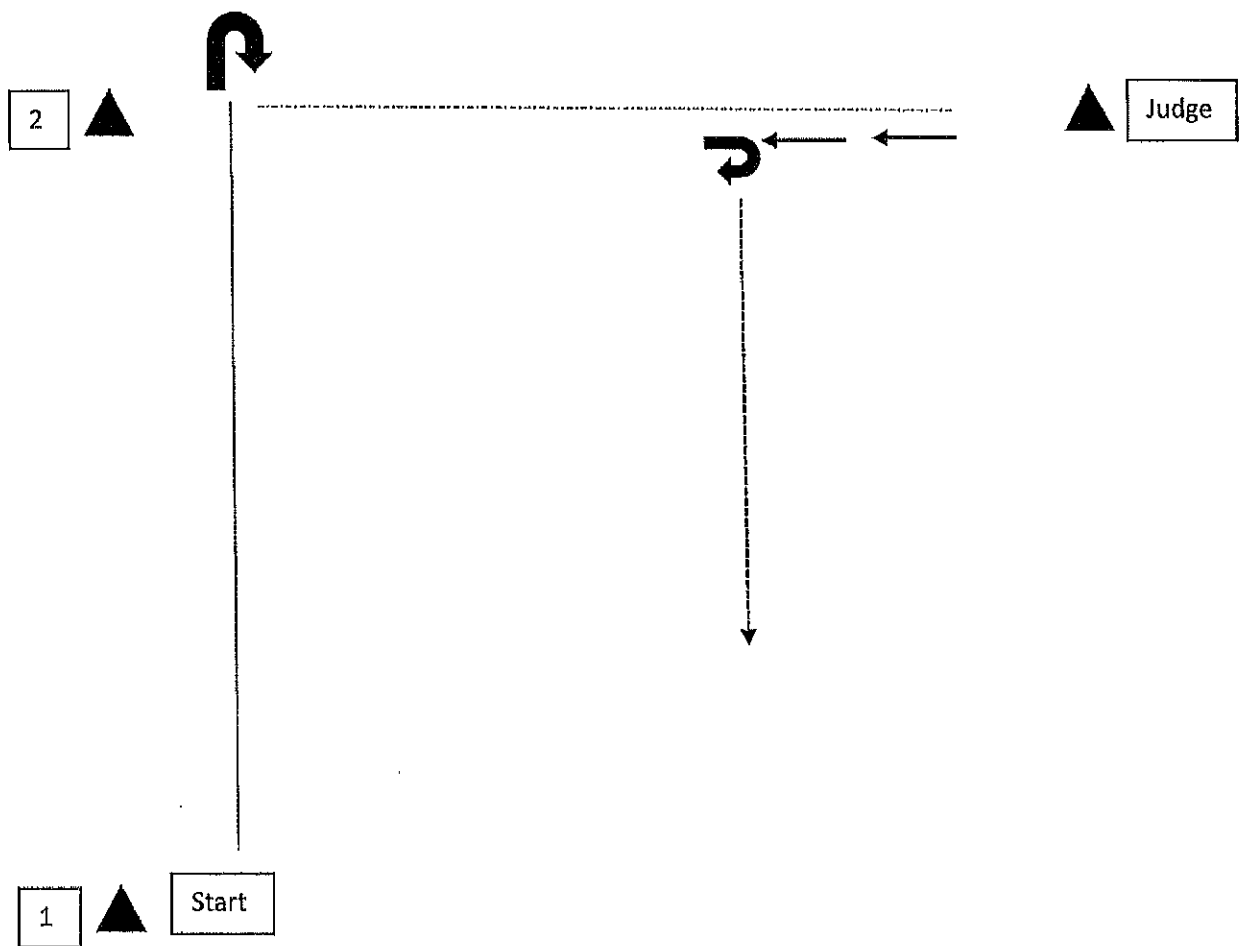
# Showmanship

# Senior

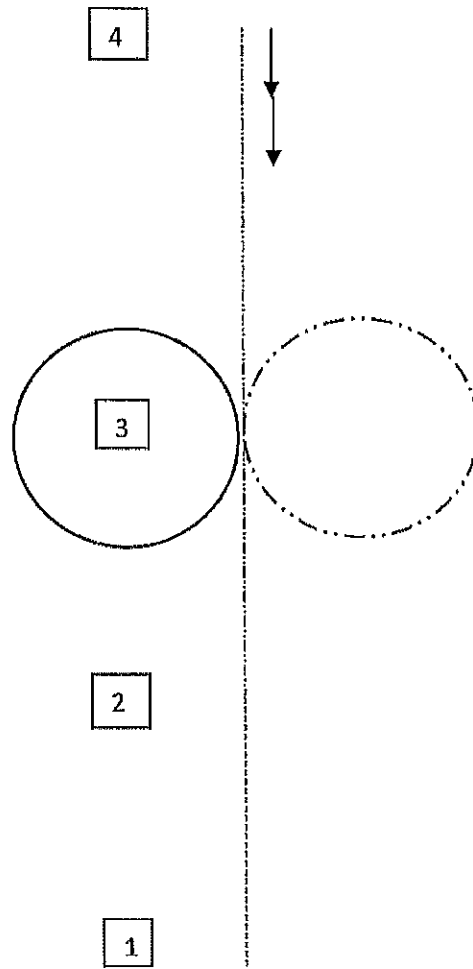


1. Start at Marker #1
2. Trot from Marker #1 to Marker #2
3. Stop at Marker #2, Pivot Right 90
4. Walk to Judge
5. Set up and Inspection
6. Back 1 horse length
7. Pivot Right 90
8. Trot to Line Up, follow directions from the ring steward

# Showmanship Junior



1. Start at Marker #1
2. Trot from Marker #1 to Marker #2
3. Stop at Marker #2, Pivot Right 90
4. Walk to Judge
5. Set up and Inspection
6. Back 1 horse length
7. Pivot Right 90
8. Trot to Line Up, follow directions from the ring steward

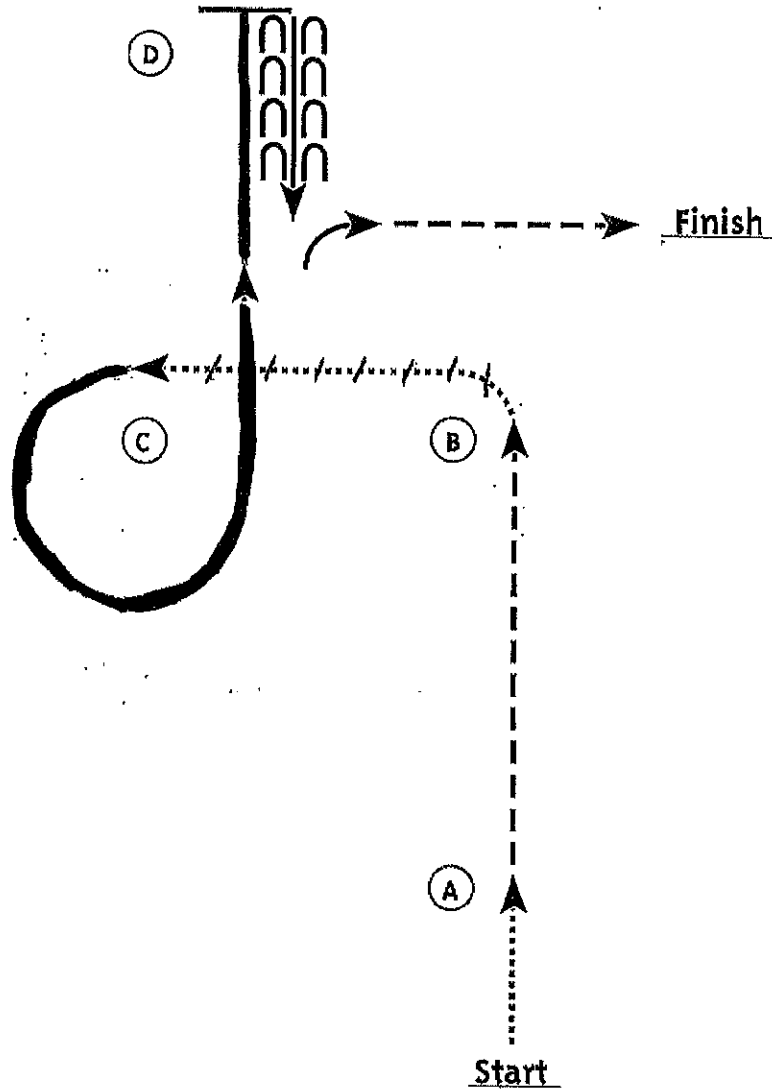


1. Begin at Marker #1 and walk to Marker #2
2. At Marker #2 begin trot, left diagonal
3. At Marker #3 trot right circle as shown
4. Close circle and at Marker #3 begin left lead canter
5. Canter left circle as shown.
6. Close circle and at Marker #3 trot to Marker #4 on right diagonal.
7. Stop at Marker #4 and back one-horse length.
8. Exit at a trot to line up/follow ring stewards' directions.

# HORSEMANSHIP Sr. Ranch

## Senior Ranch Horsemanship

1. Start before A and walk to A
2. Jog from A to B
3. At B Extend the jog to C
4. At C lope left lead around as drawn to D
5. At D Stop, back one horse length
6. Pivot right 180
7. Jog to exit/line up



Walk	.....
Jog/Trot	- - - - -
Lope/Canter	—————
Extended Trot	/// ///

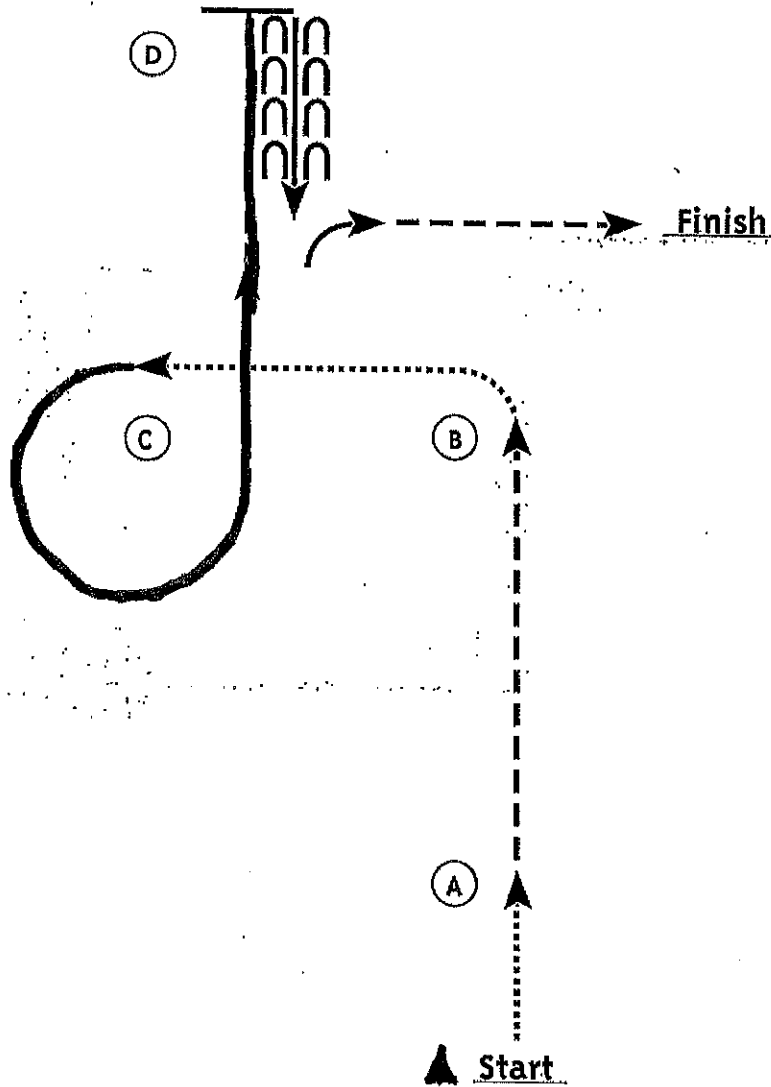


Marker ○

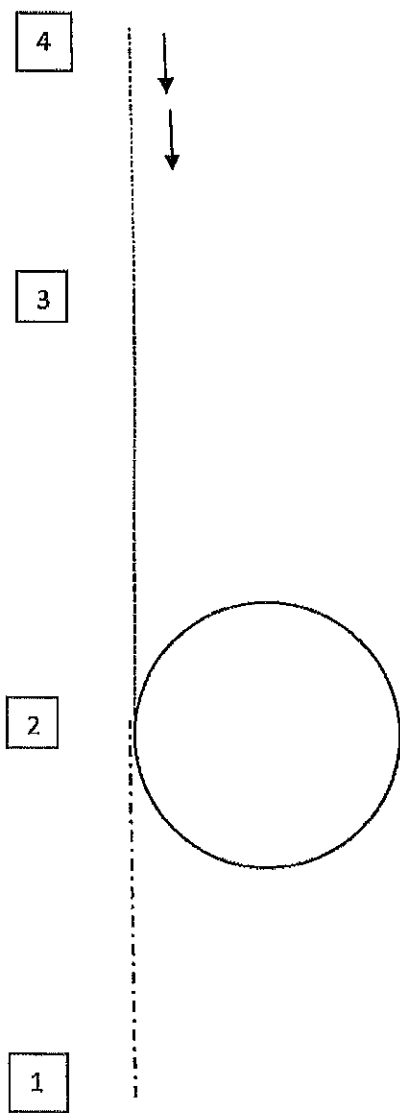
h Horsemanship  
County Fair Horse Show

# Jr. Ranch Horsemanship

1. Start before A and walk to A
2. Jog from A to B
3. At B walk to C
4. At C lope right lead around C as shown to D
5. At D stop and back one-horse length
6. Pivot 90 right
7. Walk to exit/follow instructions of Ring Steward

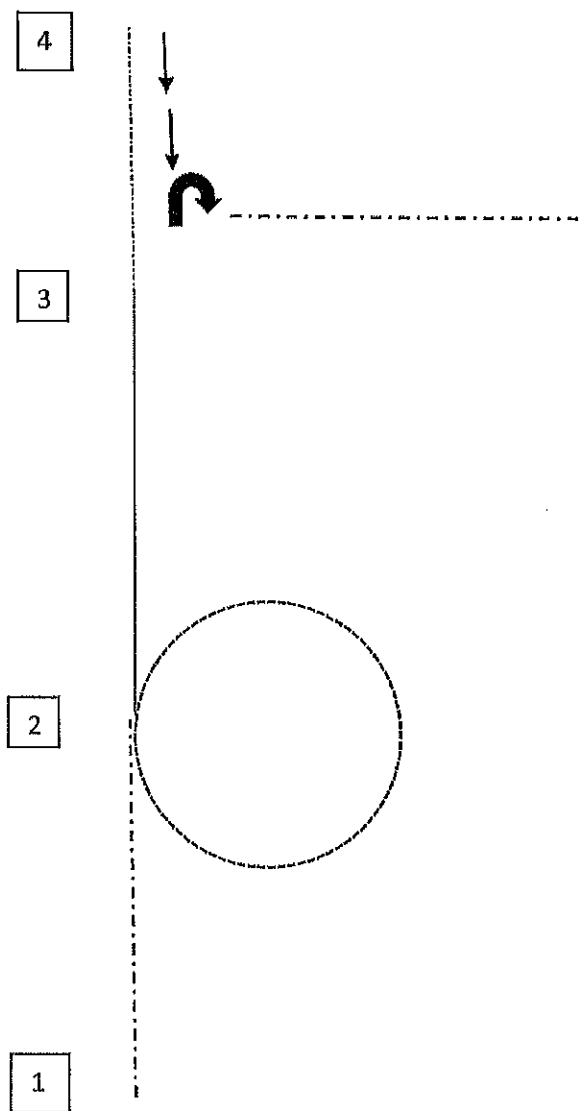


Walk	.....
Jog/Trot	- - - - -
Lope/Canter	—————
Extended Trot	— — — — —
'Lég Yfeld'	
Hand Gallöp	.....
Change Lead	≠
Gafe	II
Back	← — — — — — — — — —
Judge	⓪
Marker	○
Sidepass	← — — — —



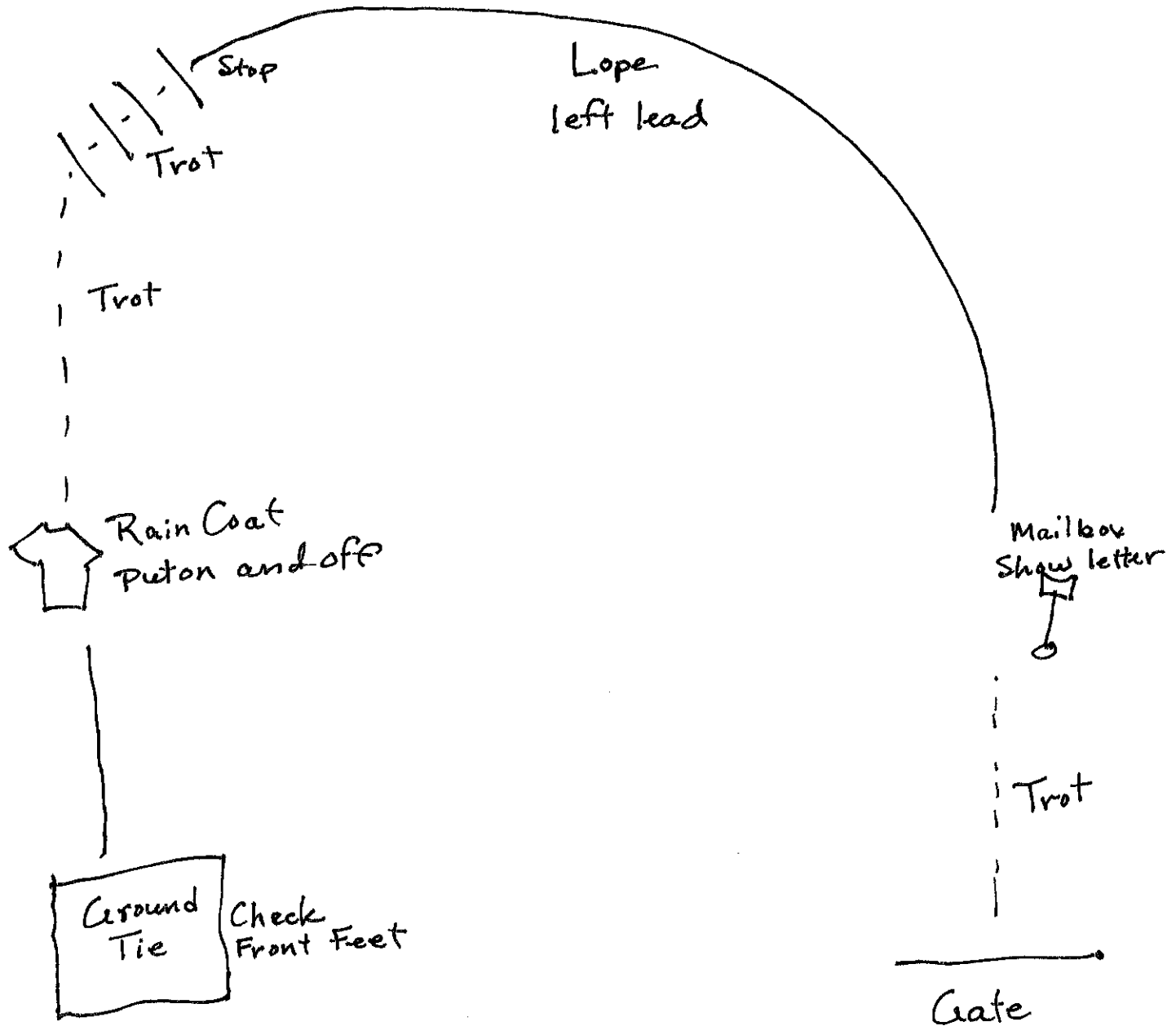
1. Start at Marker #1
2. Walk to Marker #2
3. At Marker #2 begin lope on right lead, lope a right circle as drawn
4. Close Circle and jog to Marker #3
5. At Marker #3 walk and walk to marker #4
6. Stop at Marker #4, Back one horse length
7. Walk to line up/follow instructions from the ring steward.

## Walk Trot Horsemanship



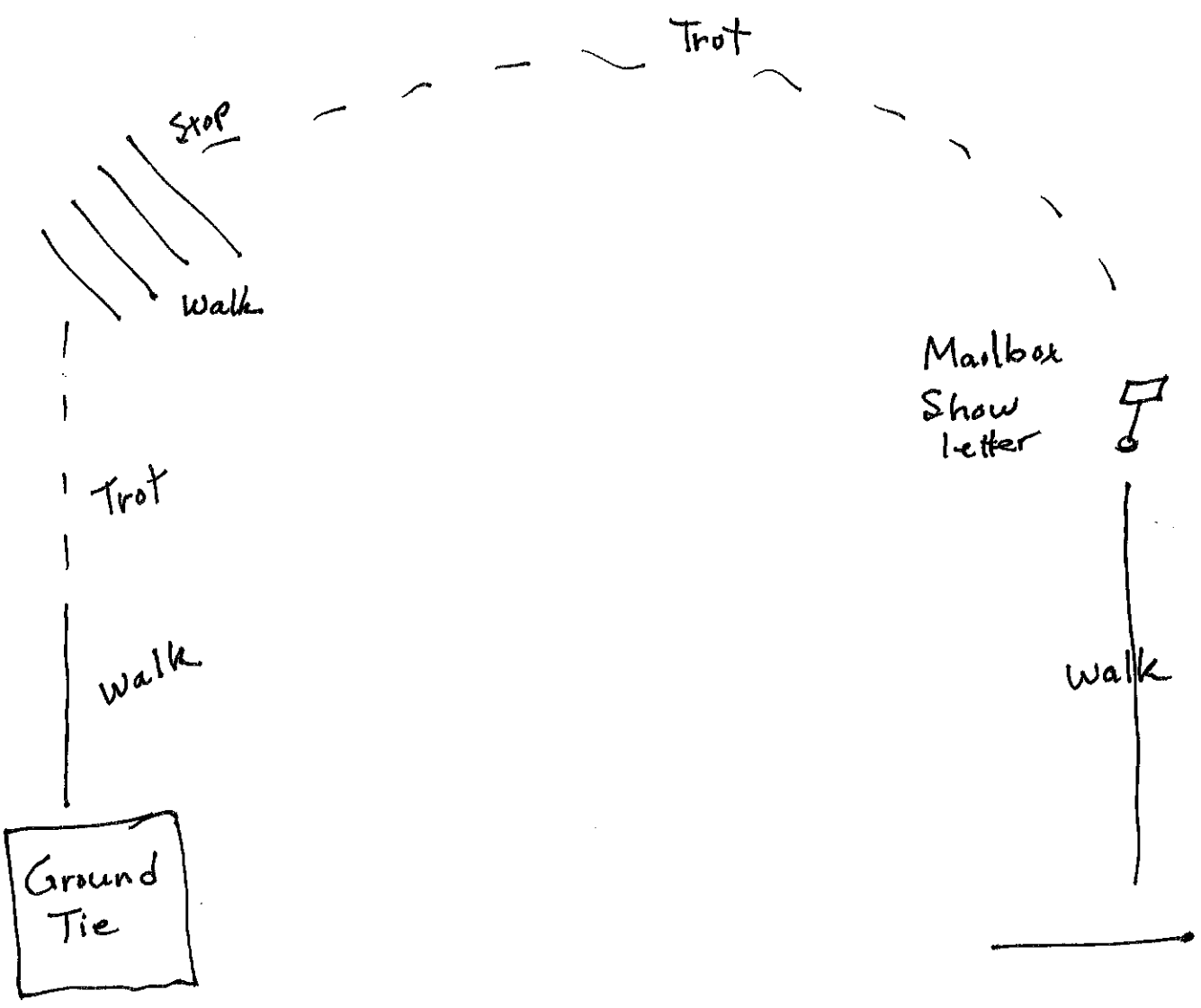
1. Start at Marker #1
2. Walk to Marker #2
3. At Marker #2 begin jog and jog a right circle as drawn
4. Close Circle and jog to Marker #3
5. At Marker #3 walk and walk to marker #4
6. Stop at Marker #4, Back one horse length
7. Pivot Right 90
8. Walk to line up/follow instructions from the ring steward.

# Senior Trail



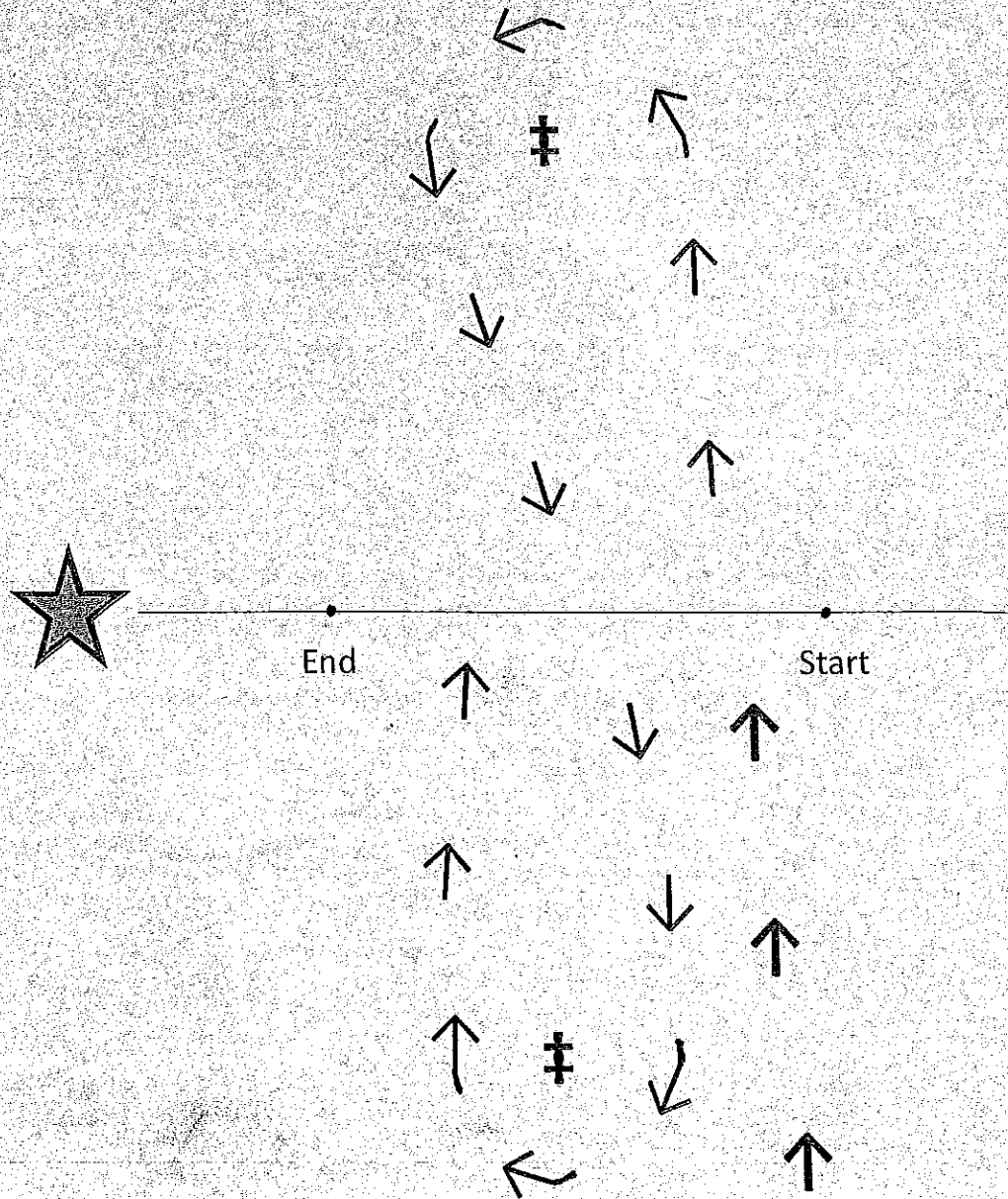


# Junior Trail



# Stake Race

Exhibitor will ride a figure 8 type pattern around 2 stakes (poles). Time will start and end on the center line. May go either right or left to begin the pattern.



★ Denotes Timer



Denotes stake/pole