lowest score). The contestant with the lowest sum of rankings across all six species will be declared the winner. Round Robin Procedure

1. Contestants will observe the dress code provided in the General Livestock Rules of the fair book; namely, an official Otoe County 4-H t-shirt, jeans, competitor number pinned on the back, and appropriate boots or shoes. 2. One species will be shown at a time, with all animals in

the ring at once. The representative champion showman for that species will lead the other competitors into the 3. The order will be Horses, Meat Goats, Beef, Sheep,

Dairy Goats, and Swine. 4. An award will be provided to the overall champion, but no premiums will be awarded.

#### **GENERAL STATIC RULES AND REGULATIONS**

A. EXHIBITS

1. Static exhibits are non-livestock projects.

2. 4-H project exhibits are based off of support curriculum. Classes are created based on activities completed or skills learned in the associated project manuals.

3. It is recommended that youth identify the class their exhibit will fit into BEFORE starting on the project. Items which do not fit into a class will NOT be allowed to be entered.

Entries are allowed in only one unit/level of competition. Those enrolled in an Intermediate or Advanced unit may not exhibit in a less advanced unit.

B. ENTRY REQUIREMENTS

- 1. All entries need to be entered into ShoWorks by Monday, July 15,
- 2. Entry tags should be picked up from the Extension Office prior to the respective entry day.

Entries without tags or with incorrect tags will need to be referred to the Extension Staff for new tags.

4. Entries made by an individual with special needs may have a note attached, written by the individual, parent, or leader explaining the child's disability for the judge's information and consideration. Any entry involving an individual with special needs will be adapted to their special circumstances by the Extension Educator.

5. Exhibits may require supporting information for the judge to understand how the exhibit was completed. Check the appropriate area in the Fair Book to see if that applies to your exhibit. Entries which do not include the required information or formatting requirements will be lowered one ribbon placing.

C. INTERVIEW JUDGING

1. Youth are limited to interview judging a maximum of 3 projects within department. The exception: clothing, knitting and crochet, and quilts will be interview judged separately of the remainder of Consumber and Family Sciences.

2. Interview judging time slots will be available for sign up at the start of juding time. One slot can be reserved for each of the three

D. No firearms, items with a blade (broad heads, knives, saws, etc.) or related items of any other kind, may be exhibited. This applies to actual items, replicated items, and item parts. Shooting Sports accessories are permissible as described in the Conservation, Wildlife, and Shooting Sports Fairbook.

E. USE OF COPYWRITTEN IMAGES - Copyrighted writing, artwork, videos, and images may be used in 4-H educational exhibits under Fair Use for educational purposes of Copyright Law. In order to qualify for Fair Use, 4-H'ers must: 1) only use a small amount of the copy-written work, 2) add new meaning to the work to make it original, 3) rework it and use it in a totally different way, and 4) use it for nonprofit purposes (not to make money). Giving credit to the original creator is also recommended.

F. All 900 class number are county only and not eligible for State Fair.





DEPARTMENT: COMMUNICATIONS AND EXPRESSIVE ARTS

AREA: Photography Superintendent: Courtney Bakan, Cook

The purpose of this project area is to establish basic to advanced knowledge of and abilities in using photographic equipment, lighting, and composition to capture images, express feelings, and communicate ideas. Participants can work through the three project levels, progressing from basic to advanced photography skills and techniques.

**CURRICULUM & RESOURCES** 

Level 1: Photography Basics

Level 3: Mastering Photography

Level 2: Next Level Photoraphy

All Photography exhibits will be entered at the Kimmel Center on Tuesday, July 23, 2024, from 3:00 – 6:00 p.m.

AREA RULES - PHOTOGRAPHY

1. 4-H Members are allowed to exhibit entries in only one level: Level 1, Level 2, or Level 3.

2. Exhibitors may enter up to three (3) exhibits but may only enter one (1) entry per class.

3. An image may only be used on one exhibit. Exceptions include Level 2 and Level 3 Portfolios, which may include images entered in other classes.

4. Cameras: Photos may be taken with any type of film! or digital camera, including phones, tablets, and drones. 5. Manual adjustments are strongly encouraged for Level

6. Photos must be shot by the 4-H member during the current project year. Exceptions include Level 2 and Level 3 Portfolios, which may include images captured and/or ex-

hibited in previous years. 7. Securely attach photos, mats, backing, and data tags. It is recommended to use double stick tape. Exhibits that are

poorly attached may be disqualified. 8. Do not use photo corners, borders, or place coverings

over the exhibits. 9. **Portfolios:** All portfolios must include the following information: 1) 1-page max bio, 2) table of contents, 3) year i each photo was taken, 4) title for each image, 5) device! make and model used to capture each image, and 6) reflections for each photo. When writing reflections, youth should focus on what new photography techniques or skills they were practicing when they took the photo, what makes the image successful, and what could have been done to improve the image. Portfolios may be presented in either print or digital formats:

A. Printed Portfolios should be presented in an 8 1/2" x 1 11" 3-ring binder or similar book format. Recommend-

ed photo size is 8" x 10". Matting is not necessary.

B. Digital portfolios may be presented online and must be exhibited along with a single 8 ½" x 11" flyer. Flyers must include a link, URL, or QR code that takes users

(judges and fairgoers) to their online portfolio.

10. **Display Exhibits:** Display Exhibits are allowed in Level 1 Classes 901, 902, 903, 904, 905, 906, and 907 as well as all Level 2 Classes. Displays consist of three (3) 4" x 6" photos mounted on a single horizontal 11" x 14" black or white poster or met hourd Incorrect gives will black or white poster or mat board. Incorrect sizes will not be accepted. No foam board backing should be used. Each photo in the display must be numbered using a pencil. Numbers should be readable but should not distract from the overall display. No tiles, captions, or stick-on numbers will be allowed. Photos may be mounted vertically or horizontally. Appropriate Data Tags are required! (See Rule 13).

11. **Print Exhibits:** All print exhibits must be 8" x 10" prints mounted in 11" x 14" (outside size) cut matting with a sandwich mat board backing. Incorrect sizes will not be accepted. No foam board should be used for matting or backing. Mat openings may be rectangular or oval. Photos may be horizontal or vertical. No frames are allowed. Appropriate unit data tags are required. (See Rule!

12. Entry Tags: The Entry Tag must be securely attached to the upper right-hand corner of the exhibit.

13. **Data Tags:** Data Tags are required on all photography prints and displays. Data Tags are not required for Portfolios. Current data tags and help sheets are available at 1) https://4hfairbook.unl.edu/fairbookview.php/exhibits/5, 2) https://extension.unl.edu/statewide/otoe/4h/, or 3) from the Extension Office. Each exhibit must have the appropriate number and level of data tags as outlined below. Data Tags should be securely attached to the back of

A. All Level 1 Entries □ All Level 1 entries must have a Level 1 Data Tag. B. Level 2 Prints □ All Level 2 Prints must have a Level

2 Data Tag.
C. Level 2 Displays □ Each photo on the display must include a separate Level 2 Data Tag. Data Tags should be numbered with the corresponding photo's number.
D. Level 3 Prints □ All Level 3 prints must have a Level

White

Red

**DEPARTMENT B - DIVISION 180 - LEVEL 1:** 

PHOTOGRAPHY BASICS Pay Division Class Purple

All Classes \$8.00 \$6.00 \$5.00 \$3.00 C) 901 Fun with Shadows Display - Exhibit will include three

(3) 4" x 6" photos that should capture interesting or creative use of shadows. See Number 9 - Display Exhibits under Area Rules - Photography. Should be entered with a Level 1 Data Tag. (Activity 4)

Get in Close Display – Exhibit will include three (3) 4"x 6" photos that should capture a close-up view of the subject or object. See Number 9 – Display Exhibits under Area Rules – Photography. Should be entered with a Level 1 Data Tag. (Activity 8) Bird's or Bug's Eye View Display - Exhibit will include

three (3) 4" x 6" photos that should capture an interesting viewpoint of a subject, either from above (bird's eye view) or below (bug's eye view). See Number 9 - Display Exhibits under Area Rules - Photography. Should be entered with a Level 1 Data Tag. (Activity 10)

Tricks and Magic Display - Exhibit will include three (3) 4" x 6" photos that should capture visual trickery or magic. Trick photography requires creative compositions of objects in space and are intended to trick the person viewing the photo. For example, if someone is standing in front of a flower pot, the pot might not be visible in the image, making it look as if the flowers are growing out of the person's head. See Number 9 - Display Exhibits under Area Rules - Photography. Should be entered with a Level 1 Data Tag.

People, Places, or Pets with Personality Display - Exhibit will include three (3) 4" x 6" photos that have a strong focal point, which could be people, places, or pets. Photos Should capture the subject's personality or character. Photos may be posed or un-posed. See Number 9 - Display Exhibits under Area Rules - Photography. Should be entered with a Level 1 Data Tag. (Activity 13)

Black and White Display - Exhibit will include three (3) 4" x 6" photos that should create interest without the use of color. Photos should show a strong contrast and/or texture. Photos may be captured in black and white or captured in color and edited to black and white. See Number 9 - Display Exhibits under Area Rules - Photography. Should be entered with a Level 1 Data Tag. (Activity 15) **907 Photo Depicting Fair Theme** - ("Barn in the USA") - Ex-

hibit will include one (1) photo of any size mounted with a 2" mat border. Does not need to be sandwiched backed. Should be entered with a Level 1 Data Tag.

**DEPARTMENT B - DIVISION 181 - LEVEL 2:** NEXT LEVEL PHOTOGRAPHY

DIVISION RULES – LEVEL 2: NEXT LEVEL PHOTOG-RAPHY

1. Level 2 photographers should be utilizing all the skills and techniques they have developed thus far in their photography careers, especially topics covered in Book 1: Photography Basics and Book 2: Next Level Photography.

Pay Division Class Purple Blue Red White All Classes \$8.00 \$6.00 \$5.00 \$3.00

Level 2 Portfolio (SF88) - Level 2 Portfolios should represent the photographer's best work and must include 5-7 different images from the 4-H member's photography career. At least two (2) images must have been taken during the current year. The remaining images may have been taken at any time during the member's 4-H experience and may have been previously exhibited. Portfolios may include photos which are exhibited in other Level 2 classes during the same year. Portfolios must include:

1. 1-Page Maximum Biography

2. Table of Contents

3. Year each Photo was Taken 4. Title for Each Image

5. Device Make and Model used to Capture each Image 6. Reflections for each Image (When writing reflections, youth

should focus on what new photography techniques they were practicing when they took the photo, what makes the image successful, and what could have been done to improve the image.) SF) 020 Creative Techniques and Lighting Display or Print (SF87) - Photos should capture a creative use of lighting, such as dif-

fused lighting, backlighting, or hard lighting, reflections, or another lighting technique covered in the Unit 2: Next Level Photography project manual See Number 10 - Display Exhibits or Number 11 -Print Exhibits under Area Rules - Photography. Should be entered with a Level 2 Data Tag. (Activities 3, 4, and 5) SF) 030 Creative Composition Display or Print (SF87) - Pho-

tos should capture a creative composition using the Rule of Thirds, Golden Triangle, Golden Rectangle, or another composition technique covered in the Unit 2: Next Level Photography project manual. See Number 10 – Display Exhibits or Number 11 – Print Exhibits under Area Rules - Photography. Should be entered with a Level 2 Data Tag. (Activities 6, 7, 8, or 9)

) 040 Abstract Photography Display or Print (SF87) – Photos should be abstract or capture a small piece of a larger subject. Abstract photos may not look like anything in particular but should be able to capture a viewer's attention. See Number 10 - Display Exhibits or number 11 - Print Exhibits under Area Rules - Photography. Should be entered with a Level 2 Data Tag. (Activity 11)

SF) 050 Candid Photography Display or Print (SF87) - Candid photos should capture a special moment or meaningful interaction. Photos should be un-posed. See Number 10 - Display Exhibits or Number 11 – Print Exhibits under Area Rules – Photography. Should be entered with a level 2 Data Tag. (Activity 10)

SF) 060 Expression Through Color Display or Print (SF87) Photos should capture a creative use of color or a color scheme, such as complimentary, contrasting, monochromatic, warm, cool, primary, secondary, or tertiary. Number 10 - Display Exhibits or Number 11 - Print Exhibits under Area Rules - Photography. Should be entered with a Level 2 Data Tag. (Activity 13)
908 Photo Depicting Fair Theme - ("Barn in the USA") – Ex-

hibit will include one (1) photo of any size mounted with a 2" mat border. Does not need to be sandwiched backed. Should be entered with a Level 2 Data Tag.

**DEPARTMENT B - DIVISION 182 - LEVEL 3:** 

MASTERING PHOTOGRAPHY Division Class Red White Pay

All Classes \$6.00 \$8.00 \$5.00 \$3.00

DIVISION RULES - LEVEL 3: MASTERING PHOTOGRAPHY

1. Level 3 photographers should be exploring and experimenting with advanced techniques. This may include, but does not necessarily require, using an SLR camera, manual adjustments, or other advanced equipment. Level 3 photographers should be utilizing all the skills and techniques they have developed throughout their photography career, especially topics covered in Book 1: Photography Basics, Book 2: Next Level Photography, and Book 3: Mastering Photography

SF) 010 Level 3 Portfolio (SF88) – Level 3 Portfolios should represent the photographer's best work. Level 3 Portfolios must include 9-11 images from the 4-H member's photography career. At least three (3) images should be from the current year. The remaining images may have been taken at any time during the member's 4-H experience and may have been previously exhibited. Portfolios may include photos which are exhibited in other Level 3 classes during the same year. Portfolios must include:

1. 1-Page Maximum Biography

2. Table of Contents 3. Year each Photo was Taken

4. Title for Each Image

5. Device Make and Model used to Capture each Image

6. Reflections for each Image (When writing reflections, youth should focus on what new photography techniques they were practicing when they took the photo, what makes the image successful, and what could have been done to improve the image.

Advanced Techniques and Lighting Print (SF89) - Photos should show an experimentation or exploration of advanced lighting, such as low-light or silhouette photography or another advanced photography technique, such as astrophotography, underwater photography, or infrared photography. See Number 11 – Print Exhibits under Area Rules – Photography. Should be entered with a Level 3 Data Tag. (Activities 3, 4, 5, or 12)

SF) 030 Advanced Composition Print (SF89) - Photos should

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show advanced compositions, such as diagonal, horizontal, or vertical lines or repeating shapes to frame a subject or lead the viewer's eye through a scene' breaking the rule of thirds to compose a discordant image; or another advanced composition technique covered in the Unit 3: Mastering Photography project manual. See Number 11

- Print Exhibits under Area Rules – Photography. Should be entered with a Level 3 Data Tag. (Activities 6 and 7)

Portrait Print (SF89) - A great portrait captures not only a person's physical image, but also something of the person's character or personality. Photos may be either formal or informal but must be of one or more human subjects. See Number 11 - Print Exhibits under Area Rules - Photography. Should be entered with a Level 3 Data Tag. (Activity 9)

7) 050 Still Life Print (SF89) – Photos should capture non-mov-

ing objects that have been arranged in an interesting way. Photos should demonstrate advanced control over lighting and composition. See Number 11 - Print Exhibits under Area Rules - Photogra-

phy. Should be entered with a Level 3 Data Tag. (Activity 8)
SF) 060 Freeze/Blur the Moment Print (SF89) – Photos should capture a subject in motion. Photographers should adjust shutter speed to either freeze or blur the movement. See Activity 11 in the project manual. See Number 11 – Print Exhibits under Area Rules – Photography. Should be entered with a Level 3 Data Tag.

Photo Depicting Fair Theme - ("Barn in the USA") - Exhibit will include one (1) photo of any size mounted with a 2" mat border. Does not need to be sandwiched backed. Should be entered with a Level 3 Data Tag.



DEPARTMENT: COMMUNICATIONS AND EXPRESSIVE ARTS **AREA: Posters** 

All Posters will be entered at the Kimmel Event Center on Tuesday, July 23 from 3:00 p.m. – 6:00 p.m.

AREA RULES – POSTERS

1. The purpose of a poster is to call attention to a subject. Every post must be crafted to catch the viewer's attention quickly. Each must present only one specific message clearly. The poster should clearly feature some aspect of

2. Posters will be judged on the following criteria: A. Idea: Simple, clear message, appropriate for a poster B. Lettering: Readable from a distance, appropriate size

in proportion to art C. Art: One dominant, eye-catching element; art related

to written message
D. Arrangement: Makes good use of entire poster space without being too crowded; art and lettering are well-

E. Color: Use of bold colors that harmonize well; colors used are legible

F. Quality of Construction: Neatness; appropriateness of materials used

G. Effectiveness: Works well as a poster

3. Entries which do not conform to size, content, or material guidelines will be lowered one ribbon placing.

4. Posters must be 14" x 22" and must be of a material that can be pinned to a display board. They may be arranged! either horizontally or vertically. Those generated by the computer must also meet this standard. Computer art generated on an 8 ½ x 11" sheet of paper and mounted on poster board will be disqualified.

5. Posters may be in any medium: watercolor, ink, crayon, markers, computer graphics, etc. They may not be threedimensional. Posters may not use copyrighted materials, I such as cartoon characters or commercial product names or logos or slogans. Avoid using clichés or overused phrases that do not command the viewer's attention. When using the official 4-H Emblem (Clover with an H on each Leaf), it must follow approved guidelines, which can be viewed at https://4h.unl.edu/name-emblem-guidelines. 6. Computer "Clip Art" will not be scored as positively as original computer art designs.

#### **DEPARTMENT B - DIVISION 170 - POSTERS**

Pay Purple Blue Division Class White Red 170 All Classes 3 \$3.00 \$2.50 \$2.00 \$1.00

C) 900 4-H Promotion

C) 901 Open Theme - This category allows 4-H members to create a poster and theme to go with it.



DEPARTMENT: COMMUNICATION

& EXPRESSIVE ART **AREA: Theatre Arts**  Theatre Arts exhibits will be entered at the Kimmel Event Center on Tuesday, July 23, 2024, from 3:00 – 6:00 p.m. Optional Interview Judging will take place on a firstcome, first-serve basis beginning at 2:00 p.m.

**DEPARTMENT F - DIVISION 525 - THEATRE ARTS** Pay Purple Blue Red Division Class White All Classes \$5.00 \$4.00 \$3.00 \$2.00

C) 900 Costume - Made or decorated by the 4-H member for use in a theater arts production. Costume can be for self or for others. **Portfolio** – A collection of photographs, sketches, or other samples illustrating the theater arts learnings such as costume design, stage makeup, written scripts, set design, or other related learn-

C) 902 Puppet - Exhibit consists of a puppet made by the 4-H'er for use in the theater arts production.

C) 903 Script - A script written by the 4-H'er for a play, musical, skit, puppet show, or other type of theater arts production.

904 Stage Set Photography Display - A display of photos of

a stage set that was designed and built by the 4-H member. Include descriptions of all photos.

Acting Portfolio - A collection of photographs of the 4-H'er acting in a play. Include a written description of the photos.

DEPARTMENT: COMMUNICATION

& EXPRESSIVE ART **AREA: Visual Arts** 

The purpose of the Visual Arts projects is to learn design principles and develop design techniques. In addition, youth should work to communicate a personal voice, with intention, through their work. By completing supporting information, youth will examine their choices and demonstrate an understanding of the elements of art and principles

Visual Arts exhibits will be entered at the Kimmel Event Center on Tuesday, July 23, 2024, from 3:00 – 6:00 p.m.

AREA RULES – VISUAL ARTS

1. Exhibitors should be utilizing the mediums, skills, and techniques they have developed in their visual arts project, especially topics covered in the Sketchbook Crossroads and Portfolio Pathways manuals. 2. Original Work: Items must be the original work of the

4-H member and should show creativity and originality. No copyrighted images or master studies.

3. Framed and Ready to Display: All 2-D pieces must be ready to hand using a sawtooth or wire hanger. Stretched canvases do not need frames if staples are not visible on

the edges. All other 2-D pieces must be framed. 4. Entries per Exhibitor: 4-H members may enter one exhibit per class.

5. Entry Descriptions: Entry tags should include a visual description of the exhibit, including size, dominant color, and subject to aid in identification.

6. Supporting Information: Supporting information is required for all Visual Arts exhibits. Information must include responses to all questions and steps taken to complete the project. Supporting information must be securely attached to the back of the piece. Supporting Information tag templates can be found at https://go.unl.edu/ne4hvisualarts. Exhibits without supporting information will be dropped one ribbon placing.

DEPARTMENT C - DIVISION 260 - VISUAL ARTS MEDIUMS Division Pay Purple Blue Red All Classes \$4.00 \$3.00 \$2.00 \$5.00

Original Acrylic Painting (SF200) - Ready to hang using sawtooth or wire hanger. Painting on stretched canvases does not need frames if staples are not shared on the edges. All other paintings must be framed.

SF) 002

Original Oil Painting
Original Watercolor Painting (SF200) - Framed and SF) 003 ready to hang using a sawtooth or wire hanger.

Original Pencil Drawing (SF200) - Framed and ready to SF) 004 hang using sawtooth or wire hanger.

SF) 005 **Öriginal Charcoal Drawing** 

SF) 006 Original Ink Drawing (SF200) - Framed and ready to hang using sawtooth or wire hanger. SF) 007 Original Fiber Art (SF200

Original Fiber Art (SF200) - Includes felted wool, cotton linter, weavings, dyed fabric, etc. Appropriately framed and/or ready to hang.

SF) 008 Original Sculpture (SF200) – Including wood, metal, Styrofoam, cardboard, ceramic, plaster, etc. 3-D. No purchased items.

Original Pottery (SF200) - Including pinch pots, coil pottery, slab-built pottery, wheel thrown pottery, etc. No purchased items.

SF) 010 Original Painting or Purchased Ceramic Surface (SF200) - Including oil painting, sand painting, encaustic, paper, stained glass, wood, printed digital art, charcoal, chalk, pastels, scratch boards, etc. 2-D pieces should be framed and ready to hang using a sawtooth or wire hanger. Stretched canvases do not need frames as long as staples are not showing on the edges.

Original Single Media Not Listed (SF200) - An art exhibit using a combination of two or more different media or materials. 2-D pieces should be framed and ready to hang using a sawtooth or wire hanger. Stretched canvases do not need frames if staples are not showing on the edges.

SF) 012 Original Mixed Media (SF200)

A Different Finished Item - Made in this project C) 902 A Different Finished Item - Made in this project

DEPARTMENT C - DIVISION 261 - VISUAL ARTS THEMES Purple Blue Red Division Class Pay White 261 All Classes \$5.00 \$4.00 \$3.00 \$2.00

Original Art Inspired by Plants or Animals (SF200) -Could involve but is not limited to domestic animals, pets, agriculture, wild animals, wildlife conservation, house plants, fruit, vegetables, flowers, native plants, trees, etc.

SF) 002 Original Art Inspired by Landscapes (SF 200) - could involve but is not limited to rural landscapes, natural environments, man-made environments, urban landscapes, extraterrestrial landscapes, oceanic scenes, buildings, fantasy landscapes, agricultural landscapes, etc.

SF) 003 Original Art Inspired by People (SF 200) - could involve but is not limited to cultural art, modern society, portraits, daily life,

careers, families, emotions, etc.

SF) 004 Original Art Inspired by Artist's Choice (SF 200) - could involve but is not limited to food, cars, fantasy worlds, imaginary characters, science-fiction, history, etc.





DEPARTMENT: LEADERSHIP, CITIZENSHIP, and PERSONAL DEVELOPMENT **AREA: Booths** 

Contact the Extension Office by July 15 to reserve a space for a 4-H Booth. Booths must be set up between noon and 6:00 p.m. on Tuesday, July 23 in the Exhibition Hall.

AREA RULES - BOOTHS

1. Booth size is 4' x 6' x 6'.

2. Booth should be assembled by youth with adult assistance as needed.

3. Booth display should fall into one of two categories:

Community Involvement or Telling the 4-H Story.

**DEPARTMENT B - DIVISION 160 - BOOTHS** 

Pay Purple Blue Red White Division Class \$35.00 \$30.00 \$20.00 \$10.00 160 All Classes

C) 900 4-H Booth

DEPARTMENT: LEADERSHIP, CITIZENSHIP, and PERSONAL DEVELOPMENT **AREA: Club Exhibits** Superintendent: Jill Reese, Nebraska City

Club Exhibits are entered at the Kimmel Event Center on Tuesday, July 23 from 3:00 – 6:00 p.m.

NOTE: Club Scrapbooks should be entered under Department A – Division 101 – Heritage, Class 013 or Department A – Division 101 – Heritage, Class 015.

See 4-H Club Exhibit under Citizenship and Civic Education for another club exhibit.

2103650 beach seed

**DEPARTMENT B - DIVISION 800 - CLUB EXHIBITS** 

Class Blue White Purple All Classes \$6.00 \$5.00 \$3.00

C) 901 C) 921

Secretary's Book - One book per club. News Reports - Assemble in a notebook or as a poster.



DEPARTMENT: LEADERSHIP, CITIZENSHIP, and PERSONAL DEVELOPMENT AREA: Citizenship Superintendent: Jill Reese, Nebraska City

The purpose of these citizenship exhibits is to foster civic responsibility and action within the diverse areas of citizenship including community service, service learning, and policy making.

**CURRICULUM & RESOURCES** 

Citizenship Adventure Kit B I A Seeing i2i: Adventures in B (I) A Diversity and Cultural Awareness

Citizenship exhibits will be entered at the Kimmel Event Center on Tuesday, July 23, 2024, from 3:00 – 6:00 p.m.

AREA RULES – CITIZENSHIP & CIVIC EDUCATION

1. Exhibits are entered at the 4-H'ers own risk. The Extension Office and Superintendents will not be responsible. for loss or damage to family heirloom items or any items

2. Displays should not be larger than 22" x 28" wide.

3. In addition to the Curriculum & Resources listed above, other helpful resources include Citizenship Washington Focus guides, Character Counts!, and Service-Learning

4. Supporting Material: All entries must have a statement explaining:

5. The display should outline the club's various community involvement activities or focus on one large project. The display should include images and physical artifacts. 6. It should also include why the project was chosen and

7. All entries should be labeled with the exhibitor's name,

**DEPARTMENT A - DIVISION 120 - CITIZENSHIP** 

Division Pay Purple Blue All Classes \$4.00

Care Package Display (SF182) - This exhibit is a display about the PROCESS of creating and giving a care package, not the actual care package. You may use a poster, PowerPoint, or another multimedia program to tell about the PROCESS of developing and giving a care package to a service organization. PowerPoints should be saved to a USB/thumb drive. Some examples of care packages are a backpack for school supplies, litter pan for animal shelter items, suitcase for abuse shelter or homeless shelter, etc. You will need to answer the following questions in your exhibit:

1. How did you select the organization?

What items did you include in your care package?

3. Why did you select those items?

4. How did it feel to present your care package to the organization? 5. What did you learn from this experience?

6. Other information that you feel is important about the care package or organization. Citizenship Game (SF182) – This game can include, but is

not limited to, symbol flash cards, a question-and -answer board, or a simulation with props. Clear instructions on how to play the game and what the game hopes to accomplish must be included.

Patriotic or Cultural Fine Arts (SF182) - This can be made of any art media but should tie in the relevance of the artwork to citizenship.

Public Adventure Scrapbook (SF182) - This scrapbook should describe your Public Adventure or Service-Learning Activity. Scrapbooks must measure no more than 16" x 16".

Public Adventure Poster (SF182) - This poster should describe your Public Adventure or Service-Learning Activity. Display posters must be stiff enough to stand when supported from behind and below. Length and width must be no more than 24" x 28".

Written or Recorded Stakeholder Interview (SF182) -The interview should follow the outline found in the Public Adventures curriculum. It may be written or recorded. Recordings should be saved as a .wav or .mp3 file; a USB/thumb drive will be accepted.

Written Citizenship Essay (SF182) - This essay is designed to promote good citizenship and patriotism. This essay is open to all age groups. All essays should be 300-400 typewritten

Oral Citizenship Essay (SF182) - For 9th-12th graders only! An Oral Citizenship Essay addressing the theme "Freedom's Obligations". The oral essay should be 3-5 minutes in length. Background music, singing, or other enhancement is not allowed. Voice tone should be normal and conversational. All essays should be saved as a .wav or .mp3 file; a USB/thumb drive will be accepted. A copy of the written essay should be attached.

2) 009 Service Items (SF182) – Service Items can include but aren't limited to a lap quilt, Quilt of Valor, and homemade toys. Only non-perishable items will be accepted. An explanation of who the recipient was and how the service project was made and used should be attached to the exhibit. The service item could be part of a larger community service effort.

4-H Club Exhibit (SF182) - The Club Exhibit should depict what the 4-H Club has done in the area of community service. This item could include, but is not limited to, a service item, poster, scrapbook, cultural or creative arts item or care package, or Quilt of

DEPARTMENT A - DIVISION 130 - SEEING i2i

Division Purple All Classes 2 130 \$5.00 \$4.00 \$3.00 \$2.00

Cultural Fine Arts (SF183) - Item can be made of any art media but should symbolize what makes them unique.

How Are We Different? Interview (SF183) - Interview should follow the interview guide in the participant manual on page 3 and should reflect on the differences and similarities between you and the person you are interviewing.

7) 003 Name Art (SF183) – Exhibit should be a creative art ex-

hibit that symbolizes or explains where your name came from and what it means. Can use any media.

Family History (SF183) - Exhibit depicting your family cultural history or the ethnic make-up of your community noting who were the first settlers, where did they come from, is there evidence of the background today (local celebrations, family celebrations, museum or educational displays, historical markers, etc.)

Exhibit Depicting Cultural Food (SF183) - Exhibit depicting a cultural food that is special to your family. Can be a story or

an essay.

1) 006 "This is Who I Am" Poem (SF183) – A poem written by SF) 006 the 4-H'er that reflects who they are. **Poster (SF183)** – Poster that depicts what you have learned

through the Seeing i2i Project. Biography (SF183) - Write a biography about a historical figure who has made a positive impact on our society or who has

made a difference in the lives of others. Play Script (SF183) - Play script written about a different SF) 009 culture.

DEPARTMENT: LEADERSHIP, CITIZENSHIP, and PERSONAL DEVELOPMENT AREA: Leadership, & Entrepreneurship Superintendent: Jill Reese, Nebraska City

Entrepreneurship exhibits help participants develop an entrepreneurial mindset. An entrepreneurial mindset is needed to tackle social issues as well as explore new business opportunities.

**CURRICULUM & RESOURCES** 

**1 A** 

ESI: Discover the E-Scene: Unit 1 ESI: The Case of Me: Unit 2 ESI: Your Business Inspection: Unit 3

Leadership 1: My Leadership Workbook **B** 

Leadership 2: My Leadership Journal Leadership 3: My Leadership Portfolio

Blueprint Curriculum

Junior Leader Record Form

Personal Development, Leadership, and Entrepreneur-ship exhibits will be entered at the Kimmel Event Center on Tuesday, July 23, 2024, from 3:00 - 6:00 p.m.

AREA RULES – PERSONAL DEVELOPMENT, LEADER-SHIP, AND ENTREPRENEURSHIP

1. Exhibit Guidelines: The 4-H member's name, age, town, and county must be listed on the back of the exhibit. Entry cards should be stapled or taped (not paperclipped) to the upper right-hand corner of posters. If the exhibit is a poster, it must be 14" x 22" and may be arranged either horizontally or vertically. Poster may not use copyrighted materials, such as cartoon characters or commercial product names. Exhibits which do not conform to size or content guidelines will be lowered one ribbon placing. Posters may include photographs, charts, or examples, as well as a written explanation.

DEPARTMENT F - DIVISION 520 - LEADERSHIP 1, 2, AND 3 Division Class Pay Purple Blue Red White \$3.00 \$2.50 \$2.00 \$1.00

Make A Notebook - Make a notebook on a leadership project that you have completed during this year.

Poster - Make a poster illustrating one leadership skill you

DEPARTMENT F - DIVISION 531 - ENTREPRENEURSHIP INVESTIGATION

DIVISION RULES – ENTREPRENEURSHIP

1. All exhibits are directly related to activities in the project manual. Refer to the project manual for ideas, suggestions, and additional information to enhance the exhibit.

Division Class Pay Purple Blue Red White 531 All Classes 3 \$3.00 \$2.50 \$2.00 \$1.00

Interview an Entrepreneur (SF181) - Share what you learned from the person about having an entrepreneurial mindset. How have they applied that mindset? Have they started a business? Are they tackling a social issue? How do they deliver excellent customer service? How will what you have learned through this interview change your future plans or ways of thinking about entrepreneurship? The summary of the interview should be typed and be a maximum length of two pages (12-point font). Enter the exhibit in a folder with fasteners (no slide bars).

Social Entrepreneurship Presentation (SF181) - Prepare a five-slide PowerPoint presentation about a social entrepreneurship venture to benefit a group or individual in your community. Social entrepreneurs are in business to help others. Submit a printout of the note pages, which show each slide and include an explanation of each slide. Enter the exhibit in a folder with fasteners (no slide bars).

on a 14" x 22" poster. Must include at least three items/examples developed by the 4-H'er from the following list: business card, brochure, advertisement, business promotional piece, printout of an internet home page, packaging design, signs, logo design, direct mail piece, etc. The marketing package should be for an original business

developed by the 4-H'er and not for an existing business.

1) 004 Sample of an Original Product (SF181) – Include an information sheet (8 ½" x 11") answering the following questions:

1. What did you enjoy the most about making the product?

2. What challenges did you have when making the product?3. Would you do anything different next time? If so, what?

4. What is the suggested retail price of the product? How did you decide on the price?

5. Market analysis of the community – data gathered through a survev of potential customers. (Survey at least 10 people in your community about your product.)

6. How much would you earn per hour? Show how you determined 7. What is unique about this product?

SF) 005 Photos of an Original Product (SF181) – Exhibit should be mounted on a 14" x 22" poster. Must include three photos of the developed product and a mounted information sheet answering the following questions:

1. What did you enjoy the most about making the product? 2. What challenges did you have when making the product?

Would you do anything differently the next time? If so, what?

4. What is the suggested retail price of the product? How did you decide on the price?

6. Market analysis of the community - data gathered through a survey of potential customers. (Survey at least 10 people in your community about your product.)

7. How much would you earn per hour? Show how you determined this figure.

8. What is unique about this product?

If exhibiting in both Class F531004 and Class F531005, the products must be entirely different products.

Entrepreneurship Challenge (SF181) - Take on the Entrepreneurship Challenge. The Entrepreneurship Challenge is open

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to 4-H members enrolled in any of the three units of ESI. The exhibit will include highlights from these five (5) challenges. Consider labeling each challenge so the viewer will understand what the challenge was. Enter a poster, video (or other digital presentation), report, or scrapbook related to the learning from the challenge. Use your creativity to show and share what you learned. Select and complete five (5) challenges from the list below:

- Sell something.
   Talk to local leaders about entrepreneurial thinking and how it is being applied or could be applied to a current community issue.

  3. Introduce yourself to a local entrepreneur and take a selfie with
- 4. Be a detective! Look for Nebraska-made products and find out more about the business.
- Tour 2-3 entrepreneurial businesses and create a photo story.
- 6. Investigate what it takes to be an entrepreneur and complete a skills assessment. 7. Make a prototype (sample/model) of a new product idea. Include
- the prototype or a photo of the prototype.
- 8. Work with a friend to develop a new business idea! 9. Contact your local Extension Office to learn about entrepreneur-
- ship opportunities. 10. Create an activity to teach others about entrepreneurship (color
- page, puzzle, game, etc.)



#### **CONSUMER & FAMILY SCIENCE**



DEPARTMENT: CONSUMER AND FAMILY SCIENCE AREA: Heritage

Superintendent: Jill Reese, Nebraska City

The purpose of the 4-H Heritage project is to acquire knowledge, develop a connection to the past, and share the story of a 4-H member's heritage and history around them. An exhibit may include items, pictures, maps, charts, recordings, drawings, illustrations, writings, or displays that depict the heritage of the member's family or community or 4-H **CURRICULUM & RESOURCES** 

BIA

Heritage exhibits will be entered at the Kimmel Event Center on Tuesday, July 23, 2024, from 3:00 – 6:00 p.m.

Heritage

AREA RULES – HERITAGE

- 1. Displays should not be larger than 22" high x 28" wide. 2. Pictures and other hanging items must have a wire hanger for display purposes.
- 3. Display collections securely in an attractive container no larger than 22" x 28".
- 4. Exhibits must include the following on the back of the
- - B. County
- C. Past Experience (years in Explore Your Heritage, previous projects, etc.)
- 5. All entries must have documentation included.
- 6. NOTE: Exhibits are entered at the 4-H'ers own risk. The Otoe County Ag Society and the Extension Office will not be responsible for loss or damage to family heirloom items or any other items in this division.

DEPARTMENT A - DIVISION 101 - HERITAGE LEVEL 1: **BEGINNING (1-4 YEARS IN PROJECT)** 

Division Class Pay Purple Blue Red \$5.00 \$4.00 \$3.00 \$2.00

Heritage Poster or Flat Exhibit (SF71) - Entries may be pictures, posters, or items that depict family heritage. Exhibits must be supported by a written explanation.

Family Genealogy/History Notebook (SF71) - Include pedigree charts/family group sheets, with documentation for twothree generations of one family line, expanding each year. If multiple books are included in the exhibit, only bring the book with the most current year's work.

SF) 003 Local History Scrapbook/Notebook (SF71) – Scrapbook or notebook that depicts history of local community or of Nebraska

that helps youth appreciate their heritage.
7) 004 Framed Family Groupings (or Individuals) of Pictures Showing Family History (SF71) – Pictures must be supported by a

SF) 005 Other Exhibits Depicting the Heritage of the Member's Family or Community (SF71) – Exhibit must be supported by a written explanation. May include biographical album of themselves or another family member, family cookbooks, etc.

**4-H History Scrapbook (SF71)** – A scrapbook relating to the 4-H history of a local club or county. Must be the work of the individual 4-H'er, no club projects. Íf multiple books are included in the exhibit, only bring the book with the most current year's

SF) 007 4-H History Poster (SF71) - Poster relating 4-H history of the local club, county, or individual.

Story or Illustration About a Historical Event (SF71) Book Review About Local, Nebraska, or Regional His-Other Historical Exhibits (SF71) – Attach an explanation

of the historical importance.

Family Traditions Book (SF71) – Exhibitor scrapbook depicting family traditions of the past.

SF) 012 Family Traditions Exhibit (SF71) – Story or illustration of

a family tradition or event. Exhibits must be supported by a written

explanation. 4-H Club/County Scrapbook (SF71) - Scrapbook relat-

SF) 013 ing to the 4-H history of the local club or county compiled by the club's Historian. If multiple books are included in the exhibit, only bring the book with the most current year's work.

() 014 4-H Member Scrapbook (SF71) - Scrapbook relating to the individual 4-H members' 4-H history. If multiple books are included in the exhibit, only bring the book with the most current vear's work.

Special Events Scrapbook (SF71) - A scrapbook relating to a 4-H special event, such as Congress or CWF, or a personal or

family special event, such as a trip, family reunion, etc.

900 Scrapbook - A scrapbook relating to the individual 4-H'er in some manner that does not fit any other category listed above. Examples include the 4-H member's life story or their sports career.

DEPARTMENT A - DIVISION 102 - HERITAGE LEVEL II: ADVANCED (OVER 4 YEARS IN PROJECT)

Purple Blue Division Class Pay \$4.00 \$3.00 \$2.00 All Classes 2 \$5.00

SF) 001 Heritage Poster or Flat Exhibit (SF71) - Entries may be pictures, posters, or items that depict family heritage. Exhibits must

be supported by a written explanation.
) 002 Family Genealogy/History Notebook (SF71) – Include pedigree charts/family group sheets, with documentation beyond two-three generations of one family line, expanding each year. If multiple books are included in the exhibit, only bring the book with the most current year's work.

Local History Scrapbook/Notebook (SF71) – Scrapbook or notebook that depicts history of local community or of Nebraska

that helps youth appreciate their heritage.

7) 004 Framed Family Groupings (or Individuals) of Pictures

Showing Family History (SF71) – Pictures must be supported by a written explanation.

0 005 Other Exhibits Depicting the Heritage of the Member's Family or Community (SF71) – Exhibit must be supported by a written explanation. May include biographical album of themselves or another family member, family cookbooks, etc.

) 006 4-H History Scrapbook (SF71) – A scrapbook relating to the 4–H history of a local club or county. Must be the work of the individual 4-Her, no club projects. If multiple books are included in the exhibit, only bring the book with the most current year's work. 1) 007 4-H History Poster (SF71) – Poster relating to the 4-H history of the local club, county, or individual.

Story or Illustration About a Historical Event (SF71) Book Review About Local, Nebraska, or Regional His-SF) 008 SF) 009

tory (SF71) SF) 010 Other Historical Exhibits (SF71) - Attach an explanation of the historical importance.
SF) 011 Exhibit Depicting the Importance of a Community or

Nebraska Historic Landmark (SF71)

Oli Community Report (SF71) – A report documenting something of historical significance from past to present.

Historic Collection (SF71) – A collection displayed se-

curely and attractively in a container no larger than 22" x 28".

(SF71) – Must be produced and edited by the 4-H member. Must be entered as a USB.

) 015 4-H Club/County Scrapbook (SF71) – Scrapbook relating 4-H history of local club or county compiled by the club's Historian. If multiple books are included in the exhibit, only bring the book with the most current year's work.

1) 016 4-H Member Scrapbook – Scrapbook relating to the individual 4-H members' 4-H history. If multiple books are included in the exhibit, only bring the book with the most

current year's work.

1) 017 Special Events Scrapbook (SF71) – A scrapbook relating to a 4-H special event, such as Congress or CWF or a personal or family special event, such as a trip, family reunion, etc.

900 Scrapbook – A scrapbook relating to the individual 4-H'er

in some manner that does not fit any other category listed above. Examples include the 4-H member's life story or their sports career.



DEPARTMENT: CONSUMER AND FAMILY SCIENCE **AREA: Home Design and Restoration** Superintendent: Jill Reese, Nebraska City

The purpose of Home Design and Restoration is to learn design principles and develop graphic design techniques. In addition, activities in this category encourage well-thought-out design plans and diverse artistic techniques

**CURRICULUM & RESOURCES** 

Sketchbook Crossroads Portfolio Pathways Preserving Herilooms

Design Decisions

O A

Home Environment exhibits will be entered at the Kimmel Event Center on Tuesday, July 23, 2024, from 3:00 -6:00 p.m.

AREA RULES – HOME DESIGN AND RESTORATION 1. Home Environment exhibits are evaluated by the following criteria

A. Items must be designed to be used for home decorating, home furnishing, or home management (no clothing, purses, note cards, scrapbooks/photo albums, etc.)

B. Accessories should be of high quality (as compared to quick, simple crafts), suitable for use in the home for several months throughout the year. Holiday-specific items are discouraged. Exhibits made from kits are also discouraged as kits limit decision making in the design

process.

C. Items should show creativity and originality, along with the application of design elements and principles. Youth are required to include the design elements and principles they used, along with a simple explanation of how they designed their project with their exhibit. Information on the elements and principles of design may be found in the Design Decisions manual, as well as Portfolio Pathways and Sketchbook Crossroads.

D. Entered in the correct class: What medium was changed or manipulated? What medium is the majority

of your exhibit made from?

E. Items should be ready for display in the home - pictures framed, wall hangings and pictures ready to hang, etc. No single mat board or artist canvas panels allowed. Wrapped canvas (if staples are not visible on the edge) is accepted without framing. Make sure hangers are strong enough to support the item. Command strips are not adequate hangers. Items not ready for display will be

dropped one ribbon placing. F. Size of Exhibits – ALL EXHIBITS MUST BE EASILY LIFTED BY 2 PEOPLE. Exhibits may be no taller than 7 feet and no wider than 6 feet.

G. Entry Tags – An entry tag which includes a clear description of the entry must be securely attached to each Home Environment exhibit. Use color, pattern, or picture descriptions to aid in identification. No straight

pins.
H. Identification – In addition to the entry tag, a label with the exhibitor's name and county should be at-

tached to each separate piece of the exhibit.

2. Exhibits Selected for State Fair – Supporting information in the second separate piece of the exhibit. tion is required for ALL Home Environment exhibits at the Nebraska State Fair. Information must include elements or principles of design used and steps taken to complete the project. Tag templates can be found at https://go.unl. edu/ne4hhomeenvironment. Exhibits without supporting information will be dropped one ribbon placing.

#### DEPARTMENT C - DIVISION 250 - 4-H HOME DESIGN & RES-TORATION (FAIR THEME)

Division Class Purple Blue Red White All Classes \$3.00 \$2.50 \$2.00 \$1.00

C) 900 Door, Table, or Wall Arrangement - This arrangement should reflect the 2024 Fair Theme: "Barn in the USA."

DEPARTMENT C - DIVISION 251 - DESIGN MY PLACE

Division Class Pay Purple Blue Red White \$4.00 \$3.00 \$2.00 251 All Classes 2 \$5.00

C) 901 **Needlework Accessory** – Made with yarn or floss C) 902 **Simple Fabric Accessory** – Pillow, laundry bag,

pillowcase, table runner, etc.

C) 903 Accessory – Made with original batik or tie dye C) 904 Simple Accessory – Made using wood

Simple Accessory – Made using plastic (can be a Lego C) 905

C) 906 Simple Accessory – Made using glass Simple Accessory – Made using clay Simple Accessory – Made using paper C) 907

C) 908 Simple Accessory – Made using metal tooling or C) 909 metal punch

C) 910 Storage Item - Made or recycled

C) 911 C) 912

Bulletin or Message Board Problem Solved – Use a creative method to show how you solved a problem (air quality, water, sound, temperature, lighting, fire escape plan, etc.)

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Video - Video showing how to make a bed or organize a C) 913 room, or the steps you used to make a simple accessory.

C) 914 A Different Finished Item Made in this Project C) 915 A Different Finished Item Made in this Project

DEPARTMENT G - DIVISION 775 - HOME GARDEN **DECORATIONS** 

Pay Class Purple Blue Red Division All Classes 4 \$2.00 \$1.75 \$1.50

C) 900 Steppingstones C) 901 **Decorated Clay Pot** C) 902 **Gazing Ball** 

Other Garden Decoration C) 903

**DEPARTMENT C - DIVISION 257 - DESIGN DECISIONS** 

DIVISION RULES - DESIGN DECISIONS

1. Attach information to explain the steps taken. Information must also include the element or principle of design used (pages 9-12).

2. For Classes 015 – 018, determine the entry by what medium was manipulated.

Pay Division Class Purple Blue Red White All Classes 257 - 1 \$8.00 \$6.00 \$5.00 \$3.00

Design Board for a Room (SF201) - Include: color scheme, wall treatment, floor treatment, etc. OR a floor plan for a room. Posters (22" x 28") or multimedia presentation (ĈD). Show what you learned with before and after pictures or diagrams, sam-

ples, story, cost comparisons, optional arrangements, etc. Problem Solved, Energy Savers, OR Career Exploration (SF201) - Identify a problem (such as problem windows, storage needs, inconvenient room arrangement, cost comparison, energy conservation, waste management, etc.) OR explore a career related to home environment (what would it be, what education is needed, what would you do, etc.). Using a poster, notebook, multimedia presentation (on CD) or other method, describe the problem and how it was solved OR your career exploration. (Pages 74-93)

Solar, Wind, or Other Energy Alternatives for the Home (SF201) - Can be models, either an original creation or an adaptation of a kit. If using a kit, label and explain what was learned and



to Fair Participants, Volunteers, Judges, Fair Board Members and Extension Office Personnel



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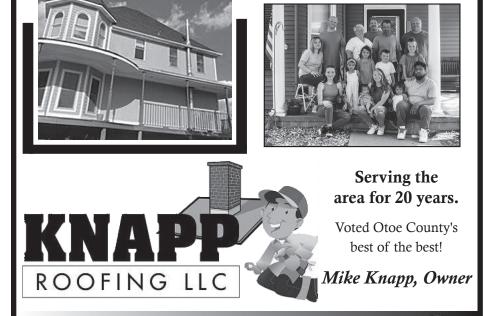
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how the item could be used in or on the exterior of a home. (Pages 73-93).

SF) 004 Technology in Design (SF200) - Incorporate technology into a project related to home environment; for example, using conductive thread to create a circuit that enhances a wall hanging.

Window Covering (SF200) - May include curtains, draperies, shades, shutters, etc.

Floor Covering (SF200) – May be woven, braided, painted SF) 007 floor cloth, etc.

Bedcover (SF200) - May include a quilt, comforter, bed SF) 008 spread, dust ruffle, canopy, etc. For quilts, state who did the quilting. (No fleece tied exhibits) (Pages 50-53) Accessory - Original Needlework/Stitchery (SF200) SF) 009

Accessory - Textile - 2D (SF200) - Tablecloth or run-SF) 010 ner, dresser scarf, wall hanging, etc. No tied fleece blankets or beginning/10-minute table runners.

Accessory - Textile - 3D (SF200) - Pillows, pillow shams, SF) 011 fabric bowls, etc. No fleece tied exhibits.

Accessory - 2D (SF200) SF) 012

Accessory - 3D (SF200) - String art, wreaths, etc. SF) 013

Accessory - Original Floral Design (SF200) SF) 014 Accessory - Original Made from Wood (SF200) - Burn, SF) 015

cut, shape, or otherwise manipulate. Accessory - Original Made from Glass (SF200) - Etch, SF) 016

mosaic, stain, molten, or otherwise manipulate. Accessory - Original Made from Metal (SF200) - Cut, SF) 017

shape, punch, sculpt, reassemble, or otherwise manipulate. Accessory - Original Made from Ceramic or Tile (SF200) SF) 018 Treatment to exhibit must go through a process that permanently

alters the medium. Painting alone is not sufficient. SF) 019 Accessory - Recycled/Upcycled Item for the Home (SF207) - Reuse a common object or material in a creative way. In-

clude a description of what was done to recycle or reuse the item in your attached information. Furniture - Recycled/Remade (SF207) - Made or fin-

ished by using a common object or material in a creative way. Include a description of what was done to recycle or reuse the item in your attached information.

SF) 021 Furniture - Wood Opaque Finish such as Paint or Enamel (SF203)

SF) 022 Furniture - Wood Clear Finish Showing Wood Grain (SF203) SF) 023 Furniture - Fabric Covered (SF200) - May include stool,

chair seat, slipcovers, headboard, etc. Furniture - Outdoor Living (SF200) - Furniture made/ SF) 024 refurbished suitable for outdoor use. (NOTE: May be displayed outside at the State Fair.) Include a description of what was done to

recycle or reuse the item in your attached information. Accessory - Outdoor Living (SF200) - Accessory made/ refurbished by the 4-H member that is suitable for outdoor use. (NOTE: May be displayed outside at the State Fair.) Include a description of what was done to recycle or reuse the item in your attached information.

C) 900 A Different Finished Item Made in This Project A Different Finished Item Made in This Project C) 901

#### DEPARTMENT C - DIVISION 256 - HEIRLOOM TREASURES & FAMILY KEEPSAKES

DIVISION RULES – HEIRLOOM TREASURES & FAMILY KEEPSAKES

1. This project area is for items with historic, sentimental, or antique value that are restored, repurposed, or refinished to keep their original look and value. It is not for "recycled" items. For example, a bench would be considered an heirloom if the original finish is restored, but if decorated by painting, it would be considered recycled. Entering highly valuable items (especially small ones) is discouraged, as exhibits are not displayed in closed cases. 2. NOTE: Resources to support this project area are available on the 4-H website.

3. Attach the following information: A. List of steps taken to complete your project. Before and after pictures are encouraged.

B. Keepsakes documentation - how you acquired the item and the history of the item may be written, pictures, audio or video tape of interviews with family members, etc.

Pay Division Class White Purple Blue Red 256 All Classes 1 \$8.00 \$6.00 \$5.00 \$3.00

**Trunks (SF206)** – Includes doll-sized trunks or wardrobes. An Article Either a Repurposed "Treasure" (Accessory) SF) 002 From an Old Item or an Old "Treasure" (Accessory) Refinished or Renovated (SF205) - May include a display of a collection or collectibles, being careful not to destroy value of the collection.

(1) 003 Furniture (SF205) – Either a repurposed "treasure" from an old item or an old "treasure" refinished or renovated. May include doll-sized furniture.

Cleaned and Restored Heirloom Accessory or Furniture (SF205) - A conditioned and cleaned old piece of furniture or accessory that is functional for use or display. Item might be cleaned and waxed, and simple repairs made. Item would not be refinished or repainted, but reconditioned to restore it to its original look or extension publication Care and Conservation of Heirloom Textile (https://go.unl.edu/gcnh) for information on textiles. (Refinished items should be exhibited in Classes 002 and 003.) This class is for situations where it may be best to do very little to the item to maintain its antique value. Item or article should be of complexity suited to an advanced project.

C) 900 A Different Finished Item - Made in this project area A Different Finished Item - Made in this project area C) 901



DEPARTMENT: CONSUMER AND FAMILY SCIENCE **AREA: Human Development** 

Superintendent: Jill Reese, Nebraska City

The term Human Development includes childcare, family life, personal development, and character development.

**CURRICULUM & RESOURCES** BIA

I Have What it Takes to be a Babysitter!



Child Development 1: Growing on My Own

Child Development 2: Growing with Orders

Child Development 3: Growing in Communities

Human Development exhibits will be entered at the Kimmel Event Center on Tuesday, July 23, 2024, from 3:00 -

Exhibitors in the Human Development project area will be asked to focus on designing toys that meet the different needs of children. Categories are based on the Early learning Guidelines in Nebraska, which identify the important areas in which our children should grow and develop. Use the Nebraska Department of Education website and the resources around the Early Learning Guidelines to help understand the six areas and the skills children need to develop to create your exhibit. The website is https://www.education.ne.gov/ oec/early-learning-guidelines/.

AREA RULES – HUMAN DEVELOPMENT 1. Criteria for Judging Exhibits - Exhibits may not use! copyrighted materials, such as cartoon characters or commercial product names.

2. To learn characteristics of suitable and unsuitable toys and for characteristics of children at various stages of development, please refer to the new 4-H Online resource: What It Takes to be your Teen Babysitter

3. In addition, another resource that will assist youth! in understanding young children is the Nebraska Early Learning Guidelines - https://www.education.ne.gov/oec/early-learning-guidelines/.
4. Information Sheets for Classes 1-6 & Class 8: Final

ribbon placing of the exhibit will include the completeness and accuracy of this information sheet.

**5. Requirements for Classes 1-6** – A toy, game, or activity made for a selected and identified age group. The intent is for the toy/game/activity to teach the child in the developmental area related to each class. For example, a game that is developed to help youth learn language and literacy skills would be an exhibit for Class 2. Each area is a different class.

A. Information sheets are required, or the exhibit will be dropped a ribbon placing.

B. Games must include instructions for playing the! game. C. The game must be made by the 4-H'er. Possible pur-

chased parts are acceptable, such as dice for a grade school child to play a game, but the significant part of the exhibit must be made by the 4-H'er.

D. Items not accepted: Items for display in a child's room I (Home Environment item), container but not the contents made by the 4-H'er, or a group of items assembled! for a purpose but not made by the 4-H'er.

6. Information Sheets for Classes 1-6 should include:

A. Where did I get the idea for this exhibit? B. What decisions did I make to be sure the exhibit is

safe for a child to use? C. What age is this toy, game, or activity appropriate for and why? (Infant: Birth-18 months; Toddlers:

18 months-3 years; Preschoolers: 3-5 years; Middle Childhood: 6-9 years) 4-H'ers must give at least two (2) examples that help in understanding the appropriateness of this exhibit for the age of the child (refer to the project manuals).

D. How is the toy, game, or activity intended to be used by the child?

7. Information Sheets for Class 8 should include: A. State which ONE age group (infant, toddler, preschooler, middle childhood) the kit was prepared for. B. What are children this age like? Give two (2) examples to show how the kit would be appropriate for

children this age. C. What will the child learn or what skills will they

gain by using the kit?
D. What item(s) were made by the 4-H'er. The 4-H'er should make one or more items in the kit, but purchased items are also allowed. (It is highly suggested that an inventory list of items in the kit be included).

DEPARTMENT C - DIVISION 200 - HUMAN DEVELOPMENT Purple Blue Red White Division Class Pay \$4.00 \$3.00 \$2.00 All Classes 2 \$5.00

4-H members taking I HAVE WHAT IT TAKES TO BE A BABYSIT-TER may enter:

Toy, Game, or Activity: Made for a selected and identified age group. The intent is for the toy/game/activity to teach the child in the developmental area related to each class. For example, a game that is developed to help youth learn language and literacy skills would be an exhibit for Class C200002. Each area is a different class. Information sheet required or exhibit will be dropped one ribbon placing for Classes 001-006.

SF) 001 Social Emotional Development (SF30)

SF) 002 Language and Literacy Development (SF30) SF) 003 Science (SF30)

SF) 004

Health and Physical Development SF) 005 Math (SF30)

SF) 006 Creative Arts (SF30)

SF) 007

Activity with a Younger Child (SF115) - Poster or scrapbook showing the 4-H'er working with a child 0-8 years old. May show them doing something with the child, or child care or child interactions. May include photos, captions, story, or essay. The size of the exhibit is the 4-H exhibitor's choice. Other people may take the photos so the 4-H'er can be in the photos. The 4-H'er must make a scrapbook or poster. No information sheet is needed for this class.

Babysitting Kit (SF85) – The purpose of the kit is for the 4-H member to take this item when they babysit in someone else's home. Do not make a kit for a combination of ages or for your own family to use. The 4-H member should make one or more items in the kit, but purchased items are also allowed. A list of items in the kit is suggested to be included. The kit should be displayed in a box or bag suitable for what it contains. The approximate size should not be larger than 12" x 15" x 10". All items in the kit must be safe for a child to handle. Most importantly, the kit should serve a defined purpose, not just be a catch all for several items. See Rule 6 above for information regarding the Information Sheet that is to be entered with this

4-H members taking any of the projects in DEPARTMENT C - 200

SF) 009 Family Involvement Entry (SF115) – A scrapbook, poster, or story describing an activity the family did together. It might include making something, such as a doll house or feed bunk. Items may be exhibited if desired. Other possibilities include a house or farm cleanup project, a family reunion, a celebration of a family milestone, a trip or vacation, moving, or a community service project. Photographs are encouraged. Visuals should show family participation. Participation by all family members is important. Include a list of family members and what each person did to participate in the event.

Other Item Made in This Project C) 900 Other Item Made in This Project C) 901

4-H members taking GROWING ALL TOGETHER (2 or 3) may enter:

Growing with Others (SF115) - Scrapbook or poster. Examples include: how to decide if it's time you can be home alone, and related activities; how responsibilities and privileges are related; friendships; working with others; understanding rules and boundaries; a family tree; a family rules chart; a family meal plan, with pictures of a special family meal; a home safety checklist; being street smart (safety); a school scrapbook showing yourself and your school activities, memories, and special interests.

**Growing in Communities (SF115)** – Scrapbook or poster. Examples include: a career study; a photo story about your own growth and development, not only physically, but emotionally, socially, spiritually, mentally; a television evaluation (see project manual); how you have overcome obstacles; friendships; a community profile; a community service project; working with parents; teaching experiences; understanding discipline; playground safety check.



DEPARTMENT: CONSUMER AND FAMILY SCIENCE **AREA: Clothing** 

Superintendent: Linda Bennier, Unadilla

Assistant Superintendents: Victoria Broders, Lincoln and Amanda Stubbendick, Syracuse

Participants in the clothing category will demonstrate their knowledge through the creation of garments using STEAM (science, technology, engineering, arts, and mathematics) techniques. Through the creation of garments, 4-H'ers will learn more about clothing and the application of STEAM abilities. Five divisions in the clothing category offer a varying level of difficulty for 4-H contestants.

**CURRICULUM & RESOURCES** 

STEAM Clothing: Beyond the Needle

BIA

STEAM Clothing 1: Fundamentals

STEAM Clothing 2: Simple Sewing

STEAM Clothing 3: A Stitch Futher

All Clothing exhibits will be entered at the Kimmel Event Center on Sunday, July 21 from 1:00 p.m. to 4:00 p.m.

AREA RULES – CLOTHING

**1. Entry Tags:** Every clothing exhibit must be described on the appropriate entry tag accompanying it (for example: dark blue wool skirt and jacket, red and white figured

2. Entry Tag Placement: As you look at the garment, place the entry tag securely using straight pins or safety pins on the right side of the garment and the hook of the hanger to the left.

3. Identification Labels: Each item entered as a clothing, knitting, or crochet exhibit must have a label attached stat ing the County, Exhibitor's name and age, project name and class in which garment is entered, and the number of years enrolled in the project exhibited. Wool entries must have fiber content listed on the identification label. Attach

a label on every component of the outfit using safety pins or by basting. Not responsible for unlabeled items.

4. Preparation of Exhibits: Please bring all wearable exhibits on wire hangers or hangers with a swivel hook ONLY All arbits not suitable for hanging should be an ONLY. All exhibits not suitable for hanging should be entered in a self-sealing plastic bag and hung on a hanger. Wool garments and garments with narrow straps hang better on other hangers, i.e., wooden or notched plastic hangers with a swivel hook. As you look at the garment, place the hook of the hanger pointing to the left. Fasten skirts, shorts, and pants to skirt/pant hangers or safety pin on hanger. Each piece should be entered on its own hanger. If more than one hanger is used for an entry, fasten hangers belonging to one exhibit together with twist ties or rubber bands.

5. A Design Data Card must be included with all Beyond the Needle Classes C221003 - C221008 and STEAM 2 and STEAM 3 exhibits. The Data Card is available at http://go.unl.edu/ne4hclothing. If the data card is not included, the exhibit will be lowered one ribbon plac-

ing.6. Removal of Entries: Entries may not be removed for use in any other State Fair activity, including the State Fair Fashion Show.

7. General: Garments as listed may be made for self (4-H member) or another person. 4-H'ers enrolled in clothing projects should continue their skill development. Once you have exhibited at a higher level, you are not eligible to exhibit in a lower level. For example, once you exhibit in STEAM Clothing 3, you are not eligible to exhibit in

STEAM Clothing 8. Criteria for Judging: Scoresheets can be found on the

Nebraska State Fair website. In addition, all entries must! conform to rules and regulations as set forth in the current! Nebraska State Fair Book.

9. You can only enter one (1) entry per class.
10. The 900 classes denote that the entry is not eligible for

State Fair.

11. The 4-H'er can make items for themselves or for another person. 12. In projects where an extra exhibit is indicated that ex-

hibit can be one garment or an entire outfit, but they must all be constructed by the 4-H'er.

13. Exhibits that do not meet the outlined requirements will be judged "as is" and will be dropped one ribbon plac-

**DEPARTMENT C - DIVISION 230 - FAIR THEME** 

Pay Division Class Purple Blue Red White All Classes 2 \$4.00 \$3.00 \$2.00

Clothing Item - A clothing item you decorated that features the 2024 Otoe County Fair Theme: "Barn in th USA."

Clothing Accessory - A clothing accessory you made that features the 2023 Otoe County Fair Theme: Barn in th USA."

DEPARTMENT C - DIVISION 220 - GENERAL CLOTHING

Pay

All Classes 2

Division Class

220

DIVISION RULES – GENERAL CLOTHING 1. 4-H members in all skill levels may exhibit in this

Purple Blue Red White

\$4.00 \$3.00 \$2.00

SF) 001 Clothing Portfolio (SF20) - Complete at least four different samples/activities from Chapters 2, 3, OR 4 of the project manuals. The portfolio should be placed in an 8 ½" x 11" 3-ring binder. Include an appropriate cover. The portfolio should build upon itself each year (additional pages can be added each year but should be

\$5.00

dated). See pages 9-11 in the STEAM Clothing 2: Simply Sewing project manual for the portfolio formatting. SF) 002 Textile Science Scrapbook (SF20) – The scrapbook must include at least 10 different textile samples. Use the Textile Information Cards template on page 39 in the STEAM Clothing 2: Simply Sewing project manual to identify fabric swatches. Completed textile cards should be placed in an 8 ½" x 11" 3-ring binder. Include an appropriate cover. The Textile Science Scrapbook should build upon itself each year (additional pages can be added each year but should

be dated). See the project manual for fabric suggestions. Sewing for Profit - Using pages 161-167 in the STEAM Clothing 2: Simply Sewing project manual, display what products you posted online and analyze the cost of goods purchased to determine the appropriate selling price for your product. The exhibit may be a notebook, poster or small display. Exhibits should not exceed

DEPARTMENT C - DIVISION 221 - STEAM: BEYOND THE NEEDLE

DIVISION RULES – STEAM: BEYOND THE NEEDLE 1. 4-H members must show their own, original cre-

Class Purple Blue Red White Division Pay All Classes 2 \$5.00 \$4.00 \$3.00 \$2.00 221

SF) 001 **Design Portfolio (SF20)** – A portfolio consisting of at least three design samples or activities. Refer to the project manual for activity ideas. The Portfolio should be placed in an 8 ½" x 11" 3-ring binder. Include an appropriate cover. (Additional pages can be added each year, but they should be dated). Portfolio formatting can be found in the project manual - Beyond the Needle, pages 14-16.

SF) 002 Color Wheel (SF20) – Create your own color wheel, complimentary color bar, or color scheme using pages 27-39 in the project manual. The exhibit may be a notebook, poster, or small display. Exhibits should not exceed 22" x 30".

Embellished Garment with Original Design (SF26) (Eligible for State Fair Fashion Show) - Create a garment using techniques as defined in the project manual. Designs should be the original idea of the 4-H'er and use the elements and principles of design to make an original statement. A Design Data Card must be included with this project. If additional information is not included,

the exhibit will be lowered one ribbon placing.

) 004 Original Designed Fabric Yardage (SF28) - Fabric yardage is designed using techniques such as those found in the project manual. Other embellishments may be added. The exhibit should consist of at least one yard of the finished fabric. A Design Data Card must be included with this project. If additional information is not included, the exhibit will be lowered one ribbon placing.

Item (Garment or Non-Clothing Item) Constructed from Original Designed Fabric (SF26) (Only Garments Eligible for State Fair Fashion Show) - Fabric yardage is designed first, then an item is constructed from that fabric. Other embellishments may be added. A Design Data Card must be included with this project. If additional information is not included, the exhibit will be lowered one ribbon placing.

Textile Arts Garment or Accessory (SF26) (Only Gar-SF) 006 ments Eligible for State Fair Fashion Show) - A garment or accessory constructed using new unconventional materials, such as rubber bands, plastic, duct tape, etc. A design Data Card must be included with this project. If additional information is not included, the exhibit will be lowered one ribbon placing.

SF) 007 Fashion Accessory (SF26) (Not Eligible for State Fair Fashion Show) – An accessory designed and/or constructed using elements and principles of design; can be textile or non-textile based. Examples include shoes, strung bracelet/necklace, wire wrapping, scarves, flip flops, design on tennis shoes, etc. A Design Data Card must be included with this project. If additional information is not included, this exhibit will be lowered one ribbon placing.

SF) 008 Wearable Technology Garment or Accessory (SF263) (Garment Eligible for State Fair Fashion Show) - Technology is integrated into the garment or accessory in some way. Examples include LEDs, charging capabilities, sensors, etc. A Design Data Card must be included with this project. If additional information is not included, this exhibit will be lowered one ribbon placing.

Beginning Embellished Garment - Create a garment using beginning techniques as defined in the project manual, such as stamping, stencil, painting, adding buttons, or a jeans pocket applique. Designs are the original idea of the 4-H'er using the elements and principles of design to make an original statement.

Beginning Textile Fashion Accessory - Accessory is constructed and/or decorated using techniques as defined in the project manual. Examples include hats, bags, scarves, aprons, etc. Other Garment or Accessory - Made using skills learned

in Beyond the Needle. Other Garment or Accessory - Made using skills learned

in Beyond the Needle. C) 905 Jewelry

C) 906 **Jewelry** 

**DEPARTMENT C – DIVISION 227 – STARTING TO SEW**Division Class Pay Purple Blue Red White Pay 227 All Classes 2 \$5.00 \$4.00 \$3.00 \$2.00

C) 900 Pincushion/Needlebook Pillowcase

C) 901 Simple Pillow - No larger than 18" x 18" C) 902

Rail Fence Pillow - No larger than 18" x 18" C) 903 C) 904 Laundry Bag C) 905 Simple Table Runner Tote Bag Sewing Kit (SF20) C) 906 C) 907

**Stitch Portfolio** C) 908 **DEPARTMENT C - DIVISION 228 - STEAM 1** 

DIVISION RULES - STEAM CLOTHING 1: Starting to Sew 4-H'er cannot have taken STEAM Clothing 2 or

STEAM Clothing 3.

Simple Bottom (SF23) - Pants, shorts, or skirt C)903 Simple Dress (SF23) C)900 Bag/Purse

Simple Top (SF23) – Pullover style top/shirt or simple C) 901 lined vest Upcycled Simple Garment (SF23) - The original item must be redesigned (not just decorated) in some way to create a new, wearable piece of clothing. A "before" picture and a description of the redesign process must accompany the entry, or it will be dis-

qualified. **Upcycled Accessory (SF23)** – A wearable accessory made from a used item. The item used must be changed in some way in the "redesign" process. A "before" picture and a description of the

redesign process must accompany the entry, or it will be disqualified.

1908 Clothing Portfolio – At least two different samples/activities from Chapter 2 or Chapter 3 of the project manual. The Portfolio should be placed in an 8 ½" x 11" 3-ring binder. Include an appropriate cover, dividers, and table of contents. Additional pages can be added each year but should be dated. See pages 9-11 for portfolio formatting.

C) 904 **Öther Item** C) 905 Other Item

Fabric Textile Scrapbook - Must include at least 5 (five) different textile samples. Use the Textile Information Cards template on page 41 of the project manual to identify fabric swatches. Place the swatches in an 8 ½" x 11" 3-ring binder with an appropriate cover. See the project manual for fabric suggestions.

What's the Difference? (SF20) - Share a project comparison and price point. Refer to pages 118-119 in the project manual. The exhibit may be a notebook, poster, or small display, should include pictures, and should not exceed 22" x 30".

Clothing Service Project (SF20) – Share information you generate in the project activity "Serving A Purpose". Service projects can include pillows or pillowcases but are not limited to these items. Refer to pages 124-125 of the project manual.

#### **DEPARTMENT C - DIVISION 222 - STEAM CLOTHING 2:** SIMPLY SEWING (INTERMEDIATE LEVEL)

#### DIVISION 222 – STEAM CLOTHING 2

1. Exhibits entered in this project must reflect at least one new skill learned from the project manual.

2. Garments as listed below may be made from any woven or knit fabric appropriate to the garment's design and should demonstrate sewing skills beyond STEAM Cloth-

3. STEAM Clothing 1 exhibitors may not exhibit in STEAM Clothing 2.

Division Class Pay Purple Blue Red All Classes \$8.00 \$6.00 \$5.00 \$3.00

SF) 001 Design Basics, Understanding Design Principles (SF20) An exhibit sharing a learning experience from pages 17-20 in the project manual. Include answers to the questions found on page 20 of the project manual. The exhibit may be a notebook, poster, or small display. Exhibits should not exceed 22" x 30".

SF) 002 Pressing Matters (SF20) – A ham or sleeve roll exhibit from pages 21-25 "A Pressing Matter" in the project manual. Exhibit should include answers to lesson questions that are most appropriate

Upcycled Garment (SF28) (Eligible for State Fair Fashion Show) - Create a garment from used textile-based items. The original used item must be redesigned, not just redecorated, in some way to create a new wearable piece of clothing using skills learned in STEAM Clothing 2. The finished garment must reflect at least one skill learned in this project. A Design Data Card must be included with this project, including a "before" picture no larger than 4.25' x 5.5". If additional information is not included, this exhibit will be lowered one ribbon placing.

Upcycled Clothing Accessory (SF28) (Not Eligible for State Fair Fashion Show) - A wearable accessory made from a used item. The original used item must be redesigned, not just decorated, using skills learned in STEAM Clothing 2 to create a new wearable accessory. The finished garment must reflect at least one skill learned in this project. A Design Data Card must be included with this project, including a "before" picture no larger than 4.25" x 5.5". If additional information is not included, the exhibit will be lowered one

Textile Clothing Accessory (SF28) (Not Eligible for State Fair Fashion Show) - Textile accessory is constructed using at least one skill learned in the project from materials appropriate for STEAM 2. Entry examples include hats, bags, scarves, and gloves. No metal, plastic, paper, or rubber-base items are allowed (i.e., barrettes, headbands, flip flops, duct tape, etc.)

SF) 006 Top (SF28) (Not Eligible for State Fair Fashion Show) -Can be a vest.

SF) 007 Bottom (SF28) (Not Eligible for State Fair Fashion Show) Pants or shorts

Skirt (SF28) (Not Eligible for State Fair Fashion Show) SF) 008 SF) 009 Lined or Unlined Jacket (SF28) (Not Eligible for State Fair Fashion Show)

Dress (S28) (Eligible for State Fair Fashion Show) - Not SF) 010 formal wear

Romper or Jumpsuit (SF28) (Eligible for State Fair Fash-SF) 011 ion Show)

SF) 012 Two-Piece Outfit (SF28) (Eligible for State Fair Fashion Show)

Alter Your Pattern (SF281) (Eligible for State Fair Fashion Show in the Class that Best Describes the Type of Garment Constructed) - Garment constructed from a significantly altered pattern. Entry must include both the constructed garment and the altered pattern. Appropriate skills for altering/designing a pattern in STEAM 2 include: moving darts, merging two patterns together, altering a pattern for a woven or knit material, and adding a lining. Appropriate skills for altering/designing a pattern in STEAM 2 include moving darts, merging two patterns together, altering a pattern for a woven or knit material, and adding a lining. Information sheets should include the following:

1. How the pattern was altered or changed 2. Why the changes were needed/wanted

Garment Constructed from Sustainable or Unconventional (Natural or Synthetic) Fibers (S2832) (Eligible for State Fair Fashion Show in the Class that Best Describes the Type of Garment Constructed) - Fabric/fibers used in this garment must be manufactured/purchased, for example: bamboo, banana, corn husk, and recycled fibers. Garments that are constructed out of the unconventional items themselves should be exhibited under Beyond

C) 912 Other Garment - Other garment constructed using skills

learned in STEAM Clothing 2.

913 Other Garment – Other garment constructed using skills learned in Steam Clothing 2.

#### DEPARTMENT C - DIVISION 223 - STEAM CLOTHING 3: A STITCH FURTHER (ADVANCED LEVEL)

DIVISION RULES – STEAM CLOTHING 3

1. Exhibits entered in this project must reflect at least one new skill learned from the project manual.

2. All garments constructed should be age and skill level

3. Garments listed may be made from any pattern or any fabric and should demonstrate sewing skills beyond STEAM Clothing 2. Entry consists of completely constructed garments only. Wool entries must have fiber content listed on the identification label.

4. Garments as listed may be made for self or for others. 5. NOTE: Pajamas and similar items cannot be modeled in STEAM Clothing 3.

Division Class Pay Purple Blue Red White All Classes \$8.00 \$6.00 \$5.00 \$3.00

Upcycled Garment (SF28) (Not Eligible for State Fair SF) 001 Fashion Show) - Create a garment from used textile- based items. The original item must be redesigned (not just redecorated) in some way to create a new wearable piece of clothing. The finished garment must reflect at least one skill learned in this project. A Design Data Card must be included with this project, including a "before" picture no larger than 4.25" x 5.5". If additional information is not included, this exhibit will be lowered one ribbon placing.

Upcycled Clothing Accessory (SF28) (Not Eligible for State Fair Fashion Show) - A wearable accessory made from a used item. The item used must be changed in some way in the redesign process. The finished accessory must reflect at least one skill learned in this project. A Design Data Card must be included with this project, including a "before" picture no larger than 4.25" x 5.5". If additional information is not included, this exhibit will be lowered one

Textile Clothing Accessory (SF283) (Not Eligible for State Fair Fashion Show) - Textile accessory is constructed using at least one skill learned in this project from material appropriate for STEAM 3. Entry examples include hats, bags, scarves, and gloves. No metal, plastic, paper, or rubber-base items allowed (i.e., bar-

rettes, headbands, flip flops, duct tape, etc.)
) 004 Dress or Formal (SF28) (Eligible for state Fair Fashion SF) 004 Show)

SF) 005 Skirted Combination (SF28) (Eligible for State Fair Fashion Show) - Skirt with shirt, vest or jacket OR jumper and shirt Pants or Shorts Combination (SF28) (Eligible for State Fair Fashion Show) - Pants or shorts with shirt, vest or jacket

SF) 007 Romper or Jumpsuit (SF28) (Eligible for State Fair Fashion Show)

SF) 008 Specialty Wear (SF28) (Eligible for State Fair Fashion **Show)** - Includes swimwear, costumes, hunting gear, or chaps) SF) 009 Lined or Unlined Jacket (SF28) (Eligible for State Fair

Fashion Show) – Non-tailored Coat, Blazer, Suit Jacket, or Outerwear (SF29) (Eligible for State Fair Fashion Show) - A tailored blazer, suit jacket, or coat. Wool entries must have fiber content listed on the identification label

to be considered for the Make It with Wool Award at the State Fair. Alter/Design Your Pattern (SF28) (Eligible for State Fair Fashion Show in the Class that Best Describes the Type of Garment Constructed) - Garment constructed from a significantly altered pattern. Entry must include both the constructed garment and the altered pattern. Appropriate skills for altering/designing a pattern in STEAM 3 include moving darts, adding a zipper, merging two patterns together, altering a pattern for a woven or knit material, adding a lining, and designing your own pattern. Information sheets should include the following:

1. How the pattern was altered or changed Why the changes were needed/wanted

SF) 012 Garment Constructed from Sustainable or Unconventional (Natural or Synthetic) Fibers (SF28) (Eligible for State Fair Fashion Show in the Class that Best Describes the Type of Garment Constructed) - Fabric/fibers used in this garment must be manufactured/purchased. Examples include bamboo, banana, corn husk, and recycled fibers. Garments that are constructed out of the unconventional items themselves should be exhibited under Beyond

Make One-Buy One – The exhibit consists of a purchased garment with constructed garment(s) to make a complete, wearable outfit. Both the constructed and purchased items must be included in the exhibit. An incomplete exhibit will be disqualified.

Other Garment - Other garment constructed using skills

learned in STEAM Clothing 3.

903 Other Garment – Other garment constructed using skills learned in STEAM Clothing 3.

DEPARTMENT: CONSUMER AND FAMILY SCIENCE **AREA: Consumer Management** 

Superintendent: Linda Bennier, Unadilla Assistant Superintendents: Victoria Broders, Lincoln and Amanda Stubbendick, Syracuse

Consumer management helps participants learn more about how to make smart fiscal decisions and how to improve financial literacy. The different exhibits provide a variety of learning experiences for 4-H'ers. Participants in this category will emphasize setting smart goals and keeping a spending plan.

**CURRICULUM & RESOURCES** 

Shopping in Style

My Financial Future: Beginner My Financial Future: Advanced

Consumer Management exhibits will be entered at the Kimmel Event Center on Sunday, July 21, 2024, in the Kimmel Event Center from 1:00 - 4:00 p.m. Optional Interview Judging will take place on a first-come, first-serve basis during this time.

AREA RULES – CONSUMER MANAGEMENT

1. Consumer Management, specifically Shopping in Style, focuses on purchased clothing. See the Fashion Show Section on page 38 for information and entries.

#### DEPARTMENT C - DIVISION 240 - SHOPPING IN STYLE

DIVISION RULES – SHOPPING IN STYLE

1. If the exhibit is a poster, it should be on a 14" x 22" poster board.

2. If a 3-ring binder is used, it should be 8 ½" x 11" x 1". 3. Video exhibits should be less than 5 minutes in length and be able to be played on a PC using Windows Media Player, Real Player, or QuickTime Player.

Purple Blue Red White Division Class Pay All Classes \$8.00 \$5.00 \$3.00 \$6.00

Best Buy for Your Buck (SF84) - For exhibitors ages 10-13 before January 1 of the current year. Provide details of the best buy for your buck this year. Consider building the ultimate wardrobe by adding to this entry each year by dividing it into Year 1, Year 2, Year 3, etc. Put the story in a binder or video, no posters please! (See Division Rules above) Do not include the Shopping in Style Fashion Show Information Sheet in your entry for this class. Although both entries do share some information, there are differences in content and format for this class. Provide details about wardrobe inventory which indicates the following:

1. Why you selected the garment you did

2. Clothing budget

3. Cost of garment

4. Conclusion or summary statement(s) stating your final comments on why you selected your "best buy for your buck"

5. Provide three (3) color photos of you wearing the garment (front view, side view, back view)

Best Buy for Your Buck (SF84) – For exhibitors ages 14-18 before January 1 of the current year. Provide details of the best buy for your buck this year. Consider building the ultimate wardrobe by adding to this entry each year by dividing it into Year 1, Year 2, Year 3, etc. Put the story in a binder or video, no posters please! (See Division Rules above.) Do not include the Shopping in Style Fashion Show Information Sheet in your entry. Although both entries do share some information, there are differences in content and format for this class. Provide details listed for those ages 10-13 plus the fol-

lowing additions:
1. Body shape discussion

Construction quality details
 Design features that affected your selection

4. Cost per wearing

#### Stop in during the fair to enjoy pizza, pasta, salads, sandwiches eat in or take out.





Sun - Thurs 11 a.m. - 8 p.m Fri- Sat 11 a.m. - 9 p.m Closed Tuesday



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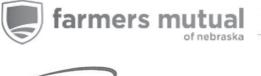
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5. Care of garment

- 6. Conclusion or summary statement(s) stating your final comments on why you selected your "best buy for your buck"
- 7. Provide three (3) color photos of you wearing the garment (front view, side view, back view)
- Revive Your Wardrobe (SF88) Take at least two items in your wardrobe that still fit but that you don't wear anymore and pair them with a new garment or garments to make them wearable once again. Create a photo story which includes before and after photos and a description of what was done, and place in a binder, poster, or video (See Division Rules above).
- ) 004 Show Me Your Colors (SF89) Select 6-8 color photos of you wearing different colors. Half should be of what you consider to be good personal color choices and half should be what you consider to be poor personal color choices. Write a brief explanation with each photo describing your selections. Refer to page 23 in the project manual for more information. The entry should be a poster See Division Rules above).
- c) 005 Clothing 1st Aid Kit (SF64) Refer to page 73 of the project manual and complete a Clothing 1st Aid Kit. Include a list of items in the kit and a brief discussion of why each was included. Put it in an appropriately sized box or tote with a lid. No larger than a shoe box.
- 006 Mix, Match, and Multiply (SF90) Using this concept from page 32 of the project manual, take at least five (5) pieces of SF) 006 clothing and create new outfits. Use your imagination to show various looks (i.e., on a clothesline, in a tree, on a mannequin). Include a brief discussion of each outfit which demonstrates what you have learned by completing this entry. The entry can be a binder, poster, or video (See Division Rules above).

DEPARTMENT C - DIVISION 247 - MY FINANCIAL FUTURE

DIVISION RULES – MY FINANCIAL FUTURE

1. General Information: Entries should be typed and then attached to a piece of colored card stock or colored poster board (limit the size of the poster board or card stock to 14" x 22" or smaller). You may use the front and back of the poster board.

Division Class Pay Purple Blue Red White \$2.50 \$2.00 \$1.00 All Classes 3 \$3.00

Write 3 SMART Financial Goals for Yourself (SF247) -One should be short-term, one intermediate, and one long-term.

Explain how you intend to reach each goal you set.

) 002 Income Inventory (SF247) – Using page 13 in the project manual as a guideline, list sources of income you earn/receive over a six-month period. Include your income inventory in the exhibit. Answer the following questions:

1. What were your income sources?

Were there any steady income sources?

3. What did you do with the income you received?

SF) 003 Tracking Expenses (SF247) – Use an app or a chart like the one on page 17 in the project manual to track your spending over two (2) months. Include your chart in the exhibit. Answer the following questions:

1. What did you spend most of your money on? What did you learn about your spending habits?

3. Will you make any changes in your spending based upon what you learned? Why or why not?

SF) 004 Money Personality Profile (SF247) - Complete the money personality profile found on pages 21-22 of the project manual. Answer the following questions:

1. What is your money personality?

2. How does your money personality affect the way you spend/save

Have a friend or family member complete the money personality profile. Compare and contrast (how are you alike and how are you different) your money personality profile with theirs.

105 Complete Activity 8 "What Does it Really Cost?"

(SF247) – Complete Activity 8 on pages 39-40 of the project manual ) 006 My Work; My Future (SF247) – Using the questions on page 51 of the project manual, interview three adults in your life about their careers or jobs and record their answers. In addition, answer the following questions on your display:

1. What did you find most interesting about these jobs?

- Were there any positions you might want to pursue as your career? Why or why not?
- What careers interest you at this point in your life? 4. What are three steps you need to do now to prepare you for this
- career? Interview (SF247) - Interview someone who is paid a sal-

ary, someone who is paid a commission, and someone who is paid an hourly wage. Have then answer the following questions, plus any additional questions you may have: 1. What are some benefits of receiving your pay the way you do (sal-

ary, commission, or hourly wage)?

2. What are some negative outcomes for getting paid the way you do?

3. Do you pay to keep pace with inflation? Why do you think this? Summarize: Based upon your interviews, which payment method would suit you best? Discuss your answer.

SF) 008 The Cost of Not Banking (SF247) – Type your answers to the questions about Elliot on page 50 of the project manual.
SF) 009 Evaluating Investment Alternatives (SF24) – Complete

the case study of Jorge on page 64 of the project manual and answer all three questions found at the bottom of the page.

7) 010 Understanding Credit Scores (SF247) – Watch the video and read the resource listed on page 71 of the project manual. Answer the following questions: 1. Name 3 prudent actions that can reduce a credit card balance.

What are the main factors that drive the cost of credit? 3. List one personal financial goal that you could use credit or col-

lateral to purchase. 4. Discuss possible consequences that might arise from improper

use of credit for your purchase. SF) 011 You Be the Teacher (SF247) - Create an activity, story-

board, game, or display that would teach another youth about "Key Terms" listed on page 62 of the project manual. The activity/display must include at least five (5) terms.



DEPARTMENT: CONSUMER AND FAMILY SCIENCE **AREA: Quilt Quest** 

Amanda Stubbendick, Syracuse In Quilt Quest, 4-H'ers learn skills as they progress through the project. The least experienced 4-H exhibitor will select fabric, cut, and sew together only squares or rectangles in making the quilt top. They may have additional guidance in piecing the quilt block and layering together the quilt top, inner batting, and the quilt bottom. Another per-

son can do the quilting for them. In the Premier class, the 4-H'er has developed skills to be able to do all of the work by himself/herself. This includes pattern and fabric selection, cutting and sewing individual pieces, layering the quilt top/batting/ backing together, and quilting. Quilting may be done by hand, by sewing machine, or by a commercial-grade quilting machine. After quilting, the 4-H'er must finish the quilt by "squaring it up", putting binding on the edge, and placing a label on the quilt, which provides details

about the quilt making process for historical purposes.

**CURRICULUM & RESOURCES** Quilt Quest

Quilt Quest exhibits will be entered at the Kimmel Event Center on Sunday, July 21, 2024, in the Kimmel Event Center from 1:00 - 4:00 p.m.

AREA RULES – QUILT QUEST

1. All entry cards and support information must be at-

tached using a safety pin. No straight pins!

2. Quilts must have a permanent label on the back in the bottom right corner with the quilter's name and date of completion.

3. When judging the Quilt Quest exhibit, the judges consider SF209 "Standards for Judging Quilts and Quilted

by selecting fabric from fabric bolts. 4-Hers may also use "fabric collections" offered by manufacturers in a particular designer or fabric line. Examples of fabric collection A. Jelly Rolls are made of (up to) 40 different strips of 2

4. For all classes, 4-Hers can choose fabrics for the quilt

1/2" wide fabric laying on top of one another and rolled up to look like a jelly roll. The fabric is created by one designer or fabric line and compliments each other. In many cases less skilled 4-Hers find it difficult to cut narrow strips with a rotary cutter and ruler, so this fabric selection may make it easier as they learn.

B. Honey Buns are made like the Jelly Rolls with 1 1/2" strips of fabric.

C. Layer Cakes are 10" squares of fabric from a manufactured designer or fabric line with different pieces of fabric "layered" on top of one another to look like a

D. Charm Packs are made of 5" squares of coordinating fabric and may be tied up with a string or scrap of fabric. E. Candies are 2 1/2" squares of fabric from a manufactured designer or fabric line.

F. **Turnover** is a collection of coordinating fabrics that are cut into 6" triangles.

G. Fat Quarters are 1/2 yard cuts of fabric which are cut in half to make a rectangle that is approximately 18" x 21". (One half yard of fabric yields 2 Fat Quarters.) The "Fat Quarter" can be more economical to purchase for a smaller quilt because the purchaser does not have to buy the entire yardage width.

H. Fabric Kit is a collection of fabrics cut in large pieces to accommodate the requirements of a particular quilt pattern. The 4-Her must cut out all of the smaller squares, rectangles, etc. to make the quilt top according to the pattern directions.

5. After fabric selection, youth can use a variety of tools for cutting the fabric and completing the quilt. Cutting into pattern pieces may include hand roller die cutting machines that cut particular shapes, which can be applied to fabric. This is allowed in the construction of the quilt.

A. A quilted exhibit is made up of at least 3 layers. Exhibits must be quilted or tied through all layers.

B. Fleece blankets are not eligible in this division.
C. Quilts must have a permanent label on the back in the better with the best in the

the bottom right corner with the quilter's name and date of completion.

**DEPARTMENT C - DIVISION 229 - EXPLORING QUILTS** Purple Blue Red White Pay Division Class All Classes 1 \$8.00 \$6.00 \$5.00 \$3.00

SF) 010 Exploring Quilts (SF208C) - Illustrate some aspect of quilts or quilt making. Examples include but are not limited to the following: Language arts, quilts of different cultures, chemistry, design, preservation, history, construction, math-conversion of quilt patterns, textiles/fabrics, computerization, and entrepreneurship. History may include the history of an old quilt or history/research of a particular style of quilt such as Baltimore album quilts or Amish quilts. Exhibit may be a 14" x 22" poster, notebook, CD, PowerPoint, Prezi, DVD, YouTube, or other technique. All items in an exhibit must be attached together and labeled. NO quilted items should be entered in this class.

SF) 030 Computer Exploration (SF208C) - Poster or notebook with a minimum of six computer generated quilt designs or color variations on a quilt design. Include information on the type of program use, the process used to generate designs, or how you used color to create different quilt designs. The size of the poster or notebook should be suitable for the exhibit.

DEPARTMENT C - DIVISION 229 - QUILT DESIGN OTHER THAN FABRIC

DIVISION RULES – QUILT DESIGN OTHER THAN FABRIC 1. Supporting information is required for this exhibit. Information must also include elements or principles of design used and steps taken to complete the project. Please note this is the Home Environment Information Sheet. Exhibits without supporting information will be dropped a ribbon placing.

Purple Blue Red Division Class White All Classes \$8.00 \$6.00 \$5.00 \$3.00 SF) 020 Quilt Design Other than Fabric (SF208B) - Two- or three-dimensional item with quilt design made using a medium other than fabric, such as a wooden quilt block, stained glass, paper,

**DEPARTMENT C - DIVISION 229 - BARN QUILTS** 

DIVISION RULES – BARN QUILTS

1. A Barn Quilt is a large piece of wood that is painted to

2. Supporting information is required for this exhibit. Information must also include elements or principles of design used and steps taken to complete the project. Please note this is the Home Environment Information Sheet. Exhibits without supporting information will be dropped a ribbon placing.

Division Class Purple Blue Red White 180 All Classes 1 \$8.00 \$6.00 \$5.00 \$3.00

SF) 021 Barn Quilt (SF208B) - Barn Quilt created that is less than

SF) 022 Barn Quilt (SF208B) - Barn Quilt created that is 4' x 4' or larger.

**DEPARTMENT C - DIVISION 229 - QUILTED EXHIBITS** 

**DIVISION RULES - QUILTED EXHIBITS** 1. Guidelines for Quilted Exhibits Classes 50-83:

Guidelines for Quilted Exhibits Classes 50-83:

A. Please note the description of classes. They denote the degree of difficulty in construction and not the number of years in the project. A quilted exhibit consists of three or more layers. All quilted exhibits must be quilted (machine or hand) or tied. All quilt piecing and finishing must be the sole work of the 4-H member. Quilting, whether machine or hand quilted, may be done by another individual, except for the Premier Quilt Class. No pre-quilted fabric may be used. Wall quilts must have a hanging sleeve on the back of the quilt or some method for hanging. All quilted exhibits must be clean and finished for the intended purpose. ished for the intended purpose.

B. On a half sheet of 8 ½" x 11" paper, include an expla-

nation answering the following questions:

a. How did you select the design and fabrics, including whether you used a kit, jelly roll, charm squares,

b. What did you do and what was done by others?
c. What did you learn that you can use on your next project?

C. Quilted Exhibit Sizes:

a. Small: Length + Width = Less than 60" (This size includes miniature quilts, wall hangings, table runner, placemats (4), and pillows. All items must be quilted. Pillows must have a quilted top, not just pieced patchwork.)

b. Medium: Length + Width = 61" to 120" c. Large: Length + Width = Over 120"

Division Class Pay Purple Blue Red White \$8.00 All Classes 1 \$6.00 \$5.00 \$3.00 229

Wearable Art (SF208A) - Quilted clothing or clothing accessory which must have a recognizable amount of quilting and may include fabric manipulation. Quilting must be done by the 4-H member. On a half sheet of 8  $\frac{1}{2}$ " x 11" paper, tell how you selected the design and fabrics, including whether you used a kit, jelly roll, charm squares, etc.

Inter-Generational Quilt (SF208E) – A quilt made by the 4-H member and family members and/or friends of different generations. On a half sheet of 8  $^{1}\!\!/_{2}$  x 11" paper, include an explanation answering the following questions:

A. How was the quilt planned and who did what in the construction of the quilt?

B. How did you select the design and fabrics, including whether you used a kit, jelly roll, charm squares, etc.?

C. What did you learn that you can use on your next project?

Odd Service Project Quilt (SF208D) – A quilt constructed by SF) 042

a 4-H member or group to be donated to a worthy cause. On a half sheet of 8 1/2" x 11" paper, include an explanation answering the following questions: A. Why was the quilt constructed, and who will receive the donated

B. How did you select the design and fabrics used, including whether you used a kit, jelly roll, charm squares, etc.?

C. What did you do, and what was done by others?

D. What did you learn that you can use on your next project? Level 1 Quilted Exhibits – Pieced quilts made up of squares and/or rect-

angles. SF) 050

Small (SF208A) Medium (SF208A) SF) 051 SF) 052 SF) 052 Large (SF208A) Level 2 Quilted Exhibits – In addition to squares and/or rectangles, quilts

may have triangles, and/or may be embroidered.

SF) 060 Small (SF208A) SF) 061 Medium (SF208A) SF) 062 Large (SF208A)

Level 3 Quilted Exhibits - In addition to any of the methods in Classes

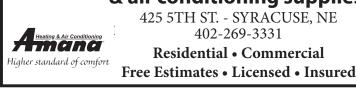




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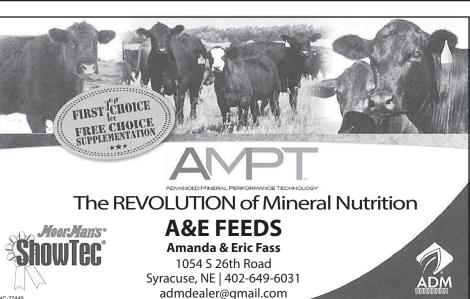


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50-62, quilts may have curved piecing, applique, Celtic style, stained glass style, paper piecing, art quilt style, or other non-traditional styles. (An Art Quilt is the original exploration of a concept or idea rather than the handing down of a "pattern". It experiments with textile manipulation, color, texture, and/or a diversity of mixed media. An Art Quilt often pushes and world houndaries.) Quilt often pushes quilt world boundaries.)

SF) 070 Small (SF208A) SF) 071 Medium (SF208A) Large (SF208A) SF) 072

#### **DEPARTMENT C - DIVISION 229 - PREMIER QUILT**

DIVISION RULES – PREMIER QUILT 1. Entire quilt is the sole work of the 4-H member, including quilting (hand or machine). You may receive guidance, but no one else may work on the quilt. Tied quilts

Division Class Pay Purple Blue Red White

All Classes \$8.00 \$6.00 \$5.00 \$3.00

Hand Quilted (SF208A) Sewing Machine Quilted (SF208A) SF) 081 SF) 082

are not eligible for this class.

Long Arm Quilted (SF208A) - Non-computerized/hand

Long Arm Quilted (SF208A) - Computerized



guided

SF) 083

DEPARTMENT: CONSUMER AND FAMILY SCIENCE AREA: Knitting and Crocheting Superintendent: Linda Bennier, Unadilla

Assistant Superintendents: Victoria Broders, Lincoln and Amanda Stubbendick, Syracuse

The purpose of this category is to establish basic to advanced knitting and crocheting skills. In addition, projects in this category require 4-H'ers to select adequate yarn and make design decisions.

**CURRICULUM & RESOURCES** 

ABC of Knitting

Knitting Made Easy (CD)

ABC of Crochet (Right Hand or Left Hand)

BIA BOA

BIA

'All Knitting and Crochet exhibits will be entered at the Kimmel Event Center on Sunday, July 21, 2024 in the Kimmel Event Center from 1:00 - 4:00 p.m. Optional Interview Judging will take place on a first-come, first-serve basis during this time.

AREA RULES – KNITTING AND CROCHET

1. Entry Tags: Every exhibit must be described on the appropriate entry tag accompanying it (For example: blue afghan, yellow sweater, crocheted gray elephant). Attach the entry tag securely to the exhibit using a straight pin or safety pins (no paper clips).

2. Identification Labels: Each item entered as a knitting or crochet exhibit must have a label attached statics the

or crochet exhibit must have a label attached stating the following:

A. County

B. Exhibitor's name and age C. Project name and class in which exhibit is entered

D. Number of years enrolled in the project exhibited Wool entries must have the fiber content listed on the identification label. Attach a label to every component of the exhibit using safety pins or by basting. Not responsible for unlabeled items. 3. Preparation of Exhibits: Knitted and crocheted exhib-

4. **Removal of Entries:** Entries may not be removed for use in any other State Fair activity, including the State Fair Fashion Show.

its should be entered in the most appropriate manner for

Fashion Show.

5. **General:** Garments as listed may be made for self (4-H member) or another person. All knitted and crocheted items will be displayed together or by county. 4-H'ers enrolled in knitted and crocheted projects should continue their skill development. Once you have exhibited in a higher level, you are not eligible to exhibit in a lower level. For example, once you exhibit in Knitting Level 3, you are not eligible to exhibit in Knitting Level 2.

#### **DEPARTMENT C - DIVISION 225 - KNITTING**

DIVISION RULES - KNITTING

1. Criteria for Judging Knitting: Design and Color, Neatness, Knitting Mechanics, Trimmings, and Constructions

2. Each knitted exhibit must include the following information on the fiber arts data card with the entry tag. If additional information is not included with the entry tag, the exhibit will be lowered one ribbon placing. a. Why did you choose to create this exhibit?

b. What steps did you take as you created this exhibit? What were the most important things you learned: d. Gauge-Number or rows per inch; number of stitches

e. Size of needles, finger knitted, arm knitted, loom, or f. Kind of yarn - weight and fiber content or other mate-

rial used

g. Name of stitches used

Division Class Pay Purple Blue Red White \$8.00 \$6.00 \$5.00

Level 1 Knitted Clothing or Home Environment Item Level 2 Knitted Clothing (SF60) (Garment Eligible for State Fair Fashion Show) - Knitted item or garment using pattern stitches such as diamond, block, twist, or seed/moss stitches. Basic stitches [including: Knit (K), Purl (P), Slip Knit Pass Over (SKPO), Knit Two Together (K2tog), Yarn Over (yo)] to form patterns.

SF) 002 Level 2 Knitted Home Environment Item (SF60) – Knitted item using basic stitches [including: Knit (K), Purl (P), Slip Knit Pass Over (SKPO), Knit Two Together (K2tog), Yarn Over (yo)] to

Arm or Finger Knitted Item (SF60) - Can be Clothing or a Home Environment item.

Loom Knitted Item (SF60) – Can be a Clothing or a Home Environment item.

Level 3 Knitted Item (SF60) (Garment Eligible for State Fair Fashion Show) - Knitted item or garment made from advanced knitting stitches such as pass slip stitch over, double-pointed needle knitting, cable, Turkish, tamerna, plait, germaine, feather and fan, or knitting with one or more patterns such as Aran or Fair Isle. Made by using stitches learned in level 2 while advancing to circular knitting, double pointed needle knitting, knitting with multiple pattern stitches, and changing colors throughout the garment such as argyle knitting and chart knitting.

SF) 006 Level 3 Knitted Home Environment Item (SF60) – Knit-

ted item made by using stitches learned in level 2 while advancing to circular knitting, double pointed needle knitting, knitting with multiple pattern stitches, and changing colors throughout the garment, such as argyle knitting and chart knitting.

#### SF) 007 Level 3 Machine Knitting (SF60)

**DEPARTMENT C - DIVISION 226 - CROCHET** 

DIVISION RULES - CROCHET

1. All crochet items will be displayed in the clothing area.
2. Criteria for judging Crochet: Design and Color, Neatness, Crochet Mechanics, Trimmings, and Construction Finishes.

3. Each crocheted exhibit must include the following information with the entry tag. If additional information is not included with the entry tag, the exhibit will be lowered

one ribbon placing.

a. Why did you choose to create this exhibit?

b. What steps did you take as you created your exhibit? c. What were the most important things you learned?

d. Gauge and size of hook or type of crocheting tool. e. Kind of yarn – weight and fiber content or other material used.

f. Name of stitches used.

Class Blue Division Purple Red White 226 All Classes 1 \$8.00 \$6.00 \$5.00 \$3.00

C) 900 Level 1 Crocheted Clothing or Home Environment Item SF) 001 Level 2 Crocheted Clothing (SF61) (Garment Eligible for State Fair Fashion Show) - Crochet garment using basic stitches include chain, single, double, half-double, and treble to form pat-

SF) 002 Level 2 Crocheted Home Environment Item (SF61) -Crochet item using basic stitches including chain, single, double, half-double, and treble to form patterns.

Level 3 Crocheted Clothing (SF61) (Garment Eligible for State Fair Fashion Show) - Crochet garment using stitches learned in Level 2 while advancing to use afghan stitch, broomstick lace, hairpin lace, design motifs, and multiple pattern stitches.

Level 3 Crocheted Home Environment Item (SF61) -Crochet item using stitches learned in Level 2 while advancing to use afghan stitch, broomstick lace, hairpin lace, design motifs, and multiple pattern stitches.



#### **HEALTHY LIVING**

DEPARTMENT: HEALTHY LIFESTYLES AREA: Food & Nutrition

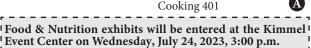
Superintendent: Robyn Stubbendick, Avoca Assistant Superintendents: Donna Sluka Smith, Nebraska City and Hillary Wiebusch, Syracuse

The purpose of Food & Nutrition exhibits is to encourage knowledge about healthy eating and safe cooking practices. This category has multiple projects that allow 4-H'ers to progress over numerous years. In addition, 4-H'ers will learn different types of cooking methods to improve their knowledge of cuisine.

**CURRICULUM & RESOURCES** 

Cooking 101

Cooking 201 Cooking 301



AREA RULES - FOOD & NUTRITION

1. Youth may exhibit only in the projects in which they are enrolled except where stated. Limit of one (1) entry

2. Youth enrolled in cooking projects should continue their skill development. Once they have exhibited in a! higher level, they are encouraged not to exhibit in a lower! level. For example, once you have exhibited in Cooking 101 for a few years, you should aim to exhibit in Cooking 201 the next year. (Note: The State Fair rules state that once an exhibitor has entered in a higher level, they are not eligible to exhibit in a lower level. For example, once a State Fair exhibitor exhibits in Cooking 301, they are no longer eligible to exhibit in Cooking 101 or 201. Please! keep this in mind as you choose which level you wish to! exhibit in.)

3. Food Entries: Each exhibit must include the recipe. The recipe may be handwritten, photocopied, or typed. 4-H exhibits not having the recipe will be lowered one ribbon placing. Place the food on an appropriately sized plate or disposable container and put in a self-sealing bag. Attach the entry tag and recipe at the corner of the bag.

4. Non-Food Entries: Please attach the entry tag in the upper right-hand corner of the entry. Additional information, including recipes and supplemental information, should be identified with the 4-Hers name and county. 5. Criteria for Judging: Exhibits will be judged according

eets found at https://go.unl.edu/ne4hfood-nu trition. Make sure to follow all entry instructions required! for your exhibit. Incomplete exhibits will be lowered one ribbon placing.
6. Commercially prepared mixes are ONLY allowed in

Cooking 201 Creative Mix class. Prepared baking mixes, biscuit mixes, commercially prepared seasoning mixes for food preservation, and other pre-made mixes entered in other categories will be lowered one ribbon placing.

7. Any cards or special items accompanying an exhibit must include the exhibitor's name and county, printed on the back side. The Otoe County Ag Society, Extension Office, and Food & Nutrition Superintendents are not responsible for non-disposable containers, lost bread boards, China, or glassware.

8. Food must be edible for human consumption. After judging is complete, a portion of each exhibit will be left for display. The remainder of each exhibit will be sold in

9. **Ingredients:** Any ingredient that the 4-H'er uses must be able to be purchased by the 4-H'er. **Ingredients that** the 4-H member cannot legally purchase such as beer, whiskey, rum, etc. may NOT be used in any recipe file. or food exhibit. Exhibits that include alcohol will be disqualified. This includes menu and recipe file exhib-

10. Food Safety: Exhibits will be on display for several days. Please think about FOOD SAFETY! Items that require refrigeration will not be accepted, judged, or displayed as exhibits must be safe to eat when entered, whether tasted or not. Glazes, frostings, and other sugar-based toppings are considered safe due to their high sugar content. Egg glazes on yeast breads and pie crusts BEFORE baking are acceptable. Eggs incorporated into baked goods and crusts are considered safe. The following food ingredients are considered unsafe for fair exhibits. and will be disqualified:

A. Egg or cream fillings and cream cheese frostings B. Any meat item including meat jerky, imitation meat bits (bacon bits, peperoni, etc.). This does not apply to Canned Meat projects.

C. Melted cheese on top of food exhibits (cheese mixed into baked goods is considered safe and will be accept-

D. Uncooked fruit toppings (i.e., fresh fruit tart)

**DEPARTMENT E - DIVISION 400 - FAIR THEME** Division Pay White Class Purple Blue Red All Classes \$3.00 \$2.50 \$2.00 \$1.00

C) 900 Cookies – 4 Cookies made using any recipe and decorated with "Barn in the USA." theme and packaged as a gift. Open to any 4-H'er enrolled in a Foods & Nutrition or Food Preservation project.

A Homemade Gift from the Kitchen – Gift from the Kitchen made with "Barn in the USA." theme. Open to any 4-H'er enrolled in a Foods & Nutrition or Food Preservation project. Include the recipe and who the recipient of the gift is.

#### DEPARTMENT E - DIVISION 350 - GENERAL FOODS & NUTRITION

Division Class Purple Blue Red White All Classes \$3.00 \$2.50 \$2.00 \$1.00

Food Science Exploration (SF152) – Open to any 4-H'er

enrolled in a Foods & Nutrition or Food Preservation Project. Show the connection between food and science as it relates to food preparation, food safety, food preservation, or food production. Exhibit may be a poster or foam core board (not to exceed 22" x 30"), computer-based presentation printed off with notes pages, if needed, and displayed in a binder, an exhibit display, a written report in a portfolio or notebook. Consider neatness and creativity. Foods and Nutrition Poster, Scrapbook, or Photo Dis-

play (SF122) – Open to any 4-H'er enrolled in a Foods & Nutrition or Food Preservation Project. The project should involve a nutrition or food preparation technique or explore a career related to the food industry (caterer, restaurant owner, food scientist, registered dietician, etc.). This might contain pictures, captions, and/or a report to highlight the concept. Exhibit may be a poster or a foam core board (not to exceed 22" x 30"), a computer-based presentation printed off with notes pages (if needed) and displayed in a binder, an exhibit display, or a written report in a portfolio or notebook. Consider neatness and creativity.

SF) 003 Physical Activity and Health Poster, Scrapbook, or Photo Display (SF122) – Open to any 4-H'er enrolled in a Foods & Nutrition or Food Preservation Project. The project should involve physical activity or explore a career related to physical activity or health (personal trainer, sports coach, physical therapist, etc.). This might contain pictures, captions, and/or a report to highlight the concept. Exhibit may be a poster or a foam core board (not to exceed 22" x 30"), a computer-based presentation printed off with notes pages, if needed, and displayed in a binder, an exhibit display, or a written report in a portfolio or notebook. Consider neatness and creativity.

Cooking Basics Recipe File (SF251) - A collection of 10 recipes from any source. Each recipe must accompany a complete menu in which the recipe is used. An additional 10 recipes may be added each year the 4-H'er is in the project, with the year clearly marked on the recipes. Display in a recipe file or binder. Be sure to include the number of servings or yield of each recipe. This may be a continued recipe file project from the previously used 4-H curriculum before 2018. Exhibits that include recipes with alcohol (wine, beer, rum, etc.) will be disqualified.

#### DEPARTMENT E - DIVISION 422 - FOOD GIFT FROM YOUR **KITCHEN**

Division Purple Blue Red All Classes 3 \$3.00 \$2.50 \$2.00 \$1.00 422

Food Gift - Open to any 4-H'er enrolled in a Foods & Nutrition project. Creatively prepare and package a food gift (for human consumption). The food item must be made by the 4-H'er. Include the recipe and who the recipient of the gift is. Examples include a yeast product in a basket, cookies in a decorative tin, canned goods in jars with counted cross stitch lid, etc.

**DEPARTMENT E - DIVISION 422 - FOOD FLOP** Division Pay Purple Blue Class

Red White All Classes \$2.50 \$2.00 \$1.00 \$3.00

Food Flop – Open to any 4-H'er enrolled in a foods &Nutrition project. One food item illustrating food preparation problems. Food flops may be the result of intentional or accidental mistakes. On a half sheet of 8 ½" x 11" paper, explain the preparation problem(s) experience and how they could be overcome. The explanation card will be the basis for judging the exhibit.

#### **DEPARTMENT E - DIVISION 401 - COOKING 101**

Pay Division Class Purple Blue Red White All Classes \$4.00 401 2 \$5.00 \$3.00 \$2.00

C) 901 Cookies – Any recipe, four on a paper plate **Muffins** – Any recipe, four on a paper plate C) 902

C) 903 No Bake Cookie – Any recipe, four on a paper plate

C) 904 Cereal Bar Cookie - Any cereal-based recipe made in a pan and cut into bars or squares for serving

**Granola Bar** – Any recipe, four on a paper plate C) 905 C) 906 **Brownies** – Any recipe from scratch, four on a paper plate.

May be frosted or unfrosted. C) 907 Snack Mix - Any recipe (granola, trail mix, cereal-based snack recipes, etc.). Two bars on a small paper plate or at least ½ cup

of snack product in a self-sealing zip lock bag.

908 MyPlate Picture – On an 8 ½" x 11" paper, draw or use cut out pictures of various foods, showing where they fit into MyPlate.

**DEPARTMENT E - DIVISION 410 - COOKING 201** Pay Purple Blue Red Division Class

White All Classes \$3.00 \$2.00 \$5.00

F) 001 Loaf Quick Bread (SF123) – Any recipe, at least ¾ of a standard loaf displayed on a paper plate. Quick bread is any bread that does not require kneading or rising time and DOES NOT include yeast. A standard quick bread loaf measures approximately 8 ½ x 4 ½ or 9 x 5. If mini-loaf pans are used for the exhibit, two loaves must be presented for judging.

SF) 002 Creative Mixes (SF142) – Any recipe, at least ¾ of baked

product or 4 muffins or cookies on a paper plate or in a disposable pan. Baked item made from a mix (commercial or homemade mixes are acceptable). Food product must have been modified to make a new or different baked item. Examples include poppy seed quick bread from a cake mix, cake mix cookies, sweet rolls made from ready-made bread dough, monkey bread from biscuit dough, streusel coffee cake from a cake mix, etc. Write what you learned about making this product using a mix instead of a homemade recipe or recipe "from scratch". Does it make it better or easier to use a convenience product or mix? Why or why not?

Simulate product of link; why of why hou:

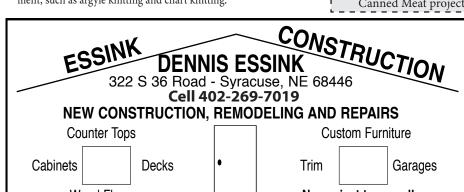
(2) 003 Biscuits or Scones (SF136) – Four biscuits or scones on a small paper plate. This may be any type of biscuit or scone, rolled or dropped. Any recipe may be used, but it must be a non-yeast product baked from scratch.

of the baked product or 4 muffins/cookies on a paper plate or in a disposable pan. Recipe must contain a fruit or vegetable as part of the ingredients. (Examples include banana bars, cantaloupe quick

bread, zucchini muffins, etc.)

SF) 005 Coffee Cake (SF129) – Any recipe or shape, non-yeast

**B.** Harsin





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product. At least  $\frac{3}{4}$  of the baked product on a paper plate or in a disposable pan. Include a menu for a complete meal where this recipe is served, following the meal planning guidelines suggested in Cooking 201.

SF) 006 Baking with Whole Grains (SF134) – Any recipe, at least ¾ of the baked product on a paper plate or in a disposable pan. Recipe must contain whole grains as part of the ingredients. (Examples include whole wheat applesauce bread, peanut butter oatmeal cookies, etc.)

SF) 007 Non-Traditional Baked Product (SF133) – Exhibit must include a food product prepared using a non-traditional method (i.e., bread machine, cake baked in an air fryer, baked item made in the microwave, etc.) Entry must be at least ¾ baked product or 4 muffins or cookies on a paper plate or in a disposable pan. Entry must include supporting information that discusses the alternative preparation method and how it compares with a traditional method.

#### **DEPARTMENT E - DIVISION 411 - COOKING 301**

DIVISION RULES - COOKING 301

1. Any bread item prepared or baked using a bread machine should be entered under the Cooking 201, Non-Traditional Baked Product. All exhibits made in the Cooking 301 or Cooking 401 projects must have been prepared without the assistance of a bread machine for mixing, raising, or baking of the food item.

Division Class Pay Purple Blue Red White 411 All Classes 1 \$8.00 \$6.00 \$5.00 \$3.00

SF) 001 White Bread (SF138) – Any yeast recipe, at least ¾ of a standard loaf displayed on a paper plate.

SF) 002 Whole Wheat or Mixed Grain Bread (SF138) – Any yeast recipe, at least ¾ of a standard loaf displayed on a paper plate.

SF) 003 Specialty Rolls (SF138) – Any yeast recipe, four rolls on a

paper plate. May be sweet rolls, English muffins, kolaches, bagels, or any other similar recipe that makes individual portions.

SF) 004 Dinner Rolls (SF138) - Any yeast recipe, four rolls on a paper plate. May be cloverless, crossont, knot, but bread sticks or

paper plate. May be cloverleaf, crescent, knot, bun, bread sticks, or any other type of dinner roll.

SF) 005 Specialty Bread (SF141) – Any yeast recipe, includes tea

rings, braids, or any other full-sized specialty bread products. Must

exhibit at least ¾ of a full-sized baked product.

SF) 006 Shortened Cake (SF137) – Must exhibit at least 2/3 of the cake. Recipe must not be from a cake mix. Shortened cakes use fat for flavor and texture and recipes usually begin by beating fat with sugar by creaming and include leavening agents in the recipe. Cake may be frosted with a non-perishable frosting (no cream cheese or egg white based frosting allowed).

#### DEPARTMENT E - DIVISION 412 - COOKING 401

DIVISION RULES – COOKING 401

1. Any bread item prepared or baked using a bread machine should be entered under the Cooking 201, Non-Traditional Baked Product. All exhibits made in the Cooking 301 or Cooking 401 projects must have been prepared without the assistance of a bread machine for mixing, raising, or baking of the food item.

DivisionClassPayPurpleBlueRedWhite412All Classes1\$8.00\$6.00\$5.00\$3.00

SF) 001 Double Crust Fruit Pie (SF144) – Made with homemade fruit filling. No egg pastries or cream fillings. No canned fillings or premade pie crusts. May be a double crust, crumb, cut-out, or lattice topping. Using an 8- or 9-inch disposable pie pan is recommended.

SF) 002 Family Food Traditions (SF145) – Any recipe, at least ¾ of a baked product or 4 muffins or cookies on a paper plate. May be baked in a disposable pan. Any baked item associated with family tradition and heritage. Entry must include A) Recipe, B) Tradition or heritage associated with preparing, serving the food, and C) where or who the traditional recipe came from.

SF) 003 Ethnic Food Exhibit (SF146) – Any recipe, at least ¾ of a baked product or 4 muffins or cookies on a paper plate or in a disposable pan. The name of the country, culture, or religion should be included as part of the supporting information with the recipe, as well as background information about the country or culture the food item is representing.

SF) 004 Candy (SF147) – Any recipe, 4 pieces of candy on a paper plate or ½ cup. No items containing cream cheese will be accepted (e.g., cream cheese mints). Candy may be cooked or not cooked; dipped, molded, made in the microwave, or other methods of candy

preparation. Recipe must be included.

SF) 005 Foam Cake (SF138) – Original recipe (no mixes) of at least 34 of the cake. Foam cakes are cakes that have a high ratio of eggs to flour and fall into three categories: angel food cakes or meringues, sponge or jelly roll cakes, and chiffon cakes. Cake may be frosted with a non-perishable frosting (no cream cheese or egg white based frostings allowed)

frostings allowed).

SF) 006 Specialty Pastry (SF143) – Any recipe, at least ¾ of a baked product or 4 muffins or cookies on a paper plate or in a disposable pan. Baked items such as pie tarts, puff pastry, phyllo doughs, biscotti, choux, croissants, Danish, and strudels. Phyllo dough may be pre-made or from scratch. Pastries made with cream or egg-based fillings will be disqualified.

Food Preservation exhibits will be entered at the Kimmel Event Center on Wednesday, July 24, 2024, from 3:00 – 6:00 p.m. entry.

FOOD PRESERVATION UNITS 1-4 RULES

1. **Processing Methods:** Current USDA processing methods and altitude adjustments must be followed for all food preservation. Jams, preserves and marmalades, fruit, tomatoes, and pickled products must be processed in a boiling water bath. Tomatoes may be processed in a pressure canner. All non-acid vegetables and meats must be processed in a pressure canner. Improperly canned or potentially hazardous food items will be disqualified. Spoiled or unsealed containers disqualifies the entry.

2. **Jars and Lids:** Jars and lids do not need to be the same

2. Jars and Lids: Jars and lids do not need to be the same brand. Half pint jars may be used for jelled exhibits. The jars are not to be decorated by the exhibitor in any way. Canning jars must be used – others will be disqualified. No one-fourth pint jars allowed. Leave jar rings on for fair display, it helps protect the seal. Two-piece lids consisting of a flat metal disk and a ring should be used. No zinc lids or one-piece lids.

3. **Current Project:** All canning must be the result of the current year's 4-H project.

to score sheets available at https://go.unl.edu/ne4hfood-nutrition. Incomplete exhibits will be lowered one ribbon placing. Canned food items not processed according to altitude in the county will be lowered one ribbon class. Altitudes for various Otoe County locations are:

A. Nebraska City – 1056' B. Palmyra – 1158'

B. Palmyra – 1158 C. Syracuse 1050'

4-H members need to determine how the altitude affects their food processing times and pounds of pressure. Food must be edible for human consumption.

5. Labeling: Jars should be labeled with the name of the food item, name of the 4-H'er, county, and date of processing on the bottom of each jar. Exhibits containing multiple jars such as a "3 jar exhibit" should be placed in a container to keep the jars together. Each bag containing dried foods should also be labeled with the name of the food item, the name of the 4-H'er, county, and drying date. Multiple dried food exhibits should be secured by a rubber band or "twisty" to keep the exhibit containing the 3 self-sealing bags together.

6. **Recipe/Supporting Information:** Recipe must be included, and may be handwritten, photocopied, or typed. Commercially prepared seasoning mixes are not allowed. Current USDA guidelines for food preservation methods MUST be followed. Suggested sources of recipes include:

MUST be followed. Suggested sources of recipes include:
A. 4-H Food Preservation Manuals (Freezing, Drying,
Boiling Water Bath Canning, Pressure Canning)
B. USDA Guide to Home Canning (https://nchfp.uga.

edu/publications/publications\_usda.html)
C. Nebraska Extension's Food Website (https://food.unl.edu/food-preservation) or Extension publications from other states

D. Ball Blue Book (published after 2009)
7. All exhibits must include the 4-H Food Preservation Card attached to the project as the required supporting information or include the following information with the

A. Name of product

B. Date preservedC. Methods of preservations (pressure canner, water

bath canner, or dried)
D. Type of pack (raw pack or hot pack)

E. Altitude (and altitude adjustment, if needed) F. Processing time

G. Number of pounds of pressure (if pressure canner)

used)

Division Class

H. Drying method and drying time (for dried food exhibits)

I. Recipe and source of recipe (if a publication, include name and date)

name and date)

Purple Blue

\$4.00

Red

\$3.00 \$2.00

DEPARTMENT E - DIVISION 406 - FOOD PRESERVATION: UNIT 1 FREEZING

Pay

All Classes 2

SF) 001 Baked Item Made with Frozen Produce (SF155) – Any recipe, at least ¾ of baked product or 4 muffins or cookies on a paper plate or in a disposable pan. Recipe MUST include a food item preserved by the freezing method done by the 4-H'er. Examples include peach pie, blueberry muffins, zucchini bread, etc. Supporting information must include both the recipe for the produce that was frozen as part of this project AND the baked food item.

\$5.00

DEPARTMENT E - DIVISION 407 - FOOD PRESERVATION: UNIT 2 DRYING

DIVISION RULES – FOOD PRESERVATION

1. See rules listed under Department E – Division 406.

Division Class Pay Purple Blue Red White 407 All Classes 2 \$5.00 \$4.00 \$3.00 \$2.00

SF) 001 Dried Fruits (SF154) – Exhibit 3 different examples of 3 different dried fruits. Place each dried fruit food (6-10 pieces of fruit, minimum ¼ cup) in separate self-sealing bags. Use a rubber band or "twisty" to keep the exhibit together.

SF) 002 Fruit Leather (SF154) – Exhibit 3 different examples of 3 different fruit leathers. Place a 3-4" sample of each fruit together in separate self-sealing bags. Use a rubber band or "twisty" to keep the exhibit together.

SF) 003 Vegetable Leather (SF154) – Exhibit 3 different examples of 3 different vegetable or vegetable/fruit leather combo. Place a 3-4" sample of each leather together in separate self-sealing bags. Use a rubber band or "twisty" to keep the exhibit together.
 SF) 004 Dried Vegetables (SF149) – Exhibit 3 different samples of

3 different dried vegetables. Place each food (1/4 cup of each vegetable) in a separate self-sealing bag. Use a rubber band or "twisty" to keep the exhibit together.

SF) 005 Dried Herbs (SF149) – Exhibit 3 different samples of 3

different dried Herbs. (SF149) – Exhibit 3 different samples of 3 different dried herbs. Place each food (1/4 cup of each herb) in a separate self-sealing bag. Use a rubber band or "twisty" to keep the exhibit together.

SF) 006 Baked Item Made with Dried Produce/Herbs (SF156) – Any recipe, at least ¾ of baked product or 4 muffins or cookies on a paper plate or in a disposable pan. Recipe MUST include a dried produce/herb item made by the 4-Her. Examples include a granola bar made with dried fruits, dried cranberry cookies, Italian herb bread, lemon thyme cookies, etc. Supporting information must include both the recipe for the dried produce/her AND for the baked food item.

DEPARTMENT E - DIVISION 408 - FOOD PRESERVATION: UNIT 3 BOILING WATER CANNING

DIVISION RULES – FOOD PRESERVATION

current USDA recommendations.

1. See rules listed under Department E – Division 406.

Division Class Pay Purple Blue Red White 407 All Classes 2 \$5.00 \$4.00 \$3.00 \$2.00

**SF) 001 1 Jar Fruit Exhibit (SF150)** – Exhibit one jar of canned fruit. Entry must be processed in a boiling water bath according to

SF) 002 3 Jar Fruit Exhibit (SF150) – Exhibit 3 jars of different canned fruits. May be three different techniques for the same type of produce (e.g., applesauce, canned apples, apple pie filling, etc.). Entry must be processed in a boiling water bath according to current USDA recommendations.

SF) 003 1 Jar Tomato Exhibit (SF150) – Exhibit one jar of a canned tomato product. Entry must be processed in a boiling water bath according to current USDA recommendations

cording to current USDA recommendations.

SF) 004 3 Jar Tomato Exhibit (SF150) – Exhibit 3 jars of different canned tomato products (salsa, sauces without meats, juice, stewed, etc.). Entry must be processed in a boiling water bath according to current USDA recommendations.

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SF) 005 1 Jar Pickled Exhibit (SF150) – Exhibit one jar of a pickled and/or fermented product. Entry must be processed in a boiling water bath according to current USDA recommendations.

3 Jar Pickled Exhibit (SF150) – Exhibit 3 jars of different kinds of canned pickled and/or fermented products. Entry must be processed in a boiling water bath according to current USDA recom-

1 Jar Jelled Exhibit (SF153) – Exhibit one jar of a jam, jelly, fruit butter, or marmalade. Entry must be processed in a boiling water bath according to current USDA recommendations.

3 Jar Jelled Exhibit (SF153) - Exhibit 3 different kinds of jelled products. Entry may be made up of either pints or half pints. Entry must be processed in a boiling water bath according to current USDA recommendations.

DEPARTMENT E - DIVISION 414 - FOOD PRESERVATION: UNIT 4 PRESSURE CANNING

DIVISION RULES - FOOD PRESERVATION 1. See rules listed under Department E – Division 406. Division Class Purple Blue Red White All Classes \$5.00 \$4.00 \$3.00 \$2.00

1 Jar Vegetable or Meat Exhibit (SF150) - Exhibit one jar of a canned vegetable or meat. Include only vegetables or meats canned in a pressure canner according to current USDA recommen-

3 Jar Vegetable Exhibit (SF150) - Exhibit 3 jars of different kinds of canned vegetables. Include only vegetables canned in a pressure canner according to current USDA recommendations.

3 Jar Meat Exhibit (SF150) - Exhibit 3 jars of different kinds of canned meats. Include only meats canned in a pressure canner according to current USDA recommendations.

Quick Dinner (SF151) – Exhibit a minimum of 3 jars to a maximum of 5 jars, plus a menu. Meal should include 3 canned foods that can be prepared within an hour. List the complete menu on a 3" x 5" file card and attach it to one of the jars. Entry must be processed according to current USDA recommendations.

SF) 005 1 Jar Tomato Exhibit (SF150) – Exhibit one jar of a canned tomato product. Entry must be processed in a pressure canner according to current USDA recommendations.

3 Jar Tomato Exhibit (SF150) – Exhibit 3 jars of different canned tomato products (salsa, sauces without meats, juice, stewed, etc.). Entry must be processed in a pressure canner according to current USDA recommendations.

**DEPARTMENT E - DIVISION 422 - BAKED GOODS DECORATING** 

Cake Decorating exhibits will be entered at the Kimmel Event Center on Wednesday, July 24, 2024, 3:00 entry

DIVISION RULES – CAKE DECORATING

1. All Creative Foods Artistry entries will be displayed during the Otoe County Fair.

2. No items will be put on the 4-H Foods Bake Sale. 3. There are no State Fair entries in this division.

Division Class Pay Blue Red White Purple

422 All Classes 2 \$5.00 \$4.00 \$3.00 \$2.00

Unit 1 -Frost an 8" or 9" Round or Square or 9" x 13" Oblong Cake or Foam Form - Decorate with edible items, such as candies, pretzels, coconut, etc. Non-edible items (plastic, paper, toothpicks) may not be used on the cake. Do not use decorating

Unit 2 -Decorate a Character Cake - Use decorating tubes appropriate for the design selected. Non-edible items (plastic, paper, toothpicks) may not be used on the cake.

Unit 3 - Decorate a Two-Layer Cake or Foam Form - Use 3-5 types of tubes in decorating. You must use the writing, star, and leaf tubes. Two other tubes of your choice may be used if they enhance your design. Do not use flowers made on a flower nail or materials other than icing - only icing should be used in decorating the

C) 903 Unit 4 -Decorate a Cut-Up Cake - The design must be applied using at least 3 decorator tubes; however, parts of the design may be created with edible materials (coconut, candies, etc.). Only edible items may be used on the cake.

Unit 5 -Decorate One Two-Layer 8", 9", or 10" Cake or Foam Form – Use a minimum of one flat surface flower, one flower made on a flat flower nail, one border, and one side trim learned in the unit. Design should be suitable for the size and shape of the cake. Use only edible materials, except stamens for the flowers. Stamens may be purchased or hand made.

Unit 6 -Decorate One Two-Layer 8", 9", or 10" Cake or Foam Form- Use figure piping string work, a flower made on a lily nail, and techniques learned in previous units. Design should be suitable for the size and shape of the cake. Artificial stamens for flowers, leaves, wire stems, and floral tape may be used. All other cake decorations must be edible. Other decorations which may be used on the cake include flowers and leaves hooked to a wire stem.

Unit 7 - Decorate a Cake or Foam Form Using Two Tiers of Graduated Sizes - Each tier should be a two-layer cake. Supports, separator plates, and pillars may be used. Techniques learned in previous units must be used to decorate the cake. The decorated cake must be for a wedding, anniversary, formal party, or other equally elegant occasion. Design should be suitable for the size and shape of the cake. Artificial stamens for flowers, leaves, wire stems, floral tape, special occasion ornaments, tulle, and filler flowers may be used. All other cake decorations must be edible.

Unit 8 -Decorate One Two-Layer 8", 9", or 10" Cake or Foam Form- Decorate with molded items. Molded items may include pastillage, molded butter cream, gum paste, marzipan, molded chocolate, sugar molds, etc. Design should be suitable for the size and shape of the cake. All molds and/or shapes must be made of edible materials.

Unit 9 - Plan, Develop, and Evaluate Your Own Cake Decorating Project - Write a brief description of your project, including your goals, plans, accomplishments, and evaluation of results. You may use pictures or any records you have kept to provide evidence of your accomplishments. Exhibit may be a poster (not to exceed 22" x 28"), a notebook, or a small educational display.

Decorated Cupcakes - 4 cupcakes on a paper plate. Open to any 4-H'er enrolled in a Foods & Nutrition project. Cupcakes may be home-baked or purchased. Each will be decorated by the 4-H member.

Decorated Cookies - 4 cookies on a paper plate. Open to any 4-H'er enrolled in a Foods & Nutrition or Food Preservation project. Cookies may be home-baked or purchased. Each will be decorated by the 4-H member.



DEPARTMENT: HEALTHY LIVING AREA: Safety Superintendents: Robyn Stubbendick

In this category, 4-H'ers have the opportunity to create exhibits about all-terrain vehicles, fire, and tractor safety. In addition, participants can also create informational exhibits about basic safety strategies. Through involvement in this category, 4-H'ers will be better educated about personal safety and have the knowledge base to educate others about safety.

**CURRICULUM & RESOURCES** 

Citizen Safety

Design My Place

Safety exhibits will be entered at Kimmel Event Center on Wednesday, July 24, 2024, from 3:00 – 6:00 p.m.

DEPARTMENT E - DIVISION 440 - SAFETY Purple Blue Red White Division Class Pay All Classes 3 \$3.00 \$2.50 \$2.00 \$1.00

SF) 001 First Aid Kit (SF110) – A first aid kit is a good way to organize supplies in an emergency. The kit should be assembled in a container appropriate for the kit's intended use. A description of where the kit will be stored and examples of specific emergencies for that situation should be included in the exhibit. The kit should include a written inventory and purpose statement for the included items. Items should cover the following areas: airway and breathing, bleeding control, burn treatment, infectious disease protection, fracture care, and miscellaneous supplies. Use the Citizen Safety Manual, 4-H 425, pages 6 and 7, for guidance. Kits containing any of the following will automatically be disqualified:

A. Prescription Medications – If the kit's purpose is to provide medication for someone with special needs, explain in the written description and inventory, but remove the medication.)

B. Materials with Expiration Dates on or Before the Judging Date This includes sterile items, non-prescription medications, ointments, salves, etc. Articles dated month and year only are considered expired on the last day of that month.

C. Any controlled substance. SF) 002 Disaster Kit (Emergency Preparedness) (SF111) – Disaster kits must contain the materials to prepare a person or family for emergency conditions caused by a natural or man-made incident. Selection of materials is left to the exhibitor. Family or group kits must have enough material or items for each person. A description of the kit's purpose, the number of people supported, and a list of contents is required. Youth are encouraged to test their kit by challenging their family to try to survive using only the included materials for the designated time. If tested, share that experience in kit documentation. Please include an explanation of drinking water needs for your disaster kit. Do not bring actual water to the fair in the kit.

SF) 003 Safety Scrapbook (SF292) – The scrapbook must contain 15 new articles from print and/or internet sources about various incident types. Mount each clipping on a separate page accompanied by a description of events leading to the incident and any measures that might have prevented it. The scrapbook should be bound in a standard size hardcover binder or notebook for 8 ½" x 11" size paper. Correct sentence structure, readability, and thorough explanations

are an important part of judging.

9) 004 Safety Experiences (SF190) – The exhibit should share a learning experience the youth had related to safety. Examples could be participating in a first aid or first responder training, a farm safety day camp, babysitting workshop, or similar event; scientific experiment related to safety; or the youth's response to an emergency situation. The exhibit should include a detailed description of the experience, the youth's role, some evidence of the youth's leadership in the situation, and a summary of the learning that took place. Exhibits may be presented on a poster with supplemental documentation, a notebook including up to 10 pages of narrative and pictures, or a multimedia presentation on a CD lasting up to five minutes.

SF0 005 Career in Safety (SF191) – The exhibit should identify a specific career area in the safety field and include education and certification requirements for available positions, salary information, demand for the field, and a summary of the youth's interest in the field. Examples of careers include firefighters, paramedics, emergency management personnel, some military assignments, law enforcement officers, emergency room medical personnel, fire investigator, and more. It is recommended that youth interview a professional in the field in their research. Additional research sources might include books, articles, career websites, job-related government websites, or interviews with career placement or guidance counselors. Exhibits may be presented in a poster with supplemental documentation, a notebook including up to 10 pages of narrative and pictures, or a multimedia presentation on a CD lasting up to five (5) minutes.

**DEPARTMENT E - DIVISION 450 - FIRE SAFETY** 

Pay Purple Blue Red Division Class White All Classes \$2.50 \$2.00 \$1.00 \$3.00

Fire Safety Poster (SF269) - This is a home floor plan SF) 001 drawn to scale showing primary and secondary escape routes and where fire extinguishers and smoke detectors are located. Draw every room, including all doors and windows. Use black or blue arrows showing primary escape routes from each room. Use red arrows showing secondary routes to use if primary routes are blocked. Primary and secondary escape routes must lead outside to an assembly location. Documentation should include evidence the escape plan has been practiced at least four times. Posters must be constructed of commercial poster board at least 11" x 14", but no larger than 22" x 28".

Fire Safety Scrapbook (SF270) - The scrapbook must SF) 002 contain 10 news articles from print and/or internet sources about fires to residential or commercial properties or landscapes. Mount each clipping on a separate page accompanied by a description of events leading to the incident and any measure that might have prevented it. The scrapbook should be bound in a standard size hardcover binder or notebook for 8 1/2" x 11" size paper. Correct sentence structure, readability, and thorough explanations are an important part of judging.

SF) 003 Fire Prevention Poster (SF268) – Posters should promote a fire prevention message and be appropriate to display during National Fire Prevention Week or to promote fire safety at specific times of the year (Halloween, 4th of July, etc.). Originality, clarity, and artistic impression will all be judged. Do not include live fireworks, matches, or other flammable/explosive/hazardous materials. Any entry containing this material will be disqualified. Posters must be constructed of commercial poster board at least 11" x 14", but no larger than 22" x 28".



#### **ENVIRONMENTAL EDUCATION** & EARTH SCIENCE

DEPARTMENT: ENVIRONMENTAL EDUCATION & EARTH SCIENCE

AREA: Entomology

Superintendents: Monty Lovelace, Syracuse Entomology exhibits give 4-H'ers the opportunity to demonstrate their

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