

FASHION SHOW

Those 4-H members modeling purchased garments will be judged on stage for modeling skill, fit, and appearance of the outfit and accessories. Judging on stage is worth 60% of the score. The written report Form SF184, is worth 40% of the total score and is judged on content, completeness, accurate information, and neatness.

BEGINNING SEWING

C410001 **Modeled "Beginning Sewing" Garment:** All Beginning Sewing garments. Not eligible for State Fair.

BEYOND THE NEEDLE

C410009 **Modeled "Beyond the Needle" Beginning Embellished Garment** - (SF117) - Any exhibit entered into the Beginning Embellished Garment class. Not eligible for State Fair.

***C410010** **Modeled "Beyond the Needle" Embellished Garment(s) with an Original Design** - (SF117) - Garment is created using intermediate or advanced techniques as defined in the project manual. Designs are the original idea of the 4-H member using the elements and principles of design to make an original statement.

***C410015** **Modeled "Beyond the Needle" Garment Constructed From Original Designed Fabric** - (SF117) - Fabric yardage is designed first, then a garment is constructed from that fabric. Other embellishments may be added.

***C410020** **Modeled "Beyond the Needle" Textile Arts Garment(s)** - (SF117) - Garment is constructed using new unconventional materials. Examples: rubber bands, plastic, duct tape.

***C410025** **Modeled "Beyond the Needle" Wearable Technology Garment** - (SF117) - Garment has integrated technology into its design.

C410026 **Modeled Other "Beyond the Needle"** - (SF117) - Any other Beyond the Needle garment or accessory. Not eligible for State Fair.

STEAM CLOTHING 1

C410023 **Modeled "STEAM I" Garment** - (SF117) - All STEAM I garments. Not eligible for State Fair.

STEAM CLOTHING 2

***C410030** **Modeled Constructed STEAM Clothing 2 Garment(s)** – (SF117) - 4-H members who have enrolled in or who have completed STEAM Clothing 3 projects are not eligible to enter STEAM Clothing 2. Possible types of STEAM Clothing 2 garments include:

- Dress; OR
- Romper or Jumpsuit; OR
- Two-Piece Outfit Combination (skirt with top, vest, or lined/unlined jacket; jumper and top; pants or shorts outfit (pants or shorts with top, vest, lined/unlined jacket). A purchased top can be worn to complete a skirt, pants, or shorts outfit with a vest or lined/unlined jacket

STEAM CLOTHING 3

***C410040** **Modeled Constructed STEAM Clothing 3 Garment(s)** - (SF117) - Possible types of STEAM Clothing 3 garments include:

- Dress or formal; OR
- Skirted Outfit Combination (skirt with top, vest, lined/unlined jacket OR jumper and shirt) A purchased top can be worn to complete a vest or jacket outfit with a skirt, pants, or shorts.; OR
- Pants or Shorts Outfit Combination (pants or shorts with top, vest, lined/unlined jacket) A purchased top can be worn to complete a vest or jacket outfit with a skirt, pants, or shorts.; OR
- Romper or Jumpsuit; OR
- Specialty Wear (swim wear, costumes, western wear chaps, chinks, riding attire or hunting gear); OR
- Non-tailored Lined or Unlined Jacket or Coat, additional pieces with jacket or coat may either be constructed or purchased.; OR
- Tailored Coat, Blazer, Suit Jacket, or Outerwear. Additional pieces with coat, blazer, jacket or outerwear may either be constructed or purchased.

KNITTING OR CROCHET – LEVEL 1

C410049 **Modeled Knitted or Crocheted Clothing (Level I)** - (SF117) - Any exhibit entered in a Level I Knitting or Crochet Class. Can be paired with another purchased or sewn garment to create a complete wearable outfit. Not eligible for State Fair.

KNITTING OR CROCHET – LEVEL 2 OR 3

***C410050** **Modeled Knitted or Crocheted Clothing (Level 2 or 3)** - (SF117) - Knitted garment using pattern stitches such as diamond, block, twist or seed/moss stitches or advanced knitting stitches such as pass slip stitch over, double-pointed needle knitting, cable, Turkish, tamerna, plait, germaine, feather and fan or knitting with one or more patterns such as Aran or Fair Isle. Crocheted garment using pattern stitches such as texture, shell, cluster or mesh stitches or advance crochet stitches such as afghan, broomstick, hairpin lace, design motifs or pattern stitches. Garment needs to can be a complete outfit as in a sweater, cardigan, dress, coat, a top and bottom, or a two-piece ensemble. (bottom and top).

C410051 **Modeled Knit One/Buy One or Crochet One/Buy One (Level II or III)** - (SF117) - Any Level II or III Knitted or Crocheted garment paired with another sewn or purchased garment to make a complete wearable outfit. Not eligible for State Fair.

SHOPPING IN STYLE

***C410060** **Modeled Shopping In Style Purchased Outfit and Written Report** - (SF184) - Participants must be enrolled in the Shopping In Style 4-H Project to enter. The curriculum is developed and designed for youth ages 10 and older to help them strengthen their consumer skills when purchasing clothing. Participants must model a complete outfit. All pieces of the garment must be purchased.

MODELING FOR FUN!

C410061 **Modeling for Fun:** Any outfit, garment, or accessory that does not fit into another class. Not eligible for State Fair.