

2022 SIOUX COUNTY FAIR BOOK



SIoux COUNTY FAIR YOUTH DIVISION

GENERAL RULES AND GUIDELINES

Revised: 2022

I. ELIGIBILITY: Youth Division

- a. ALL 4-H DIVISIONS except OPEN YOUTH LIVESTOCK CLASSES and FFA CLASSES.
- b. Must be enrolled in the Sioux County 4-H program
- c. Must be enrolled in the appropriate project.
- d. Non-4-H youth can enter in the Open Class division.

II. SIOUX COUNTY 4-H YOUTH HORSE SHOW

- a. Open to 4-H Exhibitors from any county.
- b. Show will adhere to Nebraska 4-H Horse Show Rules

III. OPEN YOUTH LIVESTOCK SHOW

- a. Show is open to all youth ages 5-18 by January 1st of the current year. Those youth ages 5-7 will be allowed to participate in given that an adult assists them and stays with them in the ring.
- b. Sioux County exhibitors will receive premiums based on their ribbon grouping.
- c. Out-of-county exhibitors will receive premiums based on their placing within a class. Premiums will be paid at the following rates:

	First	Second	Third	Fourth
Showmanship				
PeeWee & Junior	\$5.00	\$3.00	\$2.00	\$1.00
Intermediate	\$8.00	\$6.00	\$3.00	\$2.00
Senior	\$10.00	\$8.00	\$5.00	\$3.00
Other Classes	\$10.00	\$8.00	\$5.00	\$3.00

FAIR ENTRIES

I. LIVESTOCK

- a. All animals must be owned by the youth exhibitor or by the family or in the name of the ranch or farm.
- b. Each exhibitor shall be responsible for herdsmanship of their own exhibits, stall, or pen space and alley space.
- c. No professional groomers are permitted to help exhibitors.
- d. Animals should be shown by the exhibitor when possible. Substitute youth showmen must be approved by the show superintendent. Only animals entered by the exhibitor can be used for showmanship contests.

- e. Dress Code – Exhibitors showing beef, dairy, dairy goat, sheep, and swine are required to wear western clothing and hard sole shoes or boots. Horse exhibitors: See Horse Show Section.

II. GENERAL

- a. Any exhibitor who is found to have tampered with, doctored, or entered an exhibit that is his not his/her work will forfeit any premium, ribbon, and cash prizes and exhibitor will be placed on probation. A second offense will cause disqualification from further competition or participation in the youth division of the Sioux County Fair.
- b. All entries must be entered and in place by the deadlines set by each division. This information is available at the County Extension Office and it will also be publicized BUT it is the exhibitor's responsibility to obtain information.
- c. The judges will place all creditable exhibits in each class into four ribbon groups according to excellence. These ribbon groupings include:
 - i. Purple – Superior
 - ii. Blue – Excellent
 - iii. Red – Good
 - iv. White – Satisfactory
- d. In case of no competition, the judge will decide which ribbon placing the exhibit deserves. Trophy winners and/or exhibits designated for State Fair should be purple ribbon quality.
- e. Fair prizes will be awarded to 4-H members at the Annual Fun Feed. Prizes will be considered for the following categories: Family and Consumer (home environment, heritage, consumer management, human development), Healthy Living (cooking, safety, food preservation), Clothing (shopping in style, beyond the needle, sewing), Visual Arts (photography, sketchbook crossroads, portfolio pathway), SET (entomology, welding, wood science, conservation, computers, robotics, rockets, etc.), and Plant Science (horticulture and range). Final discretion is up to the 4-H Council.
- f. For livestock shows, 4-H prizes will be awarded to Sioux County 4-H members at the Annual Fun Feed. The ribbons received will be turned into a point value (Champion 5 points plus points for ribbon color, Reserve 3 points plus points for ribbon color, Purple =5, Blue =3, Red =2, and White=1) then added together for a total and divided by maximum points possible to create a percentage. The Champion and Reserve Champion points will be added if a youth member receives a Champion or Reserve Champion designation for the division. For example: Champion Stocker Feeder, Breeding Heifer, Breeding Bull, Market Beef, Bucket Calf, Breeding Lamb, Market Lamb, Top Bird, etc.). The member with the highest percentage will receive the prize. If there is a tie, the member that placed the best in Showmanship will be the recipient.
- g. The superintendent will determine eligibility/ineligibility of an exhibit in their division. All ineligible items will not be judged or displayed.
- h. A member cannot enroll in the same 4-H project area in more than one county or state in the same year.
- i. State Fair Eligibility Requirements for Exhibitors: Only classes with an asterisk (*) in front of the number are eligible for State Fair entry. An exhibitor must be a 4-H member enrolled in the project in which they are exhibiting in the county which he/she represents. In classes where presence of the 4-Her is required for judging purposes, such as animal exhibits, judging contests, presentations, and fashion show, a 4-H member must be age 10 by January 1st of the current year. For classes where the presence of the 4-Her is not required, the exhibitor must be age 8 by January 1st of the current year.
- j. Interview Judging will be conducted on all 4-H Static Exhibit Projects.

III. NUMBER OF EXHIBITS PER CLASS

- a. Livestock and Horse – No limit on number of entries BUT an exhibitor cannot earn more than two premiums in each class.
- b. Home Economics – No limit at county level, but State fair entries are limited by the State Fair rules.

IV. EXHIBITOR RELEASE TIMES

- a. Art Hall – Released at 3:00 pm on the Sunday of Fair.
- b. Horses, livestock, and other animals released after respective shows.

V. PREMIUMS

- a. Premiums will be paid at the following rates to county youth.

Division	Purple	Blue	Red	White
Beef	\$15.00	\$12.00	\$7.00	\$3.00
Horse	\$5.00	\$3.00	\$2.00	\$1.00
Dairy Cattle	\$15.00	\$12.00	\$7.00	\$3.00
Sheep & Goats	\$5.00	\$3.00	\$2.00	\$1.00
Swine	\$8.50	\$6.50	\$3.50	\$2.00
Small Animals	\$5.00	\$4.00	\$3.00	\$2.00
Static Exhibits	\$5.00	\$4.00	\$3.00	\$2.00

Clover Kid Exhibits will each receive a \$1.00 premium.

VI. Protest Committee

- a. The respective division committee has the authority to make appropriate decisions based on the Sioux County Fair book, and these will be adhered to by all.
- b. A committee shall be appointed to serve as a grievance committee. They will meet when needed, to act upon concerns. All protests must be submitted in writing and signed.
- c. Written protests must be submitted to the county fair division committees.
- d. The written protest must include:
 - i. Names of persons involved
 - ii. Nature of concerns
 - iii. Situation and documentation

- iv. Recommendations for correction
 - v. Specific action, rule, etc. in question
 - vi. Additional person committee may contact for further clarification
 - vii. Procedures and/or steps carried out by person involved prior to submission to the fair superintendent
- e. The committee will review the written protest. They may discuss the situation with affected persons and show officials to include County Fair management, if appropriate, prior to making a final decision. The committee will recommend appropriate action to management in writing. The recommendations will be followed and communicated both verbally and in writing to the group or individual affected.
 - f. In cases of protest, the exhibitor may be allowed to show, but results of showing will be subject to change based on the outcome of the protest process. This allows for smooth operation of the show and facilitates appropriate processing.
 - g. The management reserves the right to withhold premiums and/or awards. The exhibitor may also be excluded from the show if action warrants.
 - h. Protests will not be accepted after the exhibit is released from the Sioux County Fair.

VII. Disclaimer of Responsibility for Exhibits at the Sioux County Fair

- a. Exhibits at the Sioux County Fair are entered and displayed at the risk of the exhibitor. University of Nebraska-Lincoln Extension in Sioux County, in association with the Sioux County Agricultural Society, accepts exhibits and will exercise due care to protect them. However, University of Nebraska-Lincoln Extension or the Sioux County Agricultural Society or the Sioux County 4-H Council cannot accept responsibility for loss or damage due to the conditions imposed by crowds, the arrangement of the buildings in which displays are housed and the number of exhibits. People who have exhibits of great sentimental and/or monetary value should carefully consider whether such exhibits should be exposed to the hazards of fair.
- b. While the greatest possible care will be exercised by the management to protect patrons of the county fair, each individual will be held personally responsible for any injury.

VIII. Drugs and Alcohol Policy

- a. Use or possession of alcoholic beverages or drugs (except for medical purposes) by any exhibitor who is participating in the youth section of the Sioux County Fair will result in immediate disqualification of that exhibitor's entry.

COMPUTERS

- A. The name and county of each exhibitor should appear separately on the back of each board, poster or article and on the front cover of the notebooks so owner of the exhibit may be identified if the entry tag is separated from the exhibit.
- B. Demonstration boards should include an overall title for the display, plus other necessary labeling.
- C. Reports should be written using the scientific method whenever possible (Background, the Question or hypothesis, what you plan to do and what you did, Method used and observations, Results: what you learned. All reports should be computer generated and enclosed in a clear plastic cover. The reports should be attached securely to the display.

Team Entries: To qualify for entry at the Nebraska State Fair team materials entered in H860007 – Maker Space/Digital Fabrication must clearly be the work of a team instead of an individual, and must have at least 50% of all team members enrolled in 4-H. Additionally, all enrolled 4-H members on the team should complete and attach an entry tag to the materials. A supplemental page documenting the individual contributions to the project should be included. The entry will be judged as a team, with all the team members receiving the same ribbon placing.

COMPUTER MYSTERIES - UNIT 1

- H860011 Computer Designed Greeting Card** - Exhibit will consist of four (4) greeting cards, each for a different occasion/holiday. Exhibit should be created on 8 1/2" x 11" paper using a commercially available graphics program and a color printer/plotter or single-color printer/plotter. The cards should vary in folds and design. Prefabricated cards from commercially available card programs will NOT be accepted. No theme required. Place in a Ziploc bag.
- H860012 Internet Exploration:** Exhibit will be a notebook consisting of the following four areas: 1) Three emails sent requesting a reply, 2) The reply to each of the emails, 3) Printouts of three websites, and 4) What you liked and did not like about each website.
- H860013 4-H Promotional Poster:** Exhibit should be created on 8 1/2" x 11" page using a commercially available graphics software package. Flyer can be color or black and white. Flyers can be whole page or a folded flyer.
- H860014 Use of Computer Teaching Aides:** Exhibit will be created using a commercial teaching aide computer program. Exhibit will consist of three levels of learning. Each level will contain a minimum of ten questions. Exhibit will be displayed using a creative notebook format containing: 1) Cover Page, 2) Printout of exhibit, and 3) One-page minimum text explaining the steps required to complete the exhibit and this type of program can be useful.
- H860015 Software Demonstration Exhibit:** This project gives the 4-Her an opportunity to demonstrate how to complete a task with a software package. Commercially available programs such as spreadsheets, databases, presentation package, accounting packages, internet website software, precision agriculture farming software, etc. should be used for the project. The exhibit will be in a notebook (8 1/2"X11") and should include these parts:
- 1) Cover Page
 - 2) A report describing:
 - a. What task you are doing with the software
 - b. Why you are using this software package
 - c. What features of the software you are using
 - d. How you will use the program in the future
 - 3) Examples of input and output from the program
- Simple word processing programs should not be used to complete this project. Examples of projects are: a PowerPoint presentation with at least 10 different slides using a minimum of four different layouts with the same background on all slides, a website created by the 4-Her, 10 cards/or posters made on a graphic program, five maps made with precision farming software, etc. Points will be given for degree of difficulty.
- H860016 Other Computer Mysteries:** Any level

COMPUTER MYSTERIES - UNIT 2

- *H860001** **Computer Application Notebook** – (SF277) - 4-H exhibitor should use computer application to create a graphic notebook utilizing computer technology. 4-H'er may create any of the following: greeting card (5 different cards such as a birthday, wedding, anniversary, sympathy get well or other); a business card (3 cards for 3 different individuals and businesses); menu (minimum of 2 pages including short description of foods and pricing); book layout (I-book); promotional flyer (3 flyers promoting 3 different events); newsletter (minimum 2 pages); or other: examples such as precision farming or family business logo etc. This exhibit consists of a notebook (8.5x11 inches) which should include a (1) a detailed report describing: (a) the task to be completed, (b) the computer application software required to complete the task, (c) specific features of the computer application software necessary for completing the task (2) print out of your project. Project may be in color or black and white. (Scoresheet SF278)
- *H860002** **Produce a Computer Slideshow Presentation** – (SF276) - Using presentation software a 4-H exhibitor designs a multimedia computer presentation on one topic related to youth. All files should be emailed to jnixon@unl.edu by the fair entry deadline. Files must be saved in a PC compatible format with county name and last name of participant before emailing or the slide show may be shared through a share link or QR code which is included in the notebook. A notebook with a printout of all the slides should be submitted. Slideshow should include a minimum of 10 slides and no more than 25. Incorporate appropriate slide layouts, graphics, animations, and audio (music or voice and transition sounds do not count). Each slide should include notes for a presenter.

COMPUTER MYSTERIES - UNIT 3

- *H860003** **Produce an Audio/Video Computer Presentation** – (SF276) - Using presentation software a 4-H exhibitor designs a multimedia computer presentation on one topic related to youth. All presentations for state fair should be The presentation should be at least 2 minutes in length and no more than 5 minutes in length, appropriate graphics, sound and either a video clip, animation, or voice over and/or original video clip. The presentation must be able to be played and viewed on a PC using Windows Media Player, Real Player, iTunes or QuickTime Player.
- *H860004** **How to STEM (Science, Technology, Engineering and Math) Presentation** - (SF276) - Youth design a fully automated 2 to 5-minute 4-H "how to" video. Submissions should incorporate a picture or video of the 4-H'er, as well as their name (first name only), age (as of January 1 of the current year), years in 4-H, and their personal interests or hobbies. Videos should be designed for web viewing or may be uploaded to a video streaming application and exhibitors can provide a hard copy QR code for public viewing. Any of the following formats will be accepted: .mpeg, .rm, .wmv, .mp4, .mov, .ppt, or .avi
- *H860005** **Create a Web Site/Blog or App** – (SF275) - Design a simple Web site/ blog or app for providing information about a topic related to youth using either software programs such as an HTML editor like Microsoft's FrontPage or Macromedia's Dreamweaver, and image editor like IrfanView or GIMP OR online using a WIKI such as Google Sites. If the Web site, Blog, or App isn't live, including all files comprising the Web site, Blog or App should be submitted on a flash drive in a plastic case along with the explanation of why the site was created or may be shared through a hard copy share link or QR code for viewing. If developed using a WIKI or other online tool include a link to the website in the explanation of why the site was created.
- *H860006** **3D Printing** – (SF1050) - 3D printing uses plastic or other materials to build a 3-dimensional (3D) object from a digital design (including 3D Pen Creation). Youth may use original designs or someone else's they have re-designed in a unique way. Exhibits will be judged based on the motivation and/or problem identified. For example, 3D objects printed as part of the design process for robot or other engineering project. Must include design notebook that addresses the following questions:
1. What was the motivation for your design or the problem you were solving with your design? I.e. Is your item a functional or decorative piece
 2. Please include a picture of original design, citation of designer/website OR if design is completely original (you created it using CAD software), then state that it's original. If item was not completely original, indicate what you did to the original design to modify it to better meet the design problem stated in #1 above. Its design was modified multiple times, please indicate what change was made with each modification, and what prompted the need for the change. I.e. I printed it and the design was too fragile, so I resliced the print to make thicker external walls, or to have a denser infill.
 3. Define your process for designing/printing. What software and/or hardware was used (indicate type of 3D printer or if item was created with 3D pen)?
 4. What materials were selected for your project?

5. If your final design has any moving parts, define how you determined appropriate allowance in you design.
6. Identify any changes that you would make to improve your design.

***H860007**

Maker Space/Digital Fabrication – (SF1051) - This project is a computer generated projected created using a laser cutter, vinyl cutter, heat press or CNC router, Vector or 3D based software such as Corel draw or Fusion 360 would be an example of an appropriate software used to create your finished project. Project should include a notebook with the following:

1. What motivated you to create this project?
2. Software and equipment used
3. Directions on how to create the project
4. Prototype of plans
5. Cost of creating project
6. Iterations or modifications made to original plans

Changes you make if you remade the project.

Resources:

- Computer Mysteries 1 – Learn about hardware and software; Discuss Internet safety; Create and save data https://4hcurriculum.unl.edu/index.php/main/program_project/123
- Computer Mysteries 2 – Use Internet search engines; Take apart a computer; Participate in a chat room; Create a newspaper or magazine https://4hcurriculum.unl.edu/index.php/main/program_project/124
- Computer Mysteries 3 – Build your own computer system; Design a Web site; Develop a multimedia presentation; Use spreadsheets. https://4hcurriculum.unl.edu/index.php/main/program_project/125