GENERAL RULES - FASHION SHOW

A. ENTRY FORMS - To participate in the 4-H Fashion Show, a 4-H’er must submit the required Fashion Show Entry form(s) by the date designated in the 4-H newsletter.

B. PUBLIC FASHION SHOW - Failure to participate in the Public Fashion Show will warrant forfeiture of any ribbon and premium won.

C. COUNTY FAIR DISPLAYING - Constructed Fashion Show garments must be brought in for exhibit on the general entry day and be left throughout the fair or the premium money, ribbons, and special awards received will be forfeited. Attention Shoppers! and Shopping in Style garments should not be brought in on general entry day.

D. AWARDS - Special awards will be given to top individuals in the Junior (ages 8 to 10) and Senior (ages 12 and over) divisions for Decorate Your Duds. Special awards will be given to top individuals in Attention Shoppers and Shopping in Style. Special awards will be given to top individuals in Clothing Level 1, Clothing Level 2, and Sewing for You/Tailoring.

DEPARTMENT C - DIVISION 410 - FASHION SHOW

SEWING FOR FUN
C)CLASS 915 4-H’ers modeling will show one item made in this project

DECORATE YOUR DUDS
C)CLASS 916 A purchased, constructed, original design, or recycled garment to which surface embellishment has been applied.
SF)CLASS 10 Garment Constructed from Original Design Fabric - A garment in which the design is created through the structure such as color blocks, fabric strips, texturizing fabric pieces, etc. Embellished purchased garment(s) or embellished purchased garment(s) with original design entries and textile clothing accessory entries are NOT accepted.

CLOTHING LEVEL 1
4-H members who have enrolled in or completed Clothing Level 2, Sewing For You, and/or Tailoring may not enroll in this project. Check the Construction Skills Checklist on page 24 and acceptable fabrics page 4 of the Clothing Level 1 manual. A firm, medium-weight woven fabric is appropriate. In-seam or patch pockets, simple lined vests, or flat constructed sleeves are acceptable. Not accepted: Plaids and striped fabric, garments with collars, set-in sleeves, waistbands, and zippers.
C)CLASS 917 Simple Top/Dress
C)CLASS 918 Simple Bottom
C)CLASS 919 Complete garment (simple top and bottom)

CLOTHING LEVEL 2
SF)CLASS 20 Modeled Constructed Clothing Level 2 Garment(s) – Possible types of garment include: Dress; Skirted Outfit (skirt with shirt, vest or jacket OR jumper and shirt); Pants Outfit (pants or shorts with shirt, vest or jacket); Shorts Outfit (shorts with shirt, vest or jacket OR jogging outfit). A purchased top can be worn to complete a vest or jacket outfit with a skirt, pants or shorts. Nightwear or loungewear can NOT be modeled. 4-H members who have enrolled in or who have completed Sewing for You or Tailoring projects are not eligible to enter this class.

KNITTED GARMENT/OR OUTFIT - Must be made in middle or advanced unit project.
C)CLASS 920 Knitted Garment/or Outfit - Coordination of garments worn with the knitted garment/outfit will also be evaluated.

CROCHETED GARMENT/OR OUTFIT - Must be made in middle or advanced unit project.
C)CLASS 921 Crocheted Garment/or Outfit - Coordination of garments worn with the crocheted garment will also be evaluated.

SEWING FOR YOU
SF)CLASS 30 Modeled Constructed Sewing for You Garment(s) – Possible types of garment(s) include: Dress; Skirted Outfit (skirt with shirt, vest or jacket OR jumper and shirt); Formal (dress or tuxedo for prom, wedding or other formal occasion); Pants Outfit (pants or shorts with shirt, vest or jacket); Specialty Wear (costume, western wear-chaps, chinks, or riding attire); Sportswear (jogging outfit, swim wear, aerobic wear, or ski wear); OR Coat/Outerwear/Jacket (lined or unlined, non-tailored). A purchased top can be worn to complete a vest or jacket outfit with a skirt, pants or shorts. Nightwear or loungewear can NOT be modeled.

TAILORING
SF)CLASS 40 Modeled Constructed Tailoring Garment – Tailored Blazer, Suit Jacket or Coat (Additional pieces with blazer, jacket or coat may either be constructed or purchased.)

MAKE ONE-BUY ONE - 4-H members enrolled in Clothing Level 2, Sewing For You or Tailoring may enter this class.
C)CLASS 922 Combine sewn garment(s) with a purchased item to make a complete wearable outfit.

GARMENT MADE BY 4-H’ER FOR SOMEONE ELSE
C)CLASS 923 An outfit/garment made by a 4-H member for someone else using skills learned in the 4-H project the 4-H’er is enrolled in. The individual for whom the outfit was constructed will model in this class.
**ATTENTION SHOPPERS!**

**CLASS 905** Garment or complete wearable outfit purchased for $75 or less.

**SHOPPING IN STYLE**

**CLASS 4** Modeled Purchased Outfit and Written Report - Garment or outfit must have been selected and purchased for a particular purpose (sports, everyday, dress up, etc.). Participants must be enrolled in Shopping in Style 4-H project to enter. Participants will be allowed to model in both the constructed garment(s) 4-H Fashion Show and the Shopping in Style 4-H Fashion Show. This curriculum is developed and designed for youth ages 12 and older to help them strengthen their consumer skills with purchasing clothing.

**GENERAL RULES - CLOTHING**

**A.** If garment bags are placed on clothing entries, they must be clear. Otherwise the bag will be removed for display purposes.

**B.** **IDENTIFICATION LABELS** - Each item entered as a clothing exhibit must have a label (made from paper or sticky label) attached to the back neckline or back waistband of the garment. Information should include: County, Exhibitor's Name, Class in which garment is entered, Exhibitor's Age, and Number of Years Enrolled in Project in which exhibiting. Attach labels using a safety pin or baste them in place. Clothing articles that can be hung should be entered on a metal hanger. Not responsible for unlabeled garments.

**C.** Exhibits not having supporting information will be lowered one ribbon.

**D.** **EVALUATION** for Clothing Level 2, Sewing for You and Recycled garments is based on: General Appearance/Design, Quality of Workmanship and Neatness. Evaluation for Tailoring is based on General Appearance/Design, Quality of Workmanship, Neatness and Creating a Completed Outfit. Evaluation for Decorate Your Duds is based on Creativity, Quality of Design and Quality of Workmanship. Evaluation for You Be the Teacher exhibit is based on Topic Selected, Teaches an Idea and Presentation of Exhibit.

**E.** Optional: If you have a unique method or technique in creating your exhibit (drew your own design, wove your own fabric, etc.) indicate that on a half sheet of 8 ½ x 11” paper placed with the entry tag.

**DEPARTMENT C - DIVISION 234 - GENERAL CLOTHING EXHIBITS**

<table>
<thead>
<tr>
<th>Division</th>
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<th>Pay Category</th>
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<tbody>
<tr>
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<td>8</td>
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<tr>
<td>234</td>
<td>2-4</td>
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</table>

4-H members enrolled in Decorate Your Duds, Clothing Level 2, Sewing for You, Tailoring, Knitting or Crochet projects may enter Educational Display exhibits, Recycled Garments and Recycled Accessory.

**SF/CLASS 1** Educational Display - 4-H members enrolled in Decorate Your Duds, Clothing Level 2, Sewing for You, Tailoring, Knitting or Crochet projects may enter an Educational Display. Share with others what you learned in this project. Exhibit may be a poster or foam core board (not to exceed 22” x 30”), a notebook or a small display of an educational nature. Examples include: information on careers in the textile industry, information on textile fibers, illustrate art elements, art principles, seam finishes, the science of textiles including dye techniques, fiber identification, and shrink testing of fabrics, knit stitches, crochet stitches, gauge, etc. science

**SF/CLASS 2** Recycled Garment - 4-H members enrolled in Decorate Your Duds, Clothing Level 2, Sewing for You, Tailoring, Knitting or Crochet projects may enter a Recycled Garment exhibit (a wearable piece of clothing). An article of clothing made from a recycled item. The garment(s) used must be changed in some way in the "redesign" process. A before colored picture must accompany the entry or it will be disqualified.

**SF/CLASS 3** Recycled Accessory – 4-H members enrolled in Decorate Your Duds, Clothing Level 2, Sewing For You, Tailoring, Knitting or Crochet projects may enter a Recycled Accessory exhibit. An accessory made from a recycled item. The item used must be changed in some way in the "redesign" process. A before colored picture must accompany the entry or it will be disqualified.

**SF/CLASS 4** Textile Clothing Accessory – Accessory is constructed and/or decorated on a textile fiber base. Entry examples include: hats, bags, scarves, gloves, aprons etc. No metal, plastic, paper or rubber base items allowed (i.e. barrettes, headbands, flip flops, duct tape, etc.)

4-H members enrolled in Clothing Level 2, Sewing for You, or Tailoring projects may enter Make One-Buy One.

**SF/CLASS 5** Make One-Buy One - 4-H members enrolled in Clothing Level 2, Sewing for You, or Tailoring projects may enter a Make One-Buy One exhibit. The exhibit is a purchased garment with a constructed garment(s) to make a complete, wearable outfit. Both constructed and purchased items must be included in the exhibit. An incomplete exhibit will be disqualified.

**DEPARTMENT C - DIVISION 221 - DECORATE YOUR DUDS**

<table>
<thead>
<tr>
<th>Division</th>
<th>Classes</th>
<th>Pay Category</th>
</tr>
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<tbody>
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<td>4</td>
</tr>
<tr>
<td>221</td>
<td>1-3</td>
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</tbody>
</table>

4-H members must show their own original creativity. Garment may be made for self or others.

**SF/CLASS 1** Embellished Garment with Original Design - Designs are the original idea of the 4-Her using the elements and principles of design (shape/form, texture, color, line, space, rhythm, emphasis, proportion, balance and unity) to make an original statement. Component materials used to create the design do not necessarily need to be original.

**SF/CLASS 2** Garment Constructed From Original Designed Fabric - Fabric is designed first, then a garment is constructed from the fabric. Examples include: painting on fabric, color discharge, shibori, tie dyeing, weaving fabric strips, crazy piecing, paper piecing, and color blocking fabric pieces. Other embellishments may be added.
BEGINNING CLOTHING CONSTRUCTION

DEPARTMENT C - DIVISION 205 - SEWING FOR FUN
Division 205  All Classes  Pay Category 8

Limit of five (5) entries per member. 4-H'ers cannot have taken Clothing Level 1, Clothing Level 2, Sewing for You or Tailoring. Patterns for Sewing For Fun come from the Sewing For Fun Packet available at the Extension Office. 4-H'ers modeling will show one item made in this project.

Level I
C)CLASS 901 Needle Book
C)CLASS 902 Square Pincushion (not wrist-type)

Level II
C)CLASS 903 Tote Bag
C)CLASS 904 Three-striped Pillow
C)CLASS 905 Patchwork Pillow
C)CLASS 906 Laundry Bag

Level III
C)CLASS 907 Diagonal Pillow
C)CLASS 908 Pillow Case
C)CLASS 909 Rail Fence Pillow

DEPARTMENT C - DIVISION 220 - CLOTHING LEVEL 1
Division 220  All Classes  Pay Category 4

4-H members who have enrolled in or completed Clothing Level 2, Sewing for You, and/or Tailoring may not enroll in this project. Check the Construction Skills Checklist and acceptable fabrics of the Clothing Level 1 manual. A firm, medium-weight woven fabric is appropriate. In-seam or patch pockets, simple lined vests, or flat constructed sleeves are acceptable. Not accepted: Plaids and striped fabric, garments with collars, set-in sleeves, waistbands, and zippers.

C)CLASS 901 Simple Top/Simple Dress (can be a vest)
C)CLASS 902 Simple Bottom (pants, shorts or skirt)
C)CLASS 903 Other Simple Clothing Article - Constructed using skills learned in Clothing Level 1
C)CLASS 904 Other Simple Clothing Article - Constructed using skills learned in Clothing Level 1
C)CLASS 905 A Clothing Accessory - Constructed using skills learned in Clothing Level 1

DEPARTMENT C - DIVISION 222 - CLOTHING LEVEL 2
Division 222  All Classes  Pay Category 3

4-H'ers enrolled in or who have completed Sewing for You or Tailoring project are not eligible to exhibit in Clothing Level 2. Check the Construction Skills Checklist in the member's manual for acceptable construction skills and fabric choices.

SF)CLASS 1 Dress
SF)CLASS 2 Skirted Outfit (skirt with shirt, vest or jacket) OR Jumper and Shirt
SF)CLASS 3 Pants Outfit or Shorts Outfit (pants or shorts with shirt, vest or jacket) or Pant Jogging Outfit.
C)CLASS 901 Other Garment - Constructed using skills learned in Clothing Level 2
C)CLASS 902 Other Garment - Constructed using skills learned in Clothing Level 2

INTERMEDIATE & ADVANCED CLOTHING CONSTRUCTION

DEPARTMENT C - DIVISION 223 - SEWING FOR YOU
Division 223  All Classes  Pay Category 1

Garments as listed may be made for self (4-H member) or another person. They may be made from any pattern or fabric and should demonstrate sewing skills beyond Clothing Level 2. Entry consists of constructed garments only. Wool entries must have the fiber content listed on the identification label to be considered for the Make It With Wool Award.

SF)CLASS 1 Dress or Formal
SF)CLASS 2 Skirted Outfit (skirt with shirt, vest or jacket OR jumper and shirt)
SF)CLASS 3 Pants or Shorts Outfit (pants or shorts with shirt, vest or jacket)
SF)CLASS 4 Specialty Wear (includes: swim wear, costumes, western wear-chaps, chinks or riding attire)
SF)CLASS 5 Coat/Outerwear Jacket (lined or unlined, non-tailored). Tailored garments are entered in Division 224.
C)CLASS 901 Other garment - Constructed using skills learned in Sewing For You
C)CLASS 902 Other garment - Constructed using skills learned in Sewing For You
Wool entries must have the fiber content listed on the identification label to be considered for the Make it With Wool Award. A tailored blazer or suit jacket MUST be accompanied with a colored picture of the person wearing the complete outfit.

SFCLASS 1       Blazer or Suit Jacket or Coat
CCLASS 903      Other Tailored Garment