

# HOME ENVIRONMENT

The purpose of Home Environment is to learn design principles and develop graphic design techniques. In addition, activities in this category encourage well-thought-out design plans and diverse artistic techniques. Be sure to take note of the rules section to develop a successful project.

Home Environment Exhibits are evaluated by these criteria:

1. Items must be designed to be used for home decorating, home furnishing (no clothing, purses, note cards, scrapbooks/photo albums, etc.)
2. Accessories should be of high quality (as compared to quick, simple crafts), suitable for use in the home several months throughout the year. Holiday specific items are discouraged. Exhibits made from kits are also discouraged as kits limit decision making in the design process.
3. Items should show creativity and originality, along with the application of design principles and elements and principles. Youth are required to include the design elements and principles they used along with a simple explanation of how they designed their project with their exhibit. Information on the elements and principles of design may be found in the Design Decisions manual, as well as Portfolio Pathways and Sketchbook Crossroads.
4. Entered in correct class. What medium was changed or manipulated? What medium is the majority of your exhibit made from?
5. Items should be ready for display in the home (pictures framed, wall hanging and pictures ready to hang, etc.) No single mat board or artist canvas panels allowed. Wrapped canvas (if stapled not visible on edge) is accepted without framing. Make sure hangers are strong enough to support the item. Command strips are not adequate hangers.
6. Items that focus on technology and science for the home are acceptable.
7. Items should not be made for beginning level or other projects (Example: simple 10-minute table runners or woodworking).
8. A label with the exhibitor's name and county should be attached to each separate piece of the exhibit. Do not use straight pins to attach information.
9. Exhibits may be no taller than 7 feet and no wider than 6 feet.
10. Bringing a delicate, breakable, or valuable item is highly discouraged.
11. You may bring up to two items per class, if both are selected for State Fair you may only send one item and you must let the Extension Office know which one will be entered at State Fair by the end of the fair. Each 4-H member may only send two items to State Fair in the Home Environment projects.

Scoresheets, forms, contest study materials, and additional resources can be found at <https://go.unl.edu/ne4hhomeenvironment>.

Supporting information is required for all Home Environment exhibits. Information must include the elements and principles of design used and steps taken to complete project. Tag templates can be found on 4-H State Fair website: <https://go.unl.edu/ne4hhomeenvironment> Exhibits without supporting information will be dropped a ribbon placing.

## DESIGN DECISIONS

Purple \$3.00   Blue \$2.00   Red \$1.00   White \$ .50

- \*C257001   Design Board for a Room** - Include: color scheme, wall treatment, floor treatment, etc. OR floor plan for a room. Posters, 22" x 28" or multimedia presentation (on CD). Show what you learned with before and after pictures or diagrams, samples, story, cost comparisons, optional arrangements, etc. (SF201)
- \*C257002   Problem Solved, Energy Savers OR Career exploration** - Identify a problem (as

problem windows, storage needs, inconvenient room arrangement, cost comparisons, energy conservation, waste management, etc.) OR explore a career related to home environment. (What would it be? What education is needed? What would you do? Etc.) Using poster, notebook, multimedia presentation (on CD) other method, describe the problem and how it was solved OR your career exploration. (p. 74-93) (SF201)

- \*C257003 **Solar, Wind, or Other Energy Alternatives for the Home** - Can be models, either an original creation or an adaptation of kit. If kit, label and explain what was learned and how the item could be used in or on exterior of home. (p. 74-93) (SF201)
- \*C257004 **Technology in Design** – Incorporate technology into a project related to home environment; for example, using conductive thread to create a circuit that enhances a wall hanging. (SF201)
- \*C257006 **Window Covering** - May include curtains, draperies, shades, shutters, etc. (SF201)
- \*C257007 **Floor Covering** - May be woven, braided, painted floor cloth, etc. (SF200)
- \*C257008 **Bedcover** - May include quilt, comforter, bedspread, dust ruffle, canopy, etc. For quilts, state who did the quilting. (No fleece tied exhibits) (p. 50-53) (SF200)
- \*C257009 **Accessory - Original Needlework/Stitchery** (SF200)
- \*C257010 **Accessory - Textile - 2D** (tablecloth or runner, dresser scarf, wall hanging, etc.) No tied fleece blankets or beginning 10-minute table runners. (SF200)
- \*C257011 **Accessory - Textile - 3D** (pillows, fabric bowls, etc. No fleece tied exhibits.) (SF200)
- \*C257012 **Accessory - 2D** (SF200)
- \*C257013 **Accessory 3D** (string art, wreaths, etc.) (SF200)
- \*C257014 **Accessory - Original Floral Design** arranged by 4-H member. (SF200)

For classes 15 -18, determine entry by what medium was manipulated.

- \*C257015 **Accessory - Original Made from Wood** - burn, cut, shape, or otherwise manipulate (SF200)
- \*C257016 **Accessory - Original Made from Glass** – etch, mosaic, stain, molten or otherwise manipulate. (SF200)
- \*C257017 **Accessory - Original Made from Metal** – cut, shape, punch, sculpt, reassemble or other manipulate. (SF200)
- \*C257018 **Accessory - Original Made from Ceramic or Tile** – Treatment to exhibit must go through process that permanently alters the medium. Painting alone is not sufficient. (SF200)
- \*C257019 **Accessory - Recycled/Upcycled Item for the home**, reuse a common object or material in a creative way. Include a description of what was done to recycle or reuse item in your attached information. (SF207)
- \*C257020 **Furniture - Recycled/Remade**, made, or finished by using a common object or material in a creative way. Include a description of what was done to recycle or reuse item in your attached information. (SF207)
- \*C257021 **Furniture - Wood Opaque** finish such as paint or enamel. (SF203)
- \*C257022 **Furniture - Wood Clear Finish** showing wood grain. (SF203)
- \*C257023 **Furniture - Fabric Covered** - May include stool, chair seat, slipcovers, headboard, etc. (SF200)
- \*C257024 **Furniture - Outdoor Living** - Furniture made/refurbished by 4-H member suitable for outdoor use. Include description of what was done to recycle or reuse item in your attached information. (NOTE: May be displayed outside at State Fair.) (SF200)
- \*C257025 **Accessory: Outdoor Living** – Accessory made/refurbished. Suitable for outdoor use. Include description of what was done to recycle or reuse item in your attached information. (SF200)

## DESIGN MY SPACE

County Project Only – Not eligible for State Fair competition.

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- C263001**      **Needlework Item** (made with yarn or floss) (SF200)
- C263002**      **Simple Fabric accessory**, like a pillow, laundry bag, pillowcase, table runner, etc. (SF200)
- C263003**      **Accessory Made with Original Batik or Tie Dye** (SF200)
- C263004**      **Simple Accessory Made using Wood** (SF200)
- C263005**      **Simple Accessory Made using Plastic** (SF200)
- C263006**      **Simple Accessory Made using Glass** (SF200)
- C263007**      **Simple Accessory using Clay** (SF200)
- C263008**      **Simple Accessory Made using Paper** (SF200)
- C263009**      **Simple Accessory Made using Metal Tooling or Metal Punch** (SF200)
- C263010**      **Storage Item Made or Recycled** (SF200)
- C263011**      **Bulletin or Message Board** (SF200)
- C263012**      **Problem Solved:** Use a creative method to show you solved a problem (air quality, water, sound, temperature, lighting, fire escape plan, etc. (SF200)

## HEIRLOOM TREASURES/FAMILY KEEPSAKES

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This project area is for items with historic, sentimental, or antique value that are restored, repurposed, or refinished to keep their original look and value. It is not for "recycled" items. For example, a bench would be considered an heirloom if the original finish is restored, but if decorated by painting it would be considered recycled.

Entering highly valuable items (especially small ones) is discouraged, as exhibits are not displayed always in closed cases.

Attach information including:

1. List of steps taken to complete your project. Before and after pictures are encouraged.
2. Keepsake's documentation: How you acquired the item, and the history of the item may be written, pictures, audio, or video tape of interview with family member, etc.

- \*C256001**      **Trunks**, including doll-sized trunks or wardrobes. (SF206)
- \*C256002**      **An article - either a repurposed "treasure"** (accessory) from an old item or an old "treasure" (accessory) refinished or renovated. May include a display of a collection or collectibles, being careful not to destroy value of the collection. (SF205)
- \*C256003**      **Furniture** - either a repurposed treasure" from an old item or an old "treasure" refinished or renovated. May include doll-sized furniture. (SF205)
- \*C256004**      **Cleaned and Restored Heirloom Accessory or furniture.** A reconditioned and cleaned old piece of furniture or accessory so that the item or furniture is functional for use or display. Item might be cleaned and waxed, and simple repairs made. Item would not be refinished or repainted but reconditioned to restore it to its original look or to prevent it from further damage as a valuable heirloom. Consult extension publication Care and Conservation of Heirloom Textiles G1682 for information on textiles. (This publication can be found in the Digital Commons at <https://go.unl.edu/gcnh> Refinished items go in classes 2-3). This class is for situations where it may be best to do very little to the item to maintain its antique value. (SF205)

# VISUAL ARTS

The purpose of Visual Arts projects is to learn design principles and develop design techniques. In addition, youth should work to communicate a personal voice, with intention through their work. Be sure to take note of the rules section to develop a successful project. By completing supporting documentation, you will examine their choices and demonstrate an understanding of the elements of art and principles of design.

## Rules

1. Original Work – Items must be original work of the 4-H member and should show creativity and originality. No copyrighted images or master studies.
2. Display – Items should be ready for display, framed, ready to hang, etc. No single mat board or artist canvas panels allowed. Wrapped canvas (if staples not visible on edge) is accepted without framing. Make sure hangers are strong enough to support the item. Command Strips are not adequate hangers. Items not ready for display will be dropped one ribbon placing.
3. Entry Descriptions: Entry tags should include a clear, visual description of the exhibit, such as colors, size, or subject to aid in identification.
4. You may bring up to two items per class, if both are selected for State Fair you may only send one item and you must let the Extension Office know which one will be entered at State Fair by the end of the fair. Each 4-H member may only send three items but no more than one exhibit per class can be sent to State Fair in Visual Arts Projects.
5. Supporting Information: Supporting information is required for all Visual Arts exhibits. Information must include responses to at least two reflection questions and steps taken to complete the project. Support Information tag templates can be found at <https://go.unl.edu/ne4hvisualarts>. Exhibits without supporting information will be dropped a ribbon placing.

Scoresheets, forms, contest study materials, and additional resources can be found at <https://go.unl.edu/ne4hvisualarts>

## SKETCHBOOK CROSSROADS

Purple \$3.00 Blue \$2.00 Red \$1.00 White \$ .50

Use techniques from manual or comparable techniques. Attach information to explain steps taken. Information must also include element or principle of design used. (p. 8-9)

- \*C260001 **Original Pencil or Chalk Drawing** ready to hang. Scratch art accepted here. (p. 10-21) (SF200)
- \*C260002 **Original Ink Drawing** ready to hang. (p. 22-28) (SF200)
- \*C260003 **Home Accessory Made with Fiber** (p.29) (SF200)
- \*C260004 **Home Accessory Made with Felted Wool** (p. 29-33) (SF200)
- \*C260005 **Home Accessory Using Cotton Linter** (p. 34-36) (SF200)
- \*C260006 **Home Accessory Using Batik** (p. 37-39) (SF200)
- \*C260007 **Home Accessory Made by Weaving** (p. 40-47) (SF200)
- \*C260008 **Home Accessory Made with Fabric Exhibitor has dyed** (p. 48-50) (SF200)
- \*C260009 **Original Sculpted or Thrown Accessory** made with clay. (No purchased items) (p. 53-62) (SF200)
- \*C260010 **Nebraska Life Exhibit** – An art exhibit using one of the techniques in the above classes to show how art can define a sense of place, or life in Nebraska. For example - a pencil or ink drawing depicting life in Nebraska, using natural resources such as native grasses to make a weaving, using natural fibers for felting, or using roots, nuts, plants, or flowers

to dye fabric. Include the required information listed above and how this project represents life in Nebraska. (SF200)

## **PORTFOLIO PATHWAYS**

Purple \$3.00 Blue \$2.00 Red \$1.00 White \$ .50

Use techniques from manual or comparable techniques. Attach information to explain steps taken. Information must also include element or principle of design used. (p. 8-9)

- \***C261001**     **Original Acrylic Painting** based on techniques learned in Unit 1 framed and ready to hang. (p. 10 - 35) (SF200)
- \***C261002**     **Original Oil Painting** based on techniques learned in Unit 1, framed and ready to hang. (p. 10-35) (SF200)
- \***C261003**     **Original Watercolor** based on techniques learned in Unit 1, framed and ready to hang. (p. 10-35) (SF200)
- \***C261004**     **Original Sand Painting** based on techniques learned in Unit 1, framed and ready to hang. (p. 10-35) (SF200)
- \***C261005**     **Original Encaustic Painting** based on techniques learned in Unit 1, framed and ready to hang. (p. 10-35) (SF200)
- \***C261006**     **Home Accessory** made with any printing technique in Pathways Unit 2. (p. 36-56) (SF200)
- \***C261007**     **Original Mixed Media Accessory** – An art exhibit using a combination of two or more different media or materials. One media must be included in another Portfolio Pathways class. (Ex. Watercolor and graphite) (SF200)
- \***C261008**     **Nebraska Life Exhibit** - An art exhibit using one of the techniques in the above classes to show how art can define a sense of place or life in Nebraska. For example – solar printing; making prints using shed snakeskin or plant; an acrylic, oil; watercolor painting of scenes of your community or the surrounding area; or using objects from nature to make the painting. Include the required information listed above and how this project represents Nebraska life. (SF200)

## **ALL OTHER EXHIBITS**

### **MISCELLANEOUS 4-H EXHIBITS**

County Project Only – Not eligible for State Fair competition.

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- C440001**     **Other Exhibits** - Miscellaneous 4-H projects, club reports, scrapbook of club news reports, club scrapbook, etc., must be approved by the Extension Office. Please describe on pre-entry form. 4-H'ers may enter three exhibits per class.