DIVISION 223 - STEAM CLOTHING 3 A STITCH FURTHER

PREMIUMS: Purple-\$6.50; Blue-\$5.50; Red-\$4.50; White-\$3.50

- Exhibits entered in this project must reflect <u>at least one new skill</u> learned from this manual. (See project manual skill-level list).
- Garments as listed may be made from any pattern or any fabric and should demonstrate sewing skills beyond STEAM Clothing 2. Entry consists of complete constructed garments only. Wool entries must have the fiber content listed on the identification label.
- C223001.* **UPCYCLED GARMENT** (not eligible for State Fair Fashion Show) Create a garment from used textile based items. The original used item must be redesigned (not just decorated) in some way to create a new wearable piece of clothing. The finished garment must reflect at least one skill learned in this project. A "before" picture and a description of the redesign process must accompany the entry. SF21
- C223002.* UPCYCLED CLOTHING ACCESSORY (not eligible for State Fair Fashion Show) A wearable accessory made from a used item. The item used must be changed in some way in the redesign process. The finished accessory must reflect at least one skill learned in this project. A "before" picture and a description of the redesign process must accompany the entry. SF22
- C223003.* **TEXTILE CLOTHING ACCESSORY** (not eligible for State Fair Fashion Show) Textile accessory is constructed using at least one skill learned in this project from materials appropriate for STEAM 3. Entry examples include: hats, bags, scarves, gloves. No metal, plastic, paper or rubber base items allowed (i.e. barrettes, headbands, flip flops, duct tape, etc.) SF23
- C223004.* DRESS OR FORMAL (Eligible for State Fair Fashion Show) SF28.
- C223005.* **SKIRTED COMBINATION** (Eligible for State Fair Fashion Show) (skirt with shirt, vest or jacket OR jumper and shirt) SF28
- C223006.* **PANTS OR SHORTS COMBINATION** (Eligible for State Fair Fashion Show) SF28 (pants or shorts with shirt, vest or jacket)
- C223007.* ROMPER OR JUMPSUIT (Eligible for State Fair Fashion Show) SF28
- C223008.* **SPECIALTY WEAR** (Eligible for State Fair Fashion Show) SF28 (Includes: swimwear, costumes, hunting gear, or chaps)
- C223009.* **LINED or UNLINED JACKET** (Eligible for State Fair Fashion Show) SF28 (non-tailored)
- C223010.* **COAT, BLAZER, SUIT JACKET or OUTERWEAR** (Eligible for State Fair Fashion Show) A tailored blazer or suit jacket or coat. Wool entries must have the fiber content listed on the identification label to be considered for the *Make It With Wool* Award. SF29
- C223011.* **ALTER YOUR PATTERN** SF31 (eligible for State Fair Fashion show if a complete outfit) Include information sheet that describes: 1) how the pattern was altered or changed; 2) why the changes were needed/wanted. Appropriate skills for altering/designing a patter in STEAM 3 include: moving darts, adding a zipper, merging two patterns together, altering a pattern for a woven or knit material, adding a lining, designing your own pattern).
- C223012.* GARMENT CONSTRUCTED FROM SUSTAINABLE OR UNCONVENTIONAL [NATURAL OR SYNTHETIC] FIBERS SF32 (eligible for State Fair Fashion show if a complete outfit) - Fabric/Fibers used in this garment have to be manufactured/purchased, for example: bamboo, banana, corn husk, and recycled fibers. Garments that are constructed out of the unconventional items themselves should be exhibited under Beyond the Needle.

DEPARTMENT KNITTING & CROCHET

PREMIUMS: Purple-\$4.00; Blue-\$3.50; Red-\$3.00; White-\$2.00

 Criteria for judging Knitting and Crochet: Design and Color, Neatness, Knitting Mechanics or Crochet Mechanics, Trimmings, and Construction Finishes

INFORMATION SHEET FOR KNITTING: Each knitted exhibit must include the following information with the entry tag or exhibit will be lowered one ribbon placing:

- What was your goal(s) in making this exhibit? (Example: Learn how to block a garment or learn how to use two different yarn(s)?
- What steps did you take as you worked toward your goal(s)?
- What were the most important things you learned as you worked toward your goal(s)?
- Gauge Number of rows per inch; number of stitches per inch.
- Size of needles, finger knitted, arm knitted, loom or machine knitted.
- Kind of yarn weight and fiber content.
- Names of stitches used.
- Copy of directions.

DIVISION 224 - LEVEL 1 KNITTING & CROCHET

- C224001. LEVEL 1 SLIPPERS Knitted items using simple pattern stitches such as knit & pearl. SF60
- C224002. LEVEL 1 HEAD COVERING Bands, Scarf, Hat Knitted items using simple pattern stitches such as knit & pearl. SF60
- C224003. LEVEL 1 MITTENS Knitted items using simple pattern stitches such as knit & pearl. SF60
- C224004. LEVEL 1 SIMPLE PILLOW Knitted items using simple pattern stitches such as knit & pearl. SF60
- C224005. LEVEL 1 DISH CLOTH/TOWEL Knitted items using simple pattern stitches such as knit & pearl. SF60
- C224006. LEVEL 1 ARM/FINGER KNITTED ITEM Knitted items using simple pattern stitches such as knit & pearl. SF60
- C224007. LEVEL 1 LOOM KNITTED ITEM Knitted items using simple pattern stitches such as knit & pearl. SF60
- C224008. LEVEL 1 SLIPPERS Crocheted items using simple pattern stitches such as single, double or triple crochet. SF61
- C224009. LEVEL 1 HEAD COVERING Crocheted items using simple pattern stitches such as single, double or triple crochet. SF61
- C224010. LEVEL 1 SIMPLE PILLOW Crocheted items using simple pattern stitches such as single, double or triple crochet. SF61
- C224011. LEVEL 1 DISH CLOTH/TOWEL Crocheted items using simple pattern stitches such as single, double or triple crochet. SF61

DIVISION 225 - LEVEL 2 & 3 KNITTING

- C225001.* LEVEL 2 KNITTED CLOTHING ITEM (Garment eligible for State Fair Fashion Show) Knitted garment using BASIC STITCHES [INCLUDING: Knit (K), Pur (P), Slip Knit Pass Over (SKPO), Knit Two Together (K2tog), Yarn Over (yo)] to form patterns. -SF60.
- C225002.* LEVEL 2 HOME ENVIRONMENT ITEM Knitted item using basic stitches [including: Knit (K), Pur (P), Slip Knit Pass Over (SKPO), Knit Two Together (K2tog), Yarn Over (yo)] to form patterns. SF60.
- C225003.* LEVEL 2 ARM/FINGER KNITTED ITEM (Clothing or Home Environment Item) SF60.
- C225004.* LEVEL 2 LOOM KNITTED ITEM (Clothing or Home Environment Item) SF60.
- C225005.* **LEVEL 3 KNITTED CLOTHING ITEM** (Garment eligible for State Fair Fashion Show) Knitted garment made using stitches learned in Level 2 while advancing to circular knitting, double pointed needle knitting, knitting with multiple pattern stitches, and changing colors throughout the garment such as argyle knitting and chart knitting. SF60.
- C225006.* **LEVEL 3 HOME ENVIRONMENT ITEM -** Knitted item made by using stitches learned in Level 2 while advancing to circular knitting, double pointed needle knitting, knitting with multiple pattern stitches, and changing colors throughout the garment such as argyle knitting and chart knitting. SF60.
- C225007.* LEVEL 3 MACHINE KNITTING SF60

INFORMATION SHEET FOR CROCHET - Each knitted exhibit must include the following information with the entry tag or exhibit will be lowered one ribbon placing:

- What was your goal(s) in making this exhibit? (Example: Learn how to block a garment or learn how to use two different yarn(s)
- What steps did you take as you worked toward your goal(s)?
- What were the most important things you learned as you worked toward your goal(s)?
- Gauge and size of hook or type of crocheting tool.
- Kind of yarn weight and fiber content or other material used
- Names of stitches used
- Copy of directions

DIVISION 226 - CROCHET

- C226001.* LEVEL 2 CROCHETED CLOTHING ITEM (Garment eligible for State Fair Fashion Show) Crocheted garment using basic stitches [including: chain, single, double, half-double, treble] to form patterns. SF61
- C226002.* LEVEL 2 CROCHETED HOME ENVIRONMENT ITEM Crocheted item using basic stitches [including: chain, single, double, half-double, treble] to form patterns. SF61
- C226003.* **LEVEL 3 CROCHETED CLOTHING ITEM** (Garment eligible for State Fair Fashion Show) Crochet garment using stitches learned in Level 2 while advancing to use afghan stitch, broomstick lace, hairpin lace, design motifs, and multiple pattern stitches. SF61
- C226004.* LEVEL 3 CROCHETED HOME ENVIRONMENT ITEM Crochet item using stitches learned in Level 2 while advancing to use afghan stitch, broomstick lace, hairpin lace, design motifs, and multiple pattern stitches. SF61

INFORMATION SHEET FOR WEAVING - Each weaving exhibit must include the following information with the entry tag or exhibit will be lowered one ribbon placing:

- What was your goal(s) in making this exhibit? (Example: Learn how to block a garment or learn how to use two different yarn(s)
- What steps did you take as you worked toward your goal(s)?
- What were the most important things you learned as you worked toward your goal(s)?
- Type of Loom
- Kind of yarn weight and fiber content or other material used
- Names of weave structures used
- Copy of directions

DIVISION 227 - WEAVING

- C227001. **LEVEL 1 WOVEN GARMENT** Woven garment with a plain or balanced weave using a rigid heddle loom. Such as: Scarf, Shawl, Belt.
- C227002. LEVEL 2 WOVEN GARMENT Woven garment using basic weaving techniques and threading patterns with a four harness loom.
- C227003. **LEVEL 3 WOVEN GARMENT** Woven garment using advanced weaving techniques and threading patterns with any loom. Such as lace, overshot, tapestry.

DEPARTMENT CONSUMER MANAGEMENT

• All classes of Attention Shoppers and Shopping in Style are to be entered on **Tuesday**, **July 20**, at the time of your interview. Location Nance County Fairgrounds

DIVISION 244 - ATTENTION SHOPPERS (Age: Under 12)

PREMIUMS: Purple-\$3.00; Blue-\$2.00; Red-\$1.50; White-\$1.00

- C244001. **CLOTHING WARDROBE INVENTORY** List five items in your clothing wardrobe. What one garment would you add to your wardrobe that would help you to mix and match what you already have to extend your wardrobe? Explain what you need to think about and consider when you select this item. Consider creativity and style in your story. Your wardrobe inventory entry may be a picture poster, a video style show with explanation, a written story, or an audio tape.
- C244002. **CLOTHING INTERVIEW** A) Interview an older person and talk about the fads and fashion of the time when they were young. **Or** B) Interview a person from another culture and find out how their dress and fashions may differ at school, special occasions (such as wedding, graduations, birthdays, religious events, etc.). How do those items differ or are they the same as what you wear? **Or** C) Interview a person who wears special types of clothing for their job. Find out how these clothes differ from the ones they wear away from the job, what makes them different, why are they necessary to wear, etc. Consider creativity and style in your story. Include a picture of the person you interviewed in their special type of clothing. Your interview entry may be a picture poster, written story, audio tape, or video tape with explanation.
- C244003. **BUÝMANSHIP** Experience buying a complete wearable outfit for less than \$75. Your entry must include the hang tags (if available), information from fiber content and care labels and a story about what you considered when you purchased the outfit. Consider creativity and style in explaining your story. Do not include the clothing as part of your entry. Your buying experience may be a picture poster, a video tape, a written story or an audio tape, etc.
- C244004. **YOU BE THE TEACHER** Share with others what you learned in this project. Exhibit may be a poster (not to exceed 22"x 28"), a notebook or a small display of an educational nature. Examples include information on: sort before you wash, clothing first aid, fad or fashion, etc.
- C244005. **\$20.00 CHALLÉNGE** Enter a complete outfit that was purchased (clearance racks, garage sale, etc.) for under \$20.00. Shoes are not included in the \$20.00 limit. 4-H members can use a pair of shoes from their current wardrobe to compliment the outfit. Include documentation of all purchases, their prices, and a photo of yourself in the newly acquired outfit in a 8-1/2" x 11" binder or on a 14" x 22" poster.

DIVISION 240 - SHOPPING IN STYLE

If exhibit is a poster, it should be on 14" x 22" poster board. If a three-ring binder is used, it should be 8 1/2" x 11" x 1". Video exhibits should be less than 5 minutes in length and be able to be played on a PC using Windows Media Player, Real Player, or Quick Time Player.