

## SHOOTING SPORTS

4-H Shooting Sports requires youth to be under the direct leadership of a certified 4-H Shooting Sports Leader in either shotgun, rifle (BB gun, pellet rifle, .22), archery, and/or hunting skills. No firearms can be entered as an exhibit, nor live ammunition; however, information can be shared through pictures. **Classes 4-9 can be entered by anyone in the conservation and wildlife area. Remember to look at General Rules for this area.**

- To participate in these competitions, a 4-Her MUST have been enrolled in the Boone County 4-H Shooting Sports Club during the current year and MUST have attended at least **three** practices in each discipline with a certified instructor to compete in that division at the fair.
- To compete in:
  1. BB Gun/Archery - Open to all youth age 8 & older before January 1 of the current calendar year.
  2. Air Rifle - 4-Her must be in their second year, or age 9 & older before January 1 of the current calendar year.
  3. .22 Rifle/Shotgun - 4-Her must be age 10 & older before January 1 of the current calendar year. Youth 10 and 11 years of age **must be** accompanied by an adult.
- Dress Code - Participants are expected to dress appropriately for the events in which they participate and contestants **must** wear the official County 4-H/FFA dark gray colored t-shirt with current logo on back. Both youth and adults should wear attire appropriate for the weather while remaining modest and socially acceptable. Clothing with sexually suggestive wording or graphics, and alcohol or tobacco advertisement is not appropriate.
- **Footwear Policy - Any participant while on the shooting line or shooting in any outdoor shooting event is required to wear shoes that completely cover their feet. Examples of footwear that are not acceptable include, but not limited to: sandals, clogs, crocks, flip-flops, and bare feet.**
- Please read carefully to assure entry in proper age division. All ages will be before January 1 of the current calendar year.
- BB Guns are defined as: Any spring gun or air powered gun that shoots BB's. Must be smooth bore, weigh 6 pounds or under, will be shot at 5 meters (16' 4"). No scopes allowed.
- Air Rifles are defined as: Any hand pump or CO2 air rifle with or without rifling in the barrel that uses .177 caliber pellets. Scopes will not be allowed! Targets will be shot at 10 meters (32' 9").
- Members are encouraged to use their own firearms. Club guns will be available to use if needed.
- Auto shotgun must have shell catcher.

### The following are rules for firearms brought to the fair match:

- They meet the specific criteria mentioned in the definitions above.
- All firearms be clean and in good working condition.
- Shooters are responsible for and must wear ear protection for .22 Rifle and Trap Shooting Competition. Safety glasses will be provided and must be worn for all events.
- All ammunition must be separate from the gun. For trap, a maximum load of 1 1/8 ounce of size 7 1/2, 8, 8 1/2, or 9 shot must be used.

PREMIUMS: Purple-\$3.00; Blue-\$2.00; Red-\$1.50; White-\$1.00

### DIVISION 347 - EXHIBIT CLASSES

- 4-H Shooting Sports requires youth to be under the direct leadership of a certified 4-H Shooting Sports Leader in either shotgun, rifle (bb gun), archery, pistol, black powder/muzzleloader, and/or hunting skills.
- No firearms can be entered as an exhibit, nor live ammunition; however information can be shared through pictures.
- Classes 347004 - 347009 can be entered by anyone in the conservation and wildlife area.

- D347001\* **SHOOTING AID OR ACCESSORY** - Any item which helps the shooter/hunter better perform their sport, examples: rifle sling, kneeling roll, arm guard, shotgun vest, target boxes, shooting stick, etc. Include your design, or plans you adapted, what the item is and used for. (SF253)
- D347002\* **STORAGE CASE** - An item with the purpose to safely hold a firearm, bow, ammunition, and/or arrows, examples: soft sided shotgun case, quivers, firearm safe. Include your design, or plans you adapted. Explain how the storage case is used. (SF254)
- D347003\* **PRACTICE GAME OR ACTIVITY** - Invent or adapt an activity to practice or teach a project skill. Include pictures of youth playing the game, testimonials for 4-H members who played the game, what skill is being worked on, and directions for the game. Explain how you came up with the game or adapted it to fit the needs of your group members. (SF255)
- D347004\* **SCIENCE, ENGINEERING, TECHNOLOGY ADVANCEMENTS OF SHOOTING SPORTS, CONSERVATION or WILDLIFE ESSAY OR DISPLAY** - Choose a specific area of shooting sports and share how it has advanced, include a timeline and photos or illustrations. Keep your topic narrow and manageable. Essays are limited to 1000 words and should be on 8 1/2" x 11" paper. (SF256)

- D347005\* **HEALTHY LIFESTYLES PLAN** - Include a shooter's, (hiker's, camper's, angler's) diet and exercise plan, and how the 4-H member will benefit or improve from following the plan. Ideally, the 4-H member would follow the plan and include some journal entries about adaptations or improvements made while following the plan. (SF257)
- D347006\* **CITIZENSHIP/LEADERSHIP PROJECT** - Share a display on a citizenship project or leadership project the 4-H member took on individually or with a group to improve some aspect related to 4-H Shooting Sports, Conservation or Wildlife. Examples could be range development, conservation planting to attract wildlife, a camp, or 4-H recruitment event. Include who benefited from the project, what the 4-H member's role was, and any results. (SF258)
- D347007\* **CAREER DEVELOPMENT/COLLEGE ESSAY, INTERVIEW OR DISPLAY** - Research opportunities for careers related to this area or opportunities for college majors or college activities to help discover using project skills beyond a person's 4-H career. Essays are limited to 1000 words and should be on 8 1/2" x 11" paper. Interviews need to include a picture of the interviewee in their work setting, questions asked, and a transcript of answers. (SF252)
- D347008\* **COMMUNITY VITALITY DISPLAY** - Explore the difference shooting sports, conservation, fishing, and hunting make in keeping Nebraska vibrant especially in rural area. Present facts and research in an interesting way for the public to learn. (SF251)
- D347009\* **AG LITERACY-VALUE ADDED AGRICULTURE INTERVIEW OR RESEARCH PROJECT** - Explore how traditional ag producers are adding value to their production agriculture operations through conservation efforts, hunting, raising pheasants, shooting sports related tourism, etc. Present findings in an interesting way for the public to learn. (SF250)

#### **DIVISION 458 - ARCHERY**

- BareBow - (BB), Compound, Recurve/Long Bow, or Genesis, must be shot with fingers, no sights or stabilizers allowed.
- Freestyle - (FS), any bow, shot with a mechanical release, sights, stabilizers, and peep sights allowed.

#### **Enter only one of the following:**

- D458001 **ARCHERY - BAREBOW** - 8-11 Years Old  
 D458002 **ARCHERY - BAREBOW** - 12-14 Years Old  
 D458003 **ARCHERY - BAREBOW** - 15-18 Years Old  
 D458004 **ARCHERY - FREESTYLE** - 8-11 Years Old  
 D458005 **ARCHERY - FREESTYLE** - 12-14 Years Old  
 D458006 **ARCHERY - FREESTYLE** - 15-18 Years Old

#### **DIVISION 461 - BB GUN**

- Course of Fire - 10 shots prone, 10 shots standing, 10 shots kneeling, 10 shots sitting (Total of 40 shots).

- D461001 **BB GUN** - 8 Years Old  
 D461002 **BB GUN** - 9 Years Old  
 D461003 **BB GUN** - 10 Years Old  
 D461004 **BB GUN** - 11 Years Old  
 D461005 **BB GUN** - 12-13 Years Old  
 D461006 **BB GUN** - 14 & Over

#### **DIVISION 462 - AIR RIFLE**

- Course of Fire - 20 shots standing, 10 shots prone, 10 shots kneeling (Total of 40 shots).

- D462001 **AIR RIFLE** - 9 Years Old  
 D462002 **AIR RIFLE** - 10 Years Old  
 D462003 **AIR RIFLE** - 11 Years Old  
 D462004 **AIR RIFLE** - 12-13 Years Old  
 D462005 **AIR RIFLE** - 14 & Over

#### **DIVISION 463 - .22 RIFLE**

- NRA 1/2 scale metallic silhouette targets will be shot.
  - A. 10 - Rams at 100 meters or 109 yds.
  - B. 10 - Turkeys at 77 meters or 84 yds.
  - C. 10 - Pigs at 60 meters or 66 yds.
  - D. 10 - Chickens at 40 meters or 43 yds.

- Only .22 long rifle ammunition can be used. Hot loads, such as “stinger” are not permitted.
- Any sights, telescopic or metallic may be used.
- Trigger guard must be present. Any trigger not subject to discharge. In event of accidental discharge, trigger shall be adjusted or gun replaced.
- The stock must be traditionally styled from conventional configurations such as factory rifle stocks or silhouette stocks.
- The barrel can not exceed 30” from face of closed bolt to end of barrel.

**Enter only one of the following:**

- D463001     **.22 RIFLE** - Open Sites - 10 & 11 Years Old  
 D463002     **.22 RIFLE** - Open Sites - 12 & 13 Years Old  
 D463003     **.22 RIFLE** - Open Sites - 14 & Over  
 D463004     **.22 RIFLE** - Scope - 10 & 11 Years Old  
 D463005     **.22 RIFLE** - Scope - 12 & 13 Years Old  
 D463006     **.22 RIFLE** - Scope - 14 & Over

**DIVISION 464 - TRAP SHOOTING**

- D464001     **TRAP SHOOTING** - 10 & 11 Years Old - Course of Fire - 25 - 16 Yards  
 D464002     **TRAP SHOOTING** - 12 & 13 Years Old - Course of Fire - 50 - 16 Yards  
 D464003     **TRAP SHOOTING** - 14 & 15 Years Old - Course of Fire - 25 - 16 Yards; 25 - 20 Yards  
 D464004     **TRAP SHOOTING** - 16 & Over - Course of Fire - 25 - 16 Yards; 25 - 20 Yards; 25 - Doubles - 16 Yards

