

Division - Human Development

The term Human Development includes childcare, family life, personal development, and character development.

Rules - Information Sheets - Classes 1 – 6 & Class 8: Final ribbon placing of the exhibit will include the completeness and accuracy of this information sheet. **Information sheets for Classes 1 - 6 should include:** Where did I get the idea for this exhibit? What decisions did I make to be sure exhibit is safe for child to use? What age is this toy, game, or activity appropriate for and why? (Infant, Birth-18 months; Toddlers, 18 mths-3 years; Preschoolers, 3-5 years or Middle Childhood, 6-9 yrs.) 4-H'ers must give at least 2 examples that help in understanding the appropriateness of this exhibit for the age of the child (see project manuals). How is the toy, game or activity intended to be used by the child?

Information sheet for Class 8 should include: State which ONE age group (infant, toddler, preschooler, middle childhood) the kit was prepared for. What are children this age like? Give 2 examples to show how the kit would be appropriate for children this age. What will the child learn or what skills will they gain by using the kit? What item(s) were made by the 4-H'er. 4-H'er should make one or more items in the kit, but purchased items are also allowed. (It is highly suggested that an inventory list of items in the kit be included). For General Rules <https://4h.unl.edu/fairbook/general/rules> Eligibility - **All static exhibits** must have received a purple ribbon at the county fair to advance to the State Fair. Quota – 5 projects from classes 1-7, 10, and 11 --- 2 projects each from class 8 and class 9. Scoresheets, Forms, and Contest Study Materials and additional resources can be found at <http://go.unl.edu/ne4hhumandevlopment>.

Class -- Human Development

4-H members taking I HAVE WHAT IT TAKES TO BE A BABYSITTER may enter:

Toy, game, or activity made for a selected and identified age group. The intent is for the toy/game/activity to teach the child in the developmental area related to each class. For example, a game that is developed to help youth learn language and literacy skills would be an exhibit for class C200002. Each area is a different class. Information sheet required or exhibit will be dropped a ribbon placing for classes 1-6.

*C200001 - Social Emotional Development - (SF30)

*C200002 - Language and Literacy Development - (SF30)

*C200003 - Science - (SF30)

*C200004 - Health and Physical Development - (SF30)

*C200005 - Math - (SF30)

*C200006 - Creative Arts - (SF30)

*C200007 - Activity with a Younger Child - (SF115) - Poster or scrapbook showing 4-H'er working with a child aged 0 to 8 years. May show making something with the child, or childcare or child interactions. May include photos, captions, story, or essay. Size of exhibit is your choice. Other people may take photos so 4-H'er can be in the photos. 4-H'er must make scrapbook or poster. No information sheet needed for class 7. (

*C200008 - Babysitting Kit - (SF85) - Purpose of the kit is for the 4-H member to take this them when they babysit in someone else's home. Do not make kit for combination of ages or for your own family to use. 4-H member should make one or more items in the kit, but purchased items are also allowed. A list of items in the kit is suggested to be included. Display in box or bag suitable for what it contains. Approximate size not larger than 12"x15"x10". All items in kit must be safe for child to handle. Most importantly the kit should serve a defined purpose, not just be a catch all for several items.

- Information sheet for Class C200008 should include:
 - State which ONE age group (infant, toddler, preschooler, middle childhood) the kit was prepared for.
 - What are children this age like? Give 2 examples to show how the kit would be appropriate for children this age.
 - What will the child learn or what skills will they gain by using the kit?
 - What item(s) were made by the 4-H member.

4-H'ers taking any of the projects in DEPARTMENT C-200 may enter:

*C200009 - Family Involvement Entry – (SF115) - Scrapbook, poster or story describing an activity the family did together. It might include making something such as a doll house or feed bunk. Items may be exhibited if desired. Other possibilities include a house or farm cleanup project, a family reunion, a celebration of a family

milestone, a trip, or vacation, moving, a community service project. Photographs are encouraged. Visuals should show family participation. Participation by all family members is important. Include a list of family members and what each person did to participate in the event.

4-H'ers taking GROWING ALL TOGETHER (2 or 3) may enter:

***C200010 - Growing with Others Scrapbook or Poster** – (SF115) - Examples - How to decide if it's time you can be home alone, and related activities. How responsibilities and privileges are related. Friendships. Working with others. Understanding rules and boundaries. A family tree. A family rules chart. A family meal plan, with pictures of a special family meal. A home safety checklist. Being street smart (safety). A school scrapbook showing yourself and your school activities, memories, and special interests.

***C200011 - Growing in Communities** – (SF115) - Scrapbook or poster. Examples: A career study. A photo story about your own growth and development, not only physically but emotionally, socially, spiritually, mentally. A television evaluation (see project manual). How you have overcome obstacles. Friendships. A community profile. A community service project. Working with parents. Teaching experiences. Understanding discipline. Playground safety check.

Rules - 1. Exhibitors in the Human Development project area will be asked to focus on designing toys/games/activities that meet the different needs of children. **2.**

Categories: are based on the Early Learning Guidelines in Nebraska which identify the important areas in which our children should grow and develop. Use the Nebraska Department of Education website and the resources around the Early Learning Guidelines to help understand the six areas and the skills children need to develop to create your exhibit, in conjunction with your project manual. <https://www.education.ne.gov/oecearly-learning-guidelines> Resources - I Have What It Takes To Be A Babysitter - Learn skills and techniques of child care; Find out how to be a caring sitter; Learn to provide a safe environment for children **URL:** https://4hcurriculum.unl.edu/index.php/main/program_project/53 Kids On The Grow 1 - Explore how people grow and develop; Inspect toddlers toys, minimize hazards; Learn about roles in life, handling emotions; **URL:** https://4hcurriculum.unl.edu/index.php/main/program_project/54 Kids On The Grow 2 - Learn about self care, rules, responsibility and safety; Introduction to babysitting; Gain awareness of common dangers in the world **URL:** https://4hcurriculum.unl.edu/index.php/main/program_project/55 Kids On The Grow 3 - Explore child development careers; Gain experience as a teacher or coach; Participate in a community service project **URL:** https://4hcurriculum.unl.edu/index.php/main/program_project/56

Division - Knitting and Crochet

The purpose of this category is to establish basic to advanced crochet and knitting skills. In addition, projects in this category require 4-H'ers to select adequate yarn and make design decisions. For more resources and materials in this category refer to the resource section at the bottom of the page.

Rules - 1. Entry Tags: Every exhibit must be described on the appropriate entry tag accompanying it (for example: blue afghan, yellow sweater, crocheted gray elephant). Attach the entry tag securely to the exhibit using straight pin or safety pins (no paper clips). **2. Identification Labels:** Each item entered as a knitting or crochet exhibit must have a label attached stating: County, Exhibitor's name and age, project name and class in which exhibit is entered, and the number of years enrolled in the project exhibited. Wool entries must have the fiber content listed on the identification label. Attach a label on every component of the exhibit using safety pins or by basting. Not responsible for unlabeled items. **3. Preparation of Exhibits:** Knitted and Crocheted exhibits should be entered in the most appropriate manner for the exhibit. **4. Removal of Entries:** Entries may not be removed for use in any other State Fair activity including State Fair Fashion Show. **5. General:** Garments as listed may be made for self (4-H member) or another person. All knitted and crocheted items will be displayed together or by county. 4-H'ers enrolled in knitted and crocheted projects should continue their skill development. Once you have exhibited in a higher level, you are not eligible to exhibit in a lower level. Ex. Once you exhibit in Knitting Level 3, you are not eligible to exhibit in Knitting Level 2.

Eligibility - All static exhibits must have received a purple ribbon at the county fair to advance to the State Fair.

Quota –

Scoresheets, Forms, and Contest Study Materials and additional resources can be found at <https://go.unl.edu/ne4hknitting-crochetng>.

Special Awards –

- **Premier 4-H Science Award** is available in this area. Please see General Rules for more details.
- **4-H Design Gallery** All garments and accessories will be juried to be selected for the 4-H Design Gallery at the Nebraska State Fair.
- **Make It with Wool Award** All garments with at least 60% wool content are eligible for this award.

Class - Crochet

***226001 - Level 2 Crocheted Clothing** - (SF) - (Garment eligible for State Fair Fashion Show) - Crochet garment using basic stitches [including chain, single, double, half-double, treble] to form patterns

***226002 - Level 2 Crocheted Home Environment Item** - (SF) - Crochet item using basic stitches [including: chain, single, double, half-double, treble] to form patterns

***226003 - Level 3 Crocheted Clothing** - (SF) - (Garment eligible for State Fair Fashion Show) - Crochet garment using stitches learned in Level 2 while advancing to use Afghan stitch, broomstick lace, hairpin lace, design motifs, and multiple pattern stitches.

***226004 - Level 3 Crocheted Home Environment Item** - (SF) - Crochet item using stitches learned in Level 2 while advancing to use Afghan stitch, broomstick lace, hairpin lace, design motifs, and multiple pattern stitches.

Rules - 1. All crochet items will be displayed in the clothing area. **2.** Criteria for judging crochet: Design and Color, Neatness, Crochet Mechanics, Trimmings, and Construction Finishes. **3.** Each crocheted exhibit must include the following information on the fiber arts data card with the entry tag or exhibit will be lowered one ribbon placing:

1. Why did you choose to create this exhibit?
2. What steps did you take as you created your exhibit?
3. What were the most important things you learned?
4. Gauge and size of hook or type of crocheting tool.
5. Kind of yarn - weight and fiber content or other material used.
6. Names of stitches used.

Class -- Knitting

***225001 - Level 2 Knitted Clothing - (SF)** - (Garment eligible for State Fair Fashion Show) – Knitted item or garment using pattern stitches such as diamond, block, twist, or seed/moss stitches. Basic stitches [including Knit (K), Purl (P), Slip Knit Pass Over (SKPO), Knit Two Together (K2tog), Yarn Over (yo)] to form pattern

***225002 - Level 2 Knitted Home Environment Item - (SF)** - Knitted Item using basic stitches [including: Knit (K), Purl (P), Slip Knit Pass Over (SKPO), Knit Two Together (K2tog), Yarn Over (yo)] to form patterns

***225003 - Arm or Finger Knitted Item - (SF)** - (Clothing or Home Environment Item)

***225004 - Loom Knitted Item - (SF0)** - (Clothing or Home Environment Item)

***225005 - Level 3 Knitted Clothing - (SF)** - (Garment eligible for State Fair Fashion Show) – Knitted item or garment made from advanced knitting stitches such as pass slip stitch over, double-pointed needle knitting, cable, Turkish, tamerna, plait, germaine, feather and fan or knitting with one or more patterns such as Aran or Fair Isle. made by using stitches learned in Level 2 while advancing to circular knitting, double pointed needle knitting, knitting with multiple pattern stitches, and changing colors throughout the garment such as argyle knitting and chart knitting

***225006 - Level 3 Knitted Home Environment Item - (S)** - Knitted item made by using stitches learned in Level 2 while advancing to circular knitting, double pointed needle knitting, knitting with multiple pattern stitches, and changing colors throughout the garment such as argyle knitting and chart knitting.

***225007 - Level 3 Machine Knitting - (SF)**

Rules - 1. All knitted items will be displayed in the clothing area. **2.** Criteria for judging knitting: Design and Color, Neatness, Knitting Mechanics, Trimmings, and Constructions Finishes. **3.** Each knitted exhibit must include the following information with the entry tag or exhibit will be lowered one ribbon placing.

- Why did you choose to create this exhibit?
- What steps did you take as you created this exhibit?
- What were the most important things you learned?
- Gauge-Number of rows per inch; number of stitches per inch.
- Size of needles, finger knitted, arm knitted, loom or machine knitted
- Kind of yarn – weight and fiber content.
- Names of stitches used.

Resources

Crochet - Learn basic to advanced crochet stitches; Select yarn/thread for crocheting; Learn about blocking and changing colors; Design a new stitch or pattern; Work with other media such as leather, wood and beads **URL:** https://4hcurriculum.unl.edu/index.php/main/program_project/44

Knitting - Learn about types of yarn and yarn weights; Develop basic to advanced knitting skills; Combine knitting with garment making; Knit with double-pointed needles **URL:** https://4hcurriculum.unl.edu/index.php/main/program_project/45