

Division - Home Environment

The purpose of Home Design & Restoration is to learn design principles and develop graphic design techniques. In addition, activities in this category encourage well-thought-out design plans and diverse artistic techniques. Be sure to take note of the rules section to develop a successful project.

Rules

Home Design & Restoration Exhibits are evaluated by these criteria:

- 1.** Items must be designed to be used for home decorating, home furnishing or home management (no clothing, purses, note cards, scrapbooks/photo albums, etc.).
- 2.** Accessories should be of high quality (as compared to quick, simple crafts), suitable for use in the home several months throughout the year. Holiday-specific items are discouraged. Exhibits made from kits are also discouraged as kits limit decision making in the design process.
- 3.** Items should show creativity and originality, along with the application of design elements and principles. Youth are required to include the design elements and principles they used, along with simple explanation of how they designed their project with their exhibit. Information on the elements and principles of design may be found in the Design Decisions manual, as well as Portfolio Pathways and Sketchbook Crossroads.
- 4.** Entered in correct class: What medium was changed or manipulated? What medium is the majority of your exhibit made from?
- 5.** Items should be ready for display in the home: pictures framed, wall hangings and pictures ready to hang etc. No single mat board or artist canvas panels allowed. Wrapped canvas (if staples not visible on edge) is accepted without framing. Make sure hangers are strong enough to support the item. Command Strips are not adequate hangers. Items not ready for display will be dropped one ribbon placing.
- 6.** Items should not be made for beginning level or other projects (ex: simple (10 minute) table runners or woodworking). Exhibits from the beginning level project, Design My Place, are county only and not state fair eligible.
- 7. Size of Exhibits:** Exhibits may be no taller than 7 feet and no wider than 6 feet. All exhibits must be easily lifted by two 4-H staff.
- 8. Number of Entries per Individual:** One entry per exhibitor per class. Limit of two entries in ALL home design and restoration projects per exhibitor.
- 9. Entry Tags:** An entry tag which includes a clear description of the entry must be securely attached to each exhibit. Use color, pattern or picture descriptions to aid in identification. No straight pins.
- 10. Identification:** In addition to the entry tag, a label with the exhibitor's name and county should be attached to each separate piece of the exhibit.
- 11. Supporting Information:** Supporting information is required for all exhibits. Information must include elements or principles of design used and steps taken to complete the project. Tag templates can be found at <https://go.unl.edu/ne4hhomeenvironment>. Exhibits without supporting information will be dropped a ribbon placing.

Eligibility - All static exhibits must have received a purple ribbon at the county fair to advance to the State Fair.

Quota - Quota of Exhibits - Based on current year total of Home Design & Restoration project enrollment. This total does not include Design My Place or Clover Kid entries.

- 1-150 Projects: One entry per class
- 151-300 Projects: One entry per class plus an additional 10 entries. No more than two entries per class.
- 301+ Projects: One entry per class plus an additional 15 entries. No more than three entries per class.

Number of Entries per Individual - One entry per exhibitor per class. Limit of two entries in ALL home design and restoration projects per exhibitor.

For more information refer to [General Rules](#)

Scoresheets, forms, contest study materials, and additional resources can be found at <https://go.unl.edu/ne4hhomeenvironment>.

Special Awards - Special exhibits will be selected for the Design Gallery at Nebraska State Fair from this project area.

Design Decisions

- **C257001 Design board for a room** - (SF 201) - Include: color scheme, wall treatment, floor treatment, etc. OR floor plan for a room. Posters, 22" x 28", or multimedia presentation (on CD). Show what you learned with before and after pictures or diagrams, samples, story, cost comparisons, optional arrangements, etc.
- **C257002 - Problem solved, Energy savers OR Career exploration** - (SF201) – Identify a problem (such as problem windows, storage needs, inconvenient room arrangement, cost comparison, energy conservation, waste management, etc.) OR explore a career related to home environment (what would it be, what education is needed, what would you do, etc.). Using poster, notebook, multimedia presentation (on CD) or other method, describe the problem and how it was solved OR your career exploration. (p. 74-93)
- **C257003 - Solar, wind, or other energy alternatives for the home** - (SF201) – Can be models, either an original creation or an adaptation of kit. If kit, label and explain what was learned and how the item could be used in or on exterior of home. (p. 74-93)
- **C257004 - Technology in Design** - (SF200) - Incorporate technology into a project related to home environment; for example, using conductive thread to create a circuit that enhances a wall hanging.
- **C257006 - Window Covering** - (SF200) - May include curtains, draperies, shades, shutters, etc.
- **C257007 - Floor covering** - (SF200) – May be woven, braided, painted floor cloth, etc.
- **C257008 - Bedcover** - (SF200) - May include quilt, comforter, bedspread, dust ruffle, canopy, etc. For quilts, state who did the quilting. (No fleece tied exhibits.) (p. 50-53)
- **C257009 - Accessory -- Original Needlework/Stitchery** - (SF200)
- **C257010 - Accessory – Textile – 2D** - (SF200) - table cloth or runner, dresser scarf, wall hanging, etc. No tied fleece blankets or beginning/10-minute table runners.
- **C257011 - Accessory – Textile – 3D** - (SF200) - pillows, pillow shams, fabric bowls, etc. No fleece tied exhibits.
- **C257012 - Accessory - 2D** - (SF200)
- **C257013 - Accessory –3D** - (SF200) - string art, wreaths, etc
- **C257014 - Accessory – Original Floral Design** - (SF200)
- **C257015 - Accessory – Original made from Wood** - (SF200)– burn, cut, shape or otherwise manipulate.
- **C257016 - Accessory – Original made from Glass** - (SF200) – etch, mosaic, stain, molten or otherwise manipulate.
- **C257017 - Accessory – Original made from Metal** - (SF200)–cut, shape, punch, sculpt, reassemble, or otherwise manipulate.
- **C257018 - Accessory – Original made from Ceramic or Tile** - (SF200) – Treatment to exhibit must go through process that permanently alters the medium. Painting alone is not sufficient.

- **C257019 - Accessory – Recycled/Upcycled Item for the home** - (SF207) - reuse a common object or material in a creative way. Include description of what was done to recycle or reuse items in your attached information.
- **C257020 - Furniture – Recycled/Remade** - (SF207) - made or finished by using a common object or material in a creative way. Include description of what was done to recycle or reuse items in your attached information.
- **C257021 - Furniture - Wood Opaque finish such as paint or enamel** - (SF203)
- **C257022 - Furniture – Wood Clear finish showing wood grain** - (SF203)
- **C257023 - Furniture -- Fabric Covered** - (SF200) - May include stool, chair seat, slipcovers, headboard, etc.
- **C257024 - Furniture – Outdoor Living** - (SF200) - Furniture made/refurbished suitable for outdoor use. (NOTE: May be displayed outside). Include description of what was done to recycle or reuse items in your attached information.
- **C257025 - Accessory – Outdoor Living** - (SF200) - Accessory made/refurbished by 4-H member suitable for outdoor use. (NOTE: May be displayed outside.) Include description of what was done to recycle or reuse items in your attached information.

Rules

1. Attach information to explain steps taken. Information must also include the element or principle of design used (p. 9-12).

Heirloom Treasures & Family Keepsakes

- **C256001 - Trunks** - (SF206)- including doll-sized trunks or wardrobes.
- **C256002 - An Article either a repurposed "treasure" (accessory) from an old item or an old "treasure" (accessory) refinished or renovated** - (SF205)- May include a display of a collection or collectibles, being careful not to destroy value of the collection.
- **C256003 - Furniture** - (SF205)- either a repurposed "treasure" from an old item or an old "treasure" refinished or renovated. May include doll-sized furniture.
- **C256004 - Cleaned and Restored Heirloom Accessory or Furniture** - (SF205) - A reconditioned and cleaned old piece of furniture or accessory that is functional for use or display. Item might be cleaned and waxed, and simple repairs made. Item would not be refinished or repainted but reconditioned to restore it to its original look or to prevent it from further damage as a valuable heirloom. Consult extension publication Care and Conservation of Heirloom Textiles for information on textiles. This publication can be found in the Digital Commons at: <https://go.unl.edu/gcnh> (Refinished items go in classes 2 – 3.) This class is for situations where it may be best to do very little to the item to maintain its antique value. Item or article should be of complexity suited to an advanced project.

Rules

1. This project area is for items with historic, sentimental, or antique value that are restored, repurposed or refinished to keep their original look and value. It is not for “recycled” items. For example, a bench would be considered an heirloom if the original finish is restored, but if decorated by painting it would be considered recycled. Entering highly valuable items (especially small ones) is discouraged, as exhibits are not displayed in closed cases.

2. NOTE: Resources to support this project area are available on the 4-H website. Attach information including:

1. List of steps taken to complete your project. Before and after pictures are encouraged.
2. Keepsakes documentation: how you acquired the item and the history of the item may be written, pictures, audio or video tape of interview with family member, etc.

Resources - Home Design & Restoration

Apply color and design principles using different materials to make and display objects for your home; Develop original designs; Plan a comfortable, clean, attractive home; Make connections between visual arts and other disciplines; Explore ways to make your house more green; Learn new painting techniques; Design or select

furniture, fabric, and storage items for your room; Accessorize a room-design or select unique items such as wall art, wall arrangements, or lamps; Recognize factors that make antiques valuable; Refurbish and restore heirloom or heritage furnishings and accessories; Preserve family heirlooms

URL: https://4hcurriculum.unl.edu/index.php/main/program_project/48

Division - Visual Arts (Sketchbook crossroads & Portfolio Pathways)

With an emphasis on originality, the purpose of the 4-H Visual Arts projects is to practice using design elements and principles while exploring and experimenting with various mediums and techniques. In addition, youth should practice self-expression and work to communicate their personal voice through their work.

Rules

1. Original Work - Items must be the original work of the 4-H member and should show creativity and originality. No copyrighted images or master studies.
2. Ready for Professional Display - All exhibits must be presented appropriately for the medium(s) used and ready to be professionally displayed. 2-dimensional pieces on paper should be framed behind glass/plexiglass. Canvas boards should be framed but glass/plexiglass is not necessary. Stretched canvases do not need frames as long as staples are not visible on the edges. All 2-dimensional pieces should be ready to hang using a sawtooth or wire hanger.
3. Entries per Exhibitor: 4-H members may enter one exhibit per class (see general rules).
4. Entry Descriptions: Entry tags should include a visual description of the exhibit, including size, dominant color, and subject to aid in identification.
5. Supporting Information: Supporting information is required for all Visual Arts exhibits. Information must include responses to all questions and steps taken to complete the project. Supporting information must be securely attached to the back of the piece. Supporting Information tag templates can be found at <https://go.unl.edu/ne4hvisualarts>. Exhibits with missing or incomplete supporting information will be dropped a ribbon placing
6. Class Changes: Exhibits must be entered in the appropriate class based on the medium(s) used or theme. No class changes will be made after check-in. Exhibits in inappropriate classes may be dropped a ribbon placing. Supporting information may provide evidence or justification for the piece being entered in a specific class.

Eligibility - All static exhibits must have received a purple ribbon at the county fair to advance to the State Fair.

Quota - Based on current year total of Visual Arts project enrollment:

- 1-150 projects: 1 entry per class
- 151-300 projects: 2 entries per class
- 301+: 3 entries per class

Scoresheets, forms, contest study materials, and additional resources can be found at <https://go.unl.edu/ne4hvisualarts>.

Special Awards

On-Campus Exhibition: State Fair visual arts exhibits may be selected for special on-campus exhibitions. Selected pieces will be collected at the end of State Fair and will be returned to county Extension offices following the on-campus exhibition. Youth whose pieces are selected will be contact directly with additional information including the exhibition and reception dates.

Visual Art Mediums

- **C260001 - Original Acrylic Painting** - (SF200)
- **C260002 - Original Oil Painting** - (SF200)
- **C260003 - Original Watercolor Painting** - (SF200)
- **C260004 - Original Pencil Drawing** - (SF200)
- **C260005 - Original Charcoal Drawing** - (SF200)
- **C260006 - Original Ink Drawing** - (SF200)
- **C260007 - Original Fiber Art** - (SF200) - Could include weaved art, dyed fabric, felted wool, cotton linter, batik, etc.
- **C260008 - Original Sculpture** - (SF200) - Could include Styrofoam, wood, cardboard, paper, metal, wire, etc.
- **C260009 - Original Ceramic Pottery** - (SF200) - No purchased ceramic pottery. Must be glazed and fired. May be any hand-built technique or wheel thrown. May be functional or non-functional. Could include slab built, pinch pots, coil built, wheel thrown, etc.
- **C260010 - Original Painting on Purchased Ceramic Surface** - (SF200) - No hand-built or wheel thrown pottery. ay be functional or non-functional. Could include figurines, cups, bowls, etc.
- **C260011 - Original Single Media Not Listed** - (SF200) - Could include digital art, leathercrafting, printmaking, stained glass, pastels, scratchboard, sand painting, encaustic painting, chalk, etc.
- **C260012 - Original Mixed Media** - (SF200) - Could include any combination of two or more other mediums or materials.

Rules

Visual Art Themes

- **C261001 - Original Art Inspired by Plants or Animals** - (SF200) - could involve but is not limited to domestic animals, pets, agriculture, wild animals, wildlife conservation, house plants, fruit, vegetables, flowers, native plants, trees, etc.
- **C261002 - Original Art Inspired by Landscapes** - (SF200) - could involve but is not limited to rural landscapes, natural environments, man-made environments, urban landscapes, extraterrestrial landscapes, oceanic scenes, buildings, fantasy landscapes, agricultural landscapes, etc.
- **C261003 - Original Art Inspired by People** - (SF200) - could involve but is not limited to cultural art, modern society, portraits, daily life, careers, families, emotions, etc.
- **C261004 - Original Art Inspired by Artist's Choice** - (SF200) - could involve but is not limited to food, cars, fantasy worlds, imaginary characters, science-fiction, history, etc.

Rules - Exhibits may utilize any medium or combination of mediums on any surface. All exhibits must be appropriately presented and ready to be professionally displayed. Artwork should depict the artist's own interpretation of the theme. All exhibits should include an explanation of how the piece reflects the theme and what ideas or thoughts the artist was attempting to express or communicate.

Resources - Visual Arts

Practice drawing, fiber arts, and sculpting; Develop artistic talents and skills; Understand the visual arts in relation to history and culture; Learn painting, printing, and graphic design techniques; Make connections between visual arts and other disciplines; create original artwork; practice using design elements and principles; explore and experiment with various mediums and techniques; practice self-expression; learn to communicate a personal voice through artwork

URL: https://4hcurriculum.unl.edu/index.php/main/program_project/51

Division - Knitting and Crochet

The purpose of this category is to establish basic to advanced crochet and knitting skills. In addition, projects in this category require 4-H'ers to select adequate yarn and make design decisions. For more resources and materials in this category refer to the resource section at the bottom of the page.

Rules

- 1. Entry Tags:** Every exhibit must be described on the appropriate entry tag accompanying it (for example: blue Afghan, yellow sweater, crocheted gray elephant). Attach the entry tag securely to the exhibit using straight pin or safety pins (no paper clips).
- 2. Identification Labels:** Each item entered as a knitting or crochet exhibit must have a label attached stating: County, Exhibitor's name and age, project name and class in which exhibit is entered, and the number of years enrolled in the project exhibited. Wool entries must have fiber content listed on the identification label. Attach a label on every component of the exhibit using safety pins or by basting. Not responsible for unlabeled items.
- 3. Preparation of Exhibits:** Knitted and Crocheted exhibits should be entered in the most appropriate manner for the exhibit.
- 4. Removal of Entries:** Entries may not be removed for use in any other State Fair activity including State Fair Fashion Show.
- 5. General:** Garments as listed may be made for self (4-H member) or another person. All knitted and crocheted items will be displayed together or by county. 4-H'ers enrolled in knitted and crocheted projects should continue their skill development. Once you have exhibited in a higher level, you are not eligible to exhibit in a lower level. Ex. Once you exhibit in Knitting Level 3, you are not eligible to exhibit in Knitting Level 2.

Eligibility - All static exhibits must have received a purple ribbon at the county fair to advance to the State Fair.

Scoresheets, forms, contest study materials, and additional resources can be found at <https://go.unl.edu/ne4hknitting-crocheting>.

Special Awards

- **Premier 4-H Science Award** is available in this area. Please see General Rules for more details.
- **4-H Design Gallery** All garments and accessories will be juried to be selected for the 4-H Design Gallery at the Nebraska State Fair.
- **Make It With Wool Award** All garments with at least 60% wool content are eligible for this award.

Crochet

- **226001 - Level 2 Crocheted Clothing** - (SF60) - (Garment eligible for State Fair Fashion Show) - Crochet garment using basic stitches [including: chain, single, double, half-double, treble] to form patterns
- **226002 - Level 2 Crocheted Home Environment Item** - (SF60) - Crochet item using basic stitches [including: chain, single, double, half-double, treble] to form patterns
- **226003 - Level 3 Crocheted Clothing** - (SF60) - (Garment eligible for State Fair Fashion Show) - Crochet garment using stitches learned in Level 2 while advancing to use Afghan stitch, broomstick lace, hairpin lace, design motifs, and multiple pattern stitches.

- **226004 - Level 3 Crocheted Home Environment Item - (SF60)**- Crochet item using stitches learned in Level 2 while advancing to use Afghan stitch, broomstick lace, hairpin lace, design motifs, and multiple pattern stitches.

Rules

1. All crochet items will be displayed in the clothing area.

2. Criteria for judging crochet: Design and Color, Neatness, Crochet Mechanics, Trimmings, and Construction Finishes.

3. Each crocheted exhibit must include the following information on the fiber arts data card with the entry tag or exhibit will be lowered one ribbon placing: A Fiber Arts crochet data form is available at <https://go.unl.edu/ne4hclothing>

- Why did you choose to create this exhibit?
- What steps did you take as you created your exhibit?
- What were the most important things you learned?
- Gauge and size of hook or type of crocheting tool.
- Kind of yarn - weight and fiber content or other material used.
 - Names of stitches used.

Knitting

- **225001 - Level 2 Knitted Clothing - (SF60)** - (Garment eligible for State Fair Fashion Show) – Knitted item or garment using pattern stitches such as diamond, block, twist or seed/moss stitches. Basic stitches [including Knit (K), Purl (P), Slip Knit Pass Over (SKPO), Knit Two Together (K2tog), Yarn Over (yo)] to form pattern
- **225002 - Level 2 Knitted Home Environment Item - (SF60)** - Knitted Item using basic stitches [including: Knit (K), Purl (P), Slip Knit Pass Over (SKPO), Knit Two Together (K2tog), Yarn Over (yo)] to form patterns
- **225003 - Arm or Finger Knitted Item - (SF60)** - (Clothing or Home Environment Item)
- **225004 - Loom Knitted Item - (SF60)** - (Clothing or Home Environment Item)
- **225005 - Level 3 Knitted Clothing - (SF60)** - (Garment eligible for State Fair Fashion Show) – Knitted item or garment made from advanced knitting stitches such as pass slip stitch over, double-pointed needle knitting, cable, Turkish, tamerna, plait, germaine, feather and fan or knitting with one or more patterns such as Aran or Fair Isle. made by using stitches learned in Level 2 while advancing to circular knitting, double pointed needle knitting, knitting with multiple pattern stitches, and changing colors throughout the garment such as argyle knitting and chart knitting
- **225006 - Level 3 Knitted Home Environment Item - (S60)** - Knitted item made by using stitches learned in Level 2 while advancing to circular knitting, double pointed needle knitting, knitting with multiple pattern stitches, and changing colors throughout the garment such as argyle knitting and chart knitting.
- **225007 - Level 3 Machine Knitting - (SF60)**

Rules

1. All knitted items will be displayed in the clothing area.

2. Criteria for judging knitting: Design and Color, Neatness, Knitting Mechanics, Trimmings, and Constructions Finishes.

3. Each knitted exhibit must include the following information on the fiber arts data card with the entry tag or exhibit will be lowered one ribbon placing. A Fiber Arts knitting data card is available at <https://go.unl.edu/ne4hclothing>

- Why did you choose to create this exhibit?

- What steps did you take as you created this exhibit?
- What were the most important things you learned?
- Gauge-Number of rows per inch; number of stitches per inch.
- Size of needles, finger knitted, arm knitted, loom or machine knitted
- Kind of yarn – weight and fiber content.
- Names of stitches used.