This project reference guide lists project resources available for Nebraska 4-H members, families, and volunteers. It includes materials developed by the University of Nebraska–Lincoln Extension 4-H Youth Development Program, National 4-H, and other universities, as well as online resources.

Most items listed are available as printed manuals, but some are available electronically (CD, DVD, or online). All online resource links can be found on the corresponding Project Resource Central on the Nebraska 4-H website: go.unl.edu/projectresources.

National 4-H items are noted by NATL4H; these manuals must be ordered through the National 4-H website at http://www.4-hmall.org/. Unless otherwise noted, materials can be obtained through your county Extension Office or go.unl.edu/projectresources.

4-H provides many educational projects and activities for youth; however, not all of which correspond with a fair exhibit. The names of some projects listed in this manual reflect Nebraska State Fair or National 4-H names and may not match project names at the county level. If you have any questions about a project, contact your county extension staff for assistance.

CHANGES FOR 2016

NEW:

4H2240 STEAM Clothing: Maker's Guide
NATL4H 01441Y My Financial Future: Beginner Notebook
NATL4H 01442Y My Financial Future: Advanced Notebook
NATL4H 01443Y My Financial Future: Facilitator Guide
NATL4H 08561 Build Your Future: Youth Notebook
NATL4H 08562 Build Your Future: Facilitator Guide
4H6110 | 4H6115 Grow a Beautiful Space: Unit 1 | Leader's Guide
4H6120 | 4H6125 Grow a Beautiful Space: Unit 2 | Leader's Guide
4H6130 | 4H6135 Grow a Beautiful Space: Unit 3 | Leader's Guide

REVISIONS:

4H4120 Entomology

DISCONTINUED:

RP254 Your Cat and You

CONTENTS

Animal Science 3
Communications & Expressive Arts 6
Consumer & Family Sciences 8
Environmental Education & Earth Science 10
Healthy Lifestyles 13
Leadership, Citizenship & Personal Development 15
Plant Science 16
Science, Engineering, & Technology 18
Clover Kids 21
School Enrichment 23
Leader Resources 24
**BEEF**

**BUCKET CALF**
- Learn how to care for young beef or dairy animals
- Learn what kind of records should be kept for animal projects

**FEEDER CALF**
- Learn about beef cattle parts
- Find out how to feed beef animals to achieve a reasonable amount of gain

**BREEDING BEEF**
- Learn about beef cattle breeds
- Learn how to care for beef animals
- Learn to make buying decisions based on performance and visual evaluation

**MARKET BEEF**
- Learn about beef cattle parts
- Calculate the cost to raise a market beef animal
- Learn how to select project animals

**BEEF RESOURCES**
Printed Youth Materials:
- NATL4H 08143 Beef 1: Bite into Beef
- NATL4H 08144 Beef 2: Here's the Beef
- NATL4H 08145 Beef 3: Leading the Charge
Printed Leader Material:
- NATL4H 08146 Beef Helpers Guide
Beef References and Forms:
- 4H2220 Beef Resource Manual
- 4H357 Guide for Evaluating Livestock Showmanship Contests
- 4HF110 Feeder Calf and Bucket Calf Ownership Affidavit
- 4HF106 Market Beef and Market Lamb Ownership Affidavit
- 4HF105 Breeding Heifer and Ewe Ownership Affidavit
- EC20597 Livestock Judging Guide
- Guide to Identifying Meat Cuts
- Animal Care Resources
- BVDV (Bovine Viral Diarrhea Virus) -- Why Is It Important? A Guide to Cattle Producers and Youth Raising 4-H/FFA Beef Projects

**COMPANION ANIMAL**

**COMPANION ANIMAL**
- Find out what it costs to have a pet
- Learn about animal digestion
- Learn to keep a pet healthy
- Consider career with animals

**COMPANION ANIMAL RESOURCES**
Printed Youth Materials:
- NATL4H 06359 Pet 1: Pet Pals
- NATL4H 06360 Pet 2: Scurrying Ahead
- NATL4H 06361 Pet 3: Scaling the Heights
Printed Leader Material:
- NATL4H 06362 Pet Helper's Guide

**COMPANION ANIMAL REFERENCES AND FORMS**
- 4H340 The Veterinarian's Way of Selecting a Proper Pet
- Record Book for Companion Animals
- SF262 Certificate of Vaccination for Cats and Ferrets
- SF263 Certificate of Vaccination for Dogs
- ANSC Extension Companion Animals
- Animal Care Resources

**DAIRY CATTLE**

**DAIRY CATTLE**
- Explore dairy cattle breeds, select calves, and identify parts
- Focus on housing, hay quality, milking, and health
- Select cattle through records, promote dairy products, and explore careers

**DAIRY CATTLE RESOURCES**
Printed Youth Materials:
- NATL4H 08161 Dairy 1: Cowabunga!
- NATL4H 08162 Dairy 2: Mooving Ahead
- NATL4H 08163 Dairy 3: Rising to the Top
Printed Leader Material:
- NATL4H 08164 Dairy Helper's Guide
Dairy Cattle References and Forms:
- 4HF108 Dairy Identification Affidavit
- Unified Dairy Judging Scorecard
- Animal Care Resources

**CAT**

**CAT**
- Select a cat, identify breeds, and name cat parts
- Prepare health care budget for a cat
- Train a cat for show
- Explore veterinary procedures, community laws, and animal welfare/rights

**CAT RESOURCES**
Printed Youth Materials:
- NATL4H 08148 Cat 1: Purr-fect Pals
- NATL4H 08149 Cat 2: Climbing Up!
- NATL4H 08150 Cat 3: Leaping Forward

**ANIMAL SCIENCE**
DOG

- Learn basic skills for dog care and training
- Explore dog health, nutrition, care, showmanship, and training
- Investigate responsible breeding, diseases, dog roles, and careers

DOG RESOURCES

Printed Youth Materials:
- NATL4H 08166 Dog 1: Wiggles and Wags
- NATL4H 08167 Dog 2: Canine Connection
- NATL4H 08168 Dog 3: Leading the Pack

Printed Leader Materials:
- NATL4H 08170 Dog (Set of 4)
- NATL4H 06362 Pet Helper’s Guide

Dog References and Forms:
- 4H420 Nebraska 4-H Dog Show Rules
- 4H402EX Dog and Puppy Care
- 4H340 The Veterinarian’s Way of Selecting a Proper Pet
- SF263 Certificate of Vaccination for Dogs
- ANSC Extension Companion Animals
- Animal Care Resources

PYGMY GOAT

- Learn about pygmy goat parts and breeds
- Figure the cost to raise goats
- Find out how to care for goats

PYGMY GOAT RESOURCES

Printed Youth Materials:
- NATL4H 08352 Goat 1: Getting Your Goat
- NATL4H 08353 Goat 2: Stepping Out
- NATL4H 08354 Goat 3: Showing the Way

Printed Leader Materials:
- NATL4H 08355 Goat Helper’s Guide

Goat References and Forms:
- Animal Care Resources

HORSE

- Discover the basics of horse behavior, breeds, and safety
- Learn about acquiring, selecting, and raising a horse
- Build a Financial Plan
- Learn basic riding and horsemanship skills
- Explore leadership and ethics

HORSE RESOURCES

Printed Youth Materials:
- 4H458 Horse Project Member Manual
- 4H426 Horse Project Advancement Levels
- NATL4H 08053 Horse 1: Giddy Up & Go
- NATL4H 08054 Horse 2: Head, Heart & Hooves
- NATL4H 08055 Horse 3: Stable Relationships
- NATL4H 08056 Horse 4: Riding the Range
- NATL4H 08057 Horse 5: Jumping to New Heights

Printed Leader Materials:
- NATL4H 08058 Horse Helper’s Guide

Horse References and Forms:
- 4H373 Nebraska 4-H Horse Show Judging Guide
- F29777 Horse Affidavit
- 4H408 Horsemanship Level 1 Certificate
- 4H409 Horsemanship Level 2 Certificate
- 4H410 Horsemanship Level 3 Certificate
- 4H411 Horsemanship Level 4 Certificate
- 4H427 Nebraska 4-H Horse Program Opportunities Brochure
- AYHC Youth Leader Manual by the American Youth Horse Council
- Animal Care Resources

MEAT GOAT PROJECT RESOURCES

Printed Youth Materials:
- NATL4H 07909 Meat Goat 1: Just Browsing
- NATL4H 07910 Meat Goat 2: Get Growing with Meat Goats
- NATL4H 07911 Meat Goat 3: Meating the Future

Printed Leader Materials:
- NATL4H 07912 Meat Goat Helper’s Guide

Meat Goat References and Forms:
- 4HF111 Market Goat Ownership Affidavit
- 4HF105 Breeding Goat Ownership Affidavit
- 4-H Meat Goat Guide
- P2177 Meat Goat Selection & Care
- P2263 Market Goat Showmanship
- 4HF105 Breeding Goat Ownership Affidavit
- Animal Care Resources

MARKET MEAT GOAT

- Learn and practice important life skills, such as decision making, record keeping, marketable skills, planning and organizing, and self responsibility
- Demonstrate good care taking of the animals, land, and other resources involved
- Help to spread knowledge about meat goat products and the meat goat industry

MARKET MEAT GOAT RESOURCES

Printed Youth Materials:
- NATL4H 08058 Meat Goat 1: Just Browsing
- NATL4H 07910 Meat Goat 2: Get Growing with Meat Goats
- NATL4H 07911 Meat Goat 3: Meating the Future

Printed Leader Materials:
- NATL4H 07912 Meat Goat Helper’s Guide

Meat Goat References and Forms:
- 4HF111 Market Goat Ownership Affidavit
- 4HF105 Breeding Goat Ownership Affidavit
- 4-H Meat Goat Guide
- P2177 Meat Goat Selection & Care
- P2263 Market Goat Showmanship
- 4HF105 Breeding Goat Ownership Affidavit
- Animal Care Resources

DAIRY GOAT

- Learn about goat parts and breeds
- Figure the cost to raise goats
- Find out how to care for goats

DAIRY GOAT RESOURCES

Printed Youth Materials:
- NATL4H 08352 Goat 1: Getting Your Goat
- NATL4H 08353 Goat 2: Stepping Out
- NATL4H 08354 Goat 3: Showing the Way

Printed Leader Materials:
- NATL4H 08355 Goat Helper’s Guide

Goat References and Forms:
- Animal Care Resources
POULTRY

- Find out how to care for poultry
- Select breeding pens
- Learn to process a chicken
- Learn about poultry breeds

POULTRY RESOURCES

Printed Youth Materials:
- NATL4H 06363 Poultry 1: Scratching the Surface
- NATL4H 06364 Poultry 2: Testing Your Wings
- NATL4H 06365 Poultry 3: Flocking Together

Printed Leader Materials:
- NATL4H 06366 Poultry Helper's Guide

RABBIT

- Learn about rabbit breeds
- Learn how to care for a rabbit
- Learn to tattoo a rabbit
- Learn about genetics and rabbit breeding

RABBIT RESOURCES

Printed Youth Materials:
- NATL4H 08080 Rabbit 1: What's Hoppening?
- NATL4H 08081 Rabbit 2: Making Tracks
- NATL4H 08082 Rabbit 3: All Ears

Printed Leader Materials:
- NATL4H 08083 Rabbit Helper's Guide

SHEEP

BREEDING SHEEP

- Learn about sheep breeds
- Find out how to prevent, diagnose and cure sheep health problems
- Set production goals for your flock

MARKET SHEEP

- Learn about sheep parts and products
- Calculate the cost of raising sheep
- Find out how to care for sheep

SHEEP RESOURCES

Printed Youth Materials:
- NATL4H 06367 Sheep 1: Lambs, Rams, and You
- NATL4H 06368 Sheep 2: Shear Delight
- NATL4H 06369 Sheep 3: Leading the Flock

Printed Leader Materials:
- NATL4H 06370 Sheep Helper's Guide

SWINE

BREEDING SWINE

- Learn about pig breeds
- Discover how to market products
- Find out how to prevent, diagnose and treat swine health problems

MARKET SWINE

- Learn about hog body parts
- Calculate the cost to raise pigs
- Find out how to care for pigs

SWINE RESOURCES

Printed Youth Materials:
- NATL4H 08065 Swine 1: The Incredible Pig
- NATL4H 08066 Swine 2: Putting the Oink in Pig
- NATL4H 08067 Swine 3: Going Whole Hog

Printed Leader Materials:
- NATL4H 08068 Swine Helper's Guide

Challenge Yourself

PREMIER ANIMAL SCIENCE EVENT (PASE)

Participate in a 2-day event that will challenge you on issues related to the animal industry. Held at the end of June. Sign up at your local UNL Extension Office.
COMMUNICATIONS & EXPRESSIVE ARTS

VETERINARY SCIENCE

VETERINARY SCIENCE
- Understand animals basic needs
- Keep health records
- Learn about future veterinary science technology

VETERINARY SCIENCE RESOURCES
Printed Youth Materials:
- NATL4H 08048 Veterinary Science 1: From Airedales to Zebras
- NATL4H 08049 Veterinary Science 2: All Systems Go!
- NATL4H 08050 Veterinary Science 3: On the Cutting Edge
Printed Leader Materials:
- NATL4H 08051 Veterinary Science Helper’s Guide

THE NORMAL ANIMAL
- Take an animal’s temperature and pulse
- Recognize healthy skin and membranes
- Clean and disinfect animals quarters

THE NORMAL ANIMAL RESOURCES
Printed Youth Materials:
- 4H131 Veterinary Science 1: The Normal Animal
- 4H192 Veterinary Science Leader’s Guide

ANIMAL DISEASE
- Study bacteria, viruses and parasites
- Learn about diseases’ relationship to nutrition, stress, heredity and poison
- Learn basic disease prevention techniques

ANIMAL DISEASE RESOURCES
Printed Youth Materials:
- 4H48 Veterinary Science Unit 2: Animal Disease
Printed Leader Material:
- 4H192 Veterinary Science Leader’s Guide

ANIMAL HEALTH AND ITS RELATIONSHIP TO OUR WORLD
- Study environmental influences on animal health
- Learn about maintaining animal health
- Explore veterinary medicine as a career

ANIMAL HEALTH RESOURCES
Printed Youth Materials:
- 4H133 Veterinary Science Unit 3: Animal Health and Its Relationship to Our World
Printed Leader Material:
- 4H192 Veterinary Science Leader’s Guide

COMMUNICATIONS

PICKING UP THE PIECES
- Engage in nonverbal, verbal, and written activities
- Learn about the meaning of symbols
- Create a communications game
- Make a statement through art

PICKING UP THE PIECES RESOURCES
Printed Youth Materials:
- NATL4H 08156 Communications 1: Picking Up the Pieces
Printed Leader Materials:
- NATL4H 08159 Communications Helper’s Guide

PUTTING IT TOGETHER
- Present oral reasons
- Plan and present speeches
- Write a press release
- Learn about electronic etiquette

PUTTING IT TOGETHER RESOURCES
Printed Youth Materials:
- 4H131 08157 Communications 2: Putting It Together
Printed Leader Materials:
- NATL4H 08159 Communications Helper’s Guide

THE PERFECT FIT
- Explore communication careers
- Write a resume
- Develop a presentation
- Learn to deal with anxiety

THE PERFECT FIT RESOURCES
Printed Youth Materials:
- NATL4H 08158 Communications 3-The Perfect Fit
Printed Leader Materials:
- NATL4H 08159 Communications Helper’s Guide

DIGITAL VIDEO

DIGITAL VIDEO PRO
- Prepare for a video shoot
- Learn proper shooting techniques (framing, lighting, audio)
- Edit your footage using digital video software to tell a story
- Share video with others

DIGITAL VIDEO RESOURCES
Printed Materials:
- Movie Magic (Montana State University)
Online Resources:
- 4-H Filmmaking Studio and Workshop
- Adobe Youth Voices Essentials
PHOTOGRAPHY

FOCUS ON PHOTOGRAPHY
- Learn about the importance of lighting
- Basic composition using a focal point
- Exploring the camera

FOCUS ON PHOTOGRAPHY RESOURCES
Printed Youth Materials:
- PC1 Focus on Photography-Level 1

CONTROLLING THE IMAGE
- Learn about shutter speed and aperture
- Capture hard and soft light to create moods
- The rule of thirds

CONTROLLING THE IMAGE RESOURCES
Printed Youth Materials:
- PC2 Controlling the Image-Level 2

MASTERING PHOTOGRAPHY
- Learn about selecting a lens
- Learn about special effects
- Master composition

MASTERING PHOTOGRAPHY PROJECT RESOURCES
Printed Youth Materials:
- PC3 Mastering Photography-Level 3

PRESENTATIONS

PRESENTATIONS
- Prepare oral communications
- Gain poise while speaking
- Participate in a county, district or state speaking contest

POSTERS
- Learn the principles of effective posters
- Design and execute a poster

PRESENTATIONS RESOURCES
Online Materials
- The Versatile 4-H Presentation
- The Four P’s of Planning a Presentation
- Getting Ready to Give a 4-H Presentation
- Presentation Visuals
- Using PowerPoint in 4-H Presentation
- Evaluating a 4-H Presentation
- How to Prepare a Multimedia Presentation
- How to Prepare a 4-H Radio Public Service

THEATRE

THEATRE ARTS 1
- Learn about tone
- Make a monologue
- Overcome stage fright

THEATRE ARTS 1 RESOURCES
Printed Youth Materials:
- NATL4H 08445 Theatre Arts: Level 1

THEATRE ARTS 2
- Make various kinds of puppets
- Set up your own puppet stage
- Discover the purpose of puppets

THEATRE ARTS 2 RESOURCES
Printed Youth Materials:
- NATL4H 08446 Theatre Arts: Level 2

THEATRE ARTS 3
- Practice dialogue and use props
- Create sound effects for a story
- Design and apply makeup

THEATRE ARTS 3 RESOURCES
Printed Youth Materials:
- NATL4H 08447 Theatre Arts: Level 3

Say It Out Loud

PUBLIC SPEAKING CONTEST
Practice your communication skills by writing a speech or public service announcement. Participant at the county, regional, or state levels. Contact your local UNL Extension Office for dates and locations.

A = BEGINNING LEVEL | B = INTERMEDIATE | C = ADVANCED | D = ALL LEVELS
★ = COUNTY AND STATE LEVEL | ♦ = COUNTY LEVEL ONLY - UPON AVAILABILITY
STEAM CLOTHING: BEYOND THE NEEDLE

- Learn design basics
- Create embellishments and treatments
- Learn about the art of clothing construction

BEYOND THE NEEDLE RESOURCES

Printed Materials:
- 4H2250 STEAM Clothing: Beyond the Needle
- 442240 STEAM Clothing: Maker’s Guide

STEAM CLOTHING 1: FUNDAMENTALS

- Understand the basic of sewing
- Understand textiles through science experiments
- Learn about how textiles are engineered into garments

STEAM 1 RESOURCES

Printed Materials:
- 4H2210 STEAM Clothing 1: Fundamentals
- 442240 STEAM Clothing: Maker’s Guide

STEAM CLOTHING 2: SIMPLY SEWING

- Build upon the sewing basics learned in STEAM 1
- Focus on advanced engineering techniques
- Learn about finishing touches and style to garments
- Learn the basics on how to build a business

STEAM 2 RESOURCES

Printed Materials:
- 4H2220 STEAM Clothing 2: Simply Sewing
- 442240 STEAM Clothing: Maker’s Guide

STEAM CLOTHING 3: A STITCH FURTHER

- Learn new technological options available in sewing
- Discover the science behind textiles and fabrics
- Learn about complex patterns and difficult fabrics
- Practice couture techniques
- Market garments as a business

STEAM 3 RESOURCES

Printed Materials:
- 4H2230 STEAM Clothing 3: A Stitch Further
- 442240 STEAM Clothing: Maker’s Guide

CONSUMER MANAGEMENT

MAKING CENTS OF IT

- Understand how money is made
- Know the value of currency and practice counting money
- Learn how money is designed to prevent counterfeiting
- Understand the difference between needs and wants
- Know the value of saving money and set a savings goal
- Become a wise consumer

MAKING CENTS OF IT RESOURCES

Printed Leader Materials:
- 4H1200 Making Cents of It

SHOPPING IN STYLE

- Identify your body shape and select clothing to enhance it
- Learn how clothing prices are determined and how to comparison shop
- Analyze advertising
- Understand a clothing label
- Experiment with removing stains

SHOPPING IN STYLE RESOURCES

Printed Youth Materials:
- 4H435 Shopping in Style

MY FINANCIAL FUTURE: BEGINNER

- Learn about financial literacy
- Set SMART Goals
- Set financial goals
- Keep a spending plan

MY FINANCIAL FUTURE: BEGINNER RESOURCES

Printed Youth Material:
- NATL4H 01441Y My Financial Future: Beginner Notebook
Printed Leader Materials:

MY FINANCIAL FUTURE: ADVANCED

- Learn about financial literacy
- Set SMART Goals
- Set financial goals
- Keep a spending plan

MY FINANCIAL FUTURE: ADVANCED RESOURCES

Printed Youth Materials:
- NATL4H 01442Y My Financial Future: Advanced Notebook
Printed Leader Materials:

Life Challenge

Participate in a 2-day event that will challenge you on life issues related to Family and Consumer Sciences. Held at the end of June. Sign-up at your local UNL Extension Office.
**FIBER ARTS**

**CROCHET**
- Learn basic to advanced crochet stitches
- Select yarn/thread for crocheting
- Learn about blocking and changing colors
- Design a new stitch or pattern
- Work with other media such as leather, wood and beads

**Crochet Resources**
- Printed Youth Materials:
  - 4H406 ABC of Crochet for Right-handed People
  - 4H407 ABC of Crochet for Left-handed People
- Printed Leader Materials:
  - 4H370 4-H Crochet Leader Guide

**KNITTING**
- Learn about types of yarn and yarn weights
- Develop basic to advanced knitting skills
- Combine knitting with garment making
- Knit with double-pointed needles

**Knitting Project Resources**
- Printed Youth Materials:
  - 4H413 ABC of Knitting-Right Hand
  - 4H414 ABC of Knitting-Left Hand
  - 4H415 Knitting Made Easy [CD]
- Printed Leader Material:
  - 4H416 Knit Together Leader’s Guide

**QUILT QUEST**
- Learn about design elements, design principles, and applications
- Construct a quilt from start to finish
- Explore quilt science applications in other media

**Quilt Quest Resources**
- Electronic Youth Materials:
  - 4H1310 Quilt Quest
- Additional Resources:
  - 4H1311 Beginning Basics
  - 4H1320 Creative Corners: Project Block 1
  - 4H1321 Terrific Triangles: Project Block 2
  - 4H1330 Fantastic Fabrics: Project Block 3
  - 4H1350 Perfect Paper Piecing: Project Block 4
  - 4H1360 Elegant Embellishments Block 5
  - 4H1370 Amazing Appliqué: Project Block 6

**HERITAGE**
- Learn about the origins of your family or traditions
- Find the stories in family photographs
- Identify family keepsakes

**Heritage Resources**
- Printed Youth Materials:
  - 4H748 Genealogy (Purdue)
- Additional Resources:
  - Worksheets and other resources available at go.unl.edu/genealogy

**HOME ENVIRONMENT**

**CROCHET**
- Learn basic to advanced crochet stitches
- Select yarn/thread for crocheting
- Learn about blocking and changing colors
- Design a new stitch or pattern
- Work with other media such as leather, wood and beads

**Crochet Resources**
- Printed Youth Materials:
  - 4H406 ABC of Crochet for Right-handed People
  - 4H407 ABC of Crochet for Left-handed People
- Printed Leader Materials:
  - 4H370 4-H Crochet Leader Guide

**KNITTING**
- Learn about types of yarn and yarn weights
- Develop basic to advanced knitting skills
- Combine knitting with garment making
- Knit with double-pointed needles

**Knitting Project Resources**
- Printed Youth Materials:
  - 4H413 ABC of Knitting-Right Hand
  - 4H414 ABC of Knitting-Left Hand
  - 4H415 Knitting Made Easy [CD]
- Printed Leader Material:
  - 4H416 Knit Together Leader’s Guide

**QUILT QUEST**
- Learn about design elements, design principles, and applications
- Construct a quilt from start to finish
- Explore quilt science applications in other media

**Quilt Quest Resources**
- Electronic Youth Materials:
  - 4H1310 Quilt Quest
- Additional Resources:
  - 4H1311 Beginning Basics
  - 4H1320 Creative Corners: Project Block 1
  - 4H1321 Terrific Triangles: Project Block 2
  - 4H1330 Fantastic Fabrics: Project Block 3
  - 4H1350 Perfect Paper Piecing: Project Block 4
  - 4H1360 Elegant Embellishments Block 5
  - 4H1370 Amazing Appliqué: Project Block 6

**HERITAGE**
- Learn about the origins of your family or traditions
- Find the stories in family photographs
- Identify family keepsakes

**Heritage Resources**
- Printed Youth Materials:
  - 4H748 Genealogy (Purdue)
- Additional Resources:
  - Worksheets and other resources available at go.unl.edu/genealogy

**DESIGN MY PLACE**
- Apply color and design principles using different materials to make and display objects for your home
- Develop original designs
- Plan a comfortable, clean, attractive home
- Make connections between visual arts and other disciplines

**Design My Place Resources**
- Printed Youth Materials:
  - 4H1900 Design My Place
  - 4H1905 Design My Place Poster

**DESIGN DECISIONS**
- Explore ways to make your house more “green”
- Learn new painting techniques
- Design or select furniture, fabric, and storage items for your room
- Accessorize a room-design or select unique items such as wall art, wall arrangements, or lamps

**Design Decisions Resources**
- Printed Youth Materials:
  - 4H1600 Design Decisions
- Electronic Resources:
  - 4H1610 Design Decisions [CD]

**PRESERVING HEIRLOOMS**
- Recognize factors that make antiques valuable
- Refurbish and restore heirloom or heritage furnishings and accessories
- Preserve family heirlooms

**Preserving Heirlooms Resources**
- Digital Youth Materials:
  - Preserving Heirlooms

**SKETCHBOOK CROSSROADS**
- Practice drawing, fiber arts, and sculpting
- Develop artistic talents and skills
- Understand the visual arts in relation to history and culture

**Sketchbook Crossroads Resources**
- Printed Youth Materials:
  - NATL4H 08140 Sketchbook Crossroads

**PORTFOLIO PATHWAYS**
- Learn painting, printing, and graphic design techniques
- Make connections between visual arts and other disciplines

**Portfolio Pathways Resources**
- Printed Youth Materials:
  - NATL4H 08141 Portfolio Pathways
ENVIRONMENTAL EDUCATION & EARTH SCIENCE

CONSERVATION

ENVIRONMENT 1
- Learn the four elements of life
- Build your own ecosystem
- Construct a food web
- Compost to reduce waste
- Learn about habits

ENVIRONMENT 2
- Describe the soil profile
- Identify the basic parts of a flower
- Explore life cycle of a product or food
- Identify common animal tracks

ENVIRONMENT 3
- Describe the six major biomes of the world
- Make and use equipment for assessing water quality
- State causes and consequences of soil erosion
- Explore how your transportation choice have impact
- Compare biodiversity of two sites

KIDS ON THE GROW 1
- Explore how people grow and develop
- Inspect toddler’s toys, minimize hazards
- Learn about roles in life, handling emotions

KIDS ON THE GROW 1 RESOURCES
Printed Youth Materials:
- NATL4H 08075 Child Development 1: Growing On My Own
Printed Leader Materials:
- NATL4H 08078 Child Development Helper’s Guide

KIDS ON THE GROW 2
- Learn about self care, rules, responsibility and safety
- Introduction to babysitting
- Gain awareness of common dangers in the world

KIDS ON THE GROW 2 RESOURCES
Printed Youth Materials:
- NATL4H 08076 Child Development 2: Growing With Others
Printed Leader Materials:
- NATL4H 08078 Child Development Helper’s Guide

KIDS ON THE GROW 3
- Explore child development careers
- Gain experience as a teacher or coach
- Participate in a community service project

KIDS ON THE GROW 3 RESOURCES
Printed Youth Materials:
- NATL4H 08077 Child Development 3: Growing In Communities
Printed Leader Materials:
- NATL4H 08078 Child Development Helper’s Guide

HUMAN DEVELOPMENT RESOURCES
Additional Resources:
- Incorporating Nebraska 4-H Outcomes into Human Development
- 4-H Exhibits
- Ideas for New Human Development 4-H Exhibits

ENTOMOLOGY

INSECT IDENTIFICATION CONTEST
- Identify over 50 different specimens
- Learn about anatomy, kind of metamorphosis, habitat or meanings of order names
- Youth can participate as individuals or teams
- Contest is held during the Nebraska State Fair

INSECT IDENTIFICATION CONTEST RESOURCES
- Contest Information and Rules
- Contest Specimen List to Study
- Contest Key for Answer Sheets
- Contest Participant Answer Sheet

I HAVE WHAT IT TAKES TO BE A BABYSITTER
- Learn skills and techniques of child care
- Find out how to be a caring sitter
- Learn to provide a safe environment for children

I HAVE WHAT IT TAKES TO BE A BABYSITTER RESOURCES
Online Youth Materials:
- I Have What it Takes to be a Babysitter!

KIDS ON THE GROW 1 RESOURCES
Printed Youth Materials:
- NATL4H 08075 Child Development 1: Growing On My Own
Printed Leader Materials:
- NATL4H 08078 Child Development Helper’s Guide
INSECTIGATOR
• Learn the difference between an insect and a bug
• Identify insect parts and know why each is important
• Find and examine bugs and insects in the field
• Design your own insect or create a home for an insect

Insectigator Resources
Printed Youth Materials:
• 4H4110 Insectigator

ENTOMOLOGY 1
• Make an insect collection
• Learn where to look for insects
• Learn how to identify and classify insects

Entomology 1 Resources
Printed Youth Materials:
• NATL4H 08440 Teaming with Insects: Level 1
Printed Leader Material:
• NATL4H 08443 Teaming with Insects: Facilitator’s Guide

ENTOMOLOGY 2
• Complete an insect collection table
• Plan an insect collection trip
• Raise meal worms
• Explore insect legs and collect insects with an extractor

Entomology 2 Resources
Printed Youth Materials:
• NATL4H 08441 Teaming with Insects: Level 2
Printed Leader Material:
• NATL4H 08443 Teaming with Insects: Facilitator’s Guide

ENTOMOLOGY 3
• Test ant food preferences
• Conduct honey bee learning experiments
• Record insect observations
• Identify insect mouth types

Entomology 3 Resources
Printed Youth Materials:
• NATL4H 08442 Teaming with Insects: Level 3
Printed Leader Material:
• NATL4H 08443 Teaming with Insects: Facilitator’s Guide

Entomology Resources
Entomology References, Forms and Supplies:
• Emerald Ash Borer Packet [contact Laurie Stepanek (402) 472-5503]
• Previous Version 4-H Entomology Manual
• Order Labels - Current Insect Classification System
• Order Labels - Previous Version Insect Classification System
• Insect Specimen Labels for Entomology Collections

FORESTRY
TREE IDENTIFICATION
• Learn to use a dichotomous key to classify trees
• Identify common Nebraska trees

Tree Identification Resources
Youth Materials:
• 4H332 Tree Identification
• 4H431 Leafing Out

TREE IDENTIFICATION CONTEST
• Identify 40 different specimens
• Youth can participate as individuals or teams
• Contest is held during the Nebraska State Fair

Tree Identification Contest Resources
• 4H332 Tree Identification

SHOOTING SPORTS
• Learn to handle firearms safely
• Find out about conservation and habitat improvement
• Shoot competitively

Choose From 8 Different Disciplines
AIR PISTOL
AIR RIFLE
.22 RIFLE
ARCHERY
BB GUN
HUNTING SKILLS
MUZZLELOADER
SHOTGUN
SMALLBORE PISTOL

Youth participate under the guidance of a Certified Shooting Sports Instructor

Shooting Sports Resources
Printed Youth Materials:
• Shooting Sports Record Book
Printed Leader Materials:
• A 4-H Shooting Sports Leader Guide is available to leaders who attend certification seminars
AMPHIBIANS
- Identify native amphibians
- Conduct field research
- Learn about ecosystems

AMPHIBIANS RESOURCES
Printed Youth Material:
- 4H5150 Amphibians and You
Printed Leader Material:
- 4H5140 Amphibians and You Leader's Guide

BIRD BEHAVIOR
- Learn about different types of bird behavior
- Start a lifetime bird list
- Find out how to attract birds to backyards

BIRD BEHAVIOR RESOURCES
Printed Youth Material:
- EC59381 Bird Behavior
Other Resources:
- Bluebirds Across Nebraska Online Resources
- Bird Education & Awareness

FISHING FOR ADVENTURE 1
- Develop angling skills
- Create fishing tackle
- Learn how to be a good steward of aquatic resources

FISHING FOR ADVENTURE 1 RESOURCES
Printed Youth Material:
- NATL4H 07598 Fishing 1: Take the Bait
Printed Leader Material:
- NATL4H 07601 Fishing for Adventure Helper's Guide

FISHING FOR ADVENTURE 2
- Practice different types of casting
- Learn the different characteristics of fish
- Recognize the importance of water quality for fish habitats
- Prepare a fish meal

FISHING FOR ADVENTURE 2 RESOURCES
Printed Youth Material:
- NATL4H 07599 Fishing 2: Reel In the Fun
Printed Leader Material:
- NATL4H 07601 Fishing for Adventure Helper's Guide

FISHING FOR ADVENTURE 3
- Build a fishing reel
- Make artificial flies and lures
- Modify fishing equipment
- Collect and identify aquatic insects

FISHING FOR ADVENTURE 3 RESOURCES
Printed Youth Material:
- NATL4H 07600 Fishing 3: Cast Into the Future
Printed Leader Material:
- NATL4H 07601 Fishing for Adventure Helper's Guide

WILDLIFE CONSERVATION 1
- Learn about the history of wildlife conservation
- Explore the values of wildlife to humans
- Learn wildlife management terms

WILDLIFE CONSERVATION 1 RESOURCES
Printed Youth Materials:
- 4H4510 Wildlife Conservation 1: The Worth of Wild Roots
Other Resources:
- Bird Education & Awareness

WILDLIFE CONSERVATION 2
- Learn about wildlife habitats
- Make a nature diorama
- Explore wildlife communities and ecosystems

WILDLIFE CONSERVATION 2 RESOURCES
Printed Youth Materials:
- 4H4520 Wildlife Conservation 2: Living Wild in An Ecosystem
Other Resources:
- Bird Education & Awareness

WILDLIFE CONSERVATION 3
- Learn about the interface between people and wildlife
- Explore why and how we mange wildlife
- Learn about threatened and endangered species

WILDLIFE CONSERVATION 3 RESOURCES
Printed Youth Materials:
- 4H4530 Wildlife Conservation 3: Living in A World With You and Me
Other Resources:
- Bird Education & Awareness

Explore the Science of Life
COLLEGE OF AGRICULTURAL SCIENCES AND NATURAL RESOURCES
Discover ways to turn your 4-H project into a career through the University of Nebraska-Lincoln. Contact Laura Frey (402-472-4445 or lfrey2@unl.edu) for more information about the exciting programs offered through the College of Agricultural Sciences and Natural Resources.
HEALTHY LIFESTYLES

CYCLING

BICYCLE ADVENTURES 1
- Learn how to report an emergency
- Learn the importance of wearing a helmet
- Learn how to control the bike
- Practice hand signals and safe riding practices

BICYCLE ADVENTURES 2
- Learn about purchasing a bike
- Practice basic maintenance
- Discover how to read maps and plan routes
- Learn how to be safe and courteous cyclist

BICYCLE ADVENTURES 3
- Learn how to fix a flat
- Learn to ride safely at night or in stormy weather
- Find out how to make emergency turns

CYCLING RESOURCES
Printed Youth Materials:
- NATL4H 08334 Bicycle Adventures: Bicycling for Fun
- NATL4H 08335 Bicycle Adventures: Wheels in Motion
- NATL4H 08399 Don't Get Stuck: Bicycle Fix It Video
Printed Leader Materials:
- NATL4H 08336 Bicycle Helper's Guide

FOOD & NUTRITION

SIX EASY BITES LEVEL A
- Learn about the MyPyramid
- Discover the basics of microwaving
- Make muffins, cookies and quick breads
- Make your own cola

SIX EASY BITES RESOURCES
Printed Youth Materials:
- NATL4H 07144 Six Easy Bites
Printed Leader Material:
- NATL4H 07730 Foods Curriculum Helper's Guide

TASTY TIDBITS LEVEL B
- Find out about sports nutrition
- Make a main dish in the oven or on the stove
- Freeze vegetables
- Understand the role of a food scientist

TASTY TIDBITS RESOURCES
Printed Youth Materials:
- NATL4H 07146 Tasty Tidbits
Printed Leader Material:
- NATL4H 07730 Foods Curriculum Helper's Guide

FAST FOODS
- Learn how to cook nutritious meals, using the MyPyramid, quickly and with few ingredients
- Find out more about nutrition, substitutions, food equivalences, tools and terms involved with cooking
- Explore the art of menu planning

FAST FOODS RESOURCES
Printed Youth Materials:
- 4H5000Fast Foods! Manual
- 4H5050 Fast Foods! CD
- 4H5060 Fast Foods! Manual and CD

YOU’RE THE CHEF LEVEL C
- Find out about fad diets and eating disorders
- Make an oven-baked chicken dinner
- Understand the action of yeast
- Can fruits and vegetables

YOU’RE THE CHEF RESOURCES
Printed Youth Materials:
- NATL4H 07148 You're the Chef
Printed Leader Material:
- NATL4H 07730 Foods Curriculum Helper's Guide

Find Your Passion

COLLEGE OF EDUCATION AND HUMAN SCIENCES

Discover ways to turn your 4-H project into a career through the University of Nebraska-Lincoln.

Contact Karen Kassembaum
(402-472-09695 or kkassebaum2@unl.edu)
for more information about the exciting programs offered through the College of Education and Human Sciences.
FOODWORKS LEVEL C
- Alter recipes to make them more nutritious
- Make a double-crusted apple pie
- Learn what to do when the freezer stops
- Make jelly and peanut butter

FOODWORKS RESOURCES
Printed Youth Materials:
- NATL4H 07150 Foodworks
Printed Leader Material:
- NATL4H 07730 Foods Curriculum Helper’s Guide

FOOD PRESERVATION LEVEL D
- Learn how to dry, freeze, can, and preserve foods for future use
- Can fruits and vegetables
- Make jams and jellies

FOOD PRESERVATION RESOURCES
Printed Materials:
- EC434 Let's Preserve: Canning Basics
- EC435 Let's Preserve: Vegetables and Vegetable Products
- EC436 Let's Preserve: Fruits and Fruit Products
- EC437 Let's Preserve: Tomatoes and Tomato Products
- EC433 Let's Preserve: Fermented and Pickled Products
- EC448 Let's Preserve: Jams, Jellies and Preserves
- USDA Complete Guide to Home Canning

FOOD & NUTRITION RESOURCES
Printed Materials:
- Whats On Your Plate 1: The Secrets of Baking
- Whats On Your Plate 2: The Power of Protein Chemistry
- Whats On Your Plate 3: The Inner Mysteries of Fruits and Vegetables
- Whats On Your Plate 4: Be a Food Scientist

PHYSICAL FITNESS LEVEL B

YOUTH IN MOTION
- Learn about resting and working heart rates
- Discover fun ways to incorporate exercise into your daily routine
- Find out about helpings, servings, healthy drinks, and healthy snacking using the MyPyramid

YOUTH IN MOTION RESOURCES
Printed Youth Materials:
- 4H5100 YOUTH in Motion
Additional Resources:
- NATL4H 08174 Keeping Fit and Healthy: First Aid in Action
- NATL4H 08174 Keeping Fit and Healthy: Staying Healthy
- NATL4H 08174 Keeping Fit and Healthy: Keeping Fit

SAFETY LEVEL A
- Learn how to report an emergency
- Learn basic first aid
- Find out how to stock a first aid kit
- Discover strategies for safety at home and away

SAFETY RESOURCES
Printed Youth Materials:
- 4H425 Citizen Safety

FIRE SAFETY LEVEL A
- Design a poster about fire safety
- Learn to develop fire escape plans

FIRE SAFETY RESOURCES
Printed Youth Materials:
- 4H1900 Design my Place (Pages 70-73)
- 4H1905 Design My Place Poster

ALL-TERRAIN VEHICLES (ATV) LEVEL B | C
- Find out how to use ATV’s safely
- Learn about trouble-shooting and emergency procedures
- Find out about hazards of the trail
- Learn how to dress appropriately when riding

ATV RESOURCES
Youth Resources:
- Available after rider course training. Contact Robert Meduna at (402) 472-9582 or rmeduna1@unl.edu for more information.
Printed Leader Materials:
- NATL4H ATVLG ATV Safety Leader’s Guide
Online resources:
- 4-H ATV Safety

TRACTOR SAFETY LEVEL B | C
- Learn to operate a tractor safely
- Understand tractor controls and safety checks

TRACTOR SAFETY RESOURCES
This project is a training program for the 4-H Exemption of the Hazardous Occupations in Agriculture Order. Materials for this project are the National Safe Tractor and Machinery Operation Program course from Penn State University. Course must be taught by a certified instructor or agriculture education teacher. For more information, please contact Sharry Nielsen at snielsen1@unl.edu or by phone at (308) 832-0645.

Supplemental Resource:
- 4H210 4-H Tractor Operation and Safety Manual
LEADERSHIP, CITIZENSHIP & PERSONAL DEVELOPMENT

CAREER DEVELOPMENT

INTERVIEW JUDGING CONTEST
• Practice real-life skills of applying for a job
• Create cover letter and resume
• Participate in a live interview

INTERVIEW JUDGING CONTEST RESOURCES
Youth Materials:
• NATL4H 08561 Build Your Future: Youth Notebook
Leader Materials:
• NATL4H 08562 Build Your Future: Facilitator Guide

CITIZENSHIP

CITIZENSHIP: PUBLIC ADVENTURES
• Solve real problems in your community
• Discover the possibilities of democratic citizenship
• Plan and conduct a project that will create, change, or improve something valuable to people

CITIZENSHIP: PUBLIC ADVENTURES RESOURCES
Printed Youth Materials:
• NATL4H 08153 Citizenship Adventure Kit
• NATL4H 08154 Citizenship Guide Handbook
• NATL4H 08155 Citizenship Public Adventures (Set of 2)

SEEING i2i
• Discover your own family genealogy
• Expand your cultural knowledge
• Explore different cultures and ways of thinking

SEEING i2i RESOURCES
Printed Youth Materials:
• 4H6510 Seeing i2i: Adventures in Diversity and Cultural Awareness
Printed Leader Materials:
• 4H6511 Seeing i2i: Leader’s Guide

ENTREPRENEURSHIP

DISCOVER THE E-SCENE
• Learn about entrepreneurs
• Take Entrepreneur Skills Assessment
• Investigate the risks

DISCOVER THE E-SCENE RESOURCES
Printed Youth Materials:
• 4H2110 ESI: Discover the E-Scene-Unit 1
• 4H2180 ESI: Discover the E-Scene-Unit 1 with Clifton Youth Strengths Explorer
Printed Leader Material:
• 4H2140 ESI: Leader’s Guide

THE CASE OF ME
• Learn about the importance of reputation
• Sell your product or idea
• Learn about a business plan

THE CASE OF ME PROJECT RESOURCES
Printed Youth Materials:
• 4H2120 ESI: The Case of ME-Unit 2
Printed Leader Material:
• 4H2140 ESI: Leader’s Guide

YOUR BUSINESS INSPECTION
• Develop a concept
• Find resources
• Learn about business start up

YOUR BUSINESS INSPECTION RESOURCES
Electronic Youth Materials:
• 4H2130 ESI: Your Business Inspection-Unit 3
Printed Leader Material:
• 4H2140 ESI: Leader’s Guide

BLUEPRINT
• Working knowledge of entrepreneurship
• Understand financials and feasibility
• Understand marketing principles, including global markets
• Understand what it takes to be in business

BLUEPRINT RESOURCES
Online Youth Materials:
• Blueprint Curriculum - Youth
Online Leader Material:
• Blueprint Curriculum - Instructor

BLUEPRINT RESOURCES
Additional Resources:
• 4H2170 ESI: Camp guide with Clifton Youth Strengths Explorer
• ESI Website

Get Involved
CITIZENSHIP WASHINGTON FOCUS
Ages 15-19 can enjoy a week in our nation’s capital, Washington D.C. Explore, develop, and refine the civic engagement skills they need to be outstanding leaders in your community, country, and world. Program costs vary. Contact your local county educator for more information.
A = Beginning Level | B = Intermediate | C = Advanced | D = All Levels
= County and State Level | = County Level Only - Upon Availability

LEADERSHIP
SERVING AS A JUNIOR LEADER
• Expand your leadership abilities
• Practice leading younger people
• Find out how to give other people the help they need

SERVING AS A JUNIOR LEADER RESOURCES
Printed Youth Materials:
• 4HF14 Junior Leader Record Form

STEP UP TO LEADERSHIP 1
• Learn how to communicate clearly
• Build relationships
• Manage a conflict

STEP UP TO LEADERSHIP 1 RESOURCES
Printed Youth Materials:
• NATL4H 07905 Leadership 1: My Leadership Workbook
• NATL4H 07903 Leadership Mentor Guide 1

STEP UP TO LEADERSHIP 2
• Learn the importance of understanding yourself as a leader
• Practice teamwork
• Keep a journal of leadership activities

STEP UP TO LEADERSHIP 2 RESOURCES
Printed Youth Materials:
• NATL4H 07906 Leadership 2: My Leadership Journal
Printed Leader Materials:
• NATL4H 07904 Leadership Mentor Guide 2

STEP UP TO LEADERSHIP 3
• Focus on “real-life” leadership activities
• Develop a portfolio of leadership experiences
• Assume greater responsibilities through youth-directed activities

STEP UP TO LEADERSHIP 3 RESOURCES
Printed Youth Materials:
• NATL4H 07907 Leadership 3: My Leadership Portfolio
Printed Leader Materials:
• NATL4H 07904 Leadership Mentor Guide 2

STEP UP TO LEADERSHIP PROJECT RESOURCES
Printed Youth Materials:
• NATL4H 07908 Leadership Project 1: My Leadership Portfolio
Printed Leader Materials:
• NATL4H 07904 Leadership Mentor Guide 2

PLANT SCIENCE
AGRONOMY
FIELD CROPS 1
• Discover the world of farming
• Learn how plants grow
• Learn the value and uses of field crops

FIELD CROPS 1 RESOURCES
Printed Youth Materials:
• 4H0381A Crop Projects Level 1: Seedy Business (ISU)
Printed Leader Materials:
• 4H0381LDR 4-H Crop Projects Level 4: Fields of Opportunity - Leader’s Guide

FIELD CROPS 2
• Take a soil sample
• Learn about the products made from field crops
• Decide what crops to grow and at what time

FIELD CROPS 2 RESOURCES
Printed Youth Materials:
• 4H0381B Crop Projects Level 2: Green and Growing (ISU)
Printed Leader Materials:
• 4H0381LDR 4-H Crop Projects Level 4: Fields of Opportunity - Leader’s Guide

FIELD CROPS 3
• Learn about integrated crop management
• Discover hybrid selection
• Find out more about harvesting and marketing crops

FIELD CROPS 3 RESOURCES
Printed Youth Materials:
• 4H0381C Crop Projects Level 3: Be’an All You Can Be (ISU)
Printed Leader Materials:
• 4H0381LDR 4-H Crop Projects Level 4: Fields of Opportunity - Leader’s Guide

STEP UP TO LEADERSHIP PROJECT RESOURCES
Printed Youth Materials:
• NATL4H 07908 Leadership Project 1: My Leadership Portfolio
Printed Leader Materials:
• NATL4H 07904 Leadership Mentor Guide 2

STEP UP TO LEADERSHIP PROJECT RESOURCES
Printed Youth Materials:
• NATL4H 07908 Leadership Project 1: My Leadership Portfolio
Printed Leader Materials:
• NATL4H 07904 Leadership Mentor Guide 2

Innovative Youth Corn Challenge
Innovate
Develop new crop production methods to increase high yields through this challenge for youth ages 10 and up. Sign up at your local Extension office.
THE WORLD OF FLOWERS
- Learn about growing healthy plants
- Grow flowers from seeds
- Learn about caring for flowers

THE WORLD OF FLOWERS RESOURCES
Printed Youth Materials:
- 4H417 The World of Flowers

ANNUAL FLOWERS
- Plant, grow, and care for annual flowers

ANNUAL RESOURCES
Printed Leader Materials:
- EC12617 Flowers 2: All About Flowers

HOUSEPLANTS
- Grow foliage and bulb plants indoors
- Learn what houseplants need to stay healthy

HOUSEPLANTS RESOURCES
Printed Youth Materials:
- 4H418 Growing Great Houseplants

EVERYONE A GARDENER
- Choose a garden site
- Plan a garden
- Grow vegetables
- Select and purchase garden supplies
- Grow transplants

EVERYONE A GARDENER RESOURCES
Printed Youth Materials:
- 4H334 Everyone a Gardener

GARDENING A
- Plan and plant a garden
- Find out how seeds germinate
- Learn what different plant parts do
- Harvest and use your vegetables

GARDENING A RESOURCES
Printed Youth Materials:
- NATL4H 07162 Gardening A: See Them Sprout
Printed Leader Materials:
- NATL4H 07166 Gardening Helper's Guide

GARDENING B
- Transplant plants into your garden
- Grow plants from plant parts
- Feed your garden
- Earn money by growing vegetables

GARDENING B RESOURCES
Printed Youth Materials:
- NATL4H 07163 Gardening B: Let's Get Growing
Printed Leader Materials:
- NATL4H 07166 Gardening Helper's Guide

GARDENING C
- Learn about succession planting
- Grow an herb garden
- Find out about photosynthesis
- Identify pest damage

GARDENING C RESOURCES
Printed Youth Materials:
- NATL4H 07164 Gardening C: Take Your Pick
Printed Leader Materials:
- NATL4H 07166 Gardening Helper's Guide

GARDENING D
- Use intercrop and double crop planting methods
- Plant a computer-planned garden
- Identify plant diseases
- Learn about plant scientists

GARDENING D RESOURCES
Printed Youth Materials:
- NATL4H 07165 Gardening D: Growing Profits
Printed Leader Materials:
- NATL4H 07166 Gardening Helper's Guide

HORTICULTURE IDENTIFICATION CONTEST B | C
- Identify various different specimens
- Youth can participate as individuals or teams
- Contest is held during the Nebraska State Fair

HORTICULTURE IDENTIFICATION CONTEST RESOURCES
- Plant List
- Vegetables and Herbs Study Guide
- Landscape Ornamentals Study Guide
- Flowers & Indoor Plants Study Guide
- Fruits and Nuts Study Guide

HORTICULTURE RESOURCES
Additional Resources:
- 4H226 Selecting and Preparing Vegetables and Herbs
- 4H227 Preparing Cut Flowers for County and State Fair

GROW A BEAUTIFUL SPACE 1
- Learn about careers in landscaping
- Use design principles in landscapes
- Create landscape portfolio

GROW A BEAUTIFUL SPACE 1 RESOURCES
Digital Youth Materials:
- 4H6110 Grow a Beautiful Space 1: Youth Manual
Printed Leader Materials:
- 4H6115 Grow a Beautiful Space 1: Leader's Guide
GROW A BEAUTIFUL SPACE 2
- Explore various characteristics of landscape plants
- Learns skills necessary to landscape professionals
- Create landscape portfolio

GROW A BEAUTIFUL SPACE 2 RESOURCES
Digital Youth Materials:
- 4H6120 Grow a Beautiful Space 2: Youth Manual
Printed Leader Materials:
- 4H6125 Grow a Beautiful Space 2: Leader’s Guide

GROW A BEAUTIFUL SPACE 3
- Develop maps and drawings for landscape plans
- Learns skills necessary to landscape professionals
- Create landscape portfolio

GROW A BEAUTIFUL SPACE 3 RESOURCES
Digital Youth Materials:
- 4H6130 Grow a Beautiful Space 3: Youth Manual
Printed Leader Materials:
- 4H6135 Grow a Beautiful Space 3: Leader’s Guide

AEROSPACE
AEROSPACE 2
- Fly kites and launch rockets
- Explore space
- Experience disorientation

AEROSPACE 2 RESOURCES
Printed Youth Materials:
- NATL4H 06843 Aerospace 2: Lift-Off
- 4H503 Rockets Away
Printed Leader Materials:
- NATL4H 06846 Aerospace Helper’s Guide
- NATL4H 07605 Aerospace [CD]

AEROSPACE 3
- Learn to fly an airplane
- Make a shuttle on a string
- Control flight direction

AEROSPACE 3 RESOURCES
Printed Youth Materials:
- NATL4H 06844 Aerospace 3: Reaching New Heights
- 4H503 Rockets Away
Printed Leader Materials:
- NATL4H 06846 Aerospace Helper’s Guide
- NATL4H 07605 Aerospace [CD]

SCIENCE, ENGINEERING & TECHNOLOGY

USING NEBRASKA RANGE
- Study Nebraska’s grassland heritage
- Understand plant vigor and the effects of grazing
- Identify range sites
- Calculate range conditions
- Understand stocking rates

USING NEBRASKA RANGE RESOURCES
Printed Youth Materials:
- 4H30 Using Nebraska Range

RANGE RESOURCES
Additional Resources:
- EC118 Common Forbs and Shrubs of Nebraska: Prairies, Rangeland, Pasture Lands
- EC170 Common Grasses of Nebraska: Prairies, Rangeland, Pasture Lands

WEED SCIENCE
- Learn the names of range plants
- Identify and collect range plants
- Explore the basics of range management

WEED SCIENCE RESOURCES
Printed Youth Materials:
- 4H430 Reading the Range

WEED IDENTIFICATION CONTEST
- Identify various different specimens
- Youth can participate as individuals or teams
- Contest is held during the Nebraska State Fair

WEED IDENTIFICATION CONTEST RESOURCES
- Plant List
- Vegetables and Herbs Study Guide
- Landscape Ornamentals Study Guide
- Flowers & Indoor Plants Study Guide
- Fruits and Nuts Study Guide
**AEROSPACE 4**
- Create an altitude tracker
- Evaluate navigation systems
- Explore pilot certification requirements

**AEROSPACE 4 RESOURCES**
Printed Youth Materials:
- NATL4H 06845 Aerospace 4: Pilot in Command
- 4H503 Rockets Away
Printed Leader Materials:
- NATL4H 06846 Aerospace Helper’s Guide
- NATL4H 07605 Aerospace [CD]

**COMPUTERS**

**COMPUTER MYSTERIES 1**
- Learn about hardware and software
- Discuss Internet safety
- Create and save data

**COMPUTER MYSTERIES 1 RESOURCES**
Printed Youth Materials:
- NATL4H 08347 CPU 1: Inside the Box
Printed Leader Materials:
- NATL4H 08346 Newbie Know How - CPU Supplement

**COMPUTER MYSTERIES 2**
- Use Internet search engines
- Take apart a computer
- Participate in a chat room
- Create a newspaper or magazine

**COMPUTER MYSTERIES 2 RESOURCES**
Printed Youth Materials:
- NATL4H 08348 CPU 2: Peer to Peer
Printed Leader Materials:
- NATL4H 08346 Newbie Know How - CPU Supplement

**COMPUTER MYSTERIES 3**
- Build your own computer system
- Design a Web site
- Develop a multimedia presentation
- Use spreadsheets

**COMPUTER MYSTERIES 3 RESOURCES**
Printed Youth Materials:
- NATL4H 08349 CPU 3: Teens Teaching Tech
Printed Leader Materials:
- NATL4H 08346 Newbie Know How - CPU Supplement

**ELECTRIC EXCITEMENT 1**
- Explore electrical insulation
- Learn about the effects of magnetism
- Build and electromagnet and an electric motor

**ELECTRIC EXCITEMENT 1 RESOURCES**
Printed Youth Materials:
- NATL4H 06848 Electricity 1: Magic of Electricity
Printed Leader Materials:
- NATL4H 06852 Electric Excitement - Helper’s Guide

**ELECTRIC EXCITEMENT 2**
- Decode circuit diagrams
- Build circuits and test voltages
- Build a rocket launcher and a burglar alarm

**ELECTRIC EXCITEMENT 2 RESOURCES**
Printed Youth Materials:
- NATL4H 06849 Electricity 2: Investigating Electricity
Printed Leader Materials:
- NATL4H 06852 Electric Excitement - Helper’s Guide

**ELECTRIC EXCITEMENT 3**
- Measure electrical usage
- Replace electrical switches
- Evaluate light bulbs and test for electrical power

**ELECTRIC EXCITEMENT 3 RESOURCES**
Printed Youth Materials:
- NATL4H 06850 Electricity 3: Wired for Power
Printed Leader Materials:
- NATL4H 06852 Electric Excitement - Helper’s Guide

**ELECTRIC EXCITEMENT 4**
- Explore LED's and SCR's, transistors, and the constructions of an SCR intruder alarm
- Learn the basics of solid-state electronics
- Build a “blinking” flasher and an amplifier

**ELECTRIC EXCITEMENT 4 RESOURCES**
Printed Youth Materials:
- NATL4H 06851 Electricity 4: Entering Electronics
Printed Leader Materials:
- NATL4H 06852 Electric Excitement - Helper’s Guide

**GEAR-TECH-21**

**GEAR-TECH 21 - YEAR 1**
- Build a robot
- Review GPS basics
- Explore path tracking and map digitizing
- Build your own block and discover community mapping

**GEAR-TECH-21, YEAR 1 RESOURCES**
Online Materials:
- 4hset.unl.edu; click on year one curriculum

**GEAR-TECH 21 - YEAR 2**
- Take a web soil survey
- Learn how bluetooth works
- Explore robot sensors
- Discover GPS event tracking

**GEAR-TECH-21, YEAR 2 RESOURCES**
Online Materials:
- 4hset.unl.edu; click on year two curriculum
GEOSPATIAL

• Learn about Geography
• Learn about Geographic Information Systems (GIS)
• Learn about Global Positioning Systems (GPS)

GEOSPATIAL RESOURCES
Printed Youth Materials:
• NATL4H 08358 Exploring Spaces, Going Places [CD]

PHYSICS

4-WHEELIN’ PHYSICS FUN
• Learn basic principles of physics, such as friction, energy, elasticity
• Do experiments with a radio-controlled pickup

4-WHEELIN’ PHYSICS FUN RESOURCES
Printed Youth Materials:
• 4H445 4-Wheelin’ Physics Fun

THE POWER OF WIND
• Learn about the wind and its uses
• Design, create, build, and test a wind-powered device
• Explore wind as a potential energy source in the community

THE POWER OF WIND RESOURCES
Printed Youth Materials:
• NATL4H 08383 The Power of Wind Youth Guide
Printed Leader Materials:
• NATL4H 08384 The Power of Wind Facilitator Guide

ROBOTICS

VIRTUAL ROBOTICS
• Learn how robots are designed and developed
• Program your own virtual robots and test it in a variety of environments

VIRTUAL ROBOTICS RESOURCES
Youth Materials:
• NATL4H 08430 Virtual Robotics Track [DVD]

JUNK DRAWER ROBOTICS 1
• Discover the design and functions of robotic arms
• Build a robotic arm that moves

JUNK DRAWER ROBOTICS 1 RESOURCES
Youth Materials:
• NATL4H 08431 Junk Drawer Robotics Level 1 - Give Robots a Hand

JUNK DRAWER ROBOTICS 2
• Explore robot movement, power transfer, and locomotion
• Design and build machines that roll, slide, draw or move underwater

JUNK DRAWER ROBOTICS 2 RESOURCES
Youth Materials:
• NATL4H 08432 Junk Drawer Robotics Level 2 - Robots on the Move

JUNK DRAWER ROBOTICS 3
• Make the connection between the mechanical and electronic elements of robots
• Explore sensors, write programs, build circuits and design your own robot.

JUNK DRAWER ROBOTICS 3 RESOURCES
Youth Materials:
• NATL4H 08433 Junk Drawer Robotics Level 3 - Mechatronics

ROBOTICS PLATFORMS
• Use commercial robotics kits to explore the world of robotics
• Learn to program your robot using sensors, loops and conditional statements

ROBOTICS PLATFORMS RESOURCES
Youth Materials:
• NATL4H 08434 Robotics Platforms Track [DVD]

SMALL ENGINES

SMALL ENGINES 1
• Focus on basic small engine knowledge
• Discover tools of the trade and how small engines work
• Explore uses of small engines and safety issues

SMALL ENGINES 1 RESOURCES
Printed Youth Materials:
• NATL4H 08186 Small Engines 1: Crank It Up
Printed Leader Materials:
• NATL4H 08189 Small Engines Helper’s Guide

SMALL ENGINES 2
• Explore the internal parts of an engine
• Learn about engine sizes, compression ratios, and safety issues
• Learn about occupations and starting your own business

SMALL ENGINES 2 RESOURCES
Printed Youth Materials:
• NATL4H 08187 Small Engines 2: Warm It Up
Printed Leader Materials:
• NATL4H 08189 Small Engines Helper’s Guide

FIRST LEGO LEAGUE
Design, build, and program robots to compete in tournaments around the state.
Contact the State 4-H office to start your own team today.
SMALL ENGINES 3
- Tear down and rebuild an engine
- Use diagnostic tools
- Research rules and regulation about small engine machines
- Select replacement engines

SMALL ENGINES 3 RESOURCES
Printed Youth Materials:
- NATL4H 08188 Small Engines 3: Tune It Up
Printed Leader Materials:
- NATL4H 08189 Small Engines Helper’s Guide

WOODWORKING
WOODWORKING WONDERS 1
- Develop skills such as measuring, squaring and cutting a board, driving nails, and using clamps and screws
- Build a picture frame, a letter holder, a box, or an airplane

WOODWORKING WONDERS 1 RESOURCES
Printed Youth Materials:
- NATL4H 06875 Woodworking Wonders 1: Measuring Up
Printed Leader Materials:
- NATL4H 06879 Woodworking Wonders - Helper’s Guide

WOODWORKING WONDERS 2
- Measure, cut, sand, drill, and use advanced hand and power tools
- Apply paint and use bolts and staples
- Build a sawhorse, birdhouse, tool box, or a stool

WOODWORKING WONDERS 2 RESOURCES
Printed Youth Materials:
- NATL4H 06876 Woodworking Wonders 2: Making the Cut
Printed Leader Materials:
- NATL4H 06879 Woodworking Wonders - Helper’s Guide

WOODWORKING WONDERS 3
- Practice measuring angles, cutting dado and rabbet joints
- Use a circular saw, a table saw, and a radial arm saw
- Sand and stain wood

WOODWORKING WONDERS 3 RESOURCES
Printed Youth Materials:
- NATL4H 06877 Woodworking Wonders 3: Nailing It Together
Printed Leader Materials:
- NATL4H 06879 Woodworking Wonders - Helper’s Guide

WOODWORKING WONDERS 4
- Use router, portable planer, and a jointer
- Make blind mortise, tenon joint, and dovetail joins
- Experiment with adhesives and various chemical

WOODWORKING WONDERS 4 RESOURCES
Printed Youth Materials:
- NATL4H 06878 Woodworking Wonders 4: Finishing Up
Printed Leader Materials:
- NATL4H 06879 Woodworking Wonders - Helper’s Guide

CLOVER KIDS

4-H members between the ages of 5 and 7 (before January 1) are considered Clover Kids. Some curriculum was designed for youth in grades 3-5, but can be adapted for use with younger children.

CLOVER KID RESOURCES
Leader Materials:
- 4H444 Clover Kids Leader Guide

AEROSPACE
AEROSPACE 1
- Make a marshmallow rocket
- Learn about jobs in aviation and space
- Explore how airplanes fly
- Design and make a spacecraft

AEROSPACE 1 RESOURCES
Printed Youth Materials:
- NATL4H 06842 Aerospace 1: Pre-Flight
- 4H503 Rockets Away
Printed Leader Materials:
- NATL4H 06846 Aerospace Helper’s Guide
- NATL4H 07605 Aerospace [CD]

ANIMAL SCIENCE
ANIMAL CARETAKER
- Learn about what pets need to be happy and healthy
- Learn to care for a pet

ANIMAL CARETAKER RESOURCES
Digital Materials:
- Clover Kid Animal Caretaker Resource
**BOTTLE FED LAMBS**
- Learn the parts of a lamb
- Learn to care and handle a lamb
- Show a lamb at the fair

**Bottle Fed Lamb Resources**
- Clover Kid Bottle Fed Lamb Resource

---

**CHICKENS**
- Learn the parts of a chicken
- Learn to care and handle a chicken
- Show a chicken at the fair

**Chickens Resources**
- Clover Kid Chickens Resource

---

**RABBIT**
- Learn the parts of a rabbit
- Learn to care and handle a rabbit
- Show a rabbit at the fair

**Rabbit Resources**
- Clover Kid Rabbit Resource

---

**CITIZENSHIP**

**FAMILY CELEBRATIONS AROUND THE WORLD**
- Find out about names and naming ceremonies
- Make a Japanese doll and celebrate Boy’s Day, Japanese style
- Learn a game to play during Kwanzaa Celebration

**Citizenship Resources**
- 4H1485 Family Celebration from Around the World

---

**FOODS & NUTRITION**

**MAKING FOODS FOR ME**
- Learn how to safely prepare food
- Use proper table setting and appropriate manners
- Discover common kitchen utensils and how to use them
- Introduces the health benefits of each food group, beverages, and combination foods.
- Create balanced meals using MyPlate

**Making Foods for Me Resources**
- 4H1660 Making Foods for Me - Helper’s Guide

---

**HOME ENVIRONMENT**

**A SPACE FOR ME**
- Learn ways to keep your space or room organized
- Help the environment by reducing energy and water use and making recycling easier
- Experiencing color through mixing and using colors to create items for their space

**A Space for Me Resources**
- 4H200 A Space for Me Activity Manual
- 4H201 A Space for Me: Leader’s Guide

---

**OUTDOOR DISCOVERY**

**JUST OUTSIDE YOUR DOOR**
- Find out more about weather and appropriate clothing
- Catch and examine insects
- Discover properties of water and make cork sailboats

**Just Outside Your Door Resources**
- 4H1461 Just Outside the Door: Member Guide
- 4H1460 Just Outside the Door: Leader Guide

---

**SAFETY**

**BICYCLE ADVENTURES 1**
- Learn how to report an emergency
- Learn the importance of wearing a helmet
- Learn how to control the bike
- Practice hand signals and safe riding practices

**Bicycle Adventures 1 Resources**
- NATL4H 08334 Bicycle Adventures: Bicycling for Fun
- NATL4H 08336 Bicycle Helper’s Guide

---

**THEATRE**

**THEATRE ARTS 1**
- Make a monologue
- Overcome stage fright

**Theatre Arts 1 Resources**
- NATL4H 08070 Theatre Arts 1: Play the Role!
- NATL4H 08073 Theatre Arts Helper’s Guide
AGRICULTURAL LITERACY

ACRES OF ADVENTURES 1
- Learn about agriculture
- Fast Food Agriculture
- Mystery Agriculture
- Plant Detectives

ACRES OF ADVENTURES 1 RESOURCES
Printed Leader Materials:
- NATL4H 08330 Acres of Adventures 1

ACRES OF ADVENTURES 2
- Agriculture Gone Wild
- Farm Physics
- Frontier Living
- Insect Invasion

ACRES OF ADVENTURES 2 RESOURCES
Printed Leader Materials:
- NATL4H 08331 Acres of Adventures 2

POULTRY EMBRYOLOGY
- Watch an embryo develop
- Build and operate an incubator
- Photograph or make displays of embryos at different stages of development

POULTRY EMBRYOLOGY RESOURCES
Printed Leader Materials:
- 4H433 Chick Embryology Development Poster
- G1549 Incubation for the Home Flock

CAREER EXPLORATION
LEAP INTO CAREERS
- Learn about various career opportunities

LEAP INTO CAREERS RESOURCES
Printed Leader Materials:
- 4H2000 LEAP Into Careers

CITIZENSHIP
WE THE PEOPLE
- Strengthen communication, leadership and other citizenship skills
- Understand the importance of civic and social responsibilities
- Exchange ideas, practice respect and form friendships
- Empower young people to be well-informed citizens

WE THE PEOPLE RESOURCES
Digital Leader Materials:
- 4H1100 We the People

CLIMATOLOGY ANDRILL PROJECT
- Learn about Antarctica today
- Explore climate history through ice cores
- Build a model glacier

ANDRILL PROJECT RESOURCES
Online curriculum can be found at: http://go.unl.edu/andrill; for more information about this project, contact Brad Barker (bbarker1@unl.edu or 402-472-9008).

FINANCIAL LITERACY MAKING CENTS OF IT
- Understand how money is made
- Know the value of coins and currency and practice counting money and change
- Learn how money is designed to prevent counterfeiting
- Understand the difference between needs and wants
- Know the value of saving money and set a savings goal
- Become a wise consumer

MAKING CENTS OF IT RESOURCES
Printed Leader Material:
- 4H1200 Making Cents Of It

FORESTRY LEAFING OUT
- Learn how trees work for people
- Find out how to care for the community forest in your own community
- Learn about trees native to the Great Plains and the importance of diversity in the community forest

LEAFING OUT RESOURCES
Printed Youth Materials:
- 4H431 Leafing Out

HEALTH HEALTH ROCKS 1
- Discover how drugs affect behavior and the health consequences of drug use
- Practice decision-making skills
- Gain skills to resist risky behaviors
- Discover how family, peers, media, and technology influence choices

HEALTH ROCKS 1 RESOURCES
Printed Youth Materials:
- NATL4H 08380 Health Rocks! Level 1
HEALTH ROCKS 2
• Build life skills that lead to healthy living choices
• Understand influences and health consequences of tobacco, alcohol, and drug use
• Engage in youth-adult partnerships to develop community strategies to promote healthy choices

HEALTH ROCKS 2 RESOURCES
Printed Materials:
• NATL4H 08381 Health Rocks! Level 2

EXPLORING 4-H
• Introduce children to the incredible world of 4-H programs
• Support youth in building interest in 4-H projects
• Utilize activities to display the various offerings of 4-H

EXPLORING 4-H RESOURCES
Printed Youth Materials:
• NATL4H 08171 Exploring The Treasures of 4-H
• NATL4H 08172 Exploring The Treasures of 4-H Helper's Guide

HEADS-ON, HANDS-ON:
THE POWER OF EXPERIENTIAL LEARNING
• Learn more about experiential learning
• Illustrate how experiential learning takes place

HEADS-ON, HANDS-ON RESOURCES
Printed Leader Materials:
• NATL4H 07901 Heads-on, Hands-on: the Power of Experiential Learning DVD (contains facilitator guide and web site access)

LATINO CULTURAL ARTS
• Assist youth in discovering the Latino culture
• Develop an understanding of the Latino people and their traditional art forms
• Experience the celebrations that surround the holidays in the Latino culture

LATINO CULTURAL ARTS RESOURCES
Printed Leader Materials:
• NATL4H 08180 ¡Qué Rico! La Cultura Bilingual Helper's Guide

SCIENCE DISCOVERY, SERIES 1
• Explore whales, rocks and minerals, water quality, trees and recycling

SCIENCE DISCOVERY, SERIES 1 RESOURCES
Printed Leader Materials:
• NATL4H 08180 07914 Science Discovery Series 1

SCIENCE DISCOVERY, SERIES 2
• Explore weather, spiders, oceanography, trees and astronomy

SCIENCE DISCOVERY, SERIES 2 RESOURCES
Printed Leader Materials:
• NATL4H 07915 Science Discovery Series 2

The 4-H website at 4h.unl.edu has a special Project Resource Central area that provides information on specific topics (such as beef, food and nutrition, or quilts) all on one page. In one spot, you can access related curriculum, reference materials, forms, online resources, career information, and related activities and programs for the topic that interests you.
<table>
<thead>
<tr>
<th>Topic</th>
<th>Page</th>
</tr>
</thead>
<tbody>
<tr>
<td>4-Wheelin' Physics Fun</td>
<td>20</td>
</tr>
<tr>
<td>A Space for Me</td>
<td>22</td>
</tr>
<tr>
<td>Acres of Adventures 1</td>
<td>2</td>
</tr>
<tr>
<td>Aerospace 1</td>
<td>21</td>
</tr>
<tr>
<td>Aerospace 2</td>
<td>3</td>
</tr>
<tr>
<td>All-Terrain Vehicles (ATV)</td>
<td>14</td>
</tr>
<tr>
<td>Amphibians</td>
<td>12</td>
</tr>
<tr>
<td>ANDRILL Project</td>
<td>23</td>
</tr>
<tr>
<td>Animal Disease</td>
<td>6</td>
</tr>
<tr>
<td>Animal Caretaker</td>
<td>21</td>
</tr>
<tr>
<td>Animal Health</td>
<td>6</td>
</tr>
<tr>
<td>Annual Flowers</td>
<td>17</td>
</tr>
<tr>
<td>Arc Welding</td>
<td>21</td>
</tr>
<tr>
<td>Bicycle Adventures 1</td>
<td>13,22</td>
</tr>
<tr>
<td>Bicycle Adventures 2</td>
<td>3</td>
</tr>
<tr>
<td>Bird Behavior</td>
<td>12</td>
</tr>
<tr>
<td>Blueprint</td>
<td>15</td>
</tr>
<tr>
<td>Bottle-Fed Lambs</td>
<td>22</td>
</tr>
<tr>
<td>Breeding Beef</td>
<td>3</td>
</tr>
<tr>
<td>Breeding Meat Goat</td>
<td>4</td>
</tr>
<tr>
<td>Breeding Sheep</td>
<td>5</td>
</tr>
<tr>
<td>Breeding Swine</td>
<td>3</td>
</tr>
<tr>
<td>Bucket Calf</td>
<td>3</td>
</tr>
<tr>
<td>Case of ME, The</td>
<td>15</td>
</tr>
<tr>
<td>Cat</td>
<td>3</td>
</tr>
<tr>
<td>Chickens</td>
<td>22</td>
</tr>
<tr>
<td>Citizenship: Public Adventures</td>
<td>15</td>
</tr>
<tr>
<td>Companion Animal</td>
<td>3</td>
</tr>
<tr>
<td>Computer Mysteries 1</td>
<td>2</td>
</tr>
<tr>
<td>Controlling the Image</td>
<td>7</td>
</tr>
<tr>
<td>Crochet</td>
<td>9</td>
</tr>
<tr>
<td>Dairy Cattle</td>
<td>3</td>
</tr>
<tr>
<td>Dairy Goat</td>
<td>4</td>
</tr>
<tr>
<td>Design Decisions</td>
<td>9</td>
</tr>
<tr>
<td>Design My Space</td>
<td>9</td>
</tr>
<tr>
<td>Digital Video Pro</td>
<td>6</td>
</tr>
<tr>
<td>Discover the E-Scene</td>
<td>15</td>
</tr>
<tr>
<td>Dog</td>
<td>4</td>
</tr>
<tr>
<td>Electric Excitement 1</td>
<td>2</td>
</tr>
<tr>
<td>Entomology 1</td>
<td>2</td>
</tr>
<tr>
<td>Environment 1</td>
<td>2</td>
</tr>
<tr>
<td>Everyone a Gardener</td>
<td>17</td>
</tr>
<tr>
<td>Exploring 4-H</td>
<td>24</td>
</tr>
<tr>
<td>Family Celebrations Around the World</td>
<td>22</td>
</tr>
<tr>
<td>Fast Foods</td>
<td>13</td>
</tr>
<tr>
<td>Feeder Calf</td>
<td>3</td>
</tr>
<tr>
<td>Field Crops 1</td>
<td>2</td>
</tr>
<tr>
<td>Fire Safety</td>
<td>14</td>
</tr>
<tr>
<td>Fishing for Adventure 1</td>
<td>2</td>
</tr>
<tr>
<td>Focus on Photography</td>
<td>7</td>
</tr>
<tr>
<td>Food Preservation</td>
<td>14</td>
</tr>
<tr>
<td>Foodworks — Level D</td>
<td>14</td>
</tr>
<tr>
<td>Gardening A</td>
<td>B</td>
</tr>
<tr>
<td>GEAR-Tech-21, Year 1</td>
<td>2</td>
</tr>
<tr>
<td>Geospatial</td>
<td>20</td>
</tr>
<tr>
<td>Golf</td>
<td>15</td>
</tr>
<tr>
<td>Grow a Beautiful Space 1</td>
<td>2</td>
</tr>
<tr>
<td>Heads-on, Hands-on</td>
<td>24</td>
</tr>
<tr>
<td>Health Rocks 1</td>
<td>2</td>
</tr>
<tr>
<td>Heritage</td>
<td>9</td>
</tr>
<tr>
<td>Horse</td>
<td>4</td>
</tr>
<tr>
<td>Horticulture Identification Contest</td>
<td>17</td>
</tr>
<tr>
<td>Houseplants</td>
<td>17</td>
</tr>
<tr>
<td>I Have What it Takes to be a Babysitter</td>
<td>10</td>
</tr>
<tr>
<td>Insect Identification Contest</td>
<td>10</td>
</tr>
<tr>
<td>Insectigator</td>
<td>11</td>
</tr>
<tr>
<td>Interview Judging Contest</td>
<td>15</td>
</tr>
<tr>
<td>Junk Drawer Robotics 1</td>
<td>2</td>
</tr>
<tr>
<td>Just Outside the Door</td>
<td>22</td>
</tr>
<tr>
<td>Kids on the Grow 1</td>
<td>2</td>
</tr>
<tr>
<td>Knitting</td>
<td>9</td>
</tr>
<tr>
<td>Latino Cultural Arts</td>
<td>24</td>
</tr>
<tr>
<td>Leafing Out</td>
<td>23</td>
</tr>
<tr>
<td>LEAP into Careers</td>
<td>23</td>
</tr>
<tr>
<td>Making Cents of It</td>
<td>8,23</td>
</tr>
<tr>
<td>Making Foods for Me</td>
<td>22</td>
</tr>
<tr>
<td>Market Beef</td>
<td>3</td>
</tr>
<tr>
<td>Market Meat Goat</td>
<td>4</td>
</tr>
<tr>
<td>Market Sheep</td>
<td>5</td>
</tr>
<tr>
<td>Market Swine</td>
<td>5</td>
</tr>
<tr>
<td>Mastering Photography</td>
<td>7</td>
</tr>
<tr>
<td>My Financial Future: Beginner</td>
<td>8</td>
</tr>
<tr>
<td>My Financial Future: Advanced</td>
<td>8</td>
</tr>
<tr>
<td>Normal Animal, The</td>
<td>6</td>
</tr>
<tr>
<td>On Your Own and OK</td>
<td>24</td>
</tr>
<tr>
<td>Picking Up the Pieces</td>
<td>6</td>
</tr>
<tr>
<td>Perfect Fit, The</td>
<td>6</td>
</tr>
<tr>
<td>Portfolio Pathways</td>
<td>9</td>
</tr>
<tr>
<td>Posters</td>
<td>7</td>
</tr>
<tr>
<td>Poultry</td>
<td>5</td>
</tr>
<tr>
<td>Poultry Embryology</td>
<td>23</td>
</tr>
<tr>
<td>Power of the Wind, The</td>
<td>20</td>
</tr>
<tr>
<td>Presentations</td>
<td>7</td>
</tr>
<tr>
<td>Preserving Heirlooms</td>
<td>9</td>
</tr>
<tr>
<td>Putting It Together</td>
<td>6</td>
</tr>
<tr>
<td>Pygmy Goat</td>
<td>4</td>
</tr>
<tr>
<td>Quilt Quest</td>
<td>9</td>
</tr>
<tr>
<td>Rabbit</td>
<td>5,22</td>
</tr>
<tr>
<td>Reading The Range</td>
<td>18</td>
</tr>
<tr>
<td>Robotic Platforms</td>
<td>20</td>
</tr>
<tr>
<td>Safety</td>
<td>14</td>
</tr>
<tr>
<td>Science Discovery 1</td>
<td>2</td>
</tr>
<tr>
<td>Seeing 12i</td>
<td>15</td>
</tr>
<tr>
<td>Serving as a Junior Leader</td>
<td>16</td>
</tr>
<tr>
<td>Shopping in Style</td>
<td>8</td>
</tr>
<tr>
<td>Shooting Sports</td>
<td>11</td>
</tr>
<tr>
<td>Six Easy Bites — Level A</td>
<td>13</td>
</tr>
<tr>
<td>Sketchbook Crossroads</td>
<td>9</td>
</tr>
<tr>
<td>Small Engines 1</td>
<td>2</td>
</tr>
<tr>
<td>STEAM Clothing: Beyond the Needle</td>
<td>8</td>
</tr>
<tr>
<td>STEAM Clothing 1</td>
<td>2</td>
</tr>
<tr>
<td>Step Up to Leadership 1</td>
<td>2</td>
</tr>
<tr>
<td>Take Me Riding</td>
<td>22</td>
</tr>
<tr>
<td>Tasty Tidbits — Level B</td>
<td>13</td>
</tr>
<tr>
<td>Theatre Arts 1</td>
<td>13,22</td>
</tr>
<tr>
<td>Theatre Arts 2</td>
<td>3</td>
</tr>
<tr>
<td>Tractor Safety</td>
<td>14</td>
</tr>
<tr>
<td>Tree Identification</td>
<td>11</td>
</tr>
<tr>
<td>Tree Identification Contest</td>
<td>11</td>
</tr>
<tr>
<td>Using Nebraska Range</td>
<td>18</td>
</tr>
<tr>
<td>Veterinary Science</td>
<td>6</td>
</tr>
<tr>
<td>Virtual Robotics</td>
<td>20</td>
</tr>
<tr>
<td>We the People</td>
<td>23</td>
</tr>
<tr>
<td>Weed Identification Contest</td>
<td>18</td>
</tr>
<tr>
<td>Weed Science</td>
<td>18</td>
</tr>
<tr>
<td>Wildlife Conservation 1</td>
<td>2</td>
</tr>
<tr>
<td>Woodworking Wonders 1</td>
<td>2</td>
</tr>
<tr>
<td>World of Flowers, The</td>
<td>17</td>
</tr>
<tr>
<td>Your Business Inspection</td>
<td>15</td>
</tr>
<tr>
<td>You're The Chef — Level C</td>
<td>13</td>
</tr>
<tr>
<td>YOUTH in Motion</td>
<td>14</td>
</tr>
</tbody>
</table>