

New NE 4-H Project selections as of 2024

Enrollment in Project Area is not required but highly recommended to participate in Fairs, Workshops or Events unless stated "Required" behind Project Name

For Youth 4-H Age (before Jan 1 of current year) 8 - 18 years

Animal Science

- Beef**
Includes: Market Beef, Breeding Beef, Feeder Calf, Bucket Calf
- Cats**
- Dairy Cattle**
- Dogs**
- Goats**
Includes: Meat Goat (Market or Breeding), Pygmy Goat, Dairy Goat
- Horse - Required**
Required to be selected if wanting to participate.
- Other Pet or Small Animal**
- Poultry**
Includes: Poultry, Market Broilers
- Rabbits**
- Sheep**
Includes: Market Sheep, Breeding Sheep
- Swine**
Includes - Market Swine, (Breeding Swine not shown in Adams)
- Veterinary Science**
Includes: The Normal Animal, Animal Disease, Animal Health & It's Relationship to Our World, Veterinary Science

Communications & Expressive Arts

- Communications**
Includes: Communications, Digital Video Pro, Presentations, Posters, Theater Arts
- Photography**
Includes: Photography Basics (Ivl 1), Next Level Photography (Ivl 2), Mastering Photography (Ivl 3).
- Visual Arts**
Includes: Sketchbook Crossroads, Portfolio Pathways

Consumer & Family Sciences

- Consumer Education**
Includes: Shopping In Style, My Financial Future (Beginner and Advanced)
- Heritage**
- Home Design & Restoration**
Includes: Design Decisions, Design My Place, Preserving Heirlooms
- Human Development**
Includes: Kids on the Grow 1, 2, 3 and I Have What It Takes To Be Your Babysitter
- Textile, Quilts, & Apparel**
Includes: Clothing 1 Fundamentals, Clothing 2: Simply Sewing, Clothing 3: A Stitch Further, Beyond the Needle, Crochet, Knitting, Quilt Quest

Environmental Education & Earth Science

- Conservation and Wildlife**
Includes: Conservation - Environment 1, 2, 3; Outdoor Skills; Conservation - Outdoor 1, 2, 3; 4-H Geology; Wildlife Conservation 1, 2, 3; Amphibians; Bird Behavior; Taxidermy; Wildlife Habitat Evaluation; Fishing For Adventure 1, 2, 3
- Entomology**
Includes: Entomology 1, 2, 3; Insectigator
- Forestry**
Includes: Tree Identification

Shooting Sports - Required per Discipline taking

4-H Classes held only in January - April

Must also turn in registration form for nights, time & pay fees during Shooting Sports Kick-Off

- Archery - Required**
- BB Gun - Required**
- Air Rifle - Required**
- Air Pistol - Required**
Hunter Ed Card Not required for 22 Rifle, 22 Pistol or Shotgun
- 22 Rifle - Required**
- 22 Smallbore Pistol - Required**
- Shotgun - Required**

New NE 4-H Project selections as of 2024

Healthy Lifestyles

- Food and Nutrition**
Includes: **Cooking 101, Cooking 201, Cooking 301, Cooking 401; Food Preservation: Unit 1 - Freezing , Unit 2 - Drying, Unit 3 - Boing Water Canning, Unit 4 - Pressure Canning**

- Healthy Lifestyles**
Includes: **Bicycle Adventures 1, 2, 3**

- Safety**
Includes: **Fire Safety, Safety, All-Terrain Vehicles - ATV, Tractor Safety**

Leadership, Citizenship & Personal Development

- Citizenship**
Includes: **Citizenship: Public Adventures, Seeing i2i**

- Entrepreneurship**
Includes: **Blue Print, Discover the E-Scene, The Case of**

- Leadership**
Includes: **Step Up to Leadership 1, 2, 3; Serving As Junior Leader**

Plant Science

- Horticulture**
Includes: **Annual Flowers; The World of Flowers; Houseplants; Gardening A, B, C, D; Everyone a Gardener; Special Garden Project; Landscape Design 1, 2, 3**

- Agronomy**
Includes: **Field Crops 1, 2, 3; Special Agronomy Project**

- Range**
Includes: **Reading the Range, Using Nebraska Range, Weed Science**

Science, Engineering & Technology or SET

- STEM: Computers**
Includes: **Computer Mystries 1, 2, 3**

- STEM: Electricity**
Includes: **Electric Excitement 1, 2, 3, 4**

- STEM: Geospatial**

- STEM: Physics**
Includes: **The Power of Wind, 4-Wheelin' Physics Fun**

- STEM: Robotics**
Includes: **Gear-Tech 21 Year 1, 2; Junk Drawer Robotics 1, 2, 3; Robotics Platforms; Virtual Robotics**

- STEM: Rockets**
Includes: **Aerospace 2, 3, 4**

- STEM: Welding**

- STEM: Woodworking**
Includes: **Woodworking Wonders 1, 2, 3, 4**



Clover Kids

For Youth 4-H Age (before Jan 1 of current year) 5 - 7 years

- Clover Kids**

Includes: **All Clover Kid Animals, A Space for Me, Aerospace 1, Be Aware, Be Safe; Bicycle Adventures 1; Family Celebrations Around the World; I Wish I Had A Horse; Just Outside Your Door; Making Foods for Me; Needle and Thread; Theatre Arts 1**