# Friday Clothing Day

## Clothing Exhibits

All entries must be pre-entered on a Clothing Form at the York County Extension Office by the first Friday of July. All Exhibits will be judged on the **Friday prior to fair week in the Cornerstone Building**. Entries must receive a Purple ribbon at county fair and be selected to advance to State Fair.

### Rules

Clothing and construction exhibits must be listed and described on pre-entry sheet.

1. **Clothing & Construction Exhibit and Interview** Judging will be held for all sewing, crochet and knitting exhibits as well as Quilt Quest exhibits on Construction Judging Day. See pre-fair schedule for dates, times, and pre-fair entry information. Interview judging is encouraged and includes all sewing projects. If the 4-Her has a conflict, he/she must make arrangements to have project judged on this day.

2. **Entry Tags** – ALL clothing exhibits must be described on an entry tag accompanying it. For example: dark blue wool skirt and jacket; red and white figured shirt. Entry tag placement: as you look at the garment place the entry tag, securely using straight pins or safety pins, on the right side of the garment and the hook of the hanger to the left

3. **Identification Labels:** Each item entered as a

clothing, knitting or crochet exhibit must have a label attached stating: County, Exhibitor's name and age, project name and class in which garment is entered, and the number of years enrolled in the project exhibited. Wool entries must have the fiber content listed on the identification label. Attach a label on every component of the outfit using safety pins or by basting. Not responsible for unlabeled items.

4. A design data card must be included with all Beyond the Needle Classes C221003-C221008 and STEAM 2 and 3 upcycled exhibits. The data card is available at http://go.unl.edu/ne4hclothing. If the data card is not included, the exhibits will be lowered one ribbon placing.

5. **Preparation of Exhibits:** Please bring all wearable exhibits on wire hangers or hangers with a swivel hook ONLY. All exhibits not suitable for hanging should be entered in a self-sealing plastic bag and hung on a hanger. Wool garments and garments with narrow straps hang better on other hangers, i.e., wooden or notched plastic hangers with a swivel hook. As you look at the garment, place the hook of the hanger pointing to the left. Fasten skirts, shorts, and pants to skirt/pant hangers or safety pin on hanger. Each piece should be entered on its own hanger. If more than one hanger is used for an entry, fasten hangers belonging to one exhibit together with twist ties or rubber bands.

6. **General:** Garments as listed may be made for self (4-H member) or another person. 4-H'ers enrolled in clothing projects should continue their skill development. Once you have exhibited in a higher level, you are not eligible to exhibit in a lower level. Ex. Once you exhibit in STEAM Clothing 3, you are not eligible to exhibit in STEAM Clothing 2.

7. **Criteria for Judging:** Refer to the Nebraska 4-H website for current state fair scoresheets at www.4h.unl.edu. In addition, all entries must conform to rules and regulations as set forth in the current Nebraska State Fair Book.

## GENERAL CLOTHING

4-H members in all skill levels may exhibit in this area.

**C220001 - Clothing Portfolio** – Complete at least four different samples/activities from Chapters 2, 3 OR 4 of the project manual. The Portfolio should be placed in an 8 1/2 x 11, 3 ring binder. Include an appropriate cover. Portfolio should build upon itself each year (additional pages can be added each year but should be dated.) See pages 9-11 in STEAM Clothing 2: Simply Sewing project manual for portfolio formatting.

**C220002 - Textile Science Scrapbook -** Must include at least 10 different textile samples. Use Textile Information Cards template on page 39 in STEAM Clothing 2:

Simply Sewing project manual to identify fabric swatches. Completed textile cards should be placed in an 8 1/2 x 11, 3 ring binder. Include an appropriate cover. Textile Science Scrapbook should build upon itself each year (additional pages can be added each year but should be dated). See project manual for fabric suggestions.

**C220003 - Sewing For Profit -**Using page 161-167 in the STEAM Clothing 2: Simply Sewing project manual, display what products you posted online and analyze the cost of goods purchased to determine the appropriate selling price for your product. The Exhibit may be a notebook, poster, or small display. Exhibits should not exceed 22" x 30".

## Beyond the Needle
Pay Code 200

All entries must be pre-entered on a Clothing Form at the York County Extension Office by the first Friday of July. All Exhibits will be judged on the **Friday prior to fair week in the Cornerstone Building**. Entries must receive a Purple ribbon at county fair and be selected to advance to State Fair. 4-H members must show their original creativity.

**C221001 - Design Portfolio SF20** A portfolio consisting of at least three design samples or activities. Refer to the project manual for activity ideas. The Portfolio should be

placed in an 8 1/2 x 11, 3 ring binder. Include an appropriate cover. (Additional pages can be added each year but should be dated.) See pages 14-16 for portfolio formatting.

**C221002 - Color Wheel SF20** Create your own color wheel, complimentary color bar or color scheme using pages 27-39 in the project manual. The Exhibit may be a notebook, poster, or small display. Exhibits should not exceed 22" x 30".

**C221003 - Embellished Garment with Original Design SF26** (Eligible for State Fair Fashion Show) Create a garment using techniques as defined in the project manual. Designs are the original idea of the 4-Her using the elements and principles of design to make an original statement.

**C221004 - Original Designed Fabric Yardage SF28** Fabric yardage is designed using techniques such as those found in the manual. Other embellishments may be added. Exhibit consists of at least one yard of finished fabric A Design Data Card must be included with this project. The data card is available at http://go.unl.edu/ne4hclothing. If additional information is not included, exhibit will be lowered one ribbon placing.

**C221005 - Item Constructed From Original Designed Fabric (garment or non-clothing item) SF26** (only garments are eligible for State Fair Fashion Show)

Fabric yardage is designed first, then a garment is constructed from that fabric. Other embellishments may be added. A Design Data Card must be included with this project. The data card is available at http://go.unl.edu/ne4hclothing. If additional information is not included, exhibit will be lowered one ribbon placing.

**C221006 - Textile Arts Garment or Accessory SF26** (only garments are eligible for State Fair Fashion Show) A garment or accessory constructed using new unconventional materials. Examples: rubber bands, plastic, duct tape A Design Data Card must be included with this project. The data card is available at http://go.unl.edu/ne4hclothing. If additional information is not included, exhibit will be lowered one ribbon placing.

**C221007- Fashion Accessory SF26**
(Not eligible for State Fair Fashion Show) An accessory designed and/or constructed using elements and principles of design; can be textile or non-textile based. Example: shoes, strung bracelet/necklace, wire wrapping, scarves, flip flops, design on tennis shoes, etc. A Design Data Card must be included with this project. The data card is available at http://go.unl.edu/4hclothing. If additional information is not included, exhibit will be lowered one ribbon placing.

**C221008 - Wearable Technology Garment or Accessory SF63** (Garment is eligible for State Fair Fashion Show) Technology is integrated into the garment in some way (For example: LEDs, charging capabilities, sensors, and etc.)

County Fair Only Classes

**C221901 - Beginning embellished garment.**

**C221902 - Beginning Textiles clothing accessory.**

## STEAM 1 - FUNdamentals

Pay Code 200

All entries must be pre-entered on a Clothing Form at the York County Extension Office by the first Friday of July. All Exhibits will be judged on the **Friday prior to fair week in the Cornerstone Building**. Entries must receive a Purple ribbon at county fair and be selected to advance to State Fair.

Exhibits will be simple articles requiring minimal skills. Follow suggested skills in project manual. May exhibit one item per class number. 4-H'ers who have enrolled in or completed STEAM Clothing 2 project are not eligible to exhibit in STEAM Clothing level 1.

Beginning Sewing Exhibits: Exhibits must be made from medium weight woven fabrics that will sew and press smoothly, flannel/ fleece is acceptable. Solid color fabrics or those having an overall print are acceptable. NO PLAIDS, STRIPES, NAPPED or JERSEY KNIT. Patterns should be simple without darts, set-in sleeves, and collars. Raglan and kimono sleeves are acceptable.

**County Fair Only Classes**

**C900901 - Clothing portfolio** Complete at least

three different samples/activities from Chapter 2 OR Chapter 3 of the project manual. The Portfolio should be placed in an 8 1/2 x 11, 3 ring binder.  Include an appropriate cover, dividers, and table of contents.  (Additional pages can be added each year but should be dated.) See pages 9-10 for portfolio formatting.

**C900902 - Sewing kit** Include a list of sewing notions and purpose for each included. (pg. 12-17 in project manual)

**C900903 - Fabric textile scrapbook** Must include at least 5 different textile samples. Use Textile Information Cards template on page 41 in project manual to identify fabric swatches. Completed textile cards should be placed in an 8 1/2 x 11, 3 ring binder. Include an appropriate cover. See project manual for fabric suggestions.

**C900904 - What's the difference** 4-H members enrolled in STEAM Clothing 1 may enter an exhibit (not to exceed 22" x 30') a notebook, poster, small display sharing a project comparison and price point.  See project manual, "What's the Difference?" page 118-119.Exhibits should include pictures NO actual pillows.

**C900905 - Clothing service project** Can include pillows or pillow cases but are not limited too.  Exhibit (not to exceed 22" x 30') a notebook, poster, small display sharing information you generated in the project activity "Serving A Purpose" pg 124-125.

**C900906 - Pincushion**

**C900907 - Pillowcase**

**C900908 - Simple pillow No larger than 18" x 18".**

**C900909 - Bag/Purse No zippers or button holes.**

**C900910 - Simple top**

**C900911 - Simple bottom pants, shorts, or skirt**

**C900912 - Simple dress**

**C900913 - Other** Using skills learned in project manual. (apron, vest, etc.)

**C900914 - Upcycled simple garment** The original used item must be redesigned (not just decorated) in some way to create a new wearable piece of clothing. A "before" picture and a description of the redesign process must accompany the entry or it will be disqualified.

**C900915 - Upcycled accessory** A wearable accessory made from a used item. The item used must be changed in some way in the "redesign" process. A "before" picture and a description of the redesign process must accompany the entry or it will be disqualified.

## STEAM 2: Simply Sewing
Pay Code 170

All entries must be pre-entered on a Clothing Form at the York County Extension Office by the first Friday of July. All Exhibits will be judged on the **Friday prior to fair week in the Cornerstone Building**. Entries must receive a Purple ribbon at county fair and be selected to advance to State Fair.

Exhibits entered in this project must reflect at least one new skill learned from this manual. (See

project manual skill-level list). Build upon the sewing basics learned in STEAM 1; Focus on advanced engineering techniques; Learn about finishing touches and style to garments; Learn the basics on how to build a business.

Garments as listed below may be made from any woven or knit fabric appropriate to the garment's design and should demonstrate sewing skills beyond STEAM 1 Fundamentals.

**C222001 - Design Basics SF20** Understanding Design Principles: 4-H members enrolled in STEAM Clothing 2 may enter an exhibit sharing a learning experience from pages 17-20 in the project manual. Include answers to questions found on page 20 of the manual. The Exhibit may be a notebook, poster, or small display. Exhibits should not exceed 22" x 30".

**C222002 - Pressing Matters SF20** 4-H Members enrolled in STEAM Clothing 2 may enter a ham or sleeve roll from pages 21-25 "A Pressing Matter" in the project manual. Exhibit should include answers to lesson questions that are most appropriate to include.

**C222003 - Upcycled Garment SF28** (eligible for State Fair Fashion Show) Create a garment from used textile based items The original used item must be redesigned using skills learned in STEAM Clothing 2 (not just decorated) in some way to create a new wearable piece of clothing. The finished garment must reflect at least one skill learned in this project A list of skills is

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available at http://go.unl.edu/ne4hclothing. A Design Data Card must be included with this project including a "before" picture no larger than 4.25"x5.5". If additional information is not included, exhibit will be lowered one ribbon placing.

**C222004 - Upcycled Clothing Accessory SF28** (Not eligible for State Fair Fashion Show) A wearable accessory made from a used item. The original used item must be redesigned using skills learned in STEAM Clothing 2 (not just decorated) in some way to create a new wearable accessory. The finished garment must reflect at least one skill learned in this project. A list of skills by project is available at https://go.unl.edu/ne4hclothing. A Design Data Card must be included with this project including a "before" picture no larger than 4.25"x5.5". The data card is available at https://go.unl.edu/ne4hclothing. If additional information is not included, exhibit will be lowered one ribbon placing.

**C222005 - Textile Clothing Accessory SF23** (not eligible for State Fair Fashion Show) Textile accessory is constructed using at least one skill learned in this project. Entry examples include: hats, bags, scarves, gloves. No metal, plastic, paper or rubber base items allowed (i.e. barrettes, headbands, flip flops, duct tape, etc.)

**Scoresheets for 6-13 is SF28**
(classes 6-9 not eligible for State Fair Fashion Show)

**C222006 - Top (vest acceptable)**

**C222007 - Bottom (pants or shorts)**

**C222008 - Skirt**

**C222009 - Lined or Unlined Jacket**

**C222010 - Dress (not formal wear)**

**C222011 - Romper or Jumpsuit**

**C222012 - Two-Piece Outfit**

**C222013- Alter Your Pattern SF28** (eligible for State Fair Fashion Show in the class that best describes the type of garment constructed i.e. Dress, Romper or Jumpsuit, or Two-piece Outfit) Garments constructed from a significantly altered pattern. Entry must include both the constructed garment and the altered pattern. Include information sheet that describes: 1) how the pattern was altered or changed; 2) why the changes were needed/wanted. Appropriate skills for altering/designing a pattern in STEAM 2 include: moving darts, merging two patterns together, altering a pattern for a woven or knit material, adding a lining.

**C222014 - Garment Constructed from Sustainable or Unconventional (natural or synthetic) Fibers SF32** (eligible for State Fair Fashion Show, in the class that best describes the type of garment constructed i.e. Dress, Romper or Jumpsuit, or Two-piece Outfit) Fabric/Fibers used in this garment have to be manufactured/purchased, for example: bamboo, banana, corn husk, and recycled fibers. Garments that are constructed out of unconventional items themselves should

be exhibited under Beyond the Needle.
**County Fair Only Classes**
**C222901 - Second Outfit**

## STEAM 3: A Stitch Further
Pay Code 140

All entries must be pre-entered on a Clothing Form at the York County Extension Office by the first Friday of July. All Exhibits will be judged on the **Friday prior to fair week in the Cornerstone Building**. Entries must receive a Purple ribbon at county fair and be selected to advance to State Fair.

Exhibits entered in this project must reflect at least one new skill learned from this manual. (See project manual skill-level list) Learn new technological options available in sewing; Discover the science behind textiles and fabrics; Learn about complex patterns and difficult fabrics; Market garments as a business

Garments as listed may be made from any pattern or any fabric and should demonstrate sewing skills beyond STEAM Clothing 2. Entry consists of complete constructed garments only. Wool entries must have the fiber content listed on the identification label.

**C223001 - Upcycled Garment SF28** (eligible for State Fair Fashion Show) Create a garment from used textile based items. The original used item must be redesigned (not just decorated) in some way to create a new wearable piece of clothing. The finished garment must reflect at least one skill learned in this project. A list of skills by project is available at http://go.unl.edu/ne4hclothing. A Design Data Card must be included with this project including a "before"

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picture no larger than 4.25"x5.5". The data card is available http://go.unl.edu/ne4hblothing.

**C223002 - Upcycled Clothing Accessory SF28** (not eligible for State Fair Fashion Show) A wearable accessory made from a used item. The item used must be changed in some way in the redesign process. The finished accessory must reflect at least one skill learned in this project A list of skills by project is available at http://go.unl.edu/ne4hclothing. A Design Data Card must be included with this project including a "before" picture no larger than 4.25"x5.5". The data card is available at http://go.unl.edu/ne4hclothing.

**C223003 - Textile Clothing Accessory SF23** (not eligible for State Fair Fashion Show) Textile accessory is constructed using at least one skill learned in this project from materials appropriate for STEAM 3. Entry examples include: hats, bags, scarves, gloves. No metal, plastic, paper or rubber base items allowed (i.e. barrettes, headbands, flip flops, duct tape, etc.)

(Classes 4-12 are eligible for State Fair Fashion Show)

**C223004** - **Dress or Formal SF28**

**C223005** - **Skirted Combination SF28** skirt with shirt, vest or jacket OR jumper and shirt

**C223006 - Pants or Shorts Combination SF28** pants or shorts with shirt, vest or jacket

**C223007 - Romper or Jumpsuit SF28**

**C223008 - Specialty Wear SF28** includes: swim wear, costumes, hunting gear, or chaps

**C223009 - Lined or Unlined Jacket SF28** non-tailored

**C223010 - Coat, Blazer, Suit Jacket or Outerwear SF29** A tailored blazer or suit jacket or coat. Wool entries must have the fiber content listed on the identification label to be considered for the Make It With Wool Award.

**C223011 - Alter/Design Your Pattern SF28** (Eligible for State Fair Fashion Show, in the class that best describes the type of garment constructed i.e. Dress, Romper or Jumpsuit, or Two-piece Outfit) Garment constructed from a significantly altered pattern. Entry must include both the constructed garment and the altered pattern. Include information sheet that describes: 1) how the pattern was altered or changed, 2) why the changes were needed/wanted. Appropriate skills for altering/designing a pattern in STEAM 3 include: moving darts, adding a zipper, merging two patterns together, altering a pattern for a woven or knit material, adding a lining, designing your own pattern)

**C223012 - Garment Constructed from Sustainable or Unconventional [natural or synthetic] Fibers SF28** (Eligible for State Fair Fashion Show, in the class that best describes the type of garment constructed i.e. Dress, Romper or Jumpsuit, or Two-piece Outfit) Fabric/Fibers used in this garment have to be manufactured/purchased, for example:

bamboo, banana, corn husk, and recycled fibers. Garments that are constructed out of the unconventional items themselves should be exhibited under Beyond the Needle.

## Fiber Arts: Knitting & Crocheting

All entries must be pre-entered on a Clothing Form at the York County Extension Office by the first Friday of July. All Exhibits will be judged on the **Friday prior to fair week in the Cornerstone Building**. Entries must receive a Purple ribbon at county fair and be selected to advance to State Fair.

Criteria for judging knitting and crochet: Design and Color, Neatness, Knitting Mechanics or Crochet Mechanics, Trimmings, and Construction Finishes.

1. **Entry Tags** Every exhibit must be described on the appropriate entry tag accompanying it (for example: dark blue afghan, yellow sweater, crocheted gray elephant). Attach entry tag securely to the exhibit using straight pin or safety pin. (no paper clips)

2. **Identification Labels** Each item entered as a knitting or crochet exhibit must have a label attached stating: County, Exhibitor's name and age, project name and class in which exhibit is entered, and the number of years enrolled in the project exhibited. Wool entries must have the fiber content listed on the identification label. Attach a label on every component of the exhibit using safety pins or by basting. Not responsible for

unlabeled items.

3. **Preparation of Exhibits:** Knitted and Crocheted exhibits should be entered in the most appropriate manner for the exhibit.

4. **General:** Garments as listed may be made for self or another person. Garments will be displayed by county. 4-H'ers enrolled in clothing projects should continue their skill development. Once you have exhibited in a higher level, you are not eligible to exhibit in a lower level. Ex. Once you exhibit in Knitting Level 3, you are not eligible to exhibit in Knitting Level 2.

## Knitting

Scoresheet SF60

Pay Code 200

All knitted items will be displayed in the clothing area. Criteria for judging knitting: Design and Color, Neatness, Knitting Mechanics, Trimmings, and Constructions Finishes.

Information Sheet must be included for all classes in Knitting. Each knitted exhibit must include the following information with the entry tag or exhibit will be lowered one ribbon placing:

1. What steps did you take as you worked toward your goal (s)?
2. What were the most important things you learned as you worked toward your goal (s)?
3. Gauge-Number of rows per inch; number of stitches per inch.
4. Size of needles, finger knitted, arm knitted, loom or machine knitted

5. Kind of yarn – weight and fiber content.
6. Names of stitches used.
7. Copy of directions.

**Level 1 - County Only Classes**
**C225901 - Purse**
**C225902 - Holiday Bell**
**C225903 - Cap, Scarf or Mittens**
**C225904 - Ski Band**
**C225905 - Covered Hangers**
**C225906 - Dish Cloth**
**C225907 - Teddy Bear Sweater**
**C225908 - Other Comparable Article**

**Level 2**
**C225001 - Level 2 Knitted Clothing** (Garment eligible for State Fair Fashion Show) – Knitted garment using basic stitches [including: Knit (K), Purl (P), Slip Knit Pass Over (SKPO), Knit Two Together (K2tog), Yarn Over (yo)] to form patterns.

**C225002 - Level 2 Knitted Home Environment Item** - Knitted Item using basic stitches [including: Knit (K), Purl (P), Slip Knit Pass Over (SKPO), Knit Two Together (K2tog), Yarn Over (yo)] to form patterns.

**Any Level**
**C225003 - Arm or Finger Knitted Item** (Clothing or Home Environment Item)
**C225004 - Loom Knitted Item** (Clothing or Home Environment Item)

**Level 3**
**C225005 - Level 3 Knitted Clothing** (Garment eligible for State Fair Fashion Show) -

Knitted garment made by using stitches learned in Level 2 while advancing to circular knitting, double pointed needle knitting, knitting with multiple pattern stitches, and changing colors throughout the garment such as argyle knitting and chart knitting.

**C225006 - Level 3 Knitted Home Environment Item**
- Knitted item made by using stitches learned in Level 2 while advancing to circular knitting, double pointed needle knitting, knitting with multiple pattern stitches, and changing colors throughout the garment such as argyle knitting and chart knitting.

**C225007 Level 3 Machine Knitting**

County Fair Only Classes
**C225909 - Second Knitted Item**

# Crochet

Scoresheet SF61
Pay Code 200

Criteria for judging crochet: Design and Color, Neatness, Crochet Mechanics, Trimmings, and Construction Finishes. Each crocheted exhibit must include the following information with the entry tag or exhibit will be lowered one ribbon placing:

1. Why did you choose to create this exhibit?
2. What steps did you take as you created your exhibit?
3. What were the most important things you learned?
4. Gauge and size of hook or type of crocheting

tool.

5. Kind of yarn – weight and fiber content or other material used.
6. Names of stiches used.

**Level 1**
**C226901 - Place Mat**
**C226902 - Crocheted Bag**
**C226903 - Cap/ Scarf/ Mittens**
**C226904 - Hot pad**
**C226905 - Pillow**
**C226906 - Other Comparable Article**

**Level 2**
**C226001 - Level 2 Crocheted Clothing** (Garment eligible for State Fair Fashion Show) - Crochet garment using basic stitches [including: chain, single, double, half-double, treble] to form patterns
**C226002 - Level 2 Crocheted Home Environment Item** - Crochet item using basic stitches [including: chain, single, double, half-double, treble] to form patterns

**Level 3**
**C226003 - Level 3 Crocheted Clothing** (Garment eligible for State Fair Fashion Show) - Crochet garment using stitches learned in Level 2 while advancing to use afghan stitch, broomstick lace, hairpin lace, design motifs, and multiple pattern stitches.
**C226004 - Level 3 Crocheted Home Environment Item** - Crochet item using stitches learned in Level 2 while advancing to use afghan

stitch, broomstick lace, hairpin lace,
design motifs, and multiple pattern
stitches.

**County Fair Only Classes**
**C226907   Second Crochet Item**

## Accessories
Pay Code 200
Can be fabric based, but not knitted or
crocheted.
**County Only Classes**
**C227901 - Necklace**
**C227902 - Bracelet**
**C227903 - Earrings**
**C227904 - Jewelry Set**
**C227905 - Purse**
**C227906 - Pin/Brooch**
**C227907 - Hat**
**C227908 - Hair accessory**
**C227909 - Clips**
**C227910 - Belt**
**C227911 - Scarf**
**C227912 - Other**

# Quilt Quest
Scoresheet SF209
Pay Code 140
All entries must be pre-entered on a Clothing
Form at the York County Extension Office by the first
Friday of July.  All Exhibits will be judged on the
**Friday prior to fair week in the Cornerstone
Building**. Entries must receive a Purple ribbon at

county fair and be selected to advance to State Fair.

In Quilt Quest, 4-Hers learn skills as they progress through the project. The least experienced 4-H exhibitor will select fabric, cut, and sew together only squares or rectangles in making the quilt top. They may have additional guidance in piecing the quilt block and layering together the quilt top, inner batting and the quilt bottom. Another person can do the quilting for them.

In the Premier class, the 4-Her has developed skills to be able to do all of the work by himself/herself. This includes pattern and fabric selection, cutting and sewing individual pieces, layering the quilt top/batting/backing together, and quilting. Quilting may be done by hand, by sewing machine or by a commercial-grade quilting machine. After quilting, the 4-Her must finish the quilt by "squaring it up," put binding on the edge, and placing a label on the quilt which provides details about the quilt making process for historical purposes.

- All entry cards and support information must be attached using a safety pin. No straight pins.
- For all classes, 4-Hers can choose fabrics for the quilt by selecting fabric from fabric bolts. 4-Hers may also use "fabric collections" offered by manufacturers in a particular designer or fabric line. Fabric Examples are:
- **Jelly Rolls** are made of (up to) 40 different strips of 2 ½" wide fabric laying on top of one another and rolled up to look like a jelly roll. The fabric is created by one designer or fabric line and compliments each other. In many cases, less skilled 4-Hers find it difficult to cut narrow strips with a rotary

cutter and ruler, so this fabric selection may make it easier as they learn.

- **Honey Buns** are made like the Jelly Rolls with 1 ½" strips of fabrics.
- **Layer Cakes** are 10" squares of fabric from a manufactured designer or fabric line with different pieces of fabric "layered" on top of one another to look like a piece of cake.
- **Charm Packs** are made of 5" squares of coordinating fabric and may be tied up with a string or scrap of fabric.
- **Candies** are 2 1/2" squares of fabric from a manufactured designer or fabric line.
- **Turnover** is a collection of coordinating fabrics that are cut into 6" triangles.
- **Fat Quarters** are ½ yard cuts of fabric which are cut in half to make a rectangle that is approximately 18" x 21". (One half yard of fabric yields 2 fat quarters). The "fat quarter" can be more economical to purchase for a smaller quilt because the purchaser does not have to buy the entire yardage width.
- **Fabric Kit** is a collection of fabrics cut in large pieces to accommodate the requirements of a particular quilt pattern. The 4-Her must cut out all of the smaller squares, rectangles, etc. to make the quilt top according to the pattern directions. After fabric selection, youth can use a variety tools for cutting the fabric and completing the quilt. Cutting into pattern pieces may include hand roller die cutting machines that cut particular shapes which

can be appliqued to fabric. This is allowed in the construction of the quilt.

- A quilted exhibit is made up of at least 3 layers. Exhibits must be quilted or tied through all layers.
- Fleece blankets not eligible in this division.
- Quilts must have a permanent label on the back in the bottom right corner with quilter's name and date of completion.

## Exploring Quilts
Scoresheet SF208C

**C229010 - Exploring Quilts** for Education Exhibits and Computer Exploration) Illustrate some aspect of quilts or quilt making. Examples include, but are not limited to: language arts, quilts of different cultures, chemistry, design, preservation, and history, and construction, math-conversion of quilt patterns, textiles/fabrics, computerization, and entrepreneurship. History may include history of an old quilt or history/research of a particular style of quilt such as Baltimore album quilts or Amish quilts. Exhibit may be a 14 x 22 inch poster, notebook, CD, PowerPoint, Prezi, DVD, YouTube, or other technique. All items in an exhibit must be attached together and labeled. NO quilted items should be entered in this class.

**C229030 - Computer Exploration** Poster or notebook with a minimum of six computer generated quilt designs or color variations

on a quilt design. Include information on type of program used, process used to generate designs, or how you used color to create different quilt designs. Size of poster or notebook to be suitable for the exhibit.

## Guidelines for Quilt Design other than Fabric
Scoresheet SF2018B

Supporting information is required for this exhibit. Information must also include elements or principles of design used and steps taken to complete project. Tag templates can be found on the 4-H State Fair website, please note this is in the Home Environment information sheet: http://4h.unl.edu/fairbook#tab3 Exhibits without supporting information will be dropped a ribbon placing.

**C229020** - **Quilt Design Other Than Fabric** Two or three dimensional item with quilt design made using medium other than fabric, such as stained glass, paper, etc.

## Guidelines for Barn Quilts
Scoresheet SF208B

All Exhibits will be judged on Friday prior to fair week in the Cornerstone Building. Supporting information is required for this exhibit. Information must also include elements or principles of design used and steps taken to complete project. Tag templates can be found on the 4-H State Fair website, please note this is the Home Environment information sheet: http://4hfairbook.unl.edu/fairbookview.php/exhibits/38. Exhibits without supporting information will be

dropped a ribbon placing. A barn quilt is a large piece of wood that is painted to look like a quilt block.

**C229021** – **Barn Quilt** created that is less than 4'x4'.

**C229022** – **Barn Quilt** created that is 4'x4' or larger.

## Quilted Exhibits

Please note the description of classes. They denote degree of difficulty in construction and not the number of years in the project. A quilted exhibit consists of 3 or more layers. All quilted exhibits must be quilted (machine or hand) or tied. All quilt piecing and finishing must be the sole work of the 4-H member. Quilting, whether machine or hand quilted, may be done by another individual, except for the Premier Quilt class. No pre-quilted fabric may be used. Wall quilts must have a hanging sleeve on the back of the quilt or some method for hanging. All quilted exhibits must be clean and finished for intended purpose. On a half sheet of 8 1/2 x 11 inch paper, include an explanation answering the following questions: A) How did you select the design and fabrics including whether or not you used a kit, jelly roll, charm squares, etc.? B) What did you do and what was done by others? C) What did you learn you can use on your next project?

**C229040 - Wearable Art SF208A** Quilted clothing or clothing accessory which must have a recognizable amount of quilting and may include fabric manipulation. Quilting must be done by 4-H member. On a half sheet of 8 ½ x 11 inch paper, tell how you selected the design and fabrics including whether or not you used a kit, jelly roll,

charm squares, etc.

**C229041 - Inter-Generational Quilt SF208E** A quilt made by a 4-H member and family members or friends of different generations. On a half-sheet of 8 ½ x 11 inch paper, include an explanation answering the following questions: A) How was the quilt planned and who did what in the construction of the quilt? B) How did you select the design and fabrics including whether or not you used a kit, jelly roll, charm squares, etc.? C) What did you learn that you can use on your next project?

**C229042 - Service Project Quilt SF208D** A quilt constructed by a 4-H member or group to be donated to a worthy cause. On a half sheet of 8 ½ x 11 inch paper, include an explanation answering the following questions: A) Why was the quilt constructed and who will receive the donated quilt? B) How did you select the design and fabrics used including whether or not you used a kit, jelly roll, charm squares, etc.? C) What did you do and what was done by others? D) What did you learn that you can use on your next project?

### Classes 50 – 52
Scoresheet SF208A

Pieced quilts made up of squares and/or rectangles.

**C229050 - Small** - length + width = less than 60". This size includes miniature quilts, wall

hangings, table runners, placemats (4), and pillows. All items must be quilted. Pillows must have a quilted top, not just pieced patchwork.

**C229051 - Medium** - length + width = 61" to 120"

**C229052 - Large** - length + width = over 120"

### Classes 60 – 62
Scoresheet SF208A

In addition to any of the methods in classes 50–52, quilts may have triangles, and/or may be embroidered.

**C229060 - Small** - length + width = less than 60". This size includes miniature quilts, wall hangings, table runners, placemats (4), and pillows. All items must be quilted. Pillows must have a quilted top, not just pieced patchwork.

**C229061 - Medium** - length + width = 61" to 120"

**C229062 - Large** - length + width = over 120"

### Classes 70 – 72
Scoresheet SF208A

In addition to any of the methods in classes 50–62, quilts may have curved piecing, applique, Celtic style, stained glass style, paper piecing, art quilt style. An art quilt is an original exploration of a concept or idea rather than the handing down of a "pattern". It experiments with textile manipulation, color, texture and/or a diversity of mixed media. An Art Quilt often pushes quilt world boundaries, or other non-traditional styles.

**C229070 - Small** - length + width = less than 60".

> This size includes miniature quilts, wall hangings, table runners, placemats (4), and pillows. All items must be quilted. Pillows must have a quilted top, not just pieced patchwork.

**C229071 - Medium** - length + width = 61" to 120"
**C229072 - Large** - length + width = over 120"

### Premier Quilt
Classes 80 – 83
Scoresheet SF208A

Entire quilt is the **sole work** of the 4-H member, including quilting (hand or machine). The youth may receive guidance but no one else may work on the quilt. Tied quilts are not eligible for this class.

**C229080 - Hand quilted**
**C229081 - Sewing machine quilted**
**C229082 - Long arm quilted—non-computerized/hand guided**
**C229083 - Long arm quilted—computerized**

**NOTES:**