

## Central IV County Fairs Premium List

### CLOTHING

Each item entered as a clothing, knitting or crochet exhibit must have a label attached stating: County, Exhibitor's name and age, project name and class in which garment is entered, and the number of years enrolled in the project exhibited. Wool entries must have the fiber content listed on the identification label. Attach a label on every component of the outfit using safety pins or by basting. Garments as listed may be made for self or another person.

Bring wearable exhibits on wire hangers or hangers with a swivel hook ONLY. All exhibits not suitable for hanging should be entered in a self-sealing plastic bag hung on a hanger. For wool garments and garments with narrow straps, wooden or notched plastic hangers with swivel hooks are acceptable.

#### Division 210: STEAM Clothing 1\*

4-H'ers who have enrolled in or completed Clothing Level 2 or more advanced sewing projects are not eligible for this project. Exhibits are to be simple articles requiring minimal skills, made from medium weight woven fabrics that will sew and press smoothly. Flannel or fleece are also acceptable. Solid color or overall print fabrics are acceptable. No plaids, stripes, napped or jersey knit fabrics accepted. Raglan and kimono sleeves are acceptable. Choose simple patterns without darts, set-in sleeves or collars.

- \***C210001 – Clothing Portfolio** of at least three different samples/activities from Chapter 2 or 3 of the manual, in an 8½"x11" 3-ring binder. Include an appropriate cover, dividers and table of contents. (Additional pages may be added each year but should be dated.) See pages 9-10 in the STEAM Clothing 1 manual for portfolio formatting.
- \***C210002 – Sewing Kit** include a list of sewing notions and purpose for each item included.
- \***C210003 – Fabric Textile Scrapbook** include at least five different textile samples. Use Textile Information Cards template on page 41 in manual to identify fabric swatches. Completed cards should be placed in an 8½"x11" 3-ring binder. Include an appropriate cover. See manual for fabric suggestions.
- \***C210004 – What's the Difference** a notebook or poster sharing a product comparison and price point. Include pictures, not actual items. Refer to pages 118-121 in the manual.
- \***C210005 – Pincushion** any pattern

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**Sherman County** • Box 459 • Loup City NE 68853-0459 • 308-745-1518 • [Sherman-County@unl.edu](mailto:Sherman-County@unl.edu)  
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\***C210006 – Pillowcase** any pattern

\***C210007 – Simple Pillow** no larger than 18"x18"

\***C210008 – Bag/Purse** without zippers or button holes

\***C210009 – Simple Top**

\***C210010 – Simple Bottom**

\***C210011 – Simple Dress**

\***C210012 – Simple Upcycled Garment** create a garment from used textile based items. The original used item must be redesigned (not just decorated) in some way to create a new wearable piece of clothing. The finished garment must reflect at least one skill learned in this project. A "before" picture and a description of the redesign process must accompany the entry.

\***C210013 – Simple Upcycled Accessory** wearable accessory made from a used item. The item used must be changed in some way in the redesign process. The finished accessory must reflect at least one skill learned in this project. A "before" picture and a description of the redesign process must accompany the entry.

### **Division 221: Beyond the Needle**

4-H members must show their own original creativity.

\***C221010 – Beginning Embellished Garment** created using beginning techniques as defined in the manual. Designs are the original idea of the 4-Her using the elements and principals of design to make an original statement.

\***C221011 – Beginning Textile Clothing Accessory** constructed and/or decorated using techniques as defined in the project manual. Examples include: hats, bags, scarves, gloves, aprons, etc.

\***C221012 – Upcycled Garment** create a garment from used textile based items. The original used item must be decorated and may be redesigned in some way to create a new wearable piece of clothing. The finished garment must reflect at least one skill learned in this project. A "before" picture and a description of the design process must accompany the entry.

**C221001 – Design Portfolio** of at least three design samples or activities from the project manual. The portfolio should be placed in an 8½"x11" 3-ring binder. Include an appropriate cover. (Additional pages can be added each year but should be dated.) See pages 14-16 of manual for portfolio formatting.

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**C221002 – Color Wheel** create your own color wheel, complimentary color bar or color scheme using pages 27-39 in the project manual. Exhibit may be a notebook, poster, or small display but may not exceed 22"x30".

**C221003 - Embellished Garment with Original Design** create a garment using intermediate or advanced techniques as defined in project manual. Designs are the original idea of the 4-Her using the elements and principles of design to make an original statement. Garment is eligible for State Fair Fashion Show.

**C221004 - Original Designed Fabric Yardage** designed using techniques such as those found in the manual. Other embellishments may be added. Exhibit consists of at least one yard of finished fabric. Include information on how the fabric was designed – describe the process and materials used and how the fabric will be used. If additional information is not included, exhibit will be lowered one ribbon placing.

**C221005 – Item Constructed from Original Designed Fabric** fabric yardage is designed first, then an item is constructed from that fabric. Other embellishments may be added. Include information on how the fabric was designed – describe the process and materials used. If additional information is not included, exhibit will be lowered one ribbon placing. Garment is eligible for State Fair Fashion Show.

**C221006 - Textile Arts Garment or Accessory** constructed using new unconventional materials (examples: rubber bands, plastic, duct tape). A description of the design process must accompany the entry or it will be lowered one ribbon placing. Garment is eligible for State Fair Fashion Show.

**C221007 – Fashion Accessory** designed and constructed using elements and principles of design; can be textile or non-textile based. Example: shoes, bracelet, scarf, etc. A description of the design process must accompany the entry or it will be lowered one ribbon placing.

### **Division 222: STEAM Clothing 2 – Simply Sewing**

Exhibits entered in this project must reflect at least one new skill learned from this manual. (See project manual skill list.) Garments may be made from any woven or knit fabric appropriate to the garment's design and should demonstrate sewing skills beyond STEAM Clothing 1.

**C222001 - Clothing Portfolio** complete at least four different samples/activities from Chapter 2, 3 OR 4 of the project manual. Portfolio should be placed in an 8½"x11" 3- ring binder. Include an appropriate cover. (Additional pages can be added each year but should be dated.) See pages 9-11 for portfolio formatting.

**C222002 - Expanded Textile Science Scrapbook** must include at least 10 different textile samples. Use Textile Information Cards template on page 39 in project manual to identify fabric swatches. Completed textile cards should be placed in 8½"x11" 3- ring binder. Include an appropriate cover. See project manual for fabric suggestions.

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**C222003 - Design Basics, Understanding Design Principles** an exhibit sharing a learning experience from pages 17-20 in the project manual. Include answers to questions on page 20. Exhibit may be a notebook, poster, or small display. Exhibits should not exceed 22"x30".

**C222004 - Pressing Matters** a ham or sleeve roll from pages 21-25 in the project manual. Exhibit should include answers to lesson questions that apply.

**C222005 - Entrepreneurial Sewing** - Using page 161-167 in the manual, display what products you posted online and analyze the cost of goods purchased to determine the appropriate selling price for your product. Exhibit may be a notebook, poster, or small display. Exhibits should not exceed 22"x30".

**C222006 - Upcycled Garment** create a garment from used textile based items. The original used item must be redesigned (not just decorated) in some way to create a new wearable piece of clothing. The finished garment must reflect at least one skill learned in this project. A "before" picture and a description of the redesign process must accompany the entry.

**C222007 - Upcycled Clothing Accessory** wearable accessory made from a used item. The item used must be changed in some way in the redesign process. The finished accessory must reflect at least one skill learned in this project. A "before" picture and a description of the redesign process must accompany the entry.

**C222008 - Textile Clothing Accessory** constructed using at least one skill learned in this project. Entry examples include: hats, bags, scarves, gloves. No metal, plastic, paper or rubber based items allowed (i.e. barrettes, headbands, flip flops, duct tape, etc.)

**C222009 - Top (vest acceptable)**

**C222010 - Bottom (pants or shorts)**

**C222011 - Skirt**

**C222012 – Lined or Unlined Jacket**

**C222013 - Dress (not formal wear).** Eligible for State Fair Fashion Show.

**C222014 - Romper or Jumpsuit.** Eligible for State Fair Fashion Show.

**C222015 - Two-Piece Outfit.** Eligible for State Fair Fashion Show.

### **Division 223: STEAM Clothing 3 – A Stitch Further**

Exhibits entered in this project must reflect at least one new skill learned from this manual. (See project manual skill list.) Garments as listed may be made from any pattern or any fabric and should demonstrate sewing skills beyond STEAM Clothing 2. Entry consists of complete constructed garments only. Wool entries must have the fiber content listed on the identification label.

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**C223001 - Clothing Portfolio** of at least four different samples/activities from Chapters 2, 3 OR 4 of the project manual. Portfolio should be placed in an 8½"x11" 3-ring binder. Include appropriate cover. (Additional pages can be added each year but should be dated.) See pages 11-13 for portfolio formatting.

**C223002 - Expanded Textile Science Scrapbook** of at least 10 different textile samples. Use Textile Information Cards template on page 39 in project manual to identify fabric swatches. Completed textile cards should be placed in an 8½"x11" 3-ring binder. Include an appropriate cover. See project manual for fabric suggestions.

**C223003 - Advanced Entrepreneurial Sewing** using lessons learned in Chapter 5 of the manual, display one sample product with a business plan that includes a business ID and logo. The Exhibit may be a notebook, poster, or small display. Exhibits should not exceed 22"x30".

**C223004 - Upcycled Garment** created from used textile based items. The original used item must be redesigned (not just decorated) in some way to create a new wearable piece of clothing. Finished garment must reflect at least one skill learned in this project. A "before" picture and a description of the redesign process must accompany the entry.

**C223005 - Upcycled Clothing Accessory** wearable accessory made from a used item. The item used must be changed in some way in the redesign process. The finished accessory must reflect at least one skill learned in this project. A "before" picture and a description of the redesign process must accompany the entry.

**C223006 – Textile Clothing Accessory** constructed using at least one skill learned in this project. Entry examples include: hats, bags, scarves, gloves. No metal, plastic, paper or rubber base items allowed (i.e. barrettes, headbands, flip flops, duct tape, etc.)

**C223007 - Dress or Formal.** Eligible for State Fair Fashion Show.

**C223008 - Skirted Combination** (skirt with shirt, vest or jacket OR jumper and shirt). Eligible for State Fair Fashion Show.

**C223009 - Pants or Shorts Combination** (pants or shorts with shirt, vest or jacket). Eligible for State Fair Fashion Show.

**C223010 - Romper or Jumpsuit.** Eligible for State Fair Fashion Show.

**C223011 - Specialty Wear** (includes: swim wear, costumes, hunting gear, or chaps) Eligible for State Fair Fashion Show.

**C223012 – Lined or Unlined Jacket** (non-tailored)

**C223013 - Coat, Blazer, Suit Jacket or Outerwear** tailored blazer or suit jacket or coat. Eligible for State Fair Fashion Show.

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